

## Experiment number 1: Basics of Python

**"""lambda, map, reduce, filter"""**

**"""A lambda function is a small anonymous function.**

**A lambda function can take any number of arguments, but can only have one expression.  
no need to define a function, pass parameters, return result"""**

```
x = lambda a : a + 10
```

```
print(x(5))
```

```
x = lambda a, b : a * b
```

```
print(x(5, 6))
```

```
x = lambda a, b, c : a + b + c
```

```
print(x(5, 6, 2))
```

**"""output**

```
15
```

```
30
```

```
13
```

**"""**

**"""The filter() function in Python takes in a function and a list as arguments.**

**This offers an elegant way to filter out all the elements of a sequence “sequence”,  
for which the function returns True. """**

```
li = [5, 7, 22, 97, 54, 62, 77, 23, 73, 61]
```

```
odd_list = list(filter(lambda x: (x%2 != 0) , li))
```

```
print(odd_list)
```

```
even_list = list(filter(lambda x: (x%2 == 0) , li))
```

```
print(even_list)
```

**"""output**

```
[5, 7, 97, 77, 23, 73, 61]
```

```
[22, 54, 62]
```

**"""**

**"""map maps element of list to another value as per expression in lambda"""**

```
square_list = list(map(lambda x: x*x,li))
```

```
print(square_list)
```

```
cube_list = list(map(lambda x:x*x*x,li))
```

```
print(cube_list)
```

**"""output**

```
[25, 49, 484, 9409, 2916, 3844, 5929, 529, 5329, 3721]
```

```
[125, 343, 10648, 912673, 157464, 238328, 456533, 12167, 389017, 226981]
```

**"""**

**"""reduces a list to result"""**

```
from functools import reduce
```

```
li = [5, 8, 10, 20, 50, 100]
```

```
sum = reduce((lambda x, y: x + y), li)
```

```
print(sum)
```

```
mult = reduce((lambda x,y:x*y),li)
```

```
print(mult)
```

**"""output**

```
193
```

```
40000000
```

**"""**

```

li = list(range(1,11))
sum_cube_even = reduce( lambda x,y: x+y, list( map( lambda x:x*x*x, list( filter( lambda x: x%2==0, li )
) ) ) )
print(sum_cube_even)
"""output
1800
"""

```

**""" Demonstration of string function.**

**WAP to demonstrate 10 function of string. """**

```

str = "a abcAd "
print(str.capitalize())
print(str.islower())
print(str.isupper())
print(str.isdigit())
print(str.isalpha())
print(str.lower())
print(str.upper())
print(str.strip())
print(str.title())
print(str.replace("Ad","Cd"))
"""output

```

```

A abcad
False
False
False
False
False
a abcad
A ABCAD
a abcAd
A Abcad
a abcCd
"""

```

**"""WAP to sort a string in alphabetical order. """**

```

str = input("enter string:")
words = str.split()
words.sort()
for word in words:
    print(word,end=" ")
"""output

```

```

enter string:this is string
is string this
"""

```

**"""WAP to search a string in given sentence. """**

```

str = input("enter string:")
search_str = input("search string:")
print(str.find(search_str))
"""output

```

```

enter string:this is string

```

```
search string:this
```

```
0
```

```
"""
```

```
"""WAP to substitute a sub string with a given string. """
```

```
str = input("enter string:")
```

```
search_str = input("search string:")
```

```
rep_str = input("replace string:")
```

```
print(str.replace(search_str,rep_str))
```

```
"""output
```

```
enter string:this is string
```

```
search string:is
```

```
replace string:was
```

```
thwas was string
```

```
"""
```

```
"""WAP to count number of vowels in a given string. """
```

```
string=input("Enter string:")
```

```
vowels=0
```

```
for i in string:
```

```
    if(i=='a' or i=='e' or i=='i' or i=='o' or i=='u' or i=='A' or i=='E' or i=='I' or i=='O' or i=='U'):
```

```
        vowels=vowels+1
```

```
print("Number of vowels are:")
```

```
print(vowels)
```

```
"""output
```

```
Enter string:this is string
```

```
Number of vowels are:
```

```
3
```

```
"""
```

```
"""WAP implement encryption algorithm(cipher). """
```

```
def enc(s,k):
```

```
    result=""
```

```
    for i in range(len(s)):
```

```
        char = s[i]
```

```
        if(char.isupper()):
```

```
            result += chr((ord(char) + k-65) % 26 + 65)
```

```
        else:
```

```
            result += chr((ord(char) + k - 97) % 26 + 97)
```

```
    return result
```

```
string=input("Enter string:")
```

```
key = int(input("Enter key:"))
```

```
print("cipher text",enc(string,key))
```

```
"""output
```

```
Enter string:this is string
```

```
Enter key:3
```

```
cipher text wklvqlvqvwlqj
```

```
"""
```

**WAP to capitalize the first character of each word.**

```
str = input("enter string:")
print(str.title())
output
enter string:this is string
This Is String
```

**WAP to count number of spaces.**

```
string=input("Enter string:")
print(string.count(' '))
output
Enter string:this is string
2
```

**WAP to copy a string without spaces.**

```
str=input("Enter string:")
str2 = str.replace(" ", "")
print(str2)
output
Enter string:this is string
thisisstring
```

**WAP to count number of characters in a string.**

```
str=input("Enter string:")
print(len(str))
output
Enter string:this is string
14
```

**Demonstration of list function.**

**WAP to create 5 list using comprehension method.**

```
x = [i for i in range(10)]
print(x)
```

```
x = [i*i for i in range(10)]
print(x)
```

```
x = [i*i*i for i in range(10)]
print(x)
```

```
listOfWords = ["this", "is", "a", "list", "of", "words"]
items = [ word[0] for word in listOfWords ]
print(items)
```

```
string = "Hello 12345 World"
numbers = [x for x in string if x.isdigit()]
print(numbers)
```

```

"""output
[0, 1, 2, 3, 4, 5, 6, 7, 8, 9]
[0, 1, 4, 9, 16, 25, 36, 49, 64, 81]
[0, 1, 8, 27, 64, 125, 216, 343, 512, 729]
['t', 'i', 'a', 'l', 'o', 'w']
['1', '2', '3', '4', '5']
"""

"""WAP to add 2 arrays using list. """
l1 = [1,2,3,4]
l2 = [5,6,7,8]
l3 = []
for i in range (0,len(l1)):
    l3.append(l1[i]+l2[i])
print(l3)
"""output
[6, 8, 10, 12]
"""

"""WAP to demonstrate all list functions. """
l1 = []
l1.append("1")
l2 = ['a','b','a']
l1.extend(l2)
print(l1)
l1.insert(0,'A')
print(l1)
l1.remove('A')
print(l1)
print(l1.index('a'))
print(l1.count('a'))
l1.pop()
print(l1)
l1.reverse()
print(l1)
l1.sort()
print(l1)
l1.clear()
print(l1)
print(len(l1))
print(max(l2))
print(min(l2))
"""output
['1', 'a', 'b', 'a']
['A', '1', 'a', 'b', 'a']
['1', 'a', 'b', 'a']
1
2
['1', 'a', 'b']
['b', 'a', '1']
['1', 'a', 'b']
[]

```

```
0
b
a
"""
```

```
"""WAP to implement stack using list. """
```

```
stack = []
stack.append('a')
stack.append('b')
print(stack)
stack.pop()
print(stack)
"""output
['a', 'b']
['a']
"""
```

```
"""WAP to perform linear search in an array"""
```

```
list = [1,3,4,2,5]
key = 3
h=0
for i in list:
    if i==key:
        h=1
if h==0:
    print("Not found")
else:
    print("Found")
"""output
Found
"""
```

```
"""Demonstration of tuple, dictionary and set."""
```

```
"""a. WAP a program to create a tuple having 20 numbers."""
```

```
t = ()
for i in range(0,21):
    t = t + (i,)
print(t)
"""(0, 1, 2, 3, 4, 5, 6, 7, 8, 9, 10, 11, 12, 13, 14, 15, 16, 17, 18, 19, 20)"""
```

```
"""b. WAP to create a tuple of 20 user entered numbers and create another tuple of even numbers from the before tuple."""
```

```
t_even = ()
for i in t:
    if i%2==0:
        t_even = t_even + (i,)
print(t_even)
"""(0, 2, 4, 6, 8, 10, 12, 14, 16, 18, 20)"""
```

```
"""c. WAP to demonstrate any 10 tuple methods."""
```

```
print(t.count(2)) # 1
print(t.index(4)) # 4
```

```

print(3 in t) # True
for name in ('John','Kate'):
    print("Hello",name)
"""Hello John
Hello Kate"""
print(all(t)) # False
print(len(t)) # 21
print(sorted(t)) # [0, 1, 2, 3, 4, 5, 6, 7, 8, 9, 10, 11, 12, 13, 14, 15, 16, 17, 18, 19, 20]
print(sum(t)) # 210

```

**""d. WAP to check if the given number is present in the tuple or not."""**

```

print(3 in t) # False

```

**""e. WAP to t1==t2, max(), min() methods."""**

```

if t==t_even:
    print("Equal")
else:
    print("Not Equal") # Not Equal
print(max(t)) # 20
print(min(t)) # 0

```

**""f. WAP to create a tuple of colours, tuple of fruits, tuple of quantity. Create a list using ZIP for colour and fruit, then create a tuple of fruit and quantity, and create a zip of fruit, color and quantity."""**

```

colors = ('red','yellow','green')
fruits = ('apple','mango','guava')
quantity = (10,20,30)
cf = zip(colors,fruits)
cflist = list(cf)
print(cflist) # [('red', 'apple'), ('yellow', 'mango'), ('green', 'guava')]
fq = zip(fruits,quantity)
fqtuple = tuple(fq)
print(fqtuple) # (('apple', 10), ('mango', 20), ('guava', 30))
fcq = zip(fruits,colors,quantity)
fcqlist = list(fcq)
print(fcqlist) # [('apple', 'red', 10), ('mango', 'yellow', 20), ('guava', 'green', 30)]

```

**""g. WAP to create a dictionary with any 5 key value pairs, print the dictionary, add an element, and delete an element."""**

```

dict = {
    "name":"ABC",
    "age":23,
    "rollno":123,
    "per":88.85,
    "pr":1
}
print(dict) # {'name': 'ABC', 'age': 23, 'rollno': 123, 'per': 88.85, 'pr': 1}
dict["class"] = "SE"
print(dict) # {'name': 'ABC', 'age': 23, 'rollno': 123, 'per': 88.85, 'pr': 1, 'class': 'SE'}
dict.pop("pr")
print(dict) # {'name': 'ABC', 'age': 23, 'rollno': 123, 'per': 88.85, 'class': 'SE'}

```

**""h. WAP to create 2 dictionary using comprehnesive method."""**

```
i = [1,2,3,4,5]
d1 = {}
for x in i:
    d1[x] = x*x
print(d1) # {1: 1, 2: 4, 3: 9, 4: 16, 5: 25}
fruits = ['apple', 'mango', 'banana','cherry']
d2 = {}
for x in fruits:
    d2[x] = len(x)
print(d2) # {'apple': 5, 'mango': 5, 'banana': 6, 'cherry': 6}
```

**""i. WAP to demonstrate 5 dictionary methods."""**

```
print(d2) # {'apple': 5, 'mango': 5, 'banana': 6, 'cherry': 6}
d2.clear()
print(d2) # {}
print(d2.get('apple','None')) # None
print(d1.items()) # dict_items([(1, 1), (2, 4), (3, 9), (4, 16), (5, 25)])
d1.pop(2)
print(d1) # {1: 1, 3: 9, 4: 16, 5: 25}
print(d1.values()) # dict_values([1, 9, 16, 25])
```



## Experiment number 2: Decision making and functions

```
def prime(x):
    if(x<3):
        print("Not Prime")
        return
    else:
        for j in range(2,i-1):
            if(i%j==0):
                print("Not Prime")
                return
        print("Prime")
    return

def fib(x):
    a=0
    b=1
    print(a,end=" ")
    x-=1
    while(x!=0):
        c = a+b
        a=b
        b=c
        print(a,end=" ")
        x-=1

def gcd(a,b):
    if b==0:
        return a
    else:
        return gcd(b,a%b)

def cal(a,b):
    print("a+b:",a+b)
    print("a-b:",a-b)
    print("a*b:",a*b)
    if b!=0:
        print("a/b:",a/b)
    else:
        print("a/b:error")

"""WAP to calculate area of circle"""
r = float(input("Enter radius:"))
print("area of circlce:",3.14*r*r)
"""output
Enter radius:5
area of circlce: 78.5
"""

"""WAP to check prime number"""
i = int(input("enter number:"))
prime(i)
```

"""**output**

enter number:13

Prime

"""

"""**WAP to generate fibonacci series**"""

```
i = int(input("Enter number:"))
```

```
print("Fibonacci series: ",end="")
```

```
fib(i)
```

"""**output**

Enter number:5

Fibonacci series: 0, 1, 1, 2, 3,

"""

"""**WAP to calculate GCD.** """

```
i = int(input("First number:"))
```

```
j = int(input("Second number:"))
```

```
print(gcd(i,j))
```

"""**output**

First number:64

Second number:24

8

"""

"""**WAP to create a simple calculator that can add, multiply, subtract, using functions.** """

```
i = int(input("a:"))
```

```
j = int(input("b:"))
```

```
cal(i,j)
```

"""**output**

a:10

b:2

a+b: 12

a-b: 8

a\*b: 20

a/b: 5.0

"""

"""**WAP to generate pattern**

\*

\*\*

\*\*\*

\*\*\*\*"""

```
n=int(input("No of lines:"))
```

```
for i in range(0,n+1):
```

```
    for j in range(0,i):
```

```
        print("*",end=" ")
```

```
    print("")
```

```
"""output
```

```
No of lines:5
```

```
*
* *
* * *
* * * *
* * * * *
"""
```

```
"""WAP to generate pattern
```

```
1
2 3
4 5 6
7 8 9 10"""
```

```
n=int(input("No of lines:"))
```

```
x=1
```

```
for i in range(0,n+1):
```

```
    for j in range(0,i):
```

```
        print(x,end=" ")
```

```
        x+=1
```

```
    print("")
```

```
"""output
```

```
No of lines:5
```

```
1
2 3
4 5 6
7 8 9 10
11 12 13 14 15
"""
```

```
"""WAP to generate pattern
```

```
A
```

```
A B
```

```
A B C
```

```
A B C D"""
```

```
n=int(input("No of lines:"))
```

```
for i in range(0,n+1):
```

```
    x='A'
```

```
    for j in range(0,i):
```

```
        print(x,end=" ")
```

```
        x = chr(ord(x)+1)
```

```
    print("")
```

```
"""output
```

```
No of lines:4
```

```
A
A B
A B C
A B C D
"""
```

```
"""WAP to generate pattern
```

```
    *
```

```
   **
```

```
  ***
```

```
 *****
```

```
n=int(input("No of lines:"))
```

```
for i in range(0,n+1):
```

```
    for j in range(0,n-i):
```

```
        print(" ",end=" ")
```

```
    for j in range(0,i):
```

```
        print("*",end=" ")
```

```
    print("")
```

```
"""output
```

```
    *
```

```
   **
```

```
  ***
```

```
 *****
```

```
*****
```

```
"""
```

```
"""WAP to print even numbers between m and n. """
```

```
m = int(input("m:"))
```

```
n = int(input("n:"))
```

```
for i in range(m+1,n):
```

```
    if i%2==0:
```

```
        print(i,end=" ")
```

```
"""output
```

```
m:10
```

```
n:20
```

```
12, 14, 16, 18,
```

```
"""
```

### Experiment number 3: Object oriented programming using python

"""Object oriented programming.

