

# Week retrospective

What did you **achieve last week**?

Try to remember the main things (projects, tools, new methods)

What **worked well**? What did **not**?

- What should you start doing?
- Stop doing?
- Continue doing?

# Reactjs

week 2

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# Last session

- Overview of ReactJS
- Setting up a React environment
- Exploring the file structure
- Creating a basic React app

# This session

- Components
- Introduction to Props and State
- Handling events
- Basic Hooks usage (useState)
- List and keys

# Creating a new react project

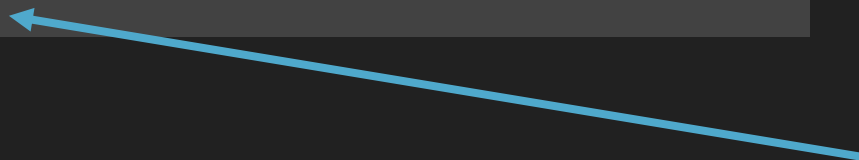
```
npm create vite@latest
```

or

```
npx create-vite your-project-name --template react
```

```
npm install
```

```
npm run dev
```



**NOTE:** from now on we will use `npm run dev` script to run our app in localhost.  
(Basically, it means that you must forget liveserver extension ☺)

```
git init
```

<https://vitejs.dev/guide/#scaffolding-your-first-vite-project>

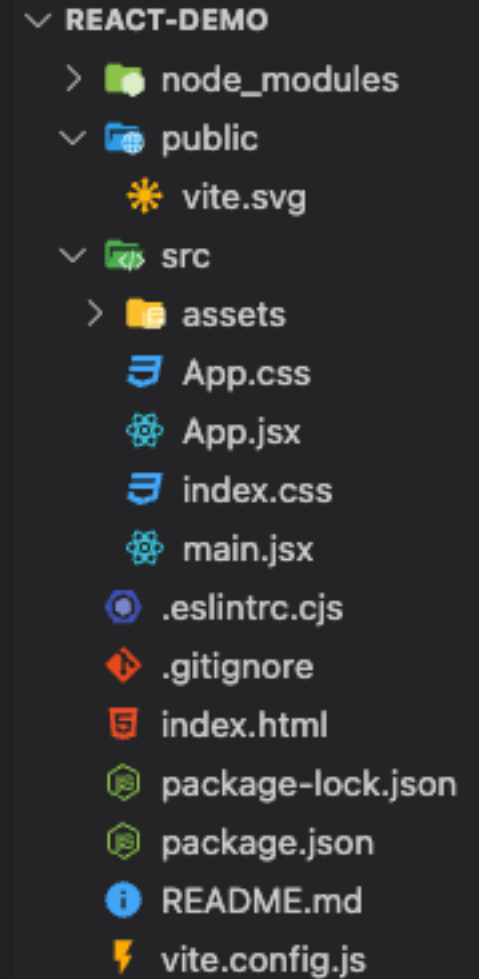
# Created files

**src** - React components

**main.js**: renders the application typically with no need to touch the root component

**App.js**: root component

**index.css**, **App.css**: component specific CSS-files



```

  REACT-DEMO
  ├── node_modules
  ├── public
  │   └── vite.svg
  ├── src
  │   ├── assets
  │   ├── App.css
  │   ├── App.jsx
  │   ├── index.css
  │   └── main.jsx
  ├── .eslintrc.cjs
  ├── .gitignore
  ├── index.html
  ├── package-lock.json
  ├── package.json
  ├── README.md
  └── vite.config.js

```

A screenshot of a file explorer showing the project structure of a React demo. The root directory is 'REACT-DEMO'. It contains several files and folders: 'node\_modules', 'public' (containing 'vite.svg'), 'src' (containing 'assets', 'App.css', 'App.jsx', 'index.css', and 'main.jsx'), '.eslintrc.cjs', '.gitignore', 'index.html', 'package-lock.json', 'package.json', 'README.md', and 'vite.config.js'.

