

# IMDB MOVIE ANALYSIS

**ACME CORPORATION**

By: Rebecca Redmond, Wendy Merchant, George Tavlarios, John Trotto

# BUSINESS RELEVANCE

- US Film industry generates \$35.3 billion per year (statista)
- With the ongoing rise of streaming the industry looks to grow even more in the future
- Business questions
  - ▷ How does movie genre relate to revenue?
  - ▷ Do top directors and actors tend to make higher earning films?
  - ▷ Which rating had a stronger relationship with movie's revenue?
    - Votes, Rating, and Metascore
- By providing an accurate assessment of what factors determine a film's revenue, studios and streaming services will look to Acme as consultants when drafting up new movie ideas

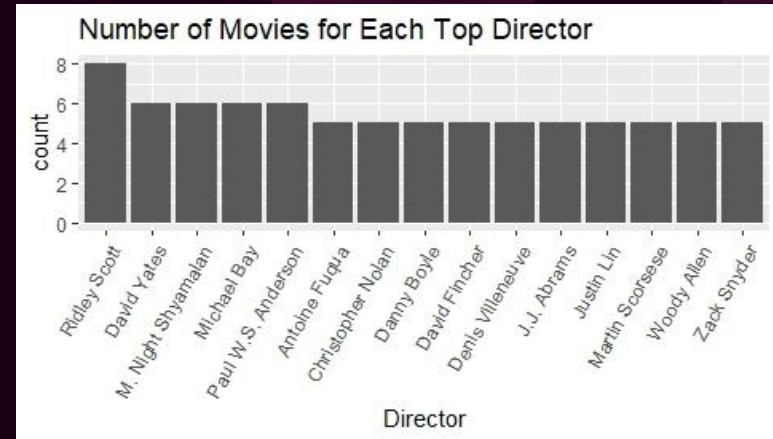
# DATASET

- Data: IMDB movie data set
- Source:  
<https://www.kaggle.com/PromptCloudHQ/imdb-data>
- Units of Analysis: Data set includes the 1,000 most popular ranked movies by IMDB from 2006-2016
  - 838 movies included in analysis due to some missing values for revenue and metascore
- Key Variables: Revenue, Genre, Metascore, Ratings, Votes, Director (top director indicated by binary variable), Runtime
  - Top director includes the 15 directors with the most movies in dataset

# INITIAL ANALYSIS - DIRECTOR

- Hypothesis test conducted showed a significant difference between mean revenue of top and non-top directors (p-value = .0004)
- Mean top directors = 139.13 million  
Mean non-top = 77.20 million

Many of these directors are known for popular and long series (e.g. David Yates: Harry Potter, Justin Lin: Fast & Furious). This dataset does not account for franchises, but it is worth noting from a business perspective that revenue may not necessarily be driven the directors themselves, but rather their specific projects.



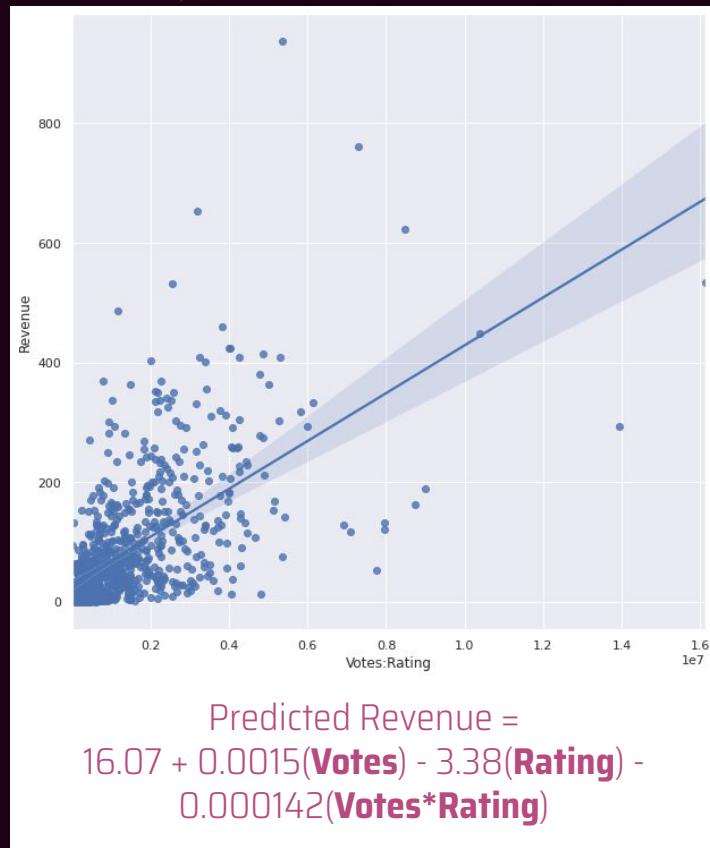
# ONE-WAY ANOVA SHOWS DIFFERENCE IN GENRE

- To determine if there is a statistically significant difference in revenue across various genres, a One-Way ANOVA was conducted
  - $H_0$  = Average revenue is equal
  - $H_A$  = Average revenue is not equal
- Since  $p < 0.001$ , there is statistical evidence to believe average revenues across genre is not consistent

	Df	Sum <sup>2</sup>	Mean <sup>2</sup>	F value	p-value
Genre	12	1757510	146459	16.71	<b>&lt;0.001</b>
Residuals	859	7528477	8764		

# REVENUE CORRELATES WITH POPULARITY

- Correlation test shows a positive relationship between votes, rating, and revenue
  - Votes and rating, which are determined by users, show that popularity of the film among fans and IMDB users after its release corresponded highly with a movie's high revenue
  - As votes increased, so does revenue
  - A slight decrease in votes results in an increase in revenue



# COMPARISON OF DATA MINING TOOLS

Model	Stepwise Linear Regression	Tree	KNN (k=17)	Neural Network	5th Model
Variables Included in Model	ZEV_Revenue_Director Votes ZEV_Votes_Director ZEV_Revenue_Actors ZEV_Votes_Actors ZEV_Rating_Director ZEV_Revenue_Genre ZEV_Metascore_Genre Metascore ZEV_Votes_Genre Runtime	Votes, Drama, Animation, Runtime, Adventure, Metascore	Genre, Runtime, Votes, Top Director	Year, Runtime, Rating, Votes, Metascore	Votes ZEV_Rating_Genre ZEV_Votes_Genre ZEV_Votes_Actors ZEV_Metascore_Genre Runtime
Train MSE	2229.46	4407.25	5284.9	5726.34	4845.26
Test MSE	2262.55	4718.12	6418.7	6339.71	6247.79

# KNN & NEURAL NETWORK MODELS ARE NOT TOO INSIGHTFUL

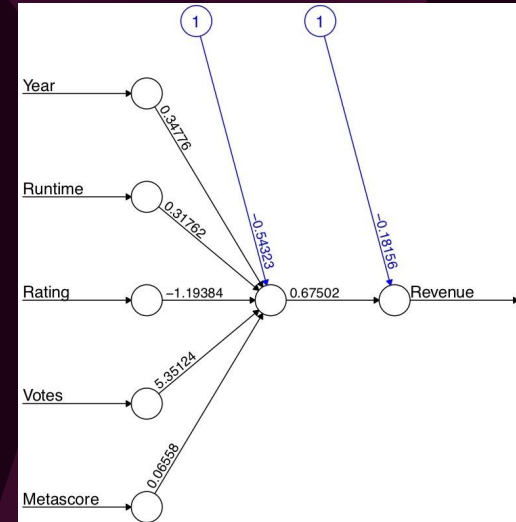
- Both had higher MSE's when compared to Tree & Stepwise
- Both have outputs that are difficult to interpret to make any real-world conclusions
- The main finding we took from both of these models is that Votes has a great impact on revenue

## KNN

Model that included Votes as the only rating metric (ie. ratings and metascore variables were left out) had the lowest train and test MSE out of all models tested

## Neural Network

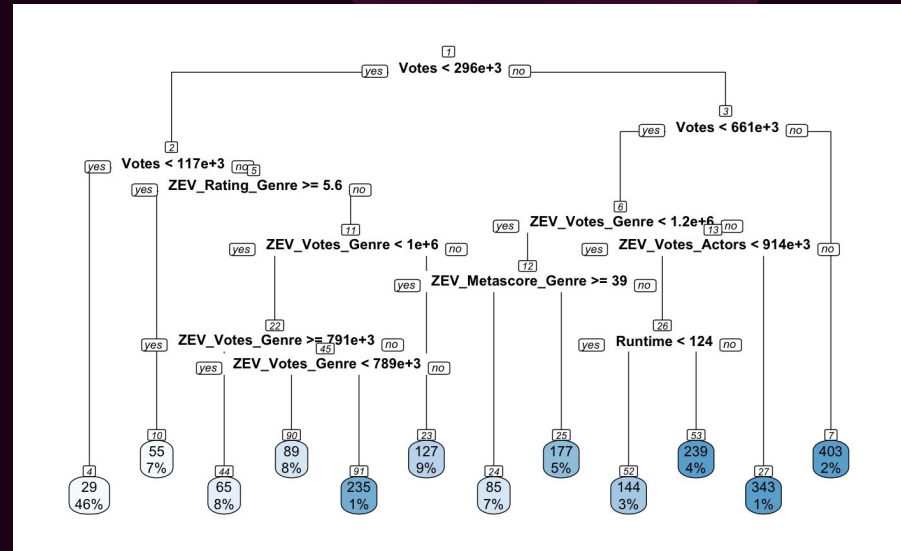
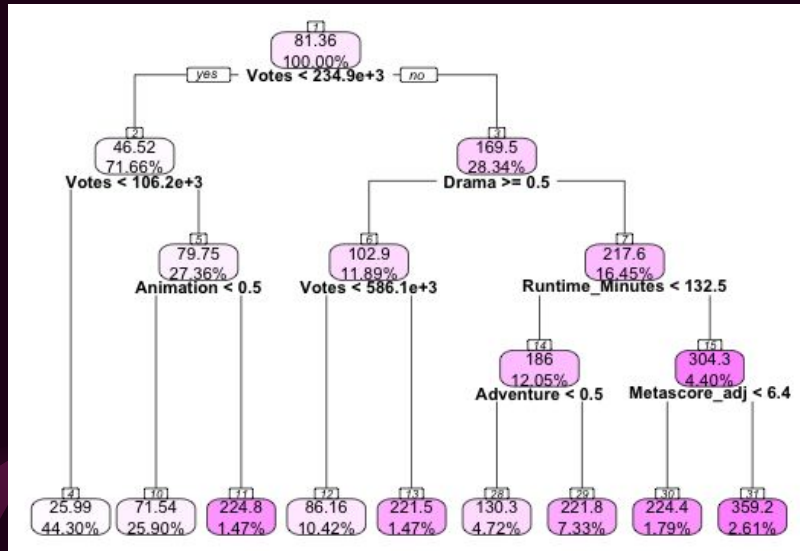
Votes was the heaviest weighted variable in model (Votes coefficient = 5.35 with next influential coefficient being ratings = -1.19)





# TREE MODEL PROVIDES INSIGHT INTO REVENUE

- ▶ Votes is an important variable when deciding revenue
  - More votes are earned with a movie's rising popularity among fans, after the film's release
- ▶ Genre is also important, included on both trees; in the first tree, adventure and animation are the two used
- ▶ A large portion of the data (44.3%; 46%) is in node 4 on each tree, corresponding to revenue of ~26 million



# MODEL WE THOUGHT WAS BEST

## Stepwise Linear Regression *with Expected Values*

- Reinforces the intuition that Revenue is more dependent on...

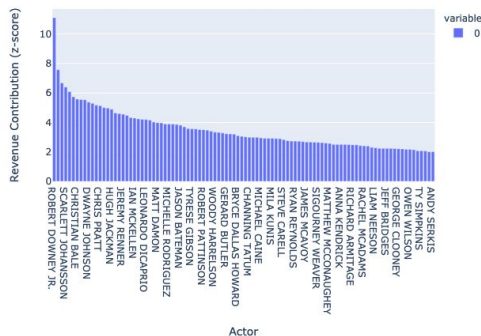
- ... when considering the past performance of categorical factors.

... **Who it casts...**

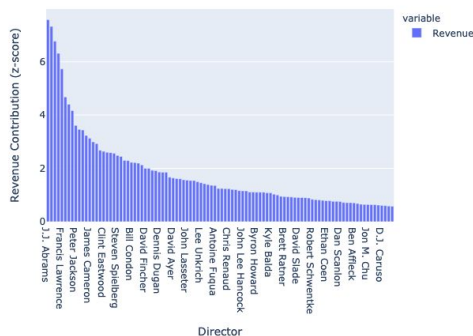
... **Who directs it...**

... and its **Theme(s)**...

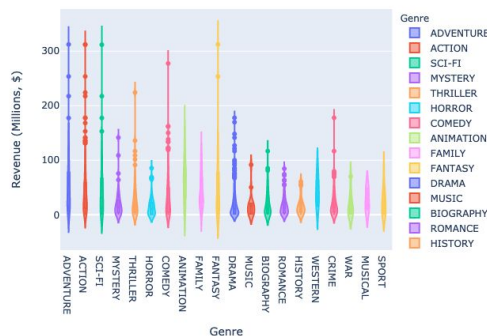
Actor Revenue Contribution



Director Revenue Contribution



Revenue Distribution for All Movies by Genre



# RECOMMENDATIONS & MOVING FORWARD

- Multiple models show that Votes is a good predictor of revenue
  - ▽ Since votes are not acquired until after a movie is released, surveys about possible movies in development could be given to prospective movie goers to gauge interest and help predict votes before movies are produced
  - ▽ Further research could also be done to figure out the factors that determine why movies get a certain amount of votes
- Data analysis shows its worth hiring top talent to maximize revenue
  - ▽ Dataset included 644 different directors but top 15 created over 10% of films in the dataset
    - Dataset is top 1,000 most popular movies meaning about 2% of directors created 10% of these films
  - ▽ Top directors brought in about 80% more revenue than other directors on average
- Would be better to know the budget for further analysis
  - ▽ Anyone can spend a large sum of money to hire the top directors and actors to create a movie that will bring in a large amount of revenue, so it would be better to understand how much return on their investment they make by incorporating the budget