- a. class and object.
- b. constructors.
- c. class variables/ class methods.
- d. inheritance.
- e. super.
- f. polymorphism.
- g. constructor with inheritance. """

```
class MyClass:
    var = "blah"
    def __init__(self,x="blank"):
        self.var=x
    def func(self):
        print("This is a message inside the class.")
        print("var = ",self.var)
```

```
obj = MyClass()
print(obj.var)
obj.func()
obj2 = MyClass()
obj2.var = "ABC"
print(obj2.var)
obj2.func()
obj3 = MyClass("third")
obj3.func()
```

```
class Polygon:
    sides=0
    def __init__(self,n=0):
        self.sides=n
    def count(self):
        print("no of sides:",self.sides)
```

```
class Triangle(Polygon):
    a=0
    b=0
    c=0
    def __init__(self,x,y,z=None):
        super().__init__(3)
        if z is None:
            self.a = x
            self.b = y
        else:
            self.a = x
            self.b = y
            self.c = z

    def count(self):
        print("no of sides of triangle:",self.sides)
    def print_area(self):
```

```
print("Area",(self.a*self.b)/2)
```

```
t = Triangle(10,20)
```

```
t.count()
```

```
t.print_area()
```

```
"""
```

### **Output**

```
blank
```

```
This is a message inside the class.
```

```
var = blank
```

```
ABC
```

```
This is a message inside the class.
```

```
var = ABC
```

```
This is a message inside the class.
```

```
var = third
```

```
no of sides of triangle: 3
```

```
Area 100.0"""
```

## Experiment number 4: File handling

### """To implement file handling

- WAP to write into file.
- WAP to read into the file.
- WAP to count the no. of words in a file.
- WAP to count the no. spaces in a file.
- WAP to copy content in uppercase from file 1 to file 2
- WAP to demonstrate any 10 file methods.
- WAP to demonstrate use of 'seek' and 'tell' methods.
- WAP to demonstrate zipping and unzipping.
- WAP to copy an image file. """

```
f = open('temp.txt','w')
f.write("This is first line\n")
f.write("This is second line")
f.close()
```

```
f = open('temp.txt','r')
print(f.read())
f.close()
```

### """output

```
This is first line
This is second line
"""
```

```
n=0
s=0
with open("temp.txt",'r') as file, open("temp2.txt",'w') as file2:
    data = file.readlines()
    for line in data:
        word = line.split()
        x = line.upper()
        file2.write(x)
        for w in word:
            n+=1
            s+=1
        s-=1
print(n)
print(s)
"""output
8
6
"""
```

```
f = open("temp2.txt",'r')
print(f.read())
print(f.tell())
f.seek(32)
print(f.readline())
f.close()
```

```
"""output
THIS IS FIRST LINE
THIS IS SECOND LINE
39
ND LINE
"""

import zipfile
import os
zfile = zipfile.ZipFile('zfile.zip','w')
zfile.write('pyCal.py', compress_type=zipfile.ZIP_DEFLATED)
zfile.close()
"""output
Zip file created, check folder
"""

zfile = zipfile.ZipFile('zipDrive.zip','w')
for folder, subfolder, files in os.walk('.'):
    for file in files:
        if file.endswith('.py'):
            zfile.write(file,compress_type=zipfile.ZIP_DEFLATED)
zfile.close()
"""output
Zip file created, check folder
"""

import shutil
shutil.copy('icon.gif','icon2.gif')
"""output
Image file copied, check folder
"""
```



## Experiment number 5: GUI programming and database

"""GUI programming in Python. """

"""Basic tkinter GUI"""

```
import tkinter as tk
```

```
"""importing tkinter module if python 3.X else Tkinter if python 2.X"""
```

```
m = tk.Tk()
```

```
m.title('PyGui')
```

```
"""creating m as main window to which all other widgets will be attached
```

```
title of window = PyGui"""
```

```
l1 = tk.Label(m, text="Hello world!")
```

```
"""label widget with master window as root window and text to display is Hello world!"""
```

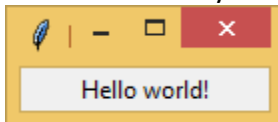
```
l1.pack()
```

```
"""attached and fit the widget to master window"""
```

```
m.mainloop()
```

```
"""main loop which is an infinite loop until window is closed, waits for events on widgets after opening main window
```

```
there can be only one mainloop of main window"""
```



"""tkinter Label"""

```
import tkinter as tk
```

```
m = tk.Tk()
```

```
m.title('PyLabel')
```

```
l1 = tk.Label(m, text="Hello world!")
```

```
"""label widget user can view but can not interact with"""
```

```
"""label widget with master window as root window and text to display is Hello world!"""
```

```
l1.pack(side="left")
```

```
"""attached as left align and fit the widget to master window"""
```

```
"""image as label"""
```

```
logo = tk.PhotoImage(file="icon.gif")
```

```
l2 = tk.Label(m, image=logo)
```

```
l2.pack(side="right")
```

```
caption = "A label text \nin background color, foreground color, font and font size"
```

```
l3 = tk.Label(m, text=caption, bg="red", fg="yellow", font="Verdana 10 bold italic", justify="center")
```

```
l3.pack()
```

```
m.mainloop()
```



## ""tkinter Message""

""Message widget can be used to display short text message similar to Label but much more flexible""

```
import tkinter as tk
m = tk.Tk()
m.title('pyMessage')
messageText = "To BE \nor not to BE, \nthat is the question\n - william shakespeare"
msg = tk.Message(m,text=messageText)
msg.config(bg="light green",
            bd="50",
            cursor="spider",
            font=("times",24,"italic"),
            fg="red",
            justify="center",
            padx=20,
            pady=20,
            relief="ridge",
            takefocus=True,
            highlightbackground="yellow",
            highlightthickness=2,
            highlightcolor="red"
            )
```

""bg or background for background color

bd or borderwidth

cursor for type of cursor to show when hovered on message widget

font to change font name, size, style

fg or foreground for foreground color

justify text left, right, center

padx horizontal padding

pady vertical padding

default border is flat other values sunken, raised, groove, ridge

takefocus allows focus default false, press tab key

highlightbackground color when not focus

highlightcolor color when focused

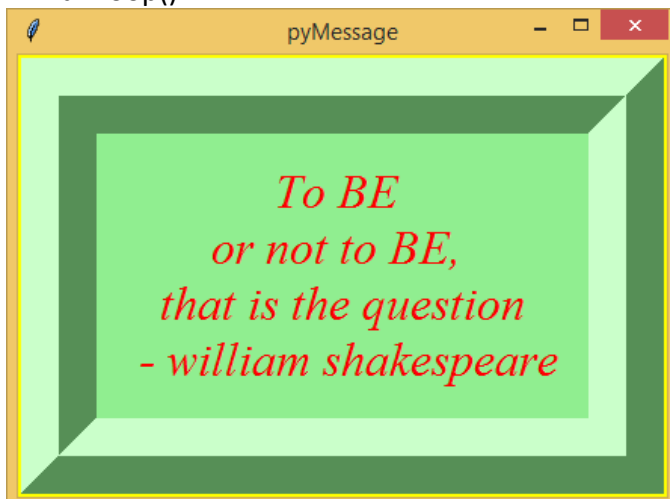
highlightthickness thickness of focus

""

```
msg.pack()
```

```
m.minsize(200,200)
```

```
m.mainloop()
```



### ""tkinter Button""

""a button is a widget with which user can interact with  
only one font for button text  
python function associated with button""

```
import tkinter as tk
def show_msg():
    print("Hi")

m = tk.Tk()
m.title("PyButton")
b1 = tk.Button(m,text="show",fg="red",command=show_msg)
b1.pack(side="left")
b2 = tk.Button(m,text="quit",command=quit)
b2.pack(side="right")
m.mainloop()
```



### ""tkinter Checkbox""

""checkbox button or option button  
choose multiple from options  
if a radio button is pressed py function can be called  
they are associated with same variable  
""

```
import tkinter as tk
def show_choice_mob():
    if(mob.get()==1):
        print("you have mobile")
    else:
        print("you do not have mobile")

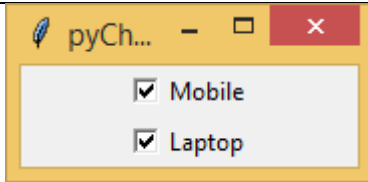
def show_choice_lap():
    if(laptop.get()==1):
        print("you have laptop")
    else:
        print("you do not have laptop")

m = tk.Tk()
m.title("pyCheckbox")

mob = tk.IntVar()
cm = tk.Checkbutton(m,text="Mobile",variable=mob,width="20",command=show_choice_mob).pack()

laptop = tk.IntVar()
cl = tk.Checkbutton(m,text="Laptop",variable=laptop,width="20",command=show_choice_lap).pack()

m.mainloop()
```



### ""tkinter Radio""

""radio button or option button

choose only one from options

if a radio button is pressed py function can be called

they are associated with same variable

""

```
import tkinter as tk
```

```
def show_choice():
```

```
    print(v.get())
```

```
m = tk.Tk()
```

```
m.title("pyRadio")
```

```
v = tk.IntVar()
```

```
v.set(1) # set default value
```

```
""similar to IntVar(), StringVar() for string, DoubleVar() for float, BooleanVar() for boolean 1 and 0""
```

```
l = tk.Label(m,text="Choose any one option from below")
```

```
l.config(justify="center")
```

```
l.pack()
```

```
r1 = tk.Radiobutton(m,padx=10,width=20,text="python",variable=v,value=1,command=show_choice)
```

```
r1.pack()
```

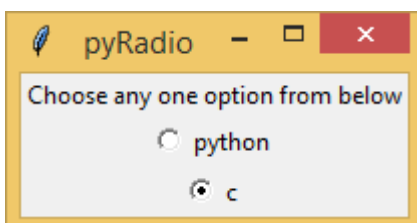
```
r2
```

```
tk.Radiobutton(m,padx=10,width=20,text="c",variable=v,value=2,indicatoron=1,command=show_choi  
ce)
```

```
""indicatoron=0 no radio button but a button form""
```

```
r2.pack()
```

```
m.mainloop()
```



```
"""tkinter application"""
```

```
"""Entry widget reads a string"""
```

```
import tkinter as tk
```

```
def show_add():
```

```
    a = int(e1.get(),10) # read value of first entry, convert to int
```

```
    b = int(e2.get(),10) # read value of second entry, convert to int
```

```
    c = a+b # add
```

```
    e3.delete(0,tk.END) # empty previous content of answer entry
```

```
    e3.insert(0,str(c)) # write answer in string form
```

```
m = tk.Tk()
```

```
m.title("pyEntry")
```

```
l1 = tk.Label(m,text="First Number")
```

```
l2 = tk.Label(m,text="Second Number")
```

```
l3 = tk.Label(m,text="Answer")
```

```
l1.grid(row=0,column=0)
```

```
l2.grid(row=1,column=0)
```

```
l3.grid(row=2,column=0)
```

```
e1 = tk.Entry(m)
```

```
e1.insert(0,"0")
```

```
e2 = tk.Entry(m)
```

```
e2.insert(0,"0")
```

```
e3 = tk.Entry(m)
```

```
e3.insert(0,"0")
```

```
e1.focus_set()
```

```
e1.grid(row=0,column=1)
```

```
e2.grid(row=1,column=1)
```

```
e3.grid(row=2,column=1)
```

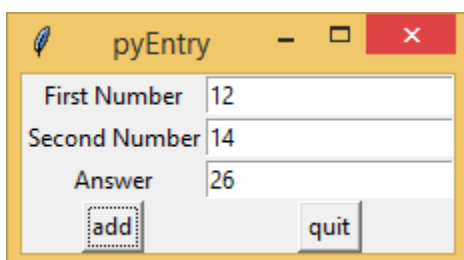
```
b1 = tk.Button(m,text="add",command=show_add)
```

```
b2 = tk.Button(m,text="quit",command=quit)
```

```
b1.grid(row=3,column=0)
```

```
b2.grid(row=3,column=1)
```

```
m.mainloop()
```



## """Database connection using Python.

Employee table

1.
  - a. WAP to create a database.
  - b. WAP to open a database.
  - c. WAP to add a data in database.
  - d. WAP to implement cursor.
  - e. WAP to update database.
  - f. WAP to delete data from database. """

```
import sqlite3 as sq
from sqlite3 import Error
try:
    conn = sq.connect('test2.db')
    print("Database opened")
    q = "create table if not exists std(sroll int primary key not null, sname text not null, sage int not null
)"
    try:
        c = conn.cursor()
        c.execute(q)
        conn.commit()
        print("table created")
        q1 = "insert or ignore into std(sroll, sname, sage) values(123,'ABC',23)"
        q2 = "insert or ignore into std(sroll, sname, sage) values(234,'DEF',24)"
        q3 = "insert or ignore into std(sroll, sname, sage) values(345,'XYZ',25)"
        try:
            c.execute(q1)
            c.execute(q2)
            c.execute(q3)
            conn.commit()
            print(c.lastrowid," rows inserted")
        try:
            q = "select sroll, sname from std where sage>?"
            x=23
            c.execute(q,(x,))
            conn.commit()
            rows = c.fetchall()
            for row in rows:
                print(row)
        except Error as e:
            print(e)
        try:
            q = "update std set sage=? where sroll=?"
            x=25
            y=123
            c.execute(q,(x,y))
            conn.commit()
            print(c.rowcount," rows updated")
        except Error as e:
            print(e)
        try:
```

```
q = "delete from std where sage=?"
x=25
c.execute(q,(x,))
conn.commit()
print(c.rowcount," rows deleted")
except Error as e:
    print(e)
except Error as e:
    print(e)
except Error as e:
    print(e)
except Error as e:
    print(e)
finally:
    conn.close()

"""
```

### **Output**

```
Database opened
table created
4 rows inserted
(234, 'DEF')
(345, 'XYZ')
1 rows updated
2 rows deleted"""
```

## Experiment number 6: Web programming

"""Program to perform UDP connection. """

"""UdpServer.py"""

```
import socket
```

```
localIP = "127.0.0.1"
```

```
localPort = 20001
```

```
bufferSize = 1024
```

```
msgFromServer = "Hello UDP Client"
```

```
bytesToSend = str.encode(msgFromServer)
```

```
# Create a datagram socket
```

```
UDPServerSocket = socket.socket(family=socket.AF_INET, type=socket.SOCK_DGRAM)
```

```
# Bind to address and ip
```

```
UDPServerSocket.bind((localIP, localPort))
```

```
print("UDP server up and listening")
```

```
# Listen for incoming datagrams
```

```
while (True):
```

```
    bytesAddressPair = UDPServerSocket.recvfrom(bufferSize)
```

```
    message = bytesAddressPair[0]
```

```
    clientMsg = "Message from Client:{}".format(message)
```

```
    print(clientMsg)
```

```
    address = bytesAddressPair[1]
```

```
    clientIP = "Client IP Address:{}".format(address)
```

```
    print(clientIP)
```

```
# Sending a reply to client
```

```
UDPServerSocket.sendto(bytesToSend, address)
```

"""UdpClient.py"""

```
import socket
```

```
msgFromClient = "Hello UDP Server"
```

```
bytesToSend = str.encode(msgFromClient)
```

```
serverAddressPort = ("127.0.0.1", 20001)
```

```
bufferSize = 1024
```

```
# Create a UDP socket at client side
```

```
UDPClientSocket = socket.socket(family=socket.AF_INET, type=socket.SOCK_DGRAM)
```

```
# Send to server using created UDP socket
```

```
UDPClientSocket.sendto(bytesToSend, serverAddressPort)
```

```
msgFromServer = UDPClientSocket.recvfrom(bufferSize)
```

```
msg = "Message from Server {}".format(msgFromServer[0])
```

```
print(msg)
```



"""**output**

```
>>>python UdpServer.py
```

UDP server up and listening

Message from Client:b'Hello UDP Server'

Client IP Address:('127.0.0.1', 57223)

```
>>>python UdpClient.py
```

Message from Server b'Hello UDP Client'"""

"""Program to demonstrate simple socket programming. """

# connect to google using socket

import socket

import sys

try:

s = socket.socket(socket.AF\_INET, socket.SOCK\_STREAM)

print("Socket successfully created")

except socket.error as err:

print("socket creation failed with error %s" % (err))

# default port for socket

port = 80

try:

host\_ip = socket.gethostbyname('www.google.com')

except socket.gaierror:

print("there was an error resolving the host")

# connecting to the server

s.connect((host\_ip, port))

print("the socket has successfully connected to google on port == %s" % (host\_ip))

"""**output**

Socket successfully created

the socket has successfully connected to google on port == 172.217.160.196

"""

```
"""Server for multithreaded (asynchronous) chat application."""
```

```
"""ChatServer.py"""
```

```
from socket import AF_INET, socket, SOCK_STREAM
```

```
from threading import Thread
```

```
def accept_incoming_connections():
```

```
    """Sets up handling for incoming clients."""
```

```
    while True:
```

```
        client, client_address = SERVER.accept()
```

```
        print("%s:%s has connected." % client_address)
```

```
        client.send(bytes("Greetings from the cave! Now type your name and press enter!", "utf8"))
```

```
        addresses[client] = client_address
```

```
        Thread(target=handle_client, args=(client,)).start()
```

```
def handle_client(client): # Takes client socket as argument.
```

```
    """Handles a single client connection."""
```

```
    name = client.recv(BUFSIZ).decode("utf8")
```

```
    welcome = 'Welcome %s! If you ever want to quit, type {quit} to exit.' % name
```

```
    client.send(bytes(welcome, "utf8"))
```

```
    msg = "%s has joined the chat!" % name
```

```
    broadcast(bytes(msg, "utf8"))
```

```
    clients[client] = name
```

```
    while True:
```

```
        msg = client.recv(BUFSIZ)
```

```
        if msg != bytes("{quit}", "utf8"):
```

```
            broadcast(msg, name + ": ")
```

```
        else:
```

```
            client.send(bytes("{quit}", "utf8"))
```

```
            client.close()
```

```
            del clients[client]
```

```
            broadcast(bytes("%s has left the chat." % name, "utf8"))
```

```
            break
```

```
def broadcast(msg, prefix=""): # prefix is for name identification.
```

```
    """Broadcasts a message to all the clients."""
```

```
    for sock in clients:
```

```
        sock.send(bytes(prefix, "utf8") + msg)
```

```
clients = {}
```

```
addresses = {}
```

```
HOST = "
```

```
PORT = 33000
```

```
BUFSIZ = 1024
```

```
ADDR = (HOST, PORT)
```

```

SERVER = socket(AF_INET, SOCK_STREAM)
SERVER.bind(ADDR)

if __name__ == "__main__":
    SERVER.listen(5)
    print("Waiting for connection...")
    ACCEPT_THREAD = Thread(target=accept_incoming_connections)
    ACCEPT_THREAD.start()
    ACCEPT_THREAD.join()
SERVER.close()

```

### """"ChatClient.py""""

""""Script for Tkinter GUI chat client.""""

```

from socket import AF_INET, socket, SOCK_STREAM
from threading import Thread
import tkinter

```

```

def receive():
    """Handles receiving of messages."""
    while True:
        try:
            msg = client_socket.recv(BUFSIZ).decode("utf8")
            msg_list.insert(tkinter.END, msg)
        except OSError: # Possibly client has left the chat.
            break

```

```

def send(event=None): # event is passed by binders.
    """Handles sending of messages."""
    msg = my_msg.get()
    my_msg.set("") # Clears input field.
    client_socket.send(bytes(msg, "utf8"))
    if msg == "{quit}":
        client_socket.close()
        top.quit()

```

```

def on_closing(event=None):
    """This function is to be called when the window is closed."""
    my_msg.set("{quit}")
    send()

```

```

top = tkinter.Tk()
top.title("Chatter")

```

```

messages_frame = tkinter.Frame(top)
my_msg = tkinter.StringVar() # For the messages to be sent.
my_msg.set("Type your messages here.")
scrollbar = tkinter.Scrollbar(messages_frame) # To navigate through past messages.
# Following will contain the messages.

```

```

msg_list = tkinter.Listbox(messages_frame, height=15, width=50, yscrollcommand=scrollbar.set)
scrollbar.pack(side=tkinter.RIGHT, fill=tkinter.Y)
msg_list.pack(side=tkinter.LEFT, fill=tkinter.BOTH)
msg_list.pack()
messages_frame.pack()

entry_field = tkinter.Entry(top, textvariable=my_msg)
entry_field.bind("<Return>", send)
entry_field.pack()
send_button = tkinter.Button(top, text="Send", command=send)
send_button.pack()

top.protocol("WM_DELETE_WINDOW", on_closing)

#----Now comes the sockets part----
HOST = input('Enter host: ')
PORT = input('Enter port: ')
if not PORT:
    PORT = 33000
else:
    PORT = int(PORT)

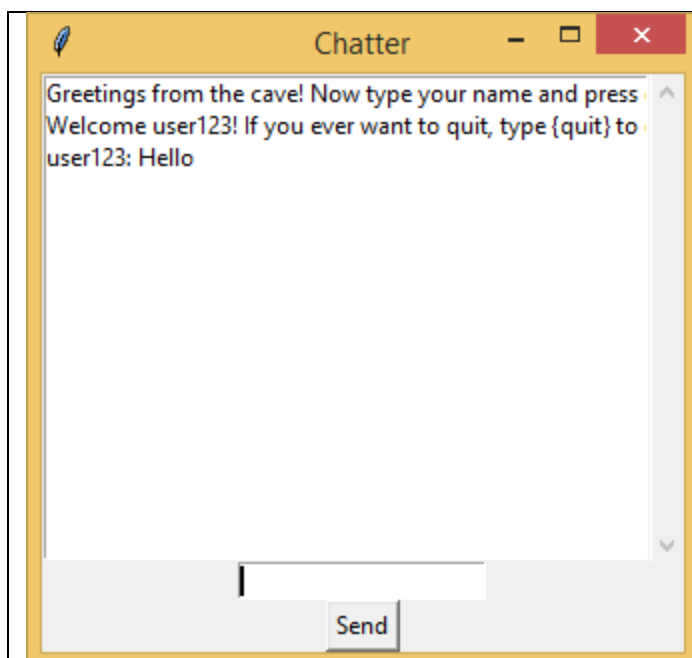
BUFSIZ = 1024
ADDR = (HOST, PORT)

client_socket = socket(AF_INET, SOCK_STREAM)
client_socket.connect(ADDR)

receive_thread = Thread(target=receive)
receive_thread.start()
tkinter.mainloop() # Starts GUI execution.

"""output
>>>python ChatServer.py
Waiting for connection...
127.0.0.1:50190 has connected. """

```



**"""Socket Programming and file server.**

**Program to demonstrate client-server file transfer. """**

**"""FileServer.py"""**

```
import socket                # Import socket module

port = 60000                 # Reserve a port for your service.
s = socket.socket()          # Create a socket object
host = socket.gethostname()  # Get local machine name
s.bind((host, port))         # Bind to the port
s.listen(5)                  # Now wait for client connection.

print('Server listening....')

while True:
    conn, addr = s.accept()  # Establish connection with client.
    print('Got connection from', addr)
    data = conn.recv(1024)
    print('Server received', repr(data))

    filename='temp.txt'
    f = open(filename,'rb')
    l = f.read(1024)
    while (l):
        conn.send(l)
        print('Sent ',repr(l))
        l = f.read(1024)
    f.close()

    print('Done sending')
    conn.send('connection end')
    conn.close()
```

**"""FileClient.py"""**

```
import socket                # Import socket module

s = socket.socket()          # Create a socket object
host = socket.gethostname()  # Get local machine name
port = 60000                 # Reserve a port for your service.
s.connect((host, port))
s.send("Hello server!")

with open('received_file', 'wb') as f:
    print('file opened')
    while True:
        print('receiving data...')
        data = s.recv(1024)
        print('data=%s', (data))
        if not data:
            break
        # write data to a file
        f.write(data)
```

```
f.close()
print('Successfully get the file')
s.close()
print('connection closed')
```

```
"""Program to download a webpage. """
```

```
from urllib.request import urlopen
html = urlopen("http://www.google.com/")
print(html.read())
```

```
"""output
```

```
Code of entire web page
```

```
"""
```