

Data Mining and Data Warehousing

Chapter 3

Data Preprocessing and Data Mining

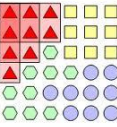
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ME in ICT (Asian Institute of Technology, Thailand)

BE in Computer (NCIT, Pokhara University)



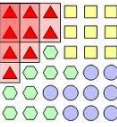
Data Mining Tasks



1. **Classification:** learning a function that maps an item into one of a set of predefined classes
2. **Regression:** learning a function that maps an item to a real value
3. **Clustering:** identify a set of groups of similar items
4. **Dependencies and associations:** identify significant dependencies between data attributes
5. **Summarization:** find a compact description of the dataset or a subset of the dataset



Data Mining Methods



1. Decision Tree Classifiers:

Used for modeling, classification

2. Association Rules:

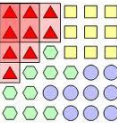
Used to find associations between sets of attributes

3. Sequential patterns:

Used to find temporal associations in time series

4. Hierarchical clustering:

Used to group customers, web users, etc

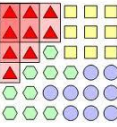


Data Mining Task Primitives

Data mining primitives define a data mining task, which can be specified in the form of a data mining query.

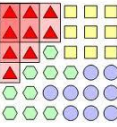
These primitives allow the user to inter-actively communicate with the data mining system during discovery in order to direct the mining process, or examine the findings from different angles or depths.

- Task Relevant Data
- Kinds of knowledge to be mined
- Background knowledge
- Interestingness measure
- Presentation and visualization of discovered patterns



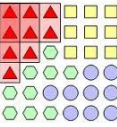
Task relevant data

- Data portion to be investigated.
- Attributes of interest (relevant attributes) can be specified.



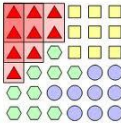
Kind of knowledge to be mined

- It is important to specify the knowledge to be mined, as this determines the data mining function to be performed.
- Kinds of knowledge include concept description, association, classification, prediction and clustering.

