

The words underlined = name of variable.

SET GenerateCode() to READ text that is typed in by the user in btnGenerate_Click;

SET ReadQRCode() to GET text from the QRCode generated;

Private void GenerateCode() a variable called name with a datatype of string is parsed in the parentheses

{

SET BarcodeWriter() to Bwriter;

SET Bwriter format to QRCode with: (BarcodeFormat.QR_CODE);

Variable of result is SET/INIT to Bwriter which takes the text the user typed;

MapPath() makes use of the Server object and SETs it to a string called path;

Bitmap() with result parsed in the parentheses is SET to barcodeBitmap;

A new MemoryStream is SET to memory

{

A new FileStream() SET to fs is parsed in using() parentheses. Path, FileMode.Create and FileAccess.ReadWrite are parsed in the FileStream() parentheses

{

barcodeBitmap is saved making use of .Save() memory and ImageFormat are parsed in the parentheses;

byte which is an 8 bit integer is SET as an array [] and INIT/SET the memory to an array with .ToArray();

fs writes the length of the bytes into the FileStream();

}

}

imgQRCode DISPLAY is true checked by using .Visible;

.ImageUrl is SET to the path of the QRImage stored in images folder;

}

Private void ReadQRCode() for button to read the QRCode generated;

{

reader variable SET to new BarcodeReader();

filename with datatype of string SET to Path.Combine() concatenating the path of the folder and path of the file within the Path.Combine() parentheses;

Variable of result SET to reader.Decode() in parentheses a new Bitmap() with filename parsed in parentheses;

IF the condition of result is not equal to NULL

THEN PRINT The result as text;

}