Android Persistency: SQL Databases

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Notes are based on:

Android Developers http://developer.android.com/index.html





Using SQL databases in Android.

Android (as well as iPhone OS) uses an embedded standalone program called sqlite3 which can be used to:

create a database,

define SQL tables,

indices,

queries,

views,

triggers

Insert rows,

delete rows,

change rows,

run queries and

administer a SQLite database

file.



Using SQLite

- 1. SQLite implements most of the SQL-92 standard for SQL.
- 2. It has partial support for triggers and allows most complex queries (exception made for *outer joins*).
- 3. SQLITE does not implement referential integrity constraints through the foreign key constraint model.
- 4. SQLite uses a relaxed data typing model.
- 5. Instead of assigning a type to an entire column, types are assigned to individual values. This is similar to the *Variant* type in Visual Basic.
- 6. Therefore it is possible to insert a string into numeric column and so on.

Documentation on SQLITE available at http://www.sqlite.org/sqlite.html Good GUI tool for SQLITE available at: http://sqliteadmin.orbmu2k.de/



How to create a SQLite database? Method 1

Open the database according to the flags OPEN_READWRITE OPEN_READONLY CREATE_IF_NECESSARY . Sets the locale of the database to the the system's current locale.

Parameters

path to database file to open and/or create

factory an optional factory class that is called to instantiate a cursor when

query is called, or null for default

flags to control database access mode

Returns the newly opened database

Throws *SQLiteException* if the database cannot be opened

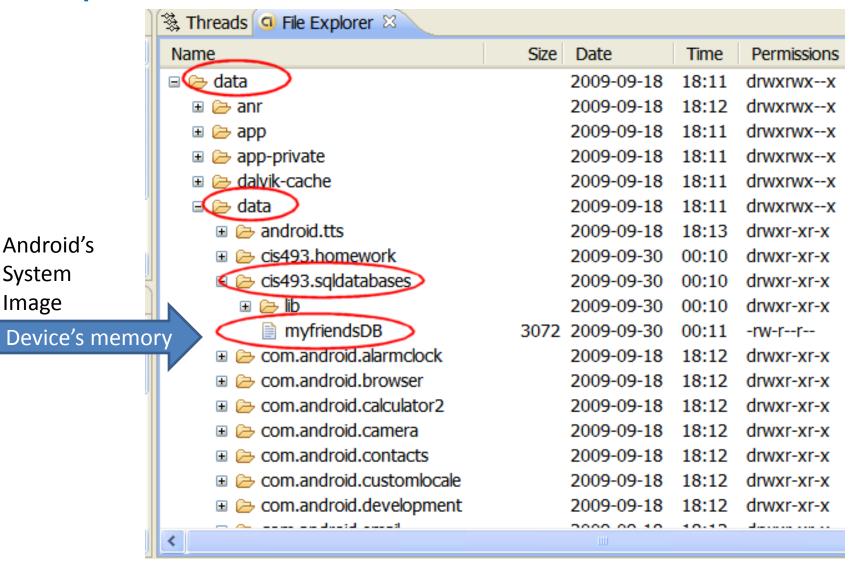


Example 1. Create a SQLite Database

```
package cis493.sqldatabases;
import android.app.Activity;
import android.database.sqlite.*;
import android.os.Bundle;
import android.widget.Toast;
public class SQLDemo1 extends Activity {
SOLiteDatabase db;
    @Override
    public void onCreate(Bundle savedInstanceState) {
        super.onCreate(savedInstanceState);
        setContentView(R.layout.main);
            filePath is a complete destination of the form
        // "/data/data/<namespace>/<databaseName>"
        // "/sdcard/<databasename>"
        try {
           db = SQLiteDatabase.openDatabase(
                     "/data/data/cis493.sqldatabases/myfriendsDB",
                    null,
                     SQLiteDatabase. CREATE IF NECESSARY);
           db.close();
        catch (SQLiteException e) {
           Toast.makeText(this, e.getMessage(), 1).show();
    }// onCreate
}//class
```



Example 1. Create a SQLite Database





Example 1. Create a SQLite Database

Creating the database file in the SD card

Using:

```
db = SQLiteDatabase.openDatabase(
   "sdcard/myfriendsDB",
   null,
   SQLiteDatabase.CREATE_IF_NECESSARY);
```

☼ Threads ☐ File Explorer ☐ ☐ ☐ ☐ ☐ ☐ ☐ ☐ ☐ ☐ ☐ ☐ ☐ ☐ ☐ ☐ ☐ ☐ ☐							
Name	Size	Date	Time	Permissions			
⊞		2009-05-18	15:41	drwxrwxx			
		2009-09-29	20:44	drwxrwx			
Amarcord.mp3	52399	2008-12-03	21:24	rw-rw-			
Brasil.mp3	37667	2008-12-03	21:29	rw-rw-			
🖹 El Platanal de Bartolo.mp3	68531	2008-12-03	21:26	rw-rw-			
🗎 Il cuore e' uno zingaro.mp3	32117	2008-12-03	21:27	rw-rw-			
		2009-09-18	14:13	drwxrwx			
OrangeGradient.jpg	2435	2009-09-08	20:07	rw-rw-			
		2008-12-04	08:26	drwxrwx			
Rumba-Aida.m4v	20236	2009-01-19	22:37	rw-rw-			
TESTFILE.TXT	30	2008-12-17	16:50	rw-rw-			
The Girl from Ipanema.mp3	49759	2009-09-08	20:06	rw-rw-			
		2009-09-29	20:43	drwxrwx			
	15645	2009-09-08	15:04	rw-rw-			
contacts.csv	13081	2009-05-20	09:43	rw-rw-			
contactsVM.csv	7104	2009-06-26	12:17	rw-rw-			
dancelogo2.jpg	2967	2009-09-08	15:21	rw-rw-			
		2009-09-09	03:57	drwxrwx			
golf_cleveland.jpg	4582	2009-09-08	15:13	rw-rw-			
myDB	9216	2009-05-18	15:47	rw-rw-			
myFirstAndroidDb.db4o	1207	2009-03-12	14:41	rw-rw-			
myfriendsDB	3072	2009-09-29	20:44	rw-rw-			
mysdfile.txt	27	2009-09-24	21:59	rw-rw-			
npr_news.xml	10435	2009-04-12	10:30	rw-rw-			
outfile.txt	58	2009-09-26	12:51	rw-rw-			
🗎 quakeFile.xml	16899	2009-04-14	20:18	rw-rw-			
🗎 tiger.jpg	7835	2009-09-08	20:07	rw-rw-			
		2009-06-30	20:08	drwxr-xr-x			





Warning

- 1. Beware of sharing issues. You *cannot* access other people's database resources (instead use Content Providers or SD resident DBs).
- 2. An SD resident database requires the Manifest to include:

<uses-permission android:name="android.permission.WRITE_EXTERNAL_STORAGE" />

NOTE: SQLITE (as well as most DBMSs) is not case sensitive.



Example2

An alternative way of opening/creating a SQLITE database in your local Android's data space is given below

where the assumed prefix for the database stored in the devices ram is: "/data/data/<CURRENT_namespace>/databases/". For instance if this app is created in a namespace called "cis493.sql1", the full name of the newly created database will be: "/data/data/cis493.sql1/databases/myfriendsDB".

This file could later be used by other activities in the app or exported out of the emulator (adb push...) and given to a tool such as SQLITE_ADMINISTRATOR (see notes at the end).



Example2

An alternative way of opening/creating a SQLITE database in your local Android's System Image is given below

Where:

- 1. "myFriendsDB2" is the abbreviated file path. The prefix is assigned by Android as: /data/data/<app namespace>/databases/myFriendsDB2.
- 2. MODE could be: MODE_PRIVATE, MODE_WORLD_READABLE, and MODE_WORLD_WRITEABLE. Meaningful for apps consisting of multiples activities.
- **3. null** refers to optional **factory** class parameter (skip for now)



Example2

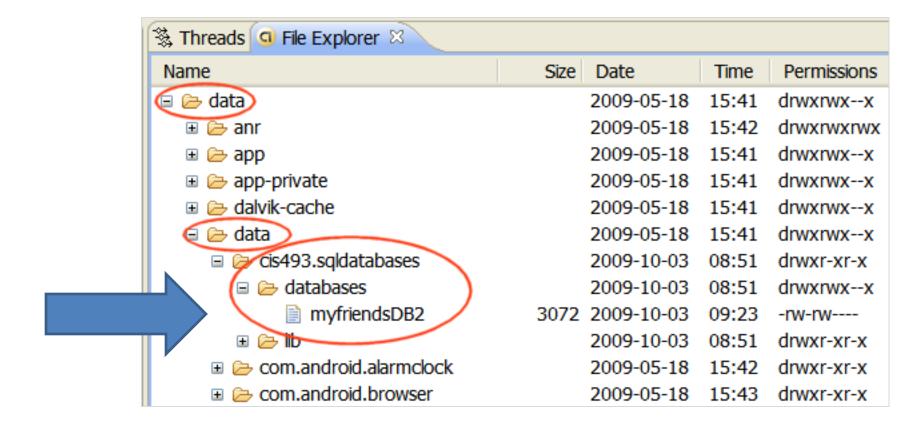
An alternative way of opening/creating a SQLITE database in your local Android's System Image is given below

Where:

- 1. "myFriendsDB2" is the abbreviated file path. The prefix is assigned by Android as: /data/data/<app namespace>/databases/myFriendsDB2.
- 2. MODE could be: MODE_PRIVATE, MODE_WORLD_READABLE, and MODE_WORLD_WRITEABLE. Meaningful for apps consisting of multiples activities.
- **3. null** refers to optional **factory** class parameter (skip for now)



Example 2. Database is saved in the device's memory





Executing SQL commands on the Database

Once created, the database is ready for normal operations such as: creating, altering, dropping resources (tables, indices, triggers, views, queries etc.) or administrating database resources (containers, users, ...).

Action queries and **Retrieval** queries represent the most common operations against the database.

- A *retrieval* query is typically a *SQL-Select* command in which a table holding a number of fields and rows is produced as an answer to a data request.
- An *action* query usually performs maintenance and administrative tasks such as manipulating tables, users, environment, etc.



Transaction Processing

Transactions are desirable because they contribute to maintain consistent data and prevent unwanted losses due to abnormal termination of execution.

In general it is convenient to process *action queries* inside the protective frame of a *database transaction* in which the policy of "complete success or total failure" is transparently enforced.

This notion is called: **atomicity** to reflect that all parts of a method are fused in an indivisible-like statement.



Transaction Processing

The typical Android way of running transactions on a SQLiteDatabase is illustrated in the following fragment (Assume **db** is defined as a SQLiteDatabase)

The transaction is defined between the methods: beginTransaction and endTransaction. You need to issue the setTransactionSuccessful()call to commit any changes. The absence of it provokes an implicit rollback; consequently the database is reset to the state previous to the beginning of the transaction



recID		name	phone
	1	AAA	555
	2	BBB	777
	3	CCC	999

Creating-Populating a Table

SQL Syntax for the creating and populating of a table looks like this:

```
create table tblAMIGO (
    recID integer PRIMARY KEY autoincrement,
    name text,
    phone text );
```

```
insert into tblAMIGO(name, phone) values ('AAA', '555' );
```



recID		name	phone
	1	AAA	555
	2	BBB	777
	3	CCC	999

Creating-Populating a Table

We will use the **execSQL(...)** method to manipulate *SQL action queries*. The following example creates a new table called **tblAmigo**.

The table has three fields: a numeric unique identifier called *recID*, and two string fields representing our friend's *name* and *phone*. If a table with such a name exists it is first dropped and then created anew. Finally three rows are inserted in the table.

Note: for presentation economy we do not show the entire code which should include a transaction frame.