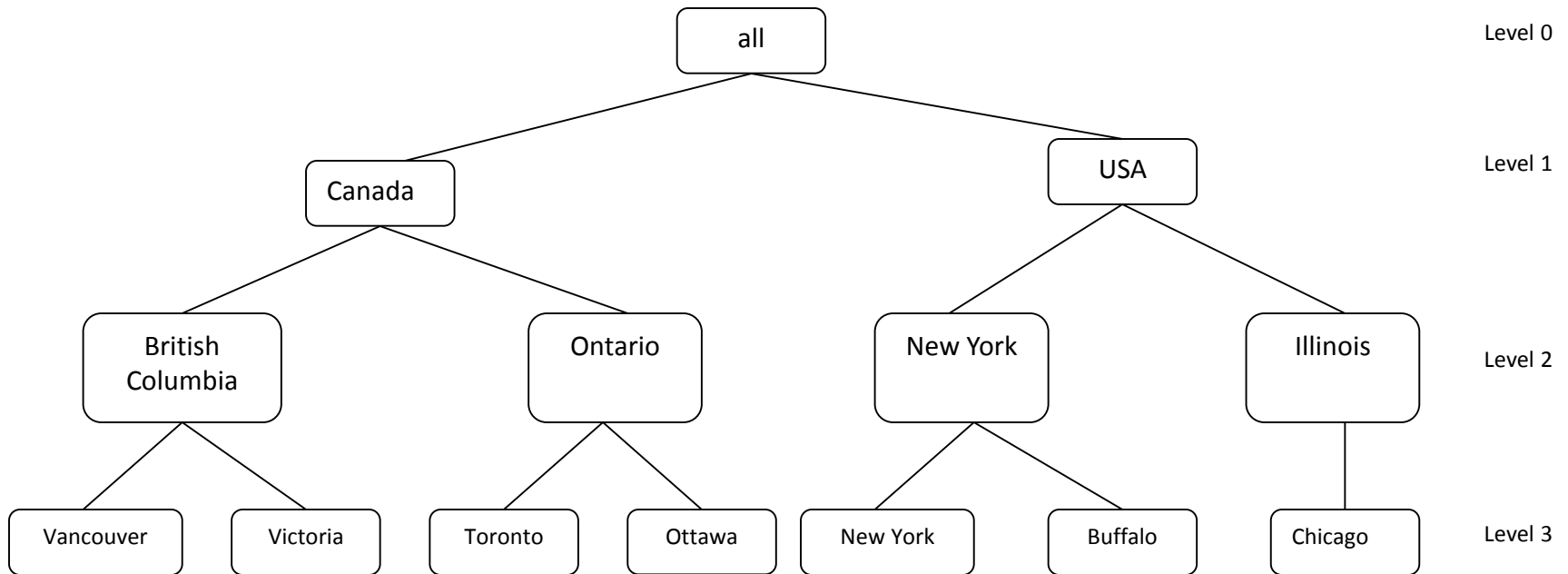


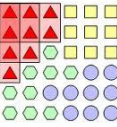
Background knowledge

- It is the information about the domain to be mined
- Concept hierarchy: is a powerful form of background knowledge.
- Major types of concept hierarchies:
 - schema hierarchies
 - set-grouping hierarchies
 - rule-based hierarchies



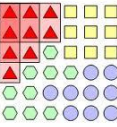
Example





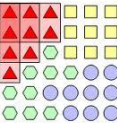
Concept hierarchies

- Rolling Up - Generalization of data
 - Allows to view data at more meaningful and explicit abstractions.
 - Makes it easier to understand
 - Compresses the data
 - Would require fewer input/output operations
- Drilling Down - Specialization of data
 - Concept values replaced by lower level concepts



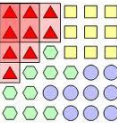
Schema hierarchies

- May formally express existing semantic relationships between attributes.
- Example: location hierarchy
street < city < province/state < country



Set-grouping hierarchies

- Organizes values for a given attribute into groups or sets or range of values.
- Example: Set-grouping hierarchy for age
 $\{young, middle_aged, senior\} \subset all (age)$
 $\{20....29\} \subset young$
 $\{40....59\} \subset middle_aged$
 $\{60....89\} \subset senior$



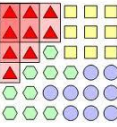
Rule-based hierarchies

- Example: Following rules are used to categorize items as *low_profit*, *medium_profit* and *high_profit_margin*.

$low_profit_margin(X) \leq price(X, P1) \wedge cost(X, P2) \wedge ((P1 - P2) < 50)$

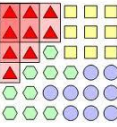
$medium_profit_margin(X) \leq price(X, P1) \wedge cost(X, P2) \wedge ((P1 - P2) \geq 50) \wedge ((P1 - P2) \leq 250)$

$high_profit_margin(X) \leq price(X, P1) \wedge cost(X, P2) \wedge ((P1 - P2) > 250)$



Interestingness measure

- Used to confine the number of uninteresting patterns returned by the process.
- Based on the structure of patterns and statistics underlying them.
- Associate a threshold which can be controlled by the user.
- Patterns not meeting the threshold are not presented to the user.
- Objective measures of pattern interestingness:
 - certainty (confidence)
 - utility (support)
 - novelty

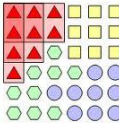


Presentation and visualization

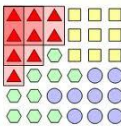
- For data mining to be effective, data mining systems should be able to display the discovered patterns in multiple forms, such as rules, tables, crosstabs (cross-tabulations), pie or bar charts, decision trees, cubes, or other visual representations.
- User must be able to specify the forms of presentation to be used for displaying the discovered patterns.



What Is Frequent Pattern Analysis?



- **Frequent pattern**: a pattern (a set of items, subsequences, substructures, etc.) that occurs frequently in a data set
- First proposed by Agrawal, Imielinski, and Swami [AIS93] in the context of **frequent itemsets** and **association rule mining**
- Motivation: Finding inherent regularities in data
 - What products were often purchased together?— Beer and diapers?!
 - What are the subsequent purchases after buying a PC?
 - What kinds of DNA are sensitive to this new drug?
 - Can we automatically classify web documents?
- Applications
 - Basket data analysis, cross-marketing, Web log (click stream) analysis, and DNA sequence analysis.



Association Rule Mining

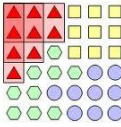
- Given a set of transactions, find rules that will predict the occurrence of an item based on the occurrences of other items in the transaction.

Market-Basket transactions

<i>TID</i>	<i>Items</i>
1	Bread, Milk
2	Bread, Diaper, Beer, Eggs
3	Milk, Diaper, Beer, Coke
4	Bread, Milk, Diaper, Beer
5	Bread, Milk, Diaper, Coke

Example of Association Rules

$\{\text{Diaper}\} \rightarrow \{\text{Beer}\},$
 $\{\text{Milk, Bread}\} \rightarrow \{\text{Eggs, Coke}\},$
 $\{\text{Beer, Bread}\} \rightarrow \{\text{Milk}\},$



Definition: Frequent Itemset

■ Itemset

- A collection of one or more items
 - Example: {Milk, Bread, Diaper}
- k-itemset
 - An itemset that contains k items

■ Support count (σ)

- Frequency of occurrence of an itemset
- E.g. $\sigma(\{\text{Milk, Bread, Diaper}\}) = 2$

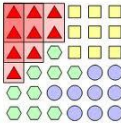
■ Support

- Fraction of transactions that contain an itemset
- E.g. $s(\{\text{Milk, Bread, Diaper}\}) = 2/5$

■ Frequent Itemset

- An itemset whose support is greater than or equal to a *minsup* threshold

<i>TID</i>	<i>Items</i>
1	Bread, Milk
2	Bread, Diaper, Beer, Eggs
3	Milk, Diaper, Beer, Coke
4	Bread, Milk, Diaper, Beer
5	Bread, Milk, Diaper, Coke



Definition: Association Rule

- Association Rule

- An implication expression of the form $X \rightarrow Y$, where X and Y are itemsets
- Example:
 $\{\text{Milk, Diaper}\} \rightarrow \{\text{Beer}\}$

<i>TID</i>	<i>Items</i>
1	Bread, Milk
2	Bread, Diaper, Beer, Eggs
3	Milk, Diaper, Beer, Coke
4	Bread, Milk, Diaper, Beer
5	Bread, Milk, Diaper, Coke

- Rule Evaluation Metrics

- **Support (s)**

- ◆ Fraction of transactions that contain both X and Y

- **Confidence (c)**

- ◆ Measures how often items in Y appear in transactions that contain X

Example:

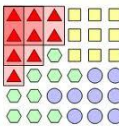
$\{\text{Milk, Diaper}\} \Rightarrow \text{Beer}$

$$s = \frac{\sigma(\text{Milk, Diaper, Beer})}{|T|} = \frac{2}{5} = 0.4$$

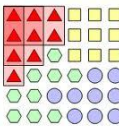
$$c = \frac{\sigma(\text{Milk, Diaper, Beer})}{\sigma(\text{Milk, Diaper})} = \frac{2}{3} = 0.67$$



Association Rule Mining Task



- Given a set of transactions T , the goal of association rule mining is to find all rules having
 - support $\geq \textit{minsup}$ threshold
 - confidence $\geq \textit{minconf}$ threshold
 - Brute-force approach:
 - List all possible association rules
 - Compute the support and confidence for each rule
 - Prune rules that fail the *minsup* and *minconf* thresholds
- ⇒ **Computationally prohibitive!**



Mining Association Rules

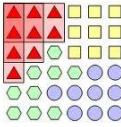
Example of Rules:

<i>TID</i>	<i>Items</i>
1	Bread, Milk
2	Bread, Diaper, Beer, Eggs
3	Milk, Diaper, Beer, Coke
4	Bread, Milk, Diaper, Beer
5	Bread, Milk, Diaper, Coke

$\{\text{Milk, Diaper}\} \rightarrow \{\text{Beer}\} (s=0.4, c=0.67)$
 $\{\text{Milk, Beer}\} \rightarrow \{\text{Diaper}\} (s=0.4, c=1.0)$
 $\{\text{Diaper, Beer}\} \rightarrow \{\text{Milk}\} (s=0.4, c=0.67)$
 $\{\text{Beer}\} \rightarrow \{\text{Milk, Diaper}\} (s=0.4, c=0.67)$
 $\{\text{Diaper}\} \rightarrow \{\text{Milk, Beer}\} (s=0.4, c=0.5)$
 $\{\text{Milk}\} \rightarrow \{\text{Diaper, Beer}\} (s=0.4, c=0.5)$

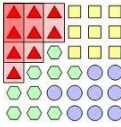
Observations:

- All the above rules are binary partitions of the same itemset:
 $\{\text{Milk, Diaper, Beer}\}$
- Rules originating from the same itemset have identical support but can have different confidence
- Thus, we may decouple the support and confidence requirements

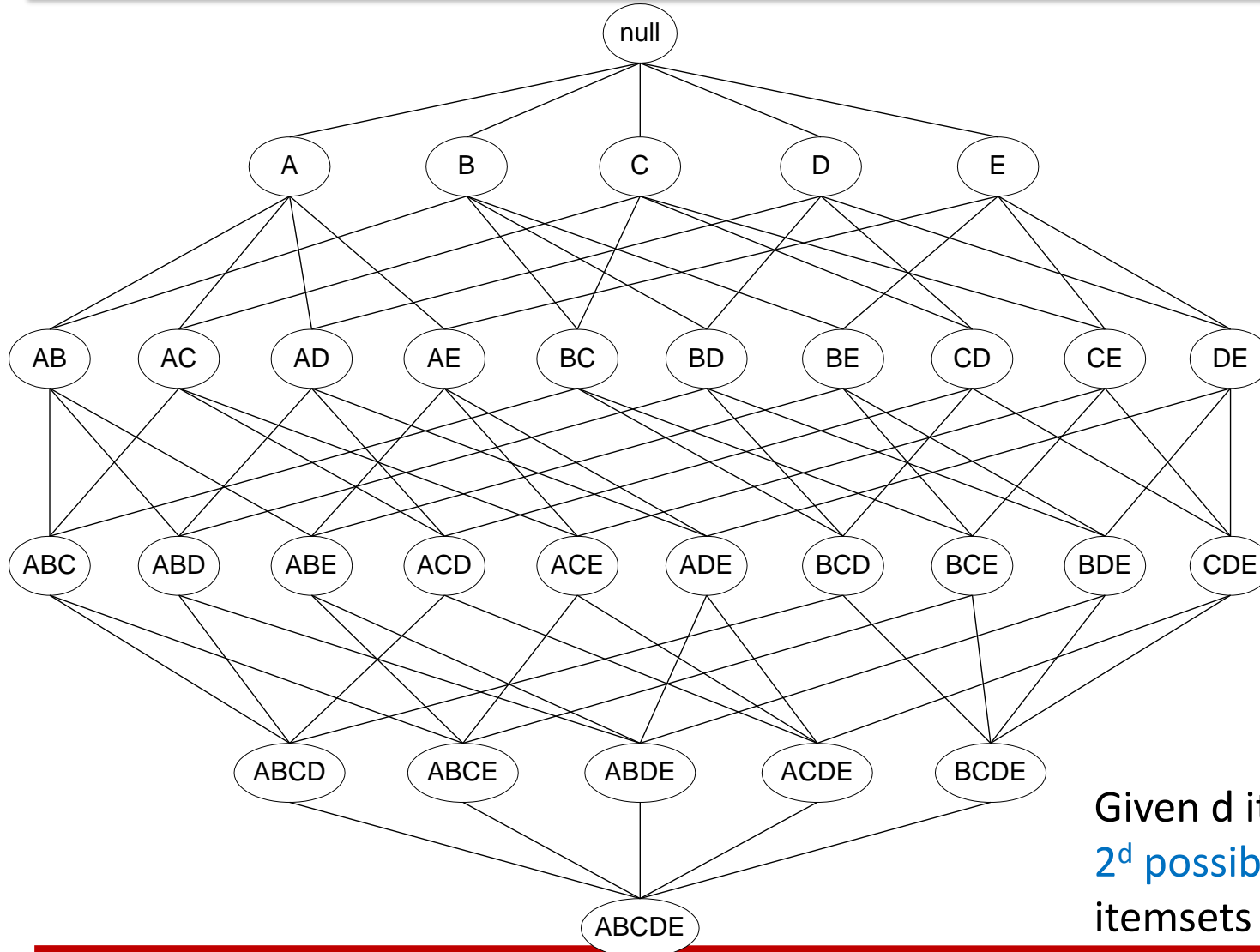


Mining Association Rules

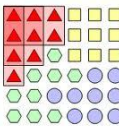
- Two-step approach:
 - Frequent Itemset Generation
 - Generate all itemsets whose support \geq minsup
 - Rule Generation
 - Generate high confidence rules from each frequent itemset, where each rule is a binary partitioning of a frequent itemset
- ❖ Frequent itemset generation is still computationally expensive



Frequent Itemset Generation



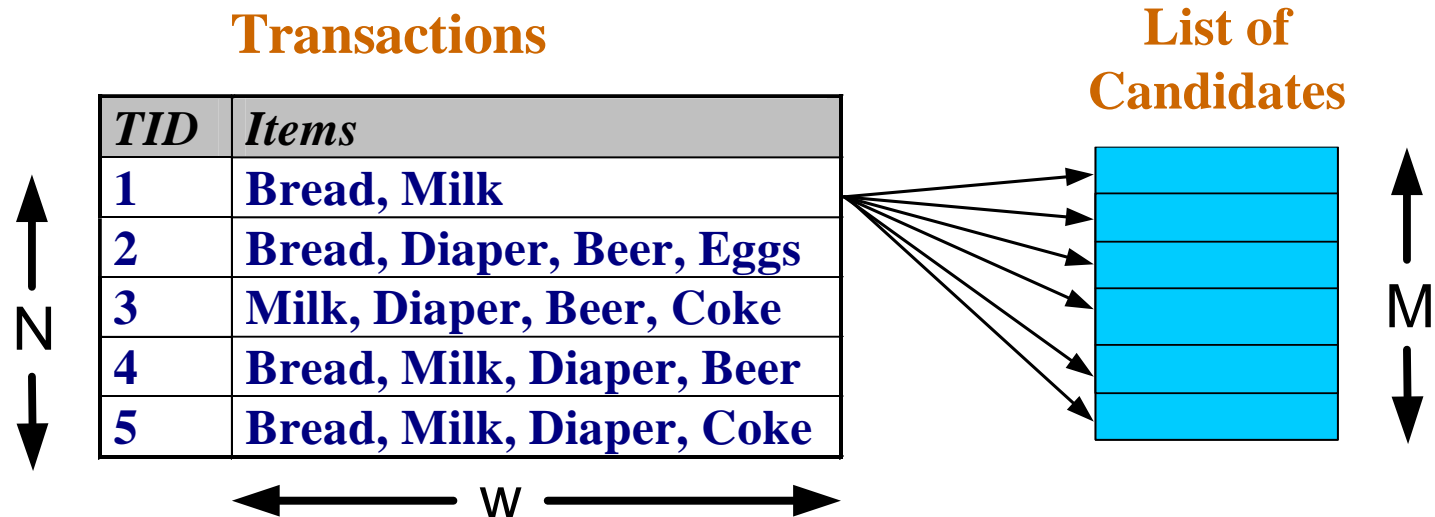
Given d items, there are 2^d possