

1. Satisfiability Modulo Theories

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From SAT to SMT

- Boolean satisfiability problem (**SAT**) well-studied
 - 1st problem proven **NP-complete**
- Several applications in **AI** and other fields
 - *The Silent (R)evolution of SAT*
<https://dl.acm.org/doi/10.1145/3560469>
- Based on **Propositional Logic**
 - Atomic proposition or atoms (**facts**) can be either **true** or **false**
 - Atoms combined via connectives: $\neg, \wedge, \vee, \rightarrow, \leftrightarrow$
 - Decidable, “efficient”, but **limited expressiveness**
- Real-world applications often require a more expressive logic, e.g., **First-Order Logic (FOL)**

From SAT to SMT

- FOL formulas are *more general*, e.g., $(\forall x)(x < u \wedge (\nexists y) f(x, y) = u)$
- Many applications do not require “general-purpose” FOL satisfiability: only satisfiability w.r.t. a *fixed background theory*
- E.g., given formula $y = x + 1 \wedge x < z \wedge z < y$ one typically checks satisfiability w.r.t. an *arithmetical theory*, unless otherwise specified...
 - But one might interpret 1 as '1', + as concatenation, < as lex...
 - ...What arithmetic theory? Integers or reals?
- Focusing on a particular theory enables a more *efficient* solving via specialized *decision procedures*
 - Especially for *quantifier-free* formulas

From SAT to SMT

- A formula ϕ can be **undecidable**! We cannot prove neither ϕ nor $\neg\phi$
 - Undecidable \neq unsatisfiable
- But we can restrict to **decidable fragments** of an undecidable theory
 - “subsets of the theory”
- **Satisfiability Modulo Theory (SMT)** concerns the study of the satisfiability of formulas w.r.t. some **backgrounds theories**
 - theory of integer arithmetic, real numbers, arrays, strings, (multi-)sets, trees, lists, bit-vectors, ...
- **SMT solvers** are used to determine the satisfiability of formulas through different procedures over different background theories
 - E.g., **Z3** or CVC5 (formerly CVC4, CVC3, ...)

SMT history

- The roots of SMT date back to late 70s - early 80s
 - Nelson and Oppen, Shostak, Boyer and Moore, ...
- Modern SMT research started in the 90s
- From the 2000s up to now big development in SMT's foundational and practical aspects
 - SMT approaches integrated in various tools for theorem proving, program analysis and testing
 - Following big development in SAT solvers

SMT vs SAT/CP

- SMT extends **SAT**, and tackles combinatorial problems from an orthogonal perspective w.r.t. **CP**
- Like SAT solving, SMT historically specialised in theorem proving, software analysis and verification, (dynamic) symbolic execution
- CP more oriented to scheduling, resource allocation, optimization
- Like CP and unlike SAT, SMT employs **domain-specific** reasoning
- Unlike CP, SMT doesn't generally require **finite domains**
- SMT solving uses **SAT abstractions** instead of propagators and natively handles **nogoods**, which is not always true for CP solvers

Example: Dynamic Symbolic Execution of JavaScript

```
1 var x = symStr();    ► x is a symbolic variable having String type
2 var y = "length";
3 if (x[y] >= 2)
4     console.log("PC1")
5 else if (y[x] === "g")
6     console.log("PC2")
7 else
8     console.log("PC3")
```

- **Dynamic Symbolic Execution (DSE)** runs a program with **concrete** inputs while tracking **symbolic** expressions (a.k.a. **concolic** execution)
 - DSE enables automated test generation and bug detection
- Consider the DSE of above JavaScript snippet starting with $\{x \leftarrow ""\}$

Example: DSE of JavaScript

```
1  var x = "";
2  var y = "length";
3  if (""[y] >= 2)    ► Property "length" of "" is 0
4      console.log("PC1")
5  else if (y[""] === "g")
6      console.log("PC2")
7  else
8      console.log("PC3")
```


Example: DSE of JavaScript

```
1  var x = "";
2  var y = "length";
3  if (""[y] >= 2)
4      console.log("PC1")
5  else if (y[""] === "g")    ► Property "" of "length" object is undefined
6      console.log("PC2")
7  else
8      console.log("PC3")
```

Example: DSE of JavaScript

```
1  var x = "";
2  var y = "length";
3  if (""[y] >= 2)
4      console.log("PC1")
5  else if (y[""] === "g")
6      console.log("PC2")
7  else
8      console.log("PC3")    ►  $PC = \{\neg(|x| \geq 2), \neg(\text{"length"}[x] = \text{"g"})\}$ 
```

- With input $x \leftarrow ""$ we reached line 8 with associated **path condition** $PC = \{\neg(|x| \geq 2), \neg(\text{"length"}[x] = \text{"g"})\}$
- We **negate** one of the constraint of PC (e.g., $\neg(|x| \geq 2)$) and we solve $PC' = \{|x| \geq 2, \neg(\text{"length"}[x] = \text{"g"})\}$
 - A feasible solution is $x \leftarrow \text{"aa"}$
 - We need a suitable **string solver**: PC' has (*reified*) constraints over string length, (in-)equality, indexing, ...