# React basic

```
import React from "react";
import ReactDOM from "react-dom";
```

```
const name = "Margit Tennosaar";
const first_page = 1998;
```

```
const Demo = () => {
  return (
    <div>
      <h1>Hello, my name is {name}</h1>
      <p>I have {2023 - first_page} years of building webpages
        experience</p>
    </div>
  );
};
```

```
ReactDOM.createRoot(document.getElementById('root')).render(
  <React.StrictMode><Demo /></React.StrictMode>
);
```

# SPA in React

Typically **only one** ReactDOM.render() call

```
function Card(props) {
  return (
    <h1> Hello, {props.name}, {props.text}</h1>
  );
}

function App() {
  return (
    <div>
      <Card name="Sara" text="It is nice to see you!" />
      <Card name="Cahal" text="It is nice to see you!" />
    </div>
  );
}

const root = ReactDOM.createRoot(document.getElementById('root'));
root.render(
  <React.StrictMode>
    <App />
  </React.StrictMode>
);
```



# JSX

Similar to XML or HTML

Embedding expressions – `<h1> { JS expression } </h1>`

Self-closing tags if no content- `<Something />`

camelCase – `className`, `onClick`, `fontSize`, `htmlFor`

# Components

Note: Always start component names with a capital letter.

# Function (stateless) component

The simplest way to define a component is to write a JavaScript function.

Also referred to as "presentational", "dumb", or "stateless" components

Functions take input and return an output. The inputs are passed with **props object**, and the output is a **component** instance in plain JSX.

```
function Welcome(props) {  
  return <h1>Hello, {props.name}</h1>;  
}
```

```
const Welcome = (props) => {  
  return <h1>Hello, {props.name}</h1>  
}
```

# Class component

You can also use ES6 Class Components extending from the React component. The extend hooks all the lifecycle methods available in the React component API to the component. This gives you the option to use the `render()` class method. You can also **store and manipulate states**.

Also referred to as "containers", "smart", or "stateful" components

```
class Welcome extends React.Component {  
  render() {  
    return <h1>Hello,{this.props.name}</h1>;  
  }  
}
```

# Props

Props allow you to **pass data** from a **parent (wrapping) component** to a **child (embedded) component**.

```
const Welcome = (props) => {  
  return  
    <h1>Hello, {props.name}</h1>  
}
```

```
class Welcome extends Component {  
  render() {  
    return  
      <h1>Hello, {this.props.name}</h1>;  
  }  
}
```

```
<Welcome name="Margit" />
```

Props are **read-only** and help maintain the unidirectional flow of data in React applications, ensuring a clear and predictable data flow between components.

It is a plain JavaScript object containing data that you pass from a parent component to a child component. Props is creating a custom attribute to the component.

```
const Welcome = (props) => {  
  return  
    <h1>Hello, {props.name}</h1>  
}
```

```
<Welcome name="Margit" />
```

# State

The state **object** is where you store **property values** that belong to the **component**.

The state is used to **change the component**.

Whenever the state changes, the component will **re-render** and reflect the **new state**.

Prior to React 16.8, state was managed in class components. Now, with Hooks like `useState`, functional components can handle state efficiently.

# Hooks



# Hooks rules

- The naming convention of hooks should start with the prefix `use`. So, we can have hooks named `useState`, `useEffect`, etc.
- Hooks must be called at the `top level of a component`, before the return statement. They can't be called inside a conditional statement, loop, or nested functions.
- Hooks must be called from `a React function` (inside a React component or another hook). It shouldn't be called from a Vanilla JS function.

# useState

The most basic and useful React hook

```
import { useState } from 'react';

function Person() {
  const [person, setPerson] = useState({ id: 1, name: 'Margit' });
  const [age, setAge] = useState(29)

  return (
    <div>
      <h2>Person Details</h2>
      <p>ID: {person.id}</p>
      <p>Name: {person.name}</p>
      <p>Age: {age}</p>
    </div>
  );
}

export default Person;
```

```
import { useState } from 'react';
```

```
function Person() {
```

```
  const [person, setPerson] = useState({ id: 1, name: 'Margit' });
```

```
  const [age, setAge] = useState(29)
```

```
  return (
```

```
    <div>
```

```
      <h2>Person Details</h2>
```

```
      <p>ID: {person.id}</p>
```

```
      <p>Name: {person.name}</p>
```

```
      <p>Age: {age}</p>
```

```
    </div>
```

```
  );
```

```
}
```

```
export default Person;
```



# ESlint

# Code Style

**Code style** is the rules and guidelines a specific team/person/company uses while developing a project.

You don't necessarily need to have a code style; however, having a code style can make your code less prone to bugs and prevent some bugs ahead of time, all while making your code more homogeneous.

Having homogeneous code in a big team is essential to improve the long-term maintenance of the project.

The most popular JavaScript tool for enforcing/recommending certain code styles is called **ESLint**.

ESLint is a tool for identifying and reporting patterns found in ECMAScript/JavaScript code to make code more consistent and avoid bugs.

ESLint is written using Node.js to provide a fast runtime environment and easy installation via npm.

