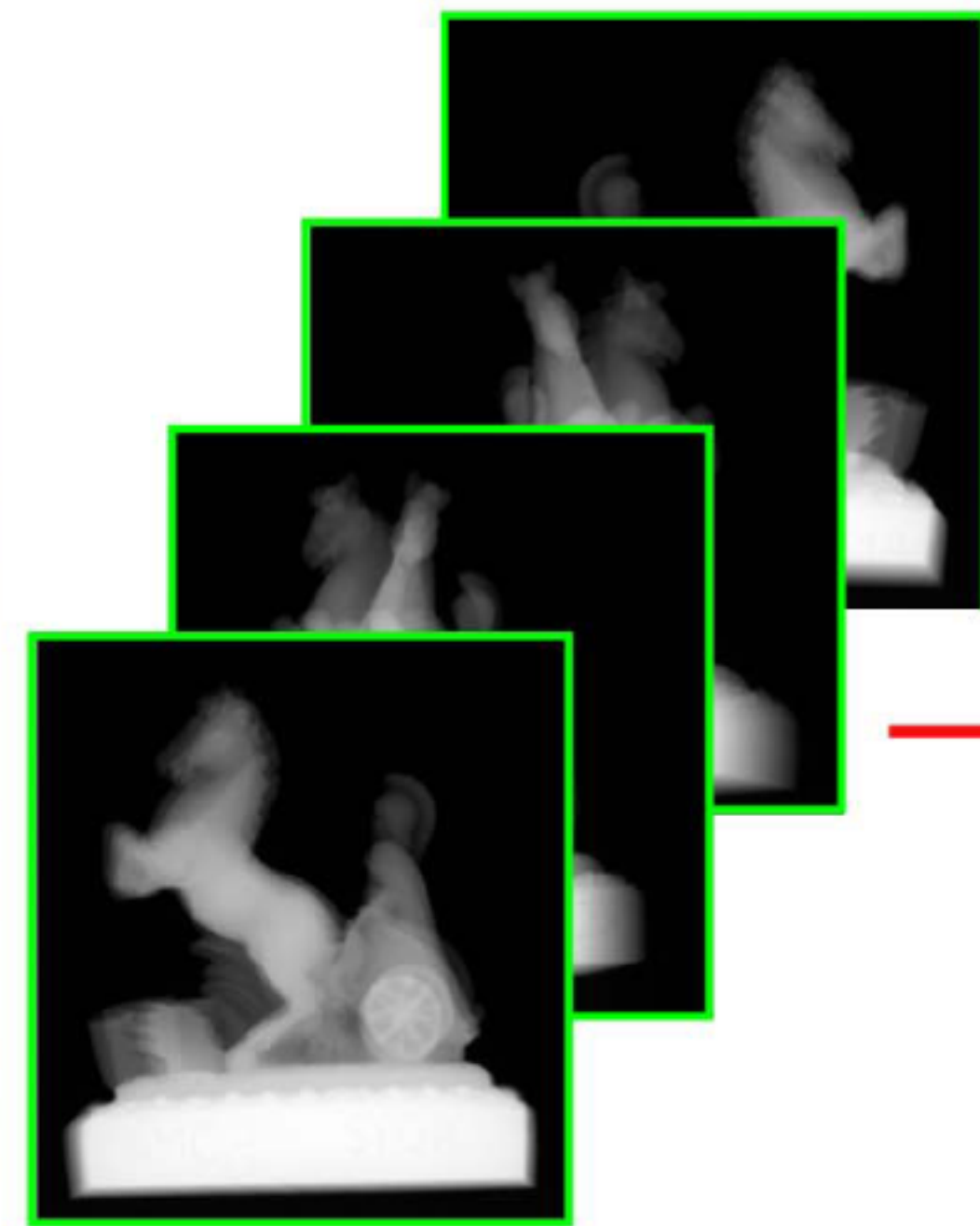
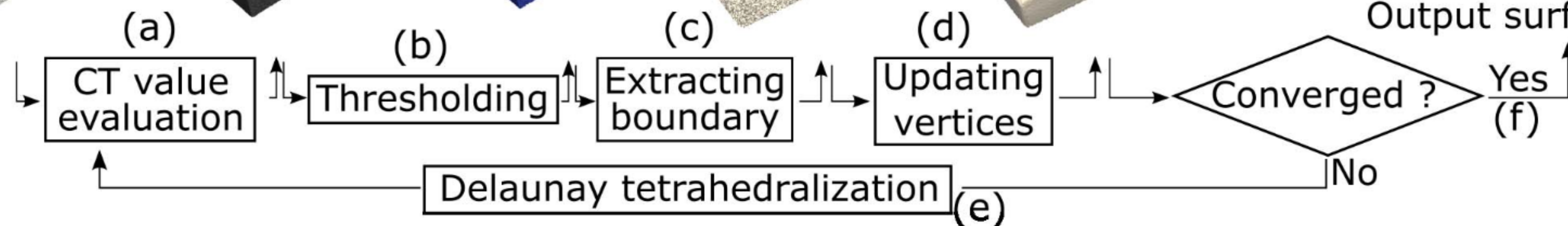