Example: DSE of JavaScript

```
1  var x = symVar();
2  var y = "length";
3  if (x[y] >= 2)    ►  $PC' = \{|x| \geq 2, \neg(\text{"length"}[x] = \text{"g"})\}$ 
4    console.log("PC1")
5  else if (y[x] === "g")
6    console.log("PC2")    ►  $PC'' = \{\neg(|x| \geq 2), \text{"length"}[x] = \text{"g"}\}$ 
7  else
8    console.log("PC3")    ►  $PC = \{\neg(|x| \geq 2), \neg(\text{"length"}[x] = \text{"g"})\}$ 
```

- With $x \leftarrow \text{"aa"}$ we reach line 4 with associated PC' ; we then iterate the procedure to solve $PC'' = \{\neg(|x| \geq 2), \text{"length"}[x] = \text{"g"}\}$
 - A feasible solution is $x \leftarrow \text{"3"}$, because $\text{"length"}[\text{"3"}] === \text{"g"}$
 - PC'' hard to solve if we don't know that $x \in \{\text{"0"}, \text{"1"}, \dots\}$
- With $x \leftarrow \text{"3"}$ we reach line 6: the set of inputs $\{x \leftarrow \text{""}, \{x \leftarrow \text{"aa"}\}, \{x \leftarrow \text{"3"}\}$ covers all the lines

Example: DSE of JavaScript

```
1  var x = symVar();
2  var y = "length";
3  if (x[y] >= 2)    ►  $PC' = \{|x| \geq 2, \neg(\text{"length"}[x] = \text{"g"})\}$ 
4    console.log("PC1")
5  else if (y[x] === "g")
6    console.log("PC2")    ►  $PC'' = \{\neg(|x| \geq 2), \text{"length"}[x] = \text{"g"}\}$ 
7  else
8    console.log("PC3")    ►  $PC = \{\neg(|x| \geq 2), \neg(\text{"length"}[x] = \text{"g"})\}$ 
```

- Example: ArathaJS

- <https://github.com/ArathaJS/aratha>
- `./run-analysis demo.js`
- No longer developed / maintained :-(

SMT and Program Analysis

- Faithfully modelling JS, and in general programming languages **semantics**, is hard but not strictly necessary
- Difficult constructs and PCs can be ignored or **approximated**
 - This affects **correctness** (we might not achieve maximum coverage)
 - **Acceptable** if “good enough” coverage is reached in short time
- **SMT** solvers mostly used for software analysis: stronger **reasoning** capabilities and **expressiveness** w.r.t SAT, CP or MIP solvers
 - Achieved by leveraging **FOL** over multiple background **theories**

SMT Preliminaries

Formal preliminaries

- Let's recall (introduce?) the relevant **FOL** concepts and notation
 - We shall always assume FOL with **equality**
- The **signature** of a FOL is the set $\Sigma = \Sigma^F \cup \Sigma^P$ of its **non-logical** symbols, i.e., **functions** in Σ^F and **predicates** in Σ^P
 - We denote Σ_k^F (resp. Σ_k^P) the functions (predicates) with **arity** $k \geq 0$
 - So, $\Sigma^P = \bigcup_k \Sigma_k^P$ and $\Sigma^F = \bigcup_k \Sigma_k^F$
- The **0-arity** functions of Σ_0^F are **constant** symbols
- The **0-arity** predicates of Σ_0^P are **propositional** symbols
 - E.g., propositional logic has $\Sigma^F = \emptyset$ and $\Sigma^P = \Sigma_0^P \supseteq \{\perp, \top\}$
- We will consider only **quantifier-free** fragments (no \exists, \forall)
 - All variables are **free variables**

Terms and Formulas

- The set \mathbb{T}^Σ of **terms** Σ is defined as:

- $c \in \Sigma_0^F \implies c \in \mathbb{T}^\Sigma$
- $f \in \Sigma_k^F$ and $t_1, \dots, t_k \in \mathbb{T}^\Sigma \implies f(t_1, \dots, t_k) \in \mathbb{T}^\Sigma$
- $\varphi \in \mathbb{F}^\Sigma$ and $t_1, t_2 \in \mathbb{T}^\Sigma \implies \text{ite}(\varphi, t_1, t_2) \in \mathbb{T}^\Sigma$

- The set \mathbb{F}^Σ of **formulas** of Σ is defined as:

- $\perp, \top \in \mathbb{F}^\Sigma$
 - $t_1, t_2 \in \mathbb{T}^\Sigma \implies t_1 = t_2 \in \mathbb{F}^\Sigma$
 - $A \in \Sigma_0^P \implies A \in \mathbb{F}^\Sigma$
 - $p \in \Sigma_k^P$ and $t_1, \dots, t_k \in \mathbb{T}^\Sigma \implies p(t_1, \dots, t_k) \in \mathbb{F}^\Sigma$
 - $\varphi \in \mathbb{F}^\Sigma \implies \neg \varphi \in \mathbb{F}^\Sigma$
 - $\varphi_1, \varphi_2 \in \mathbb{F}^\Sigma \implies \varphi_1 \rightarrow \varphi_2, \varphi_1 \leftrightarrow \varphi_2, \varphi_1 \wedge \varphi_2, \varphi_1 \vee \varphi_2 \in \mathbb{F}^\Sigma$
- } Atomic formulas

Formal preliminaries

- An atomic formula is also called an **atom**
- A **literal** is either:
 - an **atomic formula** (**positive** literal), or
 - the negation of one (**negative** literal)
- A **clause** is a disjunction $\ell_1 \vee \cdots \vee \ell_k$ of literals
 - A **unit clause** is a clause consisting of a **single literal** $\neq \perp, \top$
- A formula is in **Conjunctive Normal Form (CNF)** if it is the conjunction $c_1 \wedge \cdots \wedge c_k$ of $k \geq 0$ clauses
 - Also denoted $\{c_1, \dots, c_k\}$ or simply c_1, \dots, c_k

- The **semantics** of a formula denotes its “*meaning*”, i.e., a truth value in $\{true, false\}$, by means of a certain **interpretation**
- A **model** for Σ is a pair $\mathcal{M} = \langle M, (\cdot)^{\mathcal{M}} \rangle$ where set M is the **universe** of \mathcal{M} and a **mapping** $(\cdot)^{\mathcal{M}}$ such that:
 - $f^{\mathcal{M}} \in \{\varphi \mid \varphi : M^k \rightarrow M\}$ for each **function** $f \in \Sigma_k^F$
 - In particular $c^{\mathcal{M}} \in M$ for each constant $c \in \Sigma_0^F$
 - $p^{\mathcal{M}} \in \{\varphi \mid \varphi : M^k \rightarrow \{true, false\}\}$ for each **predicate** $f \in \Sigma_k^P$
 - In particular $B^{\mathcal{M}} \in \{true, false\}$ for each proposition $B \in \Sigma_0^P$
- The $(\cdot)^{\mathcal{M}}$ **extension** to terms and formulas is called **interpretation**:
 - $\perp^{\mathcal{M}} = false, \top^{\mathcal{M}} = true, (t_1 = t_2)^{\mathcal{M}} = true \iff t_1^{\mathcal{M}} = t_2^{\mathcal{M}}$
 - $f(t_1, \dots, t_k)^{\mathcal{M}} = f^{\mathcal{M}}(t_1^{\mathcal{M}}, \dots, t_k^{\mathcal{M}})$
 - $p(t_1, \dots, t_k)^{\mathcal{M}} = p^{\mathcal{M}}(t_1^{\mathcal{M}}, \dots, t_k^{\mathcal{M}})$
 - $ite(\varphi, t_1, t_2)^{\mathcal{M}} = \begin{cases} t_1^{\mathcal{M}} & \text{if } \varphi^{\mathcal{M}} = true \\ t_2^{\mathcal{M}} & \text{if } \varphi^{\mathcal{M}} = false \end{cases}$

Satisfiability

- \mathcal{M} satisfies (resp. falsifies) $\varphi \in \mathbb{F}^\Sigma$ if $\varphi^{\mathcal{M}} = \text{true}$ (resp. $\varphi^{\mathcal{M}} = \text{false}$)
- A Σ -theory is a (possibly infinite) set \mathcal{T} of Σ -models
- $\varphi \in \mathbb{F}^\Sigma$ is \mathcal{T} -satisfiable if there exists a model $\mathcal{M} \in \mathcal{T}$ satisfying φ
 - $\{\varphi_1, \dots, \varphi_k\} \subseteq \mathbb{F}^\Sigma$ is \mathcal{T} -consistent iff $\varphi_1 \wedge \dots \wedge \varphi_k$ is \mathcal{T} -satisfiable
- $\Gamma \subseteq \mathbb{F}^\Sigma$ \mathcal{T} -entails φ iff every $\mathcal{M} \in \mathcal{T}$ that satisfies Γ also satisfies φ
 - If Γ \mathcal{T} -entails φ , we write $\Gamma \models_{\mathcal{T}} \varphi$
 - Γ is \mathcal{T} -consistent iff $\Gamma \not\models_{\mathcal{T}} \perp$
- $\varphi \in \mathbb{F}^\Sigma$ is \mathcal{T} -valid iff $\emptyset \models_{\mathcal{T}} \varphi$, i.e., every $\mathcal{M} \in \mathcal{T}$ satisfies φ
 - A \mathcal{T} -valid clause $c = \ell_1 \vee \dots \vee \ell_k$ is called theory lemma
 - φ is \mathcal{T} -consistent $\iff \neg\varphi$ is not \mathcal{T} -valid

