Expressiveness



Next arguments

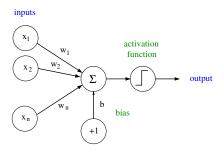
What can we compute with a NN?

- the single layer case



The perceptron

Binary threshold:



$$output = \begin{cases} 1 & \textit{if } \sum_{i} w_{i}x_{i} + b \geq 0 \\ 0 & \textit{otherwise} \end{cases} \quad output = \begin{cases} 1 & \textit{if } \sum_{i} w_{i}x_{i} \geq -b \\ 0 & \textit{otherwise} \end{cases}$$

Remark: the bias set the position of threshold.



Hyperplanes

The set of points

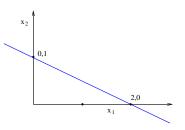
$$\sum_{i} w_i x_i + b = 0$$

defines a hyperplane in the space of the variables x_i

Example:

$$-\frac{1}{2}x_1 + x_2 + 1 = 0$$

is a line in the bidimensional space



Hyperplanes

The hyperplane

$$\sum_{i} w_i x_i + b = 0$$

divides the space in two parts: to one of them (above the line) the perceptron gives value 1, to the other (below the line) value 0.

"above" and "below" can be inverted by just inverting parameters:

$$\sum_{i} w_{i} x_{i} + b \leq 0 \iff \sum_{i} -w_{i} x_{i} - b \geq 0$$

Computing logical connectives: NAND

Can we implement this function (NAND) with a perceptron?

<i>x</i> ₁	<i>X</i> ₂	output
0	0	1
0	1	1
1	0	1
1	1	0

Computing logical connectives: NAND

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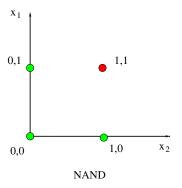
Can we find two weights w_1 and w_2 and a bias b such that

$$nand(x_1, x_2) = \begin{cases} 1 & \text{if } \sum_i w_i x_i + b' \ge 0 \\ 0 & \text{otherwise} \end{cases}$$



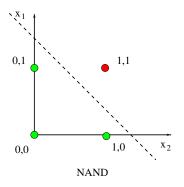
Graphical representation

Same as asking: can we draw a straight line to separate green and red points?



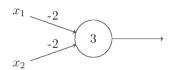
Lines, planes, hyperplanes

Yes!



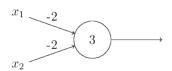
line equation: $1.5 - x_1 - x_2 = 0$ or $3 - 2x_1 - 2x_2 = 0$

The NAND-perpceptron



$$output = \begin{cases} 1 & \textit{if} - 2x_1 - 2x_2 + 3 \ge 0 \\ 0 & \textit{otherwise} \end{cases} \begin{array}{c|cccc} x_1 & x_2 & \textit{output} \\ \hline 0 & 0 & 1 \\ 0 & 1 & 1 \\ 1 & 0 & 1 \\ 1 & 1 & 0 \\ \end{array}$$

The NAND-perpceptron



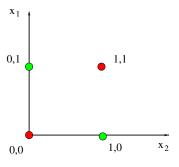
$$output = egin{cases} 1 & \textit{if} - 2x_1 - 2x_2 + 3 \geq 0 & \cfrac{x_1 & x_2 & \textit{output}}{0 & 0 & 1} \ 0 & \textit{otherwise} & 1 & 0 & 1 \ 1 & 0 & 1 & 1 \ 1 & 1 & 0 & 1 \end{cases}$$

Can we compute any logical circuit with a perceptron?



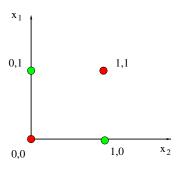
The XOR case

Can we draw a straight line separating red and green points?



The XOR case

Can we draw a straight line separating red and green points?



No way!

Single layer perceptrons are not complete!

Can we recognize these patterns with a perceptron (aka binary threshold)?



Can we recognize these patterns with a perceptron (aka binary threshold)?



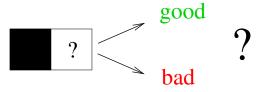
No Each pixel should individually contribute to the classification, that is not the case (more in the next slides)







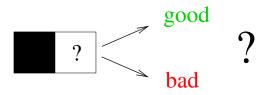
Let us e.g. consider the first pixel, and suppose it is **black** (the white case is symmetric)



does this improve our knowledge for the purposes of classification?







we can say nothing



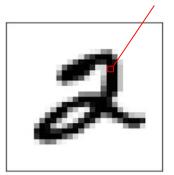
we have still the same probability to have a good or a bad example.



Example MNIST

Can we address digit recognition with linear tools? (perceptrons, logistic regression, . . .)

Does the intensity of each pixel contribute to classify digits?



Example MNIST

Does the intensity of each pixel contribute to classify digits?



- + weighted sum over a large number of features
- need of preproceesing (centering, rotating, normalizing, etc)
- ▶ different ways to write a same digit (e.g. 1,4,7,...)

classification results are modest: error rate 7-8 %



Next arguments

Multi-layer perceptrons



Question

- we know we can compute nand with a perceptron
- we know that nand is logically complete (i.e. we can compute any connective with nands)

SO:

why perceptrons are not complete?



Question

- we know we can compute nand with a perceptron
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 (i.e. we can compute any connective with nands)

so:

why perceptrons are not complete?

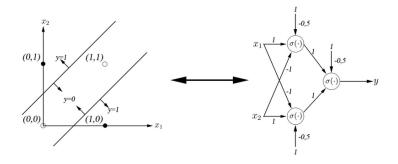
answer:

because we need to compose them and consider Multi-layer perceptrons



Example: Multi-layer perceptron for XOR

Can we compute XOR by **stacking** perceptrons?



Multilayer perceptrons are logically complete!



Important Points

shallow nets are already complete

Why going for deep networks?

With deep nets, the same function may be computed with less neural units (Cohen, et al.)

 Activation functions play an essential role, since they are the only source of nonlinearity, and hence of the expressiveness of NNs.

Formal expressiveness in the continuous case

approximating functions with logistic neurons



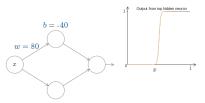


Approximation by step functions

Single variable case: $\sigma(wx + b)$



The "step" is located at the inflection point, $x = -\frac{b}{w}$



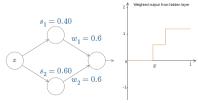
steepness varies with w



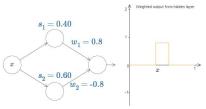


Sum of step functions

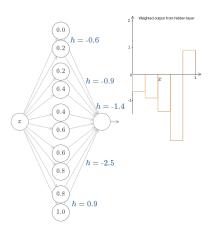
$$s=-\frac{b}{w}$$
 per $w>>0$



We can thus form "bumps" of arbitrary height and width



Approximations via bumps



Espressiveness

- ightharpoonup Every continuous function $\mathcal{R} o [0,1]$ can be approximated by neural networks
- ► a single hidden layer is enough (shallow net)

Why using deep nets?

Espressiveness

- lackbox Every continuous function $\mathcal{R} o [0,1]$ can be approximated by neural networks
- a single hidden layer is enough (shallow net)

Why using deep nets?

fewer neurons suffice. There are known examples of deep narrow ReLU-networks that cannot be approximated by a shallow network unless it has exponentially many neurons (see e.g. formal expressivenes)

Demo: approximating functions

[demo]

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