Creating-Populating a Table

Comments

- 1. The field **recID** is defined as **PRIMARY KEY** of the table. The "autoincrement" feature guarantees that each new record will be given a unique serial number (0,1,2,...).
- The database data types are very simple, for instance we will use: text, varchar, integer, float, numeric, date, time, timestamp, blob, boolean, and so on.
- 1. In general, any well-formed SQL action command (insert, delete, update, create, drop, alter, etc.) could be framed inside an **execSQL(...)** method.
- 2. You should make the call to execSQL inside of a try-catch-finally block. Be aware of potential **SQLiteException** situations thrown by the method.



Creating-Populating a Table

NOTE:

SQLITE uses an **invisible** field called **ROWID** to uniquely identify each row in each table.

Consequently in our example the field: *recID* and the database *ROWID* are functionally similar.



Asking SQL Questions

- 1. Retrieval queries are SQL-select statements.
- 2. Answers produced by retrieval queries are always held in an output table.
- 3. In order to process the *resulting rows*, the user should provide a **cursor** device. Cursors allow a *row-by-row access* of the records returned by the retrieval queries.

Android offers two mechanisms for phrasing SQL-select statements: *rawQueries* and *simple queries*. Both return a database *cursor*.

- 1. Raw queries take for input a syntactically correct SQL-select statement. The select query could be as complex as needed and involve any number of tables (remember that *outer joins* are not supported).
- 2. Simple queries are compact parametized select statements that operate on a single table (for developers who prefer not to use SQL).



SQL Select Syntax (see http://www.sqlite.org/lang.html)

SQL-select statements are based on the following components

```
select field1, field2, ..., fieldn
from table1, table2, ..., tablen

where ( restriction-join-condition )
order by fieldn1, ..., fieldnm
group by fieldn1, ..., fieldmk
having (group-condition)
```

The first two lines are mandatory, the rest is optional.



SQL Select Syntax (see http://www.sqlite.org/lang.html)

Examples

select LastName, cellPhone

from ClientTable

where state = 'Ohio'

order by LastName

select city, count(*) as TotalClients

from ClientTable

group by city



Example 1. Using RawQuery (version 1)

Consider the following code fragment

- 1. The previous *rawQuery* contains a select-statement that counts the rows in the table tblAMIGO.
- 2. The result of this count is held in a table having only one row and one column. The column is called "**Total**".
- 3. The cursor **c1** will be used to traverse the rows (one!) of the resulting table.
- 4. Fetching a row using cursor **c1** requires advancing to the next record in the answer set.
- 5. Later the (singleton) field **total** must be bound to a local Java variable. We soon will show how to do that.



Example 2. Using Parametized RawQuery (version 2)

Using arguments. Assume we want to count how many friends are there whose name is 'BBB' and their recID > 1. We could use the following construction



Example 2. Using Parametized RawQuery (version 2)

Using arguments.

After the substitutions are made the resulting SQL statement is:

```
select count(*) as Total
  from tblAmigo
  where recID > 1
  and name = 'BBB'
```

NOTE:



Partial matching using expressions such as: name like '?%' are not working now. Wait for an Android fix! (see similar issue: http://code.google.com/p/android/issues/detail?id=2619) Similarly *String.format(...)* fails to properly work in cases such as: name like '%s%'. note the second % is the SQL wild-character symbol, not an invalid string format!



Example 2. Using RawQuery (version 3)

Using arguments. Assume we want to count how many friends are there whose name is 'BBB' and their recID > 1. We could concatenate pieces of the string. Special care around (single) quoted strings.



Simple Queries

Simple queries use a *template* implicitly representing a condensed version of a typical (non-joining) SQL select statement. *No explicit SQL statement is made.*

Simple queries can only retrieve data from a single table.

The method's signature has a fixed sequence of seven arguments representing:

- 1. the table name,
- 2. the columns to be retrieved,
- 3. the search condition (where-clause),
- 4. arguments for the where-clause,
- 5. the group-by clause,
- 6. having-clause, and
- 7. the order-by clause.



Simple Queries

The signature of the Android's simple query method is:

```
query (String
                table,
       String[] columns,
       String selection,
       String[] selectionArgs,
       String groupBy,
       String having,
       String orderBy )
```



Simple Queries. Example 1

Query the *EmployeeTable*, find the average salary of female employees supervised by 123456789. Report results by *Dno*. List first the highest average, and so on, do not include depts. having less than two employees.

```
String[] columns =
             {"Dno", "Avg(Salary) as AVG"};
String[] conditionArgs =
             {"F", "123456789"};
Cursor c = db.query(
                                               ← table name
           "EmployeeTable",
                                               ← columns
           columns,
           "sex = ? And superSsn = ? ",
                                               ← condition
                                               ← condition args
           conditionArgs,
                                               ← group by
           "Dno",
                                               ← having
           "Count(*) > 2",
                                               ← order by
           "AVG Desc "
);
```



Simple Queries. Example 2

The following query selects from each row of the *tblAMIGO* table the columns: *recID*, *name*, and *phone*. RecID must be greather than 2, and names must begin with 'B' and have three or more letters.

```
String [] columns = {"recID", "name", "phone"};

Cursor c1 = db.query (
    "tblAMIGO",
    columns,
    "recID > 2 and length(name) >= 3 and name like 'B%' ",
    null, null, null,
    "recID");

int theTotal = c1.getCount();
```



Simple Queries. Example 2 (cont.)

- 1. The String array *columns* holds the name of fields to be selected.
- 2. The retrieval condition is explicitly provided.
- 3. Several fields are missing in the call including: *selectionArgs, group-by,* and *having-clause*. Instead the **null** value is used to signal their absence.
- 4. The last argument indicates the result should be sorted on "recID" sequence.

```
String [] columns = {"recID", "name", "phone"};

Cursor c1 = db.query (
    "tblAMIGO",
    columns,
    "recID > 2 and length(name) >= 3 and name like 'B%' ",
    null, null, null,
    "recID" );
```



Simple Queries. Example 3

In this example we will construct a more complex SQL select statement.

We are interested in tallying how many groups of friends whose recID > 3 have the same name. In addition, we want to see 'name' groups having no more than four people each.

A possible SQL-select statement for this query would be something like:

```
select name, count(*) as TotalSubGroup
  from tblAMIGO
  where recID > 3
  group by name
having count(*) <= 4;</pre>
```



Simple Queries. Example 3 (cont.)

