

# USER GUIDE

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**NOTE:** `<>` represents placeholder name inputs (i.e. replace with actual value that the placeholder represents), whereas `[]` represents optional inputs.

## Pikachu Commands:

### **!want** (or **!veux**)

- **Usage:**

1. **!want** [`<pokemon>`] [`<neighbourhood>`] [`<level>`] [`<iv>`]
  - **Description:** Add preference to database for user
  - `<pokemon>`: **all** or a Pokemon name (EN or FR)
    - None specified: **all**
  - `<neighbourhood>`:  
**everywhere/locations/location**/neighbourhood name or alias
    - None specified: **locations** value unless empty, if so then it uses **everywhere**
    - **locations**: **locations** value at time of this command (**everywhere** if none set)
    - **location**: uses default locations settings dynamically (shows up as **location** but takes on values present inside **Default Locations Defaults**: ... at spawn time)
  - `<level>`: a number **0** to **40**
    - None specified: **0** (i.e. any level)
  - `<iv>`: a number **0**, or **41** to **100**
    - None specified: **0** (i.e. any iv)
2. **!want blacklist** `<pokemon1[, pokemon2, pokemon3, ...]>`
  - **Description:** Blocks any alerts coming from specified names, useful when having **all** for a preference but

wish to ignore common Pokemon

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## **!unwant** (or **!veuxpas**)

- **Usage:**
    1. **!unwant** [<pokemon>] [<neighbourhood>] [<level>] [<iv>]
      - **Description:** Removes wild preference for user from database
    2. **!unwant blacklist** <pokemon1[, pokemon2, pokemon3, ...]>
      - **Description:** Remove Pokemon from blacklist
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## **!locations** (or **!location**)

- **Usage:**
    1. **!locations**
      - **Description:** Get user's current set favorites regions
    2. **!locations** <neighbourhood1[, neighbourhood2[, ...]]>
      - **Description:** Set user's current favorites region to every neighbourhood supplied
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## **!neighbourhoods** (or **!quartiers**, **!neighbourhood**, **!quartier**, **!districts**, **!areas**, **!sectors**, **!arrondissements**)

- **Usage:**
    1. **!neighbourhoods**
      - **Description:** Prints all avail. neighbourhoods
    2. **!neighbourhoods** <firstLetter>
      - **Description:** Prints all avail. neighbourhoods starting in <firstLetter>
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## **!translate** (or **!traduit**)

- **Usage:**

1. **!translate** <name>

- **Description:** Prints translated Pokemon <name>
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**!spell** (or **!ecrire**, **!epeler**, **!write**, **!name**, **!pronounce**)

- **Usage:**

1. **!spell** <word>

- **Description:** Prints possibly corrected <word>
- <word>: either a Pokemon name (EN or FR) or neighbourhood name or alias