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/*C program for lexical analyser:
Keywords:
Identifier:
Number : Integers
Relational Operators: <, <=, >, >=, ==, !=
Multi line Comments:
*/
#include<stdio.h>
#include<ctype.h>
#include<string.h>
char
keyword[30][30]={"int","while","break","for","do","if","float","char","switch","double","short","long","
unsigned","sizeof","else","register","extern","static","auto","case","break","volatile","enum","typed
ef"};
char id[20], num[10], relops[2];
//declare symbol table as a doubly dimensional array of characters.
char symbol_table[30][20];
int top = 0;
int check_keyword(char s[])
{
int i;
for(i=0;i<24;i++)
if(strcmp(s,keyword[i])==0)
return 1;
return 0;
}
/*write a function to store identifier in symbol table
void store_symb_tab(char id[], char symb_tab[][20])
{
Check whether the id is already available in the symbol table, if available,
ignore. otherwise add it.
}
*/
void store_symb_tab(char id[], char symb_tab[][20])
{
  int i;
  for(i=0; i<30; i++){
        if(symb_tab[i] == id){
              return;
          }
  }
  strncpy(symb_tab[top++], id, 19);
}
```

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int main()
{
FILE *fp1,*fp2,*fp3;
char c;
int state=0;
int i=0,j=0,k=0, iter=0;
fp1=fopen("x.txt","r");//input file containing src prog
fp2=fopen("y.txt","w");//output file name
fp3=fopen("symbol_table.txt","w");

while((c=fgetc(fp1))!=EOF)
{
switch(state)
{
case 0: if(isalpha(c)){
state=1; id[i++]=c;}
else if(isdigit(c)){
state=3; num[j++]=c;}
else if(c=='<' || c=='>'){
state=5; relops[k]=c;}
else if(c=='=' || c=='!'){
state=8; relops[k]=c;}
else if(c=='/')
state=10;
else if(c==' ' || c=='\t' || c=='\n')
state=0;
else
fprintf(fp2,"\n%c",c);
break;
case 1:if(isalnum(c)){
state=1; id[i++]=c;
}
else{
id[i]='\0';
if(check_keyword(id))
fprintf(fp2," \n %s : keyword ",id);
else
fprintf(fp2,"\n %s : identifier",id);
// call a function which stores id in symbol table
store_symb_tab(id, symbol_table);
state=0;
i=0;
ungetc(c,fp1);
}
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break;
case 3:if(isdigit(c)){
num[j++]=c;
state=3;
}
else{
num[j]='\0';
fprintf(fp2," \n%s: number",num);
state=0;
j=0;
ungetc(c,fp1);

}
break;
case 5:if(c=='='){
fprintf(fp2,"\n relational operator ");
//write code to print specific operator like <= or >=
fprintf(fp2, "%c%c", relops[k], c);
state=0;
}
else{
fprintf(fp2,"\n relational operator ");
//write code to print specific operator like <, >, <= or >=
fprintf(fp2, "%c%c", relops[k], c);
state=0;
ungetc(c,fp1);
}
break;
case 8:if(c=='='){
fprintf(fp2,"\n relational operator ");
//write code to print specific operator like == or !=
fprintf(fp2, "%c%c", relops[k], c);
state=0;
}
else{
ungetc(c,fp1);
state=0;
}
break;
case 10:if(c=='*')
state=11;
else
fprintf(fp2,"\n invalid lexeme");
break;
```

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case 11: if(c=='*')
state=12;
else
state=11;
break;
case 12:if(c=='*')
state=12;
else if(c=='/')
state=0;
else
state=11;
break;

}//End of switch
}//end of while
if(state==11)
fprintf(fp2,"comment did not close");
fclose(fp1);
fclose(fp2);

fprintf(fp3,"Symbol Table: \n");
for(iter=0; iter<5; iter++){
        fprintf(fp3, "%s\n", symbol_table[iter]);
}

fclose(fp3);
return 0;
}
```