An Android solution for the problem using a simple template query follows.

```
String [] selectColumns = {"name", "count(*) as TotalSubGroup"};
String whereCondition = "recID > ?";
String [] whereConditionArgs = {"3"};
String groupBy = "name";
String having = "count(*) <= 4";</pre>
        orderBy = "name";
String
Cursor myCur = db.query (
                 "tblAMIGO",
                 selectColumns,
                 whereCondition, whereConditionArgs,
                 groupBy,
                 having,
                 null );
```



Simple Queries. Example 3 (cont.)

Observations

- 1. The *selectColumns* array indicates two fields *name* which is already part of the table, and *TotalSubGroup* which is to be computed as the count(*) of each name sub-group.
- 2. The symbol ? in the whereCondition is a place-marker for a substitution. The value "3" taken from the whereConditionArgs is to be injected there.
- 3. The *groupBy* clause uses 'name' as a key to create sub-groups of rows with the same name value. The *having* clause makes sure we only choose subgroups no larger than four people.



Cursors

Android cursors are used to gain (random) access to tables produced by SQL select statements.

Cursors primarily provide *one row-at-the-time* operations on a table. Cursors include several types of operator, among them:

- **1. Positional awareness operators** (*isFirst(), isLast(), isBeforeFirst(), isAfterLast()*),
- 2. Record Navigation (moveToFirst(), moveToLast(), moveToNext(), moveToPrevious(), move(n))
- **3. Field extraction** (getInt, getString, getFloat, getBlob, getDate, etc.)
- **4. Schema inspection** (getColumnName, getColumnNames, getColumnIndex, getColumnCount, getCount)



Example 4. Cursors

- 1. The following example uses a cursor to handle the individual results of a SQL statement.
- 2. The select-command extracts from the tblAMIGO table the values indicated in the columns array, namely: recID, name, and phone.
- 3. The *getColumnIndex* method is called to determine the position of chosen columns in the current row.
- 4. The getters: getInt, getString commands are used for field extraction.
- 5. The *moveToNext* command forces the cursor to displace from its before-first position to the first available row.
- 6. The loop is executed until the cursor cannot be advanced any further.



Example 4. Cursors

```
String [] columns ={"recID", "name", "phone"};
Cursor myCur = db.query("tblAMIGO", columns,
                         null, null, null, "recID");
int idCol = myCur.getColumnIndex("recID");
int nameCol = myCur.getColumnIndex("name");
int phoneCol = myCur.getColumnIndex("phone");
while (myCur.moveToNext()) {
    columns[0] = Integer.toString((myCur.getInt(idCol)));
    columns[1] = myCur.getString(nameCol);
    columns[2] = myCur.getString(phoneCol);
    txtMsg.append("\n" + columns[0] + " "
                      + columns[1] + " "
                       + columns[2] );
```



SQL Action Queries

Action queries are the SQL way of performing maintenance operations on tables and database resources (i.e. *insert*, *delete*, *update*, *create table*, *drop*, ...).

Examples:

```
insert into tblAmigos values ( 'Macarena', '555-1234' );

update tblAmigos set name = 'Maria Macarena' where phone = '555-1234';

delete from tblAmigos where phone = '555-1234';

create table Temp ( column1 int, column2 text, column3 date );

drop table Temp;
```



SQL Action Queries

- 1. Cursors provide **READ_ONLY** access to records.
- 2. Early versions of the Android SDK included cursor commands to sequentially modify records. Those operators have been <u>deprecated</u> in Release 1.0.
- 3. Methods such as *cursor.updateInt(...)* and *cursor.deleteRow(...)* are not valid anymore.
- 4. Instead use an action SQL command in an **execSQL(...)** method (explained in the next section).



ExecSQL – Action Queries

Perhaps the simplest Android way to phrase a SQL action query is to 'stitch' together the pieces of the SQL statement and give it to the *execSQL(...)* method.

As an example consider the following case

```
db.execSQL(
"update tblAMIGO set name = (name || 'XXX') where phone >= '001' ");
```

this statement appends 'XXX' to the name of those whose phone number is equal or greater than '001'.



ExecSQL – Action Queries (cont.)

Consider the action query:

```
db.execSQL(
"update tblAMIGO set name = (name | | 'XXX') where phone >= '001' ");
```

Alternatively, the SQL statement could be 'pasted' from pieces as follows:

The same strategy could be applied to other SQL statements such as: "delete from ... where...", "insert into", etc.



Other Android Solutions for Table Maintenance

Although they are not as general as the technique suggested in the previous section, Android provides a number of additional methods to perform *insert*, *delete*, *update* operations.



Database insert Operator

public long insert(String table, String nullColumnHack, ContentValues values)

Convenient method for inserting a row into the database.

Parameters

table the table to insert the row into

nullColumnHack SQL doesn't allow inserting a completely empty row,

so if argument values is empty this column will

explicitly be assigned a NULL value.

values this map (*name*, *value*) contains the initial column

values for the row. The keys should be the column

names and the values the column values

Returns the row ID of the newly inserted row, or -1 if an error

occurred

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Example – Database insert Operator

```
1. ContentValues initialValues = new ContentValues();
2. initialValues.put("name", "ABC");
3. initialValues.put("phone", "101");
4. int rowPosition = (int) db.insert("tblAMIGO", null, initialValues);
5. initialValues.put("name", "DEF");
6. initialValues.put("phone", "202");
7. rowPosition = (int) db.insert("tblAMIGO", null, initialValues);
8. initialValues.clear();
9. rowPosition = (int) db.insert("tblAMIGO", null, initialValues);
10.rowPosition = (int) db.insert("tblAMIGO", "name", initialValues);
```



Example - Database insert Operator - Comments

- **Lines 1-3** define the set of <key, values> called *initialValues* to be later inserted in a record of the form <recID, name, phone> . Remember that recID is an autoincremented field. All this work is done to pre-assemble the record < ???, "ABCC", "101">. Here ??? will be the recID field to be determined by the database when the record is accepted.
- **Line 4** requests the set of <key, values> held in *initialValues to be added to the table tblAMIGO*. If the operation fails the insert method returns -1, otherwise the position of the row identifier is returned.
- **Lines 5-7** define a new set of values to be used as input to the insert operator. The record <???, "DEF", "202"> is placed after the row previously inserted in table tblAMIGO.
- **Line 9** resets the map to empty.
- **Line 10** attempts the insertion of an empty record. SQL rejects the operation and returns -1
- **Line 11** is similar to the code in Line 10, however the presence of a *nullColumnHack* variable ("name" in this case) makes SQL change its behavior; the row is generated with null values everywhere except the key autonumber (recID).



