



# Taufik Nurrahman

+62 82332905662

official.taufik980@gmail.com

linkedin.com/in/taunur

## Personal Profile

### Address

Nganjuk Regency, East Java, Indonesia

### Date and Place of Birth

11 August 2000, Nganjuk

### Nationality

Indonesia

## Link

 [Github](#)

 [Sololearn](#)

 [Website](#)

## Language

Indonesia

Javanese

English

## Hobbies

- Badminton
- Gaming
- Coding
- Find out about technology

## About Me

I am Taufik Nurrahman, a recent graduate of the D4 Informatics Management program at Surabaya State University. My daily activities involve working on projects related to website and application development. I possess skills in project planning, design, and execution. I have a strong inclination towards continuous learning, particularly in the fields of UI/UX design, website development, and mobile app development.

## Education

### Universitas Negeri Surabaya - Surabaya, Indonesia

D4 Informatics Management, 3.81/4.00 | August 2019 - July 2023

- Acquire proficiency in programming languages to develop websites, desktop applications, and mobile applications, and apply these skills to final projects.
- Develop soft skills such as communication, time management, and collaboration within a group setting to create a range of applications.

### PT. Stechoq Robotika Indonesia - D.I. Yogyakarta, Indonesia

Software Engineering, 87.5/100 | August 2022 - December 2022

- Become the top mentee in software engineering.
- Learn both soft skills and hard skills to collaboratively work on projects with students from various campuses.
- Acquire knowledge in Web Programming, UI/UX Research and Design, Mobile App Development, Artificial Intelligence, Linux, and Server Configuration.

### SMAN 1 Nganjuk - Nganjuk, Indonesia

Mathematics and Natural Science | July 2016 - May 2019

## Organisational Experience

### Biro Badminton

March 2020 - February 2022

- Become the Head of the Badminton Bureau of the Department of Informatics 2020.
- Won the Badminton competition held by the Faculty of Engineering with the 2021 Bureau team.

### English Lecture Forum

July 2017 - August 2018

- Become the facilities and equipment unit of the ELF 2017.
- Monitor the procurement of goods and maintenance of facilities.

## ● Internship Experience

### ○ Independent Campus Program

#### **PT. Hacktivate Teknologi Indonesia - Jakarta, Indonesia**

Front-end React Developer | February 2022 - April 2022

- Comprehend and adeptly implement responsive design development for websites.
- Familiarize yourself with essential skills requisite for a front-end developer.
- Master the utilization of React libraries for front-end development in web and mobile applications.
- Skillfully debug and optimize the performance of developed websites and applications.

#### **PT. Capio Teknologi Indonesia - Surabaya, Indonesia**

Flutter Developer | April 2022 - June 2022

Capio is one of Hacktiv8's KMI Partners. At Capio, I am part of the front-end Mobile division where my responsibilities include:

- Implementing UI designs into applications and ensuring the smooth functionality of both UI and application.
- Developing and implementing highly responsive user interface components using the Flutter SDK.
- Troubleshooting interface software and debugging application code.
- Documenting application changes and developing updates.

## ● Skills

- • Proficient in creating user flows within applications.
- Possess a strong sense of empathy to comprehend user constraints.
- Able to produce wireframes and prototypes.
- Skilled in collaborating with both design and development teams.
- Capable of conducting research to enhance user experiences.
- Familiar with mobile and web behaviors.
- Experienced and adept at using design tools such as Figma and Adobe XD.
- Generate design solutions while considering functionality, aesthetics, and interactivity.
- Comprehend HTML, CSS, and JavaScript.
- Skilled in using version control tools such as Git and Composer.
- Understand REST API concepts and API consumption.
- Familiarity with frameworks like Tailwind, Bootstrap, Vue JS, React JS, Flutter, and Laravel.
- Proficient in crafting responsive web designs.
- Possess an understanding of server and cloud environments.
- Knowledgeable in deployment procedures.
- Acquainted with both functional and object-oriented programming.
- Understanding of backend programming languages, including PHP.
- Able to manage databases, servers, and security systems.

## ● Project

### ○ Website Filmi (Streaming Film Online)

October 2020 - December 2020

- Design the UI/UX of a web streaming platform using Whimsical and Figma.
- Translate the design into frontend code using HTML5, CSS Flexbox, and jQuery.
- Implement functions for administrators to add movies, enable movie search, and facilitate movie streaming on the website using native PHP.

[See Project](#)

### ○ Website E-MON (Monitoring Product and Creation)

April 2021 - June 2021

- Design the UI/UX of a web monitoring using Whimsical and Figma.
- Translate the design into frontend code using HTML, CSS, JavaScript, and the Bootstrap framework.
- Develop functions for product uploading, product classification display, product searching, and enhancing product details using native PHP.

[See Project](#)

### ○ Website Travnur (Travel Online)

August 2021 - December 2021

- Start with User Experience then implement Visual Design with Adobe Xd
- Implement the design on the frontend using HTML, Sass, JavaScript, and the Bootstrap framework.
- Integrate data storage using MySQL as the database, with Laravel 8 serving as the backend.

[See Project](#)

### ○ Application MU-ON (Music Online)

October 2021 - December 2021

- Begin with collaborative design using Figma as a team.
- Slice the design using Flutter to read podcast music from local data and fetch user login backend APIs.
- Utilize native PHP as the backend API for user management.

[See Project](#)

### ○ Website Distro 66 (E-Commerce)

Mei 2022 - June 2022

- Begin by creating a design and frontend for the page to be developed.
- Fetch shopping API with Axios using the ReactJS library, including features like multi-role user login, and adding and deleting data in the admin panel.
- Create a data store from the API using React-Redux.

[See Project](#)

### ○ **Application HKBP (Church)**

April 2022 - Mei 2022

- Slice the provided application UI design using the Flutter framework for the HKBP mobile app.
- Fixing bugs on the existing pages to ensure responsiveness across all devices.
- Fetching data from Alkitab and YouTube Channel V3 APIs using the DIO library and displaying it.

[See Project](#)

### ○ **Application DCS Warehouse (Monitoring Stock Material)**

November 2022 - December 2022

- Design the UI/UX of an application for monitoring stock charts and tables using Figma, and discuss it with the team.
- Slice the completed design into the Flutter framework.
- Fetch data from the API backend using HTTP and display the data in the form of tables, charts, and date-based filters.

[See Project](#)

### ○ **Website Outstanding Student DSS (Decision Support System)**

April 2023 - July 2023

- Conducting research and creating visual designs from wireframes using Whimsical, as well as creating case diagrams using Draw.io.
- Translating the design into frontend code using HTML, CSS, JavaScript, and the Bootstrap framework.
- Implementing functions for administrators to add student data, import/export student grade rankings, and displaying the results of the calculation methods on the student page using Laravel 9 as the backend.

[See Project](#)

### ○ **Application and Website Shamo (E-Commerce)**

October 2023 - December 2023

- Creating a backend for a website dashboard to manage administrators, and then implementing it into an API using Laravel 10.
- Slicing the completed Figma design into the Flutter framework.
- Fetching data from the API backend using HTTP and utilizing the Provider for state management to display the API data.

[See Project](#)

### ○ **Application Hotelio (Hotel Booking)**

October 2021 - December 2021

- Using Firebase to create the API data.
- Slicing the completed Figma design into the Flutter framework.
- Fetching data from the API backend using HTTP and employing GetX for state management to display the API data.

[See Project](#)

## ● Certificate

- **Full-Stack Flutter Developer: Build Hotels App** - BuildWith Angga  
Issued 25 August 2023  
Credential ID : A1NWatxC9J
- **Full-Stack Laravel Flutter 2021: Building E-Commerce and Chat Apps** - BuildWith Angga  
Issued 19 August 2023  
Credential ID : JSJsnbVwn2
- **Certificate Of Appreciation** - Stechoq  
Issued 23 December 2022
- **Certificate Of Achievement** - Stechoq  
Issued 22 December 2022
- **Certificate Of Competition** - Stechoq  
Issued 22 November 2022
- **Lead Computer Operator** - Badan Nasional Sertifikasi Profesi  
Issued 22 September 2022 - until expired (3 years)
- **Front End React Development Kampus Merdeka** - Hacktiv8  
Issued 22 Jul 2022
- **Full-Stack Website Developer** - BuildWith Angga  
Issued 22 December 2021  
Credential ID : 5C45ReJnFA
- **Complete UI Design: Visual Design, Prototype, Usability Test** - BuildWith Angga  
Issued 21 December 2021  
Credential ID : wGOYBztvwm
- **Web Development Fundamentals Course** - Sololearn  
Issued 05 February 2021
- **Responsive Web Design Course** - Sololearn  
Issued 05 February 2021
- **Javascript Fundamentals Course** - Sololearn  
Issued 25 December 2021
- **CSS Fundamentals Course** - Sololearn  
Issued 24 December 2021
- **HTML Fundamentals course** - Sololearn  
Issued 24 December 2021

## ● Registered Copyright

- **E-Monitoring Product And Creation** - LPPM-Universitas Negeri Surabaya  
Issued 1 September 2021 - until expired (50 years)  
Credential ID : EC00202143224
- **Game Bullet Bamboo** - LPPM-Universitas Negeri Surabaya  
Issued 1 September 2021 - until expired (50 years)  
Credential ID : EC00202143224