POLITEKNIK	NAME	FARAH HANIS BINTI AZAMAN			
	REGISTRATION NUMBER	25DDT21F1023	MARKS		
	CLASS	DDT 5 SAD 1	/		
	SESSION	SESI I 2023/2024			
	COURSE CODE	DFP50293 - MOBILE APPLICATIONS			
	EOC / CLO	2 (CLO2)			
	LECTURER	PN. MUNIRAH BINTI AB RAHMAN			

CLO<sub>2</sub>

: Display the ability to visualize the data and graphics using Android

Technologies. (P4, PLO6)

TOPIC

: 2.1 Construct Application User Interface

2.2 Navigating between Activities

DURATION

: 3 hours

INSTRUCTION: COMPLETE THE FOLLOWING TASK INDIVIDUALLY.

1. Use Android Studio to create an Android application and name it as

LabTask1\_<students' ID Number>
Package: com.example.labactivity1
Template: Empty Views Activity

- Create First Activity that have the following layout and User Interface (UI), Figure 1.
   You may arrange the layout based on your own creativity but, it must have the following contents
  - i. Text
    - a. Insert Name Plain Text
    - b. ID Number Number
  - ii. Send Data button
  - iii. Image



Figure 1

3. After user fill in text (name & ID number) and clicking the Send Data button, the Name & ID Number will appear in next Activity, as in Figure 2

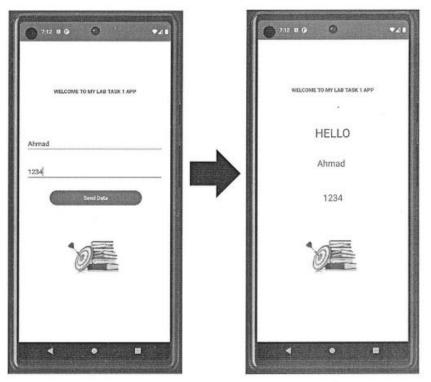


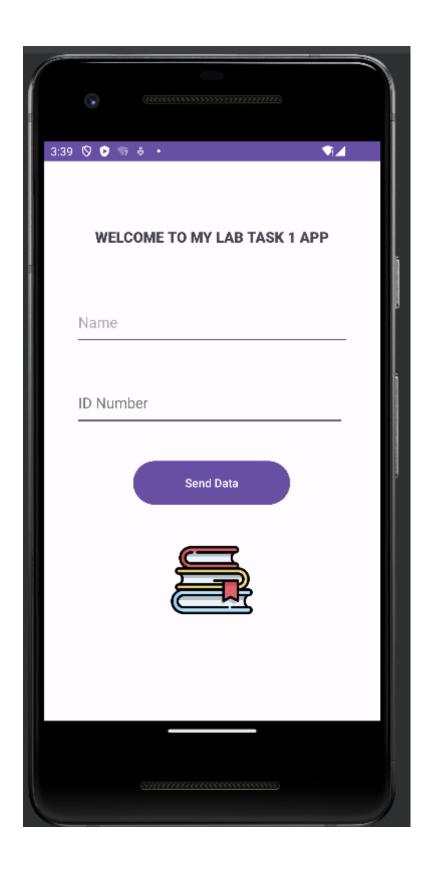
Figure 2

<sup>\*</sup> You may refer the RUBRIC LABORATORY TASK 1 given, as it is the guidelines in assessing your Laboratory Task 1.

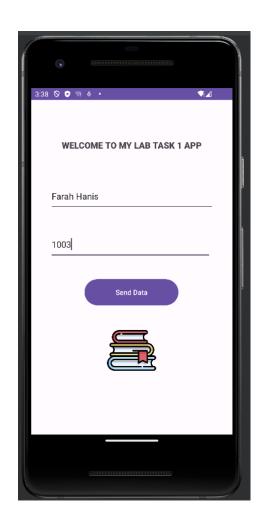
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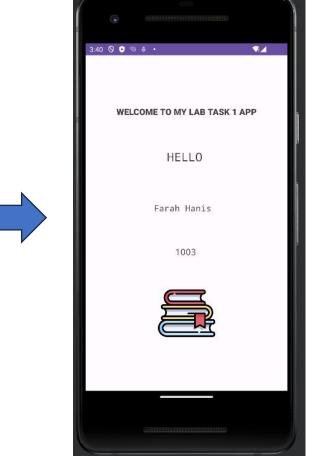
RUBRIC LABORATORY TASK 1								
CRITERIA	EXCELLENT (4)	VERY GOOD (3)	GOOD (2)	POOR (1)	WEIGHTAGE (%)	STANDARD	MARKS	
Question 1 (Creating File)	Student are able to use Android Studio to create an Android application and follow all the requirement for file name, package and template.	Student are able to use Android Studio to create an Android application and follow some the requirement for file name, package and template.	Student are able to use Android Studio to create an Android application but missing parts of the requirement for file name, package and template.	Student not able to use Android Studio to create an Android application and majority of the requirement for file name, package and template doesn't fulfill.	5	( /4)*5		
Question 2 (Construct UI)	Student are able to create activities that have the following layout and User Interface (UI) and fulfill all the contents requirement for texts, button and image.	Student are able to create activities that have the following layout and User Interface (UI); insert some of the content's requirement for texts, button and image.	Student are able to create activities that have the following layout and User Interface (UI); insert parts of the content's requirement for texts, button and image.	Student not able to create activities that have layout and User Interface (UI); not able to insert content's requirement for texts, button and image.	15	( /4)*15		
Question 3 Navigation)	Success inserting button elements, linking to next page and properly use coding style and guidelines	Almost Success inserting button linking to next page and almost properly use coding style and guidelines	Able inserting button, some issues with linking button, and not properly use coding and guidelines	Able inserting button but cannot link to next page and not properly use coding and guidelines	15	( /4)*15		
untime and ogic Errors	The application contains no error	The application contains no major error.	The application has minor error.	The application cannot execute.	15	( /4)*15		

ZURAIDA i BIN MOHD KAIVILY Ketua Pherapi (PPPT DH44) Diploma Teknologi Maklumat (Teknologi Digitali Trek Pembangunan Perisian dan Aplikasi Jabatan Teknologi Maklumat & Komunika Politeknik Mersion • Page One



## • Page Second





```
protected void onCreate(Bundle savedInstanceState) {
                 intent.putExtra("nameKey", strName);
intent.putExtra("idNumKey", strIDNumber);
```

```
package com.example.labtask1_25ddt21f1023;
import android.content.Intent;
import android.os.Bundle;
import android.widget.TextView;
import androidx.appcompat.app.AppCompatActivity;

public class SecondActivity extends AppCompatActivity {
    @Override
    protected void onCreate(Bundle savedInstanceState) {
        super.onCreate(savedInstanceState);
        setContentView(R.layout.activity_second);

        TextView txtName = (TextView) findViewById(R.id.txtName);
        TextView txtIDNum = (TextView) findViewById(R.id.txtIDNumber);

        Intent intent = getIntent();
        String sName = intent.getStringExtra("nameKey");
        String sIdNum = intent.getStringExtra("idNumKey");
        txtName.setText(sName);
        txtIDNum.setText(sIdNum);
    }
}
```

```
activity main.xml
<androidx.constraintlayout.widget.ConstraintLayout</pre>
        app:layout constraintBottom toTopOf="@+id/editIDNumber"
        app:layout constraintTop toTopOf="parent" />
    <EditText
```

```
android:id="@+id/btnSendData"
android:layout_width="192dp"
android:layout_height="61dp"
android:layout_marginBottom="260dp"
android:text="Send Data"
app:layout_constraintBottom_toBottomOf="parent"
app:layout_constraintEnd_toEndOf="parent"
app:layout_constraintHorizontal_bias="0.497"
app:layout_constraintStart_toStartOf="parent" />

</marrived>
</m
```

```
activity second.xml
<androidx.constraintlayout.widget.ConstraintLayout</pre>
          android:fontFamily="sans-serif-black"
android:text="WELCOME TO MY LAB TASK 1 APP"
     <TextView
          android:text="TextView"
          android:textAlignment="center"
```

```
android:textSize="18dp"
    app:layout_constraintStart_toStartOf="@+id/txtName"
    app:layout_constraintTop_toBottomOf="@+id/txtName" />

</mageView
    android:id="@+id/imageView6"
    android:layout_width="117dp"
    android:layout_height="0dp"
    android:layout_marginBottom="98dp"
    app:layout_constraintBottom_toBottomOf="parent"
    app:layout_constraintEnd_toEndOf="parent"
    app:layout_constraintStart_toStartOf="parent"
    app:layout_constraintStart_toStartOf="parent"
    app:layout_constraintTop_toBottomOf="@+id/textView3"
    app:srcCompat="@drawable/book" />

</androidx.constraintlayout.widget.ConstraintLayout>
```