Database update Operator

public int update (String table,

ContentValues values,
String whereClause, String[] whereArgs)

Convenient method for updating rows in the database.

Parameters

table the table to update in

values a map <name, value> from column names to new column values.

null is a valid value that will be translated to NULL.

where Clause the optional WHERE clause to apply when updating.

Passing null will update all rows.

Returns the number of rows affected



Example - Database update Operator

We want to use the "update" method to express the SQL statement:

Update tblAmigo set name = 'maria' where (recID > 2 and recID < 7)

Here are the steps to make the call using Android Update Method

```
1. String [] whereArgs = {"2", "7"};
2. ContentValues updValues = new ContentValues();
3. updValues.put("name", "Maria");
4. int recAffected = db.update( "tblAMIGO", updValues, "recID > ? and recID < ?", whereArgs );</pre>
```



Example / Comments - Database update Operator

Line 1 defines the String array holding the (two) arguments used by the whereClause.

Lines 2-3 define and populate a map < key, value > to be used by the update operator. The map expresses the idea "set given column to given value". In our case the "name" field will acquire the value "maria".

Line 4 invokes the execution of the update operator. After completion it returns the number of records affected by the update (0 If it fails).

In the example a **filter** is given to select the rows to be updated. In this case the condition is "recID > ? and recID < ?". The **?** symbols represent placeholders for values supplied by the array whereArgs. After the substitutions are made the new filter is: "recID > 2 and recID < 7".



Database delete Operator

public int **delete** (String table, String whereClause, String[] whereArgs)

Convenient method for deleting rows in the database.

Parameters

table the table to delete from

where Clause the optional WHERE clause to apply when deleting. Passing

null will delete all rows.

Returns the number of rows affected if a whereClause is passed in,

0 otherwise.

To remove all rows and get a count pass "1" as the whereClause.



Example - Database delete Operator

Consider the following SQL statement:

Delete from tblAmigo wehere recID > 2 and recID < 7

An equivalent version using the **delete method** follows:

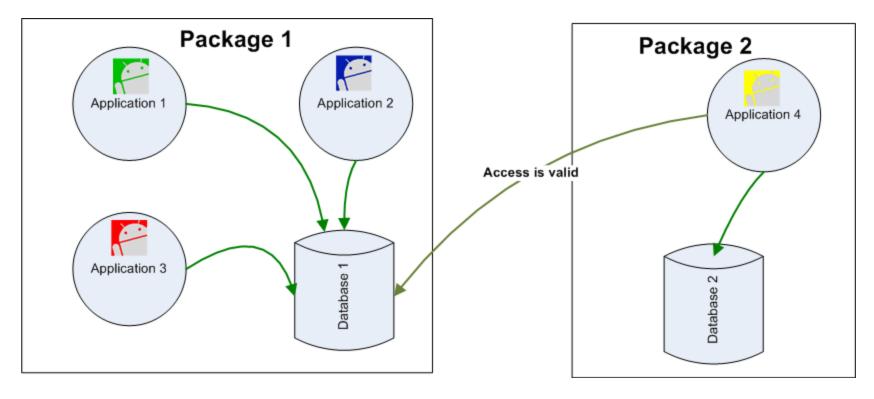
```
    String [] whereArgs = {"2", "7"};
    recAffected = db.delete("tblAMIGO", "recID > ? and recID < ?", whereArgs);</li>
```

Line 2 requests the deleting from the tblAMIGO of those records whose recID is in between the values 2, and 7. The actual values are taken from the *whereArgs* array shown in **Line 1**. The method returns the number of rows deleted after executing the command.



Database Visibility

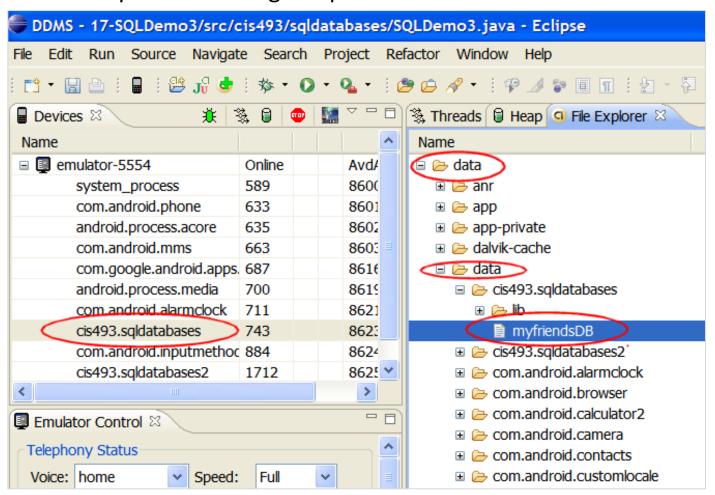
Any Application can access an SD stored database. All it's needed is knowledge of the path where the database file is located. *Other (ContentProvider) ways of sharing will be explored later.*





Database Location

Emulator's File Explorer showing the placement of the database





Using SQLITE Command Line

The Android SDK contains a command line interface to SQLITE databases. To open/Create a database use the command

C:> sqlite3 myNewDatabase

You may directly reach the Emulator's data folder and operate on existing databases.

Assume an emulator is running.

We will use adb shell to tap in the emulator's internal memory



Using SQLITE Command Line

After opening the DOS command window type the following commands:

Microsoft Windows XP [Version 5.1.2600] (C) Copyright 1985-2001 Microsoft Corp.

E:\Android> adb shell

sqlite3 /data/data/matos.sql1/databases/myfriendsDB

sqlite3 /data/data/matos.sql1/databases/myfriendsDB SQLite version 3.5.9 Enter ".help" for instructions



Using SQLITE Command Line

After opening the DOS command window type the following commands:

```
sqlite> .tables
.tables
android_metadata tblAMIGO
sqlite> select * from tblAMIGO;
1|AAAXXX|555
2 | BBBXXX | 777
3 | Maria | 999
4|Maria|000
5|Maria|001
sqlite> .exit
#
```



Summary of SQLITE3 commands

sqlite3> .help

.bail ON OFF Stop after hitting an error. Default OFF

.databases List names and files of attached databases

.dump ?TABLE? ... Dump the database in an SQL text format

.echo ON | OFF Turn command echo on or off

.exit Exit this program

.explain ON OFF Turn output mode suitable for EXPLAIN on or off.

.header(s) ON | OFF Turn display of headers on or off

.help Show this message

.import FILE TABLE Import data from FILE into TABLE

.indices TABLE Show names of all indices on TABLE

.load FILE ?ENTRY? Load an extension library



Summary of SQLITE3 commands

.mode MODE ?TABLE? Set output mode where MODE is one of:

csv Comma-separated values

column Left-aligned columns. (See .width)

html HTML code

insert SQL insert statements for TABLE

line One value per line

list Values delimited by .separator string

tabs Tab-separated values

tcl TCL list elements

.nullvalue STRING Print STRING in place of NULL values

.output FILENAME Send output to FILENAME

output stdout Send output to the screen.

.prompt MAIN CONTINUE Replace the standard prompts



Summary of SQLITE3 commands

.quit Exit this program

.read FILENAME **Execute SQL in FILENAME**

Show the CREATE statements .schema ?TABLE?

Change separator used by output mode and .import

Show the current values for various settings

List names of tables matching a LIKE pattern

Try opening locked tables for MS milliseconds

Set column widths for "column" mode

.separator STRING

.show

.tables ?PATTERN?

.timeout MS

.width NUM NUM ...

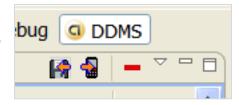


Using GUI Tools for SQLITE

In order to move a copy of the database in and out of the Emulator's storage space and either receive or send the file into/from the local computer's file system you may use the commands:

```
adb pull <full_path_to_database> and
adb push <full_path_to_database>.
```

You may also use the Eclipse's *DDMS Perspective* to push/pull files in/out the emulator's file system.



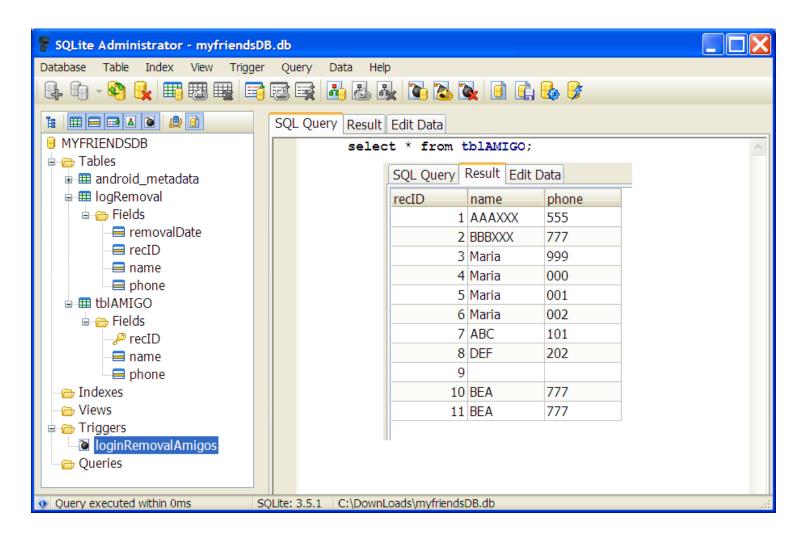
Once the database is in your computer's disk you may manipulate the database using a 'user-friendly' tool such as:

- SQLite Manager (Firefox adds-on)
- SQLite Administrator (http://sqliteadmin.orbmu2k.de)





Using SQLite Administrator





Example: Complete Listing for Previous Fragments

```
<?xml version="1.0" encoding="utf-8"?>
<LinearLayout xmlns:android="http://schemas.android.com/apk/res/android"</p>
 android:orientation="vertical"
 android:layout width="fill parent"
 android:layout height="fill parent"
       <TextView
       android:id="@+id/txtCaption"
       android:text="SOLDemo3. Android Databases"
      android:layout_width="fill_ parent"
       android:layout height="wrap content"
       android:background="#ff0000ff"
      android:textSize="20px"
       android:textStyle="bold"/>
       <ScrollView
       android:id="@+id/ScrollView01"
       android:layout width="fill parent"
       android:layout height="fill parent">
              <TextView
              android:id="@+id/txtMsq"
              android:text=""
              android:layout width="fill parent"
              android:layout height="wrap content" />
       </ScrollView>
</LinearLayout>
```

```
👺 📶 🕝 12:27 PM
SQLDemo3
SQLDemo3. Android Databases
 AAA 555
2 BBB 777
3 CCC 999
 AAAXXX 555
 BBBXXX 777
3 CCCXXX 999
 AAAXXX 555
 BBBXXX 777
3 CCCXXX 999
rec added at: 4
ec added at: 5
ec added at: -1
ec added at: 6
 AAAXXX 555
 CCCXXX 999
 ABC 101
DEF 202
6 null null
 AAAXXX 555
```



Example: Complete Listing for Previous Fragments

```
//USING ANDROID-SOLITE DATABASES
package cis493.sqldatabases;
import android.app.Activity;
import android.content.ContentValues;
import android.database.Cursor;
import android.database.SQLException;
import android.database.sqlite.SQLiteDatabase;
import android.database.sqlite.SQLiteException;
import android.os.Bundle;
import android.widget.TextView;
import android.widget.Toast;
public class SQLDemo3 extends Activity {
SOLiteDatabase db:
TextView txtMsq;
    @Override
   public void onCreate(Bundle savedInstanceState) {
        super.onCreate(savedInstanceState);
        setContentView(R.layout.main);
        txtMsq = (TextView) findViewById(R.id.txtMsq);
```



