

Image Model

Teach Base on Images, From Webcam

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Abstract—this document is an Image Model Project in which we mark the percentage about image display.

Keywords—Image, percentage, preview (key words)

I. INTRODUCTION

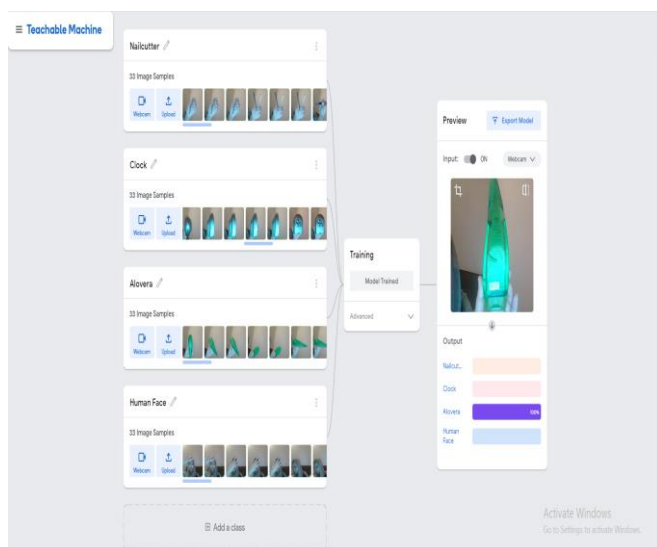
Image processing is a method to perform some operations on an image, in order to get an enhanced image or to extract some useful information from it. It is a type of signal processing in which input is an image and output may be image or characteristics/features associated with that image. Nowadays, image processing is among rapidly growing technologies. It forms core research area within engineering and computer science disciplines too.

Image processing basically includes the following three steps:

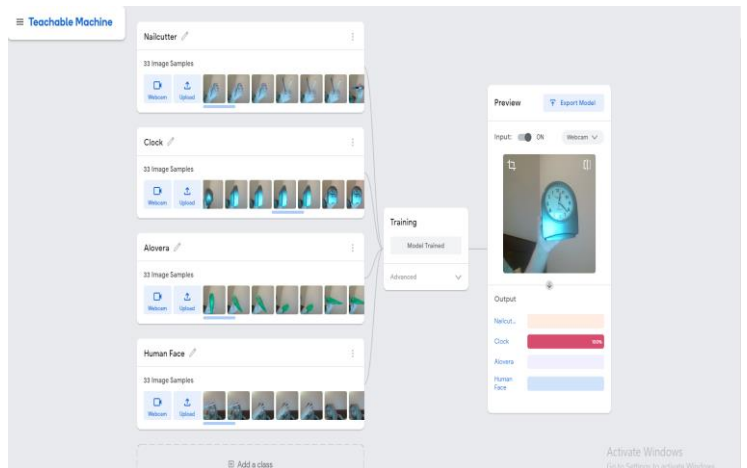
- Importing the image via image acquisition tools;
- Analyzing and manipulating the image;
- Output in which result can be altered image or report that is based on image analysis.

II. WORKING SCREENSHOT

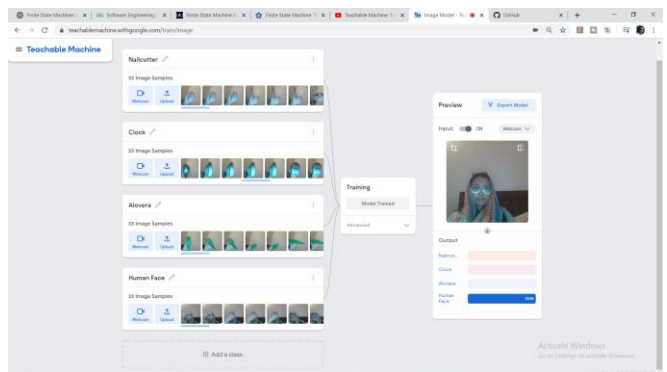
A. ScreenShot 1 Alovera Gel bottel



B. ScreenShot 2 Clock



C. ScreenShot 3 My Self Human Face



III. SOURCE CODE (JAVA SCRIPT)

```
<div>Teachable Machine Image Model</div>
<button type="button"
  onclick="init()">Start</button>
<div id="webcam-container"></div>
<div id="label-container"></div>
<script
  src="https://cdn.jsdelivr.net/npm/@tensorflow/tfjs@1.3.1/dist/tf.min.js"></script>
<script
  src="https://cdn.jsdelivr.net/npm/@teachable-machine/image@0.8/dist/teachablemachine-image.min.js"></script>
<script type="text/javascript">
  // More API functions here:
  //
  https://github.com/googlecreativelab/teachable-machine-community/tree/master/libraries/image

  // the link to your model provided by
  Teachable Machine export panel
  const URL =
    "https://teachablemachine.withgoogle.com/models/_YwfIDcDF/";

  let model, webcam, labelContainer,
    maxPredictions;
```

```

// Load the image model and setup the
webcam
}
</script>

async function init() {
  const modelURL = URL + "model.json";
  const metadataURL = URL +
    "metadata.json";

  // load the model and metadata
  // Refer to tmImage.loadFromFiles() in
  the API to support files from a file picker
  // or files from your local hard drive
  // Note: the pose library adds "tmImage"
  object to your window
  (window.tmImage)
  model = await tmImage.load(modelURL,
  metadataURL);
  maxPredictions =
  model.getTotalClasses();

  // Convenience function to setup a
  webcam
  const flip = true; // whether to flip the
  webcam
  webcam = new tmImage.Webcam(200,
  200, flip); // width, height, flip
  await webcam.setup(); // request access
  to the webcam
  await webcam.play();
  window.requestAnimationFrame(loop);

  // append elements to the DOM
  document.getElementById("webcam-
  container").appendChild(webcam.canvas)
  ;
  labelContainer =
  document.getElementById("label-
  container");
  for (let i = 0; i < maxPredictions; i++) {
    // and class labels

    labelContainer.appendChild(document.cr
    eateElement("div"));
  }
}

async function loop() {
  webcam.update(); // update the webcam
  frame
  await predict();
  window.requestAnimationFrame(loop);
}

// run the webcam image through the image
model
async function predict() {
  // predict can take in an image, video or
  canvas html element
  const prediction = await
  model.predict(webcam.canvas);
  for (let i = 0; i < maxPredictions; i++) {
    const classPrediction =
      prediction[i].className + ": " +
      prediction[i].probability.toFixed(2);

    labelContainer.childNodes[i].innerHTML
    = classPrediction;
  }
}

```

<https://github.com/tatheer135/Image-Model->

IV. TEACHABLE MACHINE

https://teachablemachine.withgoogle.com/train/image/1ArOhtu9_haV2SwNBKJxp6NQq4bLKjli0

https://drive.google.com/file/d/1ArOhtu9_haV2SwNBKJxp6NQq4bLKjli0/view

V. GITHUB CODE LINK_

[Classification-Data-Science](#)

VI. REFERENCE_

<https://teachablemachine.withgoogle.com/>