**English Version**

1. **The New Numebr**

* Write a program that introduces two numbers and makes one whole new number.
  + The first number should be 3 digits. You have to take 2nd digit.
  + The second number should be 5 digits.You have to take 4th digit.
  + **The new number must be of two characters you have entered. The first sign should be first.**

**Attention:** Remember that in programming the count starts from the number 0!

1. **What Is The Number**

Write a program that generates an automatic number of [0-20] and spells it out in words.

1. **Bonus Points**

* Write a program that applies bonus points to given points in the interval [1..9] by applying the following rules:
  + If the points are between 1 and 3, the program multiplies them by 10.
  + If the points are between 4 and 6, multiply by 100.
  + If the points are between 7 and 9, multiply by 1000.
  + If the points are 0 and more than 9, it must be printed an error message.

*You have to show the initial points, bonus points and total points.*

* + 1. **Type Of Triangle**
* Write a program that shows what the triangle is and its perimeter.
  + The sides of the triangle must not be negative.
  + Mathematical rules for the existence of a triangle:
    - a < b + c,

b < a + c,

c < a + b

*If these rules are not met, the program should print "Error".*

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