

USER GUIDE

NOTE: `<>` represents placeholder name inputs (i.e. replace with actual value that the placeholder represents), whereas `[]` represents optional inputs.

Pikachu Commands:

!want (or **!veux**)

- **Usage:**

1. **!want** [`<pokemon>`] [`<neighbourhood>`] [`<level>`] [`<iv>`]
 - **Description:** Add preference to database for user
 - `<pokemon>`: **all** or a Pokemon name (EN or FR)
 - None specified: **all**
 - `<neighbourhood>`:
everywhere/locations/location/neighbourhood name or alias
 - None specified: **locations** value unless empty, if so then it uses **everywhere**
 - **locations**: **locations** value at time of this command (**everywhere** if none set)
 - **location**: uses default locations settings dynamically (shows up as **location** but takes on values present inside **Default Locations Defaults**: ... at spawn time)
 - `<level>`: a number **0** to **40**
 - None specified: **0** (i.e. any level)
 - `<iv>`: a number **0**, or **41** to **100**
 - None specified: **0** (i.e. any iv)
2. **!want blacklist** `<pokemon1[, pokemon2, pokemon3, ...]>`
 - **Description:** Blocks any alerts coming from specified names, useful when having **all** for a preference but

wish to ignore common Pokemon

3. **!want <status>**

- **Description:** Changes the status of wild spawn alerts user receives
 - **<status>**: either **on** or **off**
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!unwant (or **!veuxpas**)

- **Usage:**

1. **!unwant [<pokemon>] [<neighbourhood>] [<level>] [<iv>]**
 - **Description:** Removes wild preference for user from database
 2. **!unwant blacklist <pokemon1[, pokemon2, pokemon3, ...]>**
 - **Description:** Remove Pokemon from blacklist
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!locations (or **!location**)

- **Usage:**

1. **!locations**
 - **Description:** Get user's current set favorites regions
 2. **!locations <neighbourhood1[, neighbourhood2[, ...]]>**
 - **Description:** Set user's current favorites region to every neighbourhood supplied
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!neighbourhoods (or **!quartiers**, **!neighbourhood**, **!quartier**, **!districts**, **!areas**, **!sectors**, **!arrondissements**)

- **Usage:**

1. **!neighbourhoods**
 - **Description:** Prints all avail. neighbourhoods
2. **!neighbourhoods <firstLetter>**
 - **Description:** Prints all avail. neighbourhoods starting in **<firstLetter>**

!translate (or **!traduit**)

- **Usage:**
 1. **!translate** <name>
 - **Description:** Prints translated Pokemon <name>

!spell (or **!ecrire**, **!epeler**, **!write**, **!name**, **!pronounce**)

- **Usage:**
 1. **!spell** <word>
 - **Description:** Prints possibly corrected <word>
 - <word>: either a Pokemon name (EN or FR) or neighbourhood name or alias