Example: Complete Listing for Previous Fragments

```
try {
      openDatabase(); //open (create if needed) database
      insertSomeDbData(); //create-populate tblAmigos
      useRawQuery1(); //fixed SQL with no arguments
      useRawQuery3();
                   //manual string concatenation
      useSimpleQuery1(); //simple query
      useSimpleQuery2(); //nontrivial 'simple query'
      useCursor1(): //retrieve rows from a table
      useInsertMethod(); //use insert method
      useUpdateMethod(); //use update method
      useDeleteMethod(); //use delete method
      db.close();//make sure to release the DB
      Toast.makeText(this, "All done!",1).show();
   } catch (Exception e) {
      Toast.makeText(this, e.getMessage(), 1).show();
}// onCreate
```



Example: Complete Listing for Previous Fragments [openDatabase]

```
private void openDatabase() {
       try {
          db = SQLiteDatabase.openDatabase(
                   "data/data/cis493.sqldatabases/myfriendsDB",
                   //"sdcard/myfriendsDB",
                   null.
                   SQLiteDatabase. CREATE IF NECESSARY) ;
          Toast.makeText(this, "DB was opened!", 1).show();
       catch (SQLiteException e) {
          Toast.makeText(this, e.getMessage(), 1).show();
   }//createDatabase
```



Example: Complete Listing for Previous Fragments [insertSomeDbData]

```
private void insertSomeDbData() {
    //create table: tblAmigo
    db.beginTransaction();
  try {
        db.execSQL("create table tblAMIGO ("
                  + " recID integer PRIMARY KEY autoincrement, "
                  + " name text, "
                  + " phone text ); ");
        //commit your changes
       db.setTransactionSuccessful();
       Toast.makeText(this, "Table was created",1).show();
  } catch (SQLException e1) {
        Toast.makeText(this, e1.getMessage(),1).show();
  finally {
       //finish transaction processing
       db.endTransaction();
```



Example: Complete Listing for Previous Fragments [insertSomeDbData]

```
// populate table: tblAmigo
  db.beginTransaction();
  trv {
      //insert rows
      db.execSQL( "insert into tblAMIGO(name, phone) "
                + " values ('AAA', '555');");
    db.execSQL("insert into tblAMIGO(name, phone) "
                + " values ('BBB', '777');");
    db.execSQL("insert into tblAMIGO(name, phone) "
                + " values ('CCC', '999');");
    //commit your changes
    db.setTransactionSuccessful();
    Toast.makeText(this, " 3 records were inserted",1).show();
   catch (SQLiteException e2) {
    //report problem
    Toast.makeText(this, e2.getMessage(),1).show();
   finally {
    db.endTransaction();
}//insertSomeData
```



Example: Complete Listing for Previous Fragments [useRawQuery1]

```
private void useRawQuery1() {
   try {
      //hard-coded SQL-select command with no arguments
      String mySQL ="select count(*) as Total from tblAMIGO";
      Cursor c1 = db.rawQuery(mySQL, null);
      int index = c1.getColumnIndex("Total");
      //advance to the next record (first rec. if necessary)
      c1.moveToNext();
      int theTotal = c1.getInt(index);
      Toast.makeText(this, "Total1: " + theTotal, 1).show();
   } catch (Exception e) {
      Toast.makeText(this, e.getMessage(), 1).show();
}//useRawQuery1
```



Example: Complete Listing for Previous Fragments [useRawQuery2]

```
private void useRawQuery2() {
   try {
       // ? arguments provided for automatic replacement
       String mySQL = " select count(*) as Total "
                      + " from tblAmigo "
                      + " where recID > ? "
                      + " and name = ? ";
      String[] args = {"1", "BBB"};
      Cursor c1 = db.rawQuery(mySQL, args);
      int index = c1.getColumnIndex("Total");
      //advance to the next record (first rec. if necessary)
      c1.moveToNext();
      int theTotal = c1.getInt(index);
      Toast.makeText(this, "Total2: " + theTotal, 1).show();
   } catch (Exception e) {
      Toast.makeText(this, e.getMessage(), 1).show();
}//useRawQuery2
```



Example: Complete Listing for Previous Fragments [useRawQuery3]

```
private void useRawQuery3() {
   try {
      //arguments injected by manual string concatenation
      String[] args = \{"1", "BBB"\};
      String mySQL = " select count(*) as Total "
           + " from tblAmigo "
             + " where recID > " + args[0]
             + " and name = '" + args[1] + "'";
      Cursor c1 = db.rawQuery(mySQL, null);
      int index = c1.getColumnIndex("Total");
      //advance to the next record (first rec. if necessary)
      c1.moveToNext();
      int theTotal = c1.getInt(index);
      Toast.makeText(this, "Total3: " + theTotal, 1).show();
   } catch (Exception e) {
      Toast.makeText(this, e.getMessage(), 1).show();
}//useRawQuery3
```



Example: Complete Listing for Previous Fragments [simpleQuery1]

```
private void useSimpleQuery1() {
   try {
       //simple (implicit) query on one table
       String [] columns = {"recID", "name", "phone"};
       Cursor c1 = db.query (
           "tblamigo",
           columns,
           "recID > 2 and length(name) >= 3 and name like 'B%' ",
           null, null, null,
           "recID" );
       int theTotal = c1.getCount();
       Toast.makeText(this, "Total4: " + theTotal, 1).show();
    } catch (Exception e) {
       Toast.makeText(this, e.getMessage(), 1).show();
}//useSimpleQuery1
```



Example: Complete Listing for Previous Fragments [simpleQuery2]

```
private void useSimpleQuery2() {
   try {
       //nontrivial 'simple query' on one table
       String [] selectColumns = {"name", "count(*) as TotalSubGroup"};
       String whereCondition = "recID >= ?";
       String [] whereConditionArgs = {"1"};
       String groupBy = "name";
       String having = "count(*) <= 4";
       String orderBy = "name";
       Cursor c = db.query ("tblAMIGO",
                                selectColumns,
                                whereCondition, whereConditionArgs,
                                groupBy,
                                having,
                                orderBy );
       int theTotal = c.getCount();
       Toast.makeText(this, "Total5: " + theTotal, 1).show();
    } catch (Exception e) {
      Toast.makeText(this, e.getMessage(), 1).show();
}//useSimpleQuery2
```



Example: Complete Listing for Previous Fragments [useCursor1]

```
private void useCursor1() {
  try {
      txtMsg.append("\n");
      // obtain a list of <recId, name, phone> from DB
      String[] columns = { "recID", "name", "phone" };
      Cursor c = db.query("tblAMIGO", columns,
                          null, null, null, "recID");
      int theTotal = c.getCount();
      Toast.makeText(this, "Total6: " + theTotal, 1).show();
      int idCol = c.getColumnIndex("recID");
      int nameCol = c.getColumnIndex("name");
      int phoneCol = c.getColumnIndex("phone");
      while (c.moveToNext()) {
           columns[0] = Integer.toString((c.getInt(idCol)));
           columns[1] = c.getString(nameCol);
           columns[2] = c.getString(phoneCol);
           txtMsg.append( columns[0] + " " + columns[1] + " "
                        + columns[2] + "\n");
      } catch (Exception e) {
        Toast.makeText(this, e.getMessage(), 1).show();
  }//useCursor1
```



Example: Complete Listing for Previous Fragments [updateDB]

```
private void updateDB(){
   //action query using execSQL
   String the Value;
  try {
      theValue = "222";
      db.execSQL( " update tblAMIGO "
                 + " set name = (name || 'XXX') "
                 + " where phone >= '" + the Value + "' " );
      useCursor1();
   } catch (Exception e) {
    Toast.makeText(this, "updateDB " + e.getMessage(), 1).show();
  useCursor1();
```



Example: Complete Listing for Previous Fragments [dropTable]

```
private void dropTable() {
  //(clean start) action query to drop table
 try {
       db.execSQL( " drop table tblAmigo; ");
       Toast.makeText(this, "Table dropped", 1).show();
 } catch (Exception e) {
       Toast.makeText(this,
                     "dropTable() \n" + e.getMessage(), 1).show();
}// dropTable
```



Example: Complete Listing for Previous Fragments [useInsertMethod]

```
public void useInsertMethod() {
   ContentValues initialValues = new ContentValues();
   initialValues.put("name", "ABC");
   initialValues.put("phone", "101");
   int rowPosition = (int) db.insert("tblAMIGO", null, initialValues);
   txtMsq.append("\nrec added at: " + rowPosition);
   initialValues.put("name", "DEF");
   initialValues.put("phone", "202");
   rowPosition = (int) db.insert("tblAMIGO", null, initialValues);
   txtMsq.append("\nrec added at: " + rowPosition);
   initialValues.clear();
   rowPosition = (int) db.insert("tblAMIGO", null, initialValues);
   txtMsq.append("\nrec added at: " + rowPosition);
   rowPosition = (int) db.insert("tblAMIGO", "name", initialValues);
   txtMsq.append("\nrec added at: " + rowPosition);
   useCursor1();
}// useInsertMethod
```



Example: Complete Listing for Previous Fragments [useUpdateMethod]

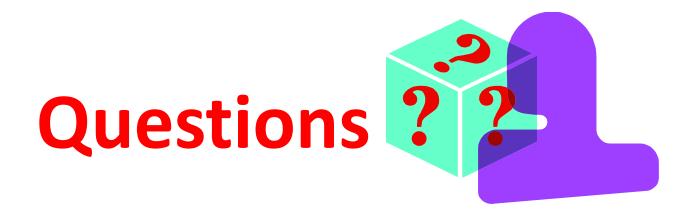
```
private void useUpdateMethod() {
   //using the update method to change name of selected friend
   String [] whereArgs = \{"2", "7"\};
   ContentValues updValues = new ContentValues();
   updValues.put("name", "Maria");
   int recAffected =db.update("tblAMIGO",
                               updValues,
                               "recID > ? and recID < ?",</pre>
                               whereArgs );
   Toast.makeText(this, "Total7: " + recAffected, 1).show();
   useCursor1();
```



Example: Complete Listing for Previous Fragments [useDeleteMethod]

```
private void useDeleteMethod() {
       //using the delete method to remove a group of friends
       //whose id# is between 2 and 7
       String [] whereArgs = \{"2", "7"\};
       int recAffected = db.delete("tblAMIGO",
                                    "recID > ? and recID < ?",
                                    whereArgs);
       Toast.makeText(this, "Total8: " + recAffected, 1).show();
       useCursor1();
   }// useDeleteMethod
}//class
```





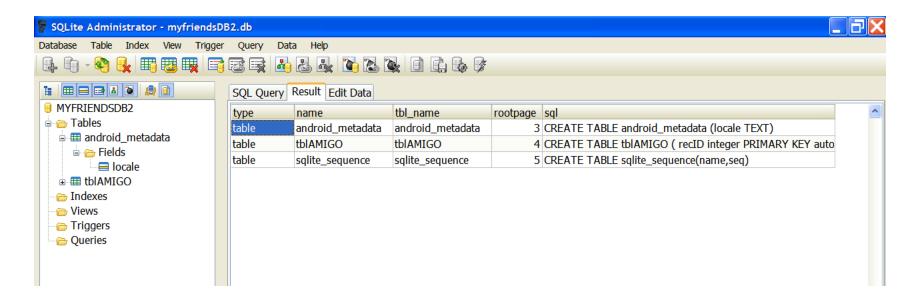


Appendix 1: Database Dictionary - SQLITE Master Table

You may query the SQLITE master table (named: *sqlite_master*) looking for a table, index, or other database object.

Example

select * from sqlite_master;





Appendix 1: Database Dictionary - SQLITE Master Table

In Java code you may phrase the test for existence of a database object using something similar to the following fragment



Appendix 2: Convenient Database Command

In Java code you may phrase the request for "CREATE or REPLACE" a table using the following safe construct:

```
db.execSQL("DROP TABLE IF EXISTS tableXYZ");
```