Example

- Suppose Σ defined by $\Sigma_0^F = \{a, b, c, d\}, \Sigma_2^F = \{f, g\}, \Sigma_1^P = \{p\}$
- Let $\mathcal{M}_1, \mathcal{M}_2$ be 2 models having universe $\mathcal{P}(\mathbb{Z})$ and such that:
 - $a^{\mathcal{M}_1} = \emptyset, b^{\mathcal{M}_1} = \{2x \mid x \in \mathbb{Z}\}, c^{\mathcal{M}_1} = \{2x + 1 \mid x \in \mathbb{Z}\}, d^{\mathcal{M}_1} = \mathbb{Z}$
 - $a^{\mathcal{M}_2} = \{0\}, b^{\mathcal{M}_2} = \{x \in \mathbb{Z} \mid x > 0\}, c^{\mathcal{M}_2} = \{x \in \mathbb{Z} \mid x < 0\}, d^{\mathcal{M}_2} = \mathbb{Z}$
 - $f^{\mathcal{M}_1} = f^{\mathcal{M}_2} = \cup, g^{\mathcal{M}_1} = g^{\mathcal{M}_2} = \cap, p^{\mathcal{M}_1}(X) = p^{\mathcal{M}_2}(X) \Leftrightarrow X = \emptyset$
- Consider theory $\mathcal{T} = \{\mathcal{M}_1, \mathcal{M}_2\}$ and provide example(s) of:
 - A formula \mathcal{T} -satisfiable and not atomic
 - A set of ≥ 2 formulas not \mathcal{T} -consistent
 - A set of ≥ 2 formulas that \mathcal{T} -entails a not \mathcal{T} -valid formula
 - A \mathcal{T} -lemma of ≥ 3 clauses

Example

- Suppose Σ defined by $\Sigma_0^F = \{a, b, c, d\}, \Sigma_2^F = \{f, g\}, \Sigma_1^P = \{p\}$
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 - $a^{\mathcal{M}_1} = \emptyset, b^{\mathcal{M}_1} = \{2x \mid x \in \mathbb{Z}\}, c^{\mathcal{M}_1} = \{2x + 1 \mid x \in \mathbb{Z}\}, d^{\mathcal{M}_1} = \mathbb{Z}$
 - $a^{\mathcal{M}_2} = \{0\}, b^{\mathcal{M}_2} = \{x \in \mathbb{Z} \mid x > 0\}, c^{\mathcal{M}_2} = \{x \in \mathbb{Z} \mid x < 0\}, d^{\mathcal{M}_2} = \mathbb{Z}$
 - $f^{\mathcal{M}_1} = f^{\mathcal{M}_2} = \cup, \quad g^{\mathcal{M}_1} = g^{\mathcal{M}_2} = \cap, \quad p^{\mathcal{M}_1}(X) = p^{\mathcal{M}_2}(X) \Leftrightarrow X = \emptyset$
- Consider theory $\mathcal{T} = \{\mathcal{M}_1, \mathcal{M}_2\}$ and provide example(s) of:
 - A formula \mathcal{T} -satisfiable and not atomic: $p(a) \vee p(g(b, c))$
 - A set of ≥ 2 formulas not \mathcal{T} -consistent: $\{p(a), p(d)\}$
 - A set of ≥ 2 formulas that \mathcal{T} -entails a not \mathcal{T} -valid formula
 $\{p(a), \neg p(c)\} \models_{\mathcal{T}} (a = g(b, c))$
 - A \mathcal{T} -lemma of ≥ 3 clauses: $p(b) \vee p(c) \vee d = f(f(a, b), c)$

Expansion

- We check the \mathcal{T} -satisfiability of formulas with **quantifier-free variables**
 - In other terms, we find a consistent assignment values \Rightarrow variables
- Because no quantification is involved, variables can be seen as **“additional constants”** not in Σ_0^F
- More generally, given signature Σ we can consider formulas with **uninterpreted symbols**, i.e., symbols not in Σ
 - Variable \equiv uninterpreted constant \equiv uninterpreted function
- Given Σ -model $\mathcal{M} = \langle M, (\cdot)^{\mathcal{M}} \rangle$ and $\Sigma' \supseteq \Sigma$, an **expansion** \mathcal{M}' to Σ' of that model is any **Σ' -model** $\mathcal{M}' = \langle M', (\cdot)^{\mathcal{M}'} \rangle$ such that:
 - $M' = M$
 - $s^{\mathcal{M}'} = s^{\mathcal{M}}$ for each $s \in \Sigma$