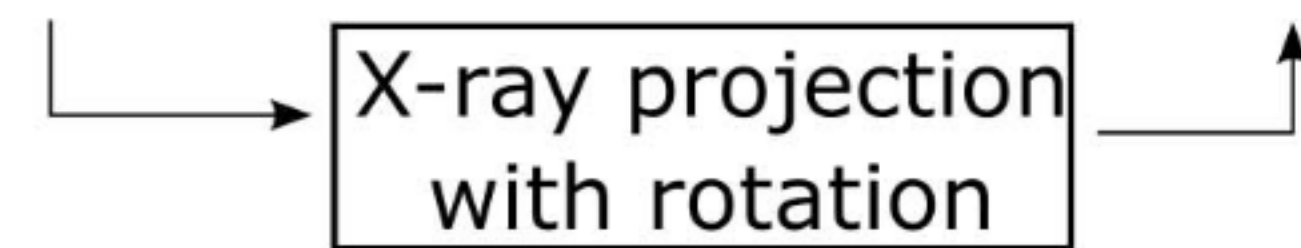
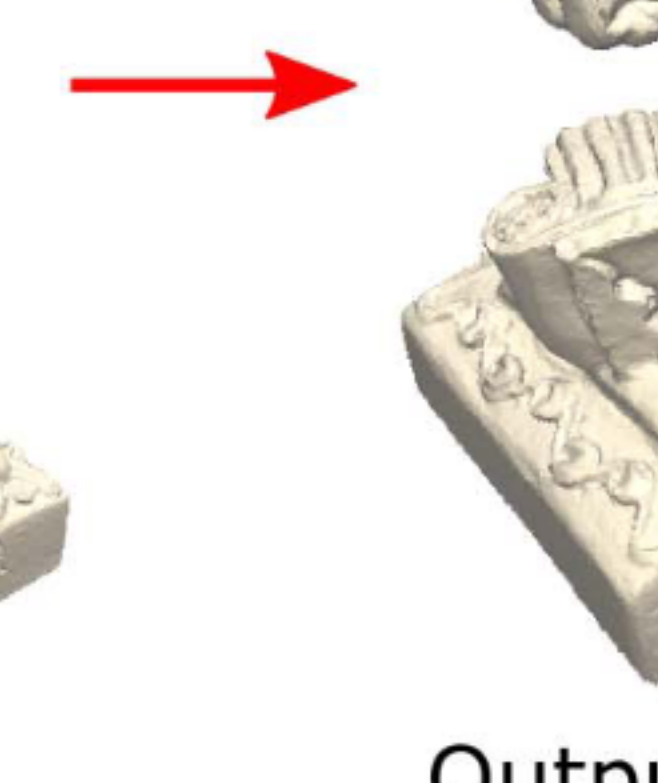
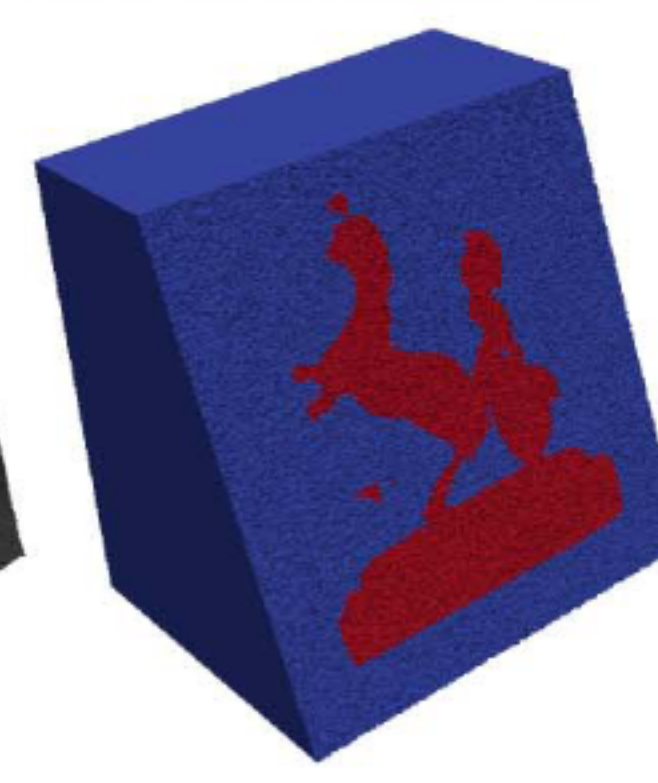
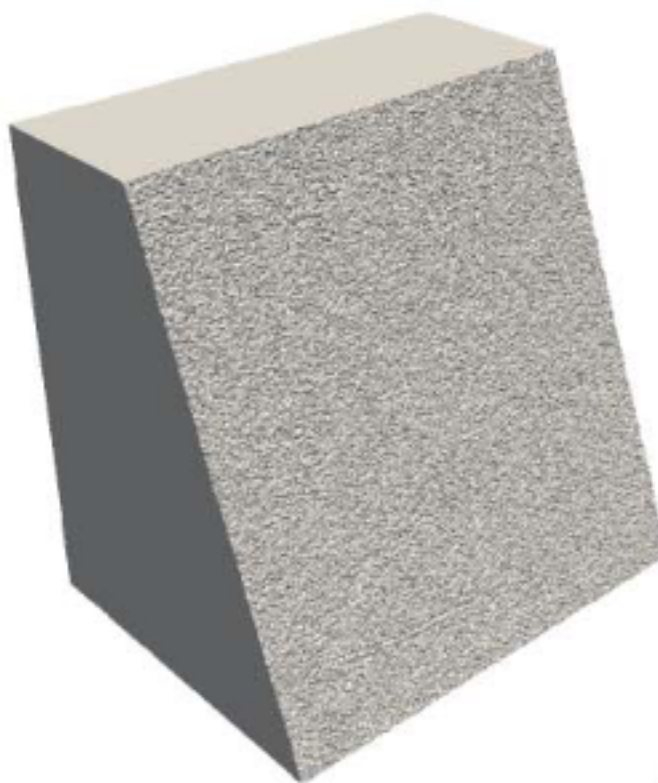
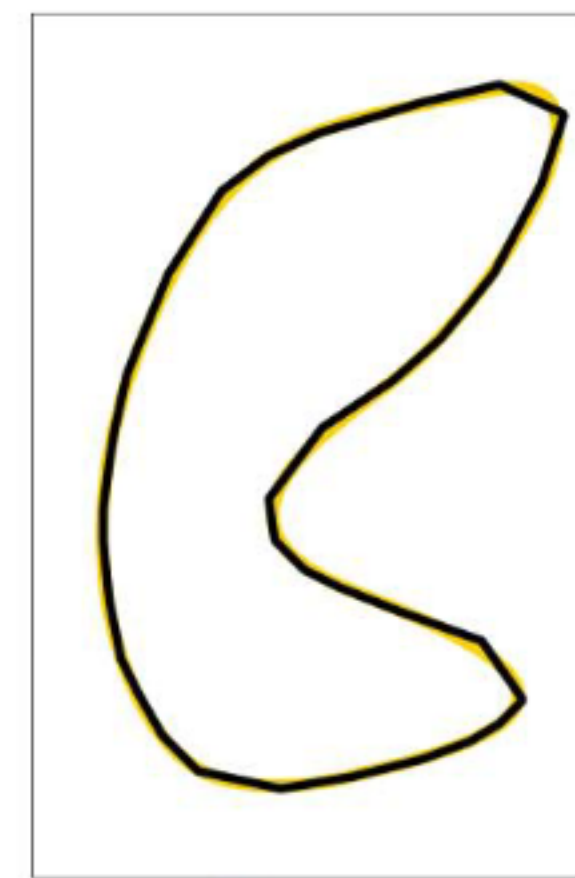
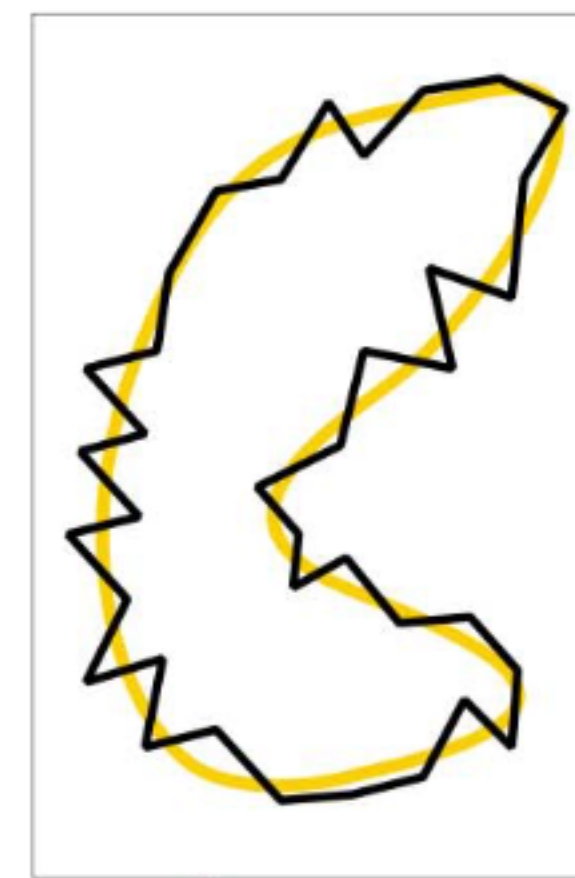
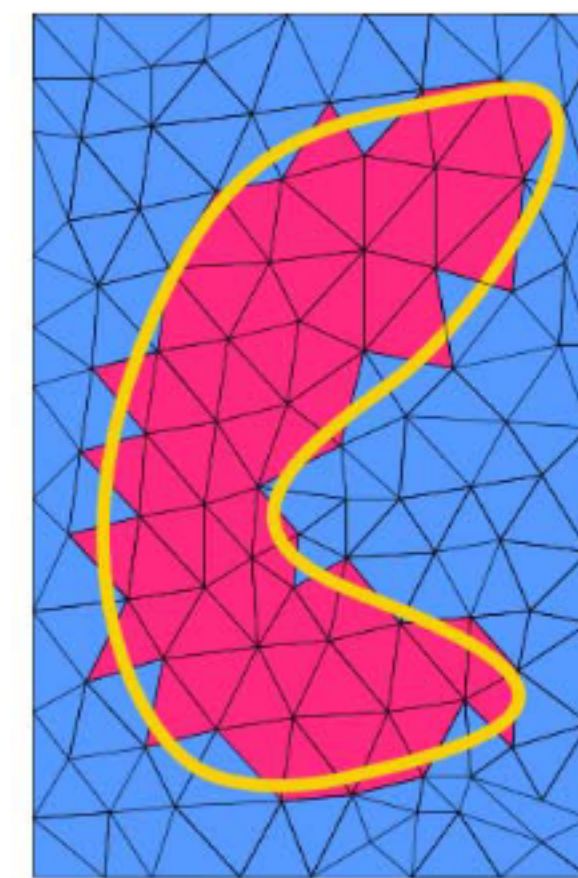
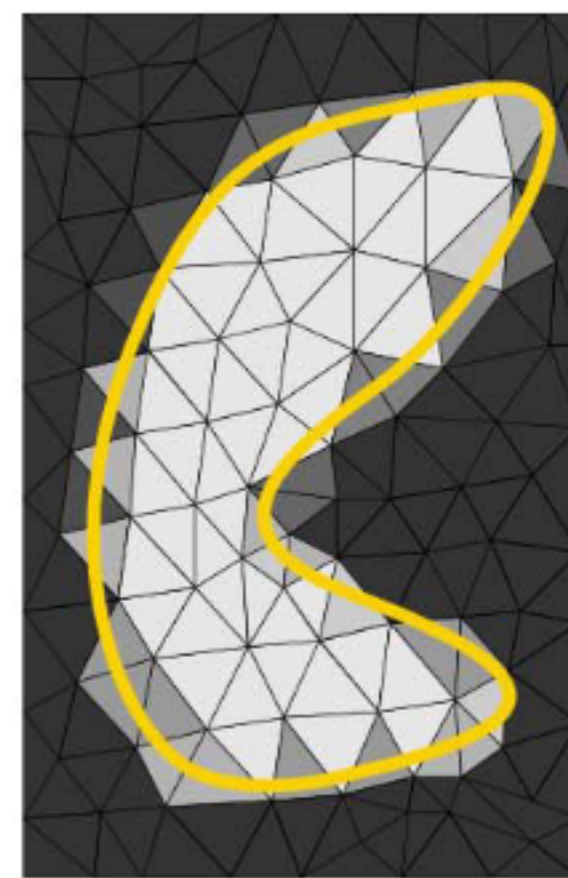
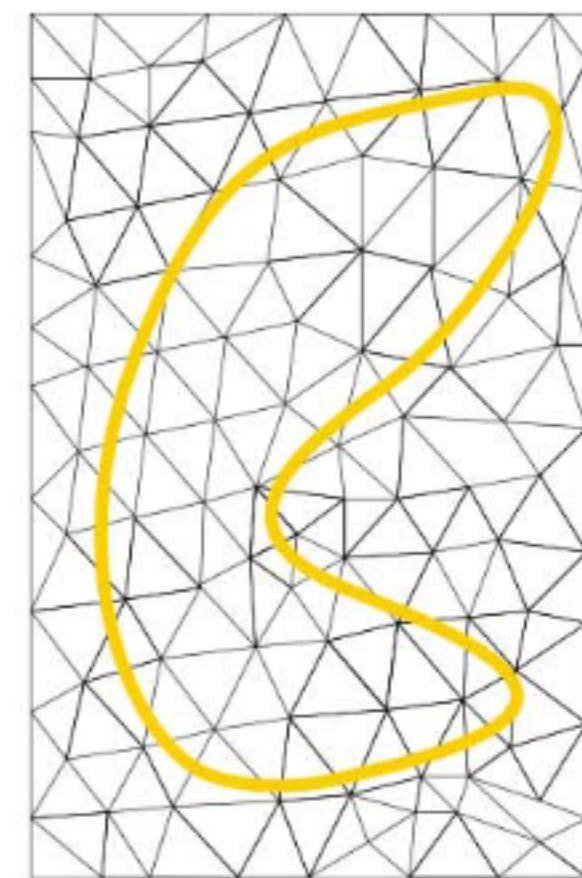




Real object



Sinogram



Output surface mesh