# Set up ESLint in vanilla JS projects

- Add extension [ESLint](#) (once)
- Install ESLint check in your project (once in the project)

```
npm install eslint
```

- Set up ESLint (once in the project)

```
npm init @eslint/config
```

- Configure ESLint if needed

```
// .eslintrc file
{
  "rules": {
    "semi": "always"
  }
}
```



# Style Guide

Choose a style guide based on your project needs.

For example, Google does not support react

Rule(Rule Name)	Google	AirBnB	Standard
Semicolons ( <a href="#">semi</a> )	Required	Required	No
Trailing Commas ( <a href="#">comma-dangle</a> )	Required	Required	Not Allowed
Template Strings ( <a href="#">prefer-template</a> )	No Stance	Preferred	No Stance
Space Before Function Parentheses ( <a href="#">space-before-function-paren</a> )	No Space	No Space	Space Required
Import Extensions ( <a href="#">import/extensions</a> )	Allowed	Not Allowed	Allowed
Object Curly Spacing ( <a href="#">object-curly-spacing</a> )	No Space Allowed	Space Required	Space Required
Console Statements ( <a href="#">no-console</a> )	No Stance	None	No Stance
Arrow Functions Return Assignment ( <a href="#">no-return-assign</a> )	No Stance	No	No
React Prop Ordering ( <a href="#">react/sort-prop-types</a> )	N/A	No Stance	No Stance
React Prop Validation ( <a href="#">react/prop-types</a> )	N/A	Required	Not Required
Object Property Shorthand ( <a href="#">object-shorthand</a> )	No Stance	Prefer	No Stance
Object Destructuring ( <a href="#">prefer-destructuring</a> )	No Stance	Prefer	No Stance

<https://github.com/gajus/eslint-config-canonical#table-of-comparison>

# ES lint in Vite projects

proptype errors – to ignore it:

```
"rules": {  
  'react/prop-types': 0  
}
```

*0=off, 1=warn, 2=error. Defaults to 0*

# Lists and keys

By using `map()` function you can create separated items based arrays you have.

```
const numbers = [1, 2, 3, 4, 5];  
const doubled = numbers.map((number) => number * 2);  
console.log(doubled);
```

```
const numbers = [1, 2, 3, 4, 5];  
const listItems = numbers.map((number) =>  
  <li>{number}</li>  
);
```

```
import { useState } from 'react';

function PersonList() {
  const [persons, setPersons] = useState([
    { id: 1, name: 'Margit' },
    { id: 2, name: 'Maria' }
  ]);

  return (
    <div>
      <h2>Person List</h2>
      <ul>
        {persons.map(person => (
          <li key={person.id}>{person.name}</li>
        ))}
      </ul>
    </div>
  );
}

export default PersonList;
```

Keys help React identify which items have changed, are added, or are removed. Keys used within arrays should be unique among their siblings. However, they don't need to be globally unique.

```
{persons.map(person => (  
  <li key={person.id}>{person.name}</li>  
))}
```

# Handling Events

# event handler

With some syntax differences, handling events in React is very similar to handling DOM elements:

## HTML

```
<button onclick="clickHandler()"> Like </button>
```

## React

```
<button onClick={clickHandler}> Like </button>
```

Note: this will execute function on load

```
<button onClick={clickHandler()}> Like </button>
```

```
const clickHandler = () =>
{
  console.log("test");
};
```



# Modifying states

```
const [name, setName] = useState('Margit');
```

```
function handleClick() {  
  setName('Maria');  
}
```

Calling the set function does not change the current state of the executing code. It only affects what useState will return starting from the next render.

# Practice for easter time

[https://github.com/margittennosaar/react\\_basics/blob/main/exercise\\_1.md](https://github.com/margittennosaar/react_basics/blob/main/exercise_1.md)

[https://github.com/margittennosaar/react\\_basics/blob/main/exercise\\_2.md](https://github.com/margittennosaar/react_basics/blob/main/exercise_2.md)

[https://github.com/margittennosaar/react\\_basics/blob/main/exercise\\_3.md](https://github.com/margittennosaar/react_basics/blob/main/exercise_3.md)

[https://github.com/margittennosaar/react\\_basics/blob/main/exercise\\_4.md](https://github.com/margittennosaar/react_basics/blob/main/exercise_4.md)

[https://github.com/margittennosaar/react\\_basics/blob/main/exercise\\_5.md](https://github.com/margittennosaar/react_basics/blob/main/exercise_5.md)

[https://github.com/margittennosaar/react\\_basics/blob/main/exercise\\_6.md](https://github.com/margittennosaar/react_basics/blob/main/exercise_6.md)