Expansion

- Instead of a Σ -theory \mathcal{T} , we (sometimes **implicitly**) consider the theory $\mathcal{T}' = \{ \mathcal{M}' \mid \mathcal{M}' \text{ is an expansion of a } \Sigma\text{-model } \mathcal{M} \}$
- The **ground \mathcal{T} -satisfiability** problem is determining, given Σ -theory \mathcal{T} , the \mathcal{T} -satisfiability of **ground formulas** over a **Σ -expansion \mathcal{T}'**
 - **ground** formula \equiv formula with **no variables**: because uninterpreted constants play the role of variables, our formulas are always ground
- Because φ is \mathcal{T} -satisfiable $\iff \neg\varphi$ is not \mathcal{T} -valid, the ground \mathcal{T} -satisfiability problem has a **dual** validity problem
 - E.g., $x > 5$ satisfiable iff $x \leq 5$ not valid

Example

- Let's take Σ as $\Sigma_0^F = \{a, b, c, d\}, \Sigma_1^F = \{f, g\}, \Sigma_2^F = \{p\}$ and a Σ -model $\mathcal{M} = \langle [0, 2\pi), (\cdot)^{\mathcal{M}} \rangle$ s.t.
 - $a^{\mathcal{M}} = 0, b^{\mathcal{M}} = \frac{\pi}{2}, c^{\mathcal{M}} = \pi, d^{\mathcal{M}} = \frac{3}{2}\pi,$
 - $f^{\mathcal{M}} = \sin, g^{\mathcal{M}} = \cos, p^{\mathcal{M}}(x, y) \Leftrightarrow x > y$
- By expanding Σ with **uninterpreted constants** x, y, z, \dots we can check the satisfiability of arbitrarily complex **ground** formulas
 - $p(f(y), g(g(d))) \vee p(a, f(b)), g(x) \Leftrightarrow g(c) \wedge f(g(z)), \dots$
- E.g., is $p(g(x), f(d))$ is \mathcal{M} -satisfiable?
 - Let $\Sigma' = \Sigma \cup \{x\}$, and expansion \mathcal{M}' of \mathcal{M} s.t. $x^{\mathcal{M}'} = \frac{1}{2}\pi$
 - $p^{\mathcal{M}'}(g(x), f(d)) \equiv g^{\mathcal{M}}(x^{\mathcal{M}'}) > f^{\mathcal{M}}(d^{\mathcal{M}}) \equiv \cos(\frac{1}{2}\pi) > \sin(\frac{3}{2}\pi) \equiv 0 > -1 \equiv \text{true}$

Axiomatic definition

- A theory can be defined **axiomatically**
- A (minimal) set of formulas $\Lambda \subseteq \mathbb{F}^\Sigma$ called **axioms** is given, and the corresponding theory is the set of **all models** of Λ
 - That is, $\mathcal{T}_\Lambda = \{\mathcal{M} \mid \forall \varphi \in \Lambda : \varphi^{\mathcal{M}} = \text{true}\}$
- E.g., **Peano axioms**. Given Σ with constant **0** e unary function **S**:
 - $(\forall x) \neg(S(x) = 0)$
 - $(\forall x)(\forall y) S(x) = S(y) \rightarrow x = y$
 - $(\varphi(0) \wedge (\forall x)(\varphi(x) \rightarrow \varphi(S(x)))) \rightarrow (\forall x) \varphi(x)$ for any $\varphi \in \mathbb{F}^\Sigma$
- A theory satisfying Peano axioms is called **arithmetic** theory
- By adding **+** and *****, we can prove many arithmetic **theorems**
 - But not all of them! See **Gödel incompleteness theorems**

FOL Theories vs SMT Theories

- Naming alert!
- In FOL, a theory \mathcal{T} is defined as a set of formulas that is closed under logical deduction: $\Gamma \models \varphi$ implies that $\varphi \in \mathcal{T}$ for each $\Gamma \subseteq \mathcal{T}$
 - E.g., the theory of arithmetic consists of all formulas derivable from the Peano axioms
- In SMT, a theory is defined as a set of models interpreting a given FOL signature in a domain-specific way.
 - SMT solvers check satisfiability of formulas w.r.t. a given theory \mathcal{T} : a formula ϕ is \mathcal{T} -satisfiable if there is a model $\mathcal{M} \in \mathcal{T}$ such that $\mathcal{M} \models \varphi$

Many-sorted logic

- Most of SMT applications involve different data types or **sorts**
- It may be convenient to formalize SMT problems with a **many-sorted FOL** having:
 - a set of **sort symbols** \mathcal{S} , representing different domains
 - a set of **sorted variables** uniquely associated with a sort $\sigma \in \mathcal{S}$
 - a **sorted signature** Σ including a set $\Sigma^{\mathcal{S}} \subseteq \mathcal{S}$ of sort symbols
 - corresponding **semantics** for variables and sorted signatures...
- ...Let's just assume that **sort** \approx **type** without adding new formalism

Some theories of interest

Theories of interest

Let's have an overview of some SMT theories of interest:

- Uninterpreted functions
- Arithmetic
- Arrays
- Bit-vectors
- Strings

EUF Theory

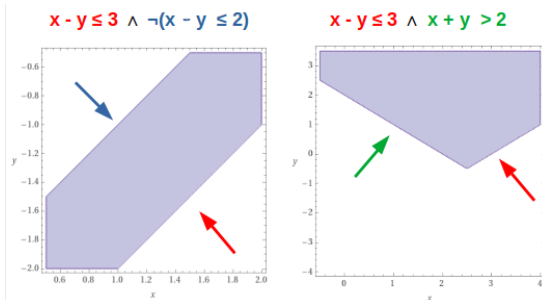
- **EU**F = **E**quality with **U**ninterpreted **F**unctions theory ($\mathcal{T}_{EU\text{F}}$)
- **No restrictions** on how Σ -symbols interpretation, only the **congruence closure** property enforced: $\mathbf{x} = \mathbf{y} \Rightarrow f(\mathbf{x}) = f(\mathbf{y})$
 - for each $\mathbf{x} = (x_1, \dots, x_k), \mathbf{y} = (y_1, \dots, y_k)$ and $f \in \Sigma_k^F$
 - a.k.a. **empty theory**: its set of axioms is \emptyset
 - Why congruence closure cannot be expressed as a FOL axiom?
- Why $\mathcal{T}_{EU\text{F}}$? To **abstract** complex or “black-box” functions
- E.g., consider $a * (f(b) + f(c)) = d \wedge b * (f(a) + f(c)) \neq d \wedge a = b$
 - We don't need any arithmetic theory to prove it **unsatisfiable**!
- Just **abstract** $+$ and $*$ with fresh **uninterpreted** functions g and h :
 $h(a, g(f(b), f(c))) = d \wedge h(b, g(f(a), f(c))) \neq d \wedge a = b$

Arithmetic Theories

- Theory over **numbers** are clearly very used and useful
- Let $\Sigma \equiv (0, 1, +, -, \leq)$ and $\mathcal{T}_{\mathbb{Z}}$ interpreting Σ symbols in the usual way. $\mathcal{T}_{\mathbb{Z}}$ is a.k.a. **Presburger arithmetic**
 - We can define $\mathcal{T}_{\mathbb{R}}$ interpreting Σ symbols over **reals**
- The **satisfiability** of ground formulas for $\mathcal{T}_{\mathbb{Z}}$ and $\mathcal{T}_{\mathbb{R}}$ is **decidable**
 - There exist procedures to decide if a formula is true/false
- Ground satisfiability in $\mathcal{T}_{\mathbb{R}}$ is decidable in **polynomial time**
 - **Simplex** method is exponential but works fine in practice
- $\mathcal{T}_{\mathbb{Z}}$ -satisfiability is harder: **NP-complete** in general

Arithmetic Theories

- $\mathcal{T}_{\mathbb{Z}}$ fragments have more efficient decision procedures, e.g.:
- **Difference logic**: every atom must be $x - y \bowtie k$ with $\bowtie \in \{=, \leq\}$, x, y variables and k integer
- **UTPVI** (“unit two variable per inequality”) every atom $x \pm y \bowtie k$



Arithmetic Theories

- Things are much harder with **multiplication**:
 - The integer case becomes **undecidable** (*Peano arithmetic*)
 - The real case becomes **doubly-exponential**
- Another non-trivial case is the **floating-point arithmetic**, e.g.
 - For $\mathcal{T}_{\mathbb{Z}}$ and $\mathcal{T}_{\mathbb{R}}$, $(x + y) + z = x + (y + z)$ is valid (*associativity*)
 - For **IEEE754 floating points**, this is no longer true! E.g. for a sound floating-point model \mathcal{M} s.t. $x^{\mathcal{M}} = 1, y^{\mathcal{M}} = 10^{100}, z^{\mathcal{M}} = -10^{100}$ we have $((x + y) + z)^{\mathcal{M}'} = \dots = 0 \neq 1 = \dots = x + (y + z)^{\mathcal{M}'}$
 - “Catastrophic cancellation”
 - *Why?*
- For floating points, $+$ and \cdot are still **commutative** but not necessarily **associative nor distributive**

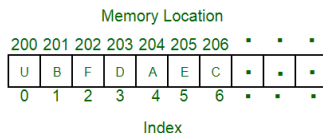
Arithmetic Theories

```
1 x = 1
2 y = 1e100 # 10^100
3 z = -1e100 # 10^-100
4 print ("x =", x)
5 print ("y =", y)
6 print ("z =", z)
7 print ("x + y =", x + y)
8 print ("(x + y) + z =", (x + y) + z)
9 print ("x + (y + z) =", x + (y + z))
```

```
x = 1
y = 1e+100
z = -1e+100
x + y = 1e+100
(x + y) + z = 0.0
x + (y + z) = 1.0
```

Theory of Arrays

- **Arrays** are homogeneous and indexed collections of elements



- Let $\Sigma_{\mathcal{A}}$ be a signature with 2 interpreted functions **read** and **write**:
 - $read(a, i)$ returns the value of $a[i]$
 - $write(a, i, v)$ returns the **array** obtained by replacing $a[i]$ with v
- The **theory of array** $\mathcal{T}_{\mathcal{A}}$ (with extensionality) is defined by:
 - (i) $(\forall a)(\forall i)(\forall v) \text{ read}(\text{write}(a, i, v), i) = v$
 - (ii) $(\forall a)(\forall i)(\forall j)(\forall v) i \neq j \rightarrow \text{read}(\text{write}(a, i, v), j) = \text{read}(a, j)$
 - (iii) $(\forall a)(\forall a') ((\forall i) \text{ read}(a, i) = \text{read}(a', i)) \rightarrow a = a' \quad (\text{extensionality})$

Theory of Arrays

- **Exercise:** is the following formula \mathcal{T}_A -satisfiable?

$$\text{write}(a, i, x) \neq b \wedge a = b \wedge i = j \wedge \\ \text{read}(b, i) = y \wedge \text{read}(\text{write}(b, i, x), j) = y$$

- **Hint:** remember the axioms:

- (i) $(\forall a)(\forall i)(\forall v) \text{ read}(\text{write}(a, i, v), i) = v$
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- Let $a' = \text{write}(a, i, x)$. Then, $a' \neq a \xrightarrow{(iii)} (\exists j) \text{read}(a', j) \neq \text{read}(a, j)$.

We can prove the unsatisfiability by applying **case splitting**:

- $i \neq j \xrightarrow{(ii)} \text{read}(a', j) = \text{read}(a, j)$ contradicting $\text{read}(a', j) \neq \text{read}(a, j)$
- $i = j \rightarrow \text{read}(a', i) \neq \text{read}(a, i) \xrightarrow{(i)} x \neq \text{read}(a, i)$ contradicting $\text{read}(a, i) = x$

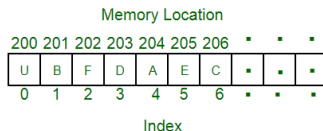
SMT-LIB Encoding

```
1      ; Signature expansion.
2      (declare-fun a () (Array Int Real))
3      (declare-fun b () (Array Int Real))
4      (declare-fun i () Int)
5      (declare-fun j () Int)
6      (declare-fun x () Real)
7      (declare-fun y () Real)
8      ; Formulas. select = read, store = write
9      (assert (not (= (store a i x) b)))
10     (assert (= (select b i) y))
11     (assert (= (select (store b i x) j) y))
12     (assert (= a b))
13     (assert (= i j))
14     ; Checking satisfiability.
15     (check-sat)
```

arrays.smt2

Theory of Arrays

- The full \mathcal{T}_A theory is **undecidable**, but there are decidable fragments
 - Undecidability comes from universal quantifiers
- Useful theory for **SW/HW verification**
- In particular, arrays often used to **abstract memory** locations
 - Main advantage: the abstraction depends on the **number of accesses** to the memory rather than its actual size

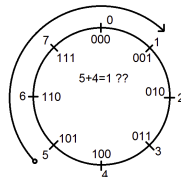
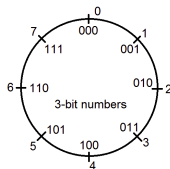


Theory of bit-vectors

- The theory of bit-vectors $\mathcal{T}_{\mathcal{BV}}$ naturally handles verification of programs and circuits
- $\mathcal{T}_{\mathcal{BV}} \neq \mathcal{T}_{\mathcal{A}}$: constants of $\mathcal{T}_{\mathcal{BV}}$ are vectors of bits with fixed length
- Typical operations: string-like (selection, slicing, concatenation, ...), logical (bit-wise NOT, OR, AND...), arithmetic (+, -, ·, ...)
- Straightforward reduction to SAT (bit-blasting)
- Exercise: if a, b, c are bit-vectors is $a[0 : 1] \neq b[0 : 1] \wedge (a \mid b) = c \wedge c[0] = 0 \wedge a[1] + b[1] = 0$ a $\mathcal{T}_{\mathcal{BV}}$ -satisfiable formula?

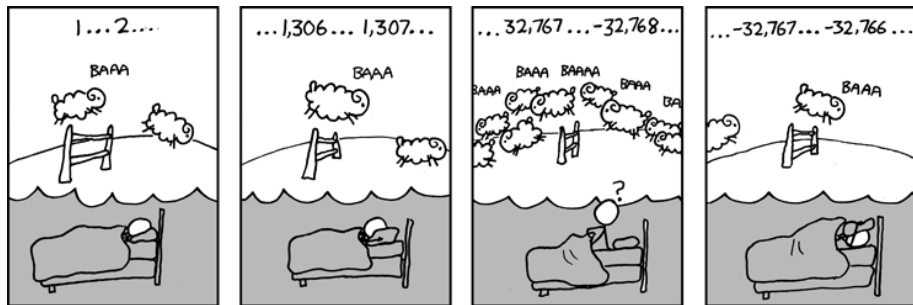
Theory of bit-vectors

- Bit-vectors better than integers or reals to model **machine operations**
- E.g., $x = 200 \wedge y = x + 100 \wedge y > x$ with x, y **unsigned 8-bit integers**
 - The formula is **valid** if we consider “*classical*” arithmetic theories
 - But machines operate differently! 8-bit unsigned integers are enclosed in $[0, 2^8 - 1] = [0, 255]$ so $y = x + 100 = 300$ is **out of range**
- In these cases typically $y = (x + 100) \bmod 2^8 = 44$ so $y < x$
 - “**wraparound**”



Wraparound

- This also applies for signed integers, e.g., a **16-bit signed int** can only be in $[-2^{15}, 2^{15} - 1] = [-32768, 32767]$ so e.g. $32767 + 3 = -32766$



https://imgs.xkcd.com/comics/cant_sleep.png

Theory of strings

- Over the last years the need for **theory of strings** emerged
 - Strings can enable **vulnerabilities**, especially in web programs
 - <https://mosca2023.github.io>
- Before, string solving typically handled with **automata** or **bit-vectors**
 - Automata limit the **expressiveness** and may be inefficient
 - Bit-vectors impose a fixed limit on **string length**
- Theory of strings can handle complex operations on **unbounded-length** strings natively, often in conjunction with other theories
 - E.g. arithmetic theory for string length, or regular expressions
- Some **CP** proposals too (over **bounded-length** strings)
 - <https://github.com/ArathaJS/aratha>

Theory of strings

- The theory of **word equations** is fundamental for string solving
- Fixed an **alphabet** \mathcal{S} , a word equation has form $L = R$ with L, R are **concatenations** of (uninterpreted) string constants
 - In other terms, L, R concatenate string variables and strings of \mathcal{S}^*
 - E.g. $X \cdot \text{world} \cdot Z = \text{hello} \cdot Y$
- The general theory of word equations is **undecidable**
 - Equivalent to arithmetic theory
- The **quantifier-free** theory of word equations is **decidable**
- **Exercise:** are the following formulas satisfiable?
 - $XY = YX \wedge X \neq Y$
 - $aX = Xb \wedge a \neq b$

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 - Equivalent to arithmetic theory
- The **quantifier-free** theory of word equations is **decidable**
- **Exercise:** are the following formulas satisfiable?
 - $XY = YX \wedge X \neq Y \quad X = \epsilon, Y = a$
 - $aX = Xb \wedge a \neq b \quad X \text{ starts with } a \text{ and ends with } b, \text{ so } X = aX_1b, \text{ thus } aaX_1b = aX_1bb, aaaX_2bb = aaX_2bbb, \dots, a^{k+1}X_kb^k = a^kX_kb^{k+1} \text{ with } |X_k| < |a| + |b|: \text{ unsat because both } a \text{ (as prefix) and } b \text{ (suffix) should fit into } X_k$

SMT in practice

- In practice, theories **not isolated**: real-world applications often need a **combination** of arithmetic, strings, arrays, ... e.g.
 - $a = b + 2 \wedge A = \text{write}(B, a, 4) \wedge (\text{read}(A, b + 3) = 2 \vee f(a - 1) \neq f(b))$
 - $aX = Yb \wedge X \in \mathcal{L}(d \mid c^*ab) \wedge |Y| = 2 \cdot |X|$
- The goal is to efficiently **combine decision procedures** for each theory
 - Efficient procedures already exist for many theories of interest
- **Decidability** issues
 - ...But we can always restrict to **fragments**

Take-home messages

- **SMT** extends SAT to solve formulas in (quantifier-free) **FOL**
 - functions, (constants), predicates with arity > 1
- Similar/orthogonal to **CP**, it tackles combinatorial problems from a “more logical” perspective (formulas)
 - More oriented to problems derived from **software analysis**
 - Less optimization-oriented
- Eventually, SMT solving eagerly or lazily relies on **SAT** solving
 - SAT : machine language \approx SMT : higher-level language
- Several **theories** of interest developed and studied over last decades
 - EUF, arithmetic, arrays, bit-vectors, strings, ...

- Handbook of Satisfiability – Chapter 12 “*Satisfiability Modulo Theories*” by C. Barrett, R. Sebastiani, S.A. Seshia, C. Tinelli
 - Search “Satisfiability Modulo Theories - EECS at UC Berkeley”
- Barrett, Clark, and Cesare Tinelli. “Satisfiability modulo theories.” Handbook of model checking. Springer, Cham, 2018. 305-343.
- SAT/SMT schools
 - <https://sat-smt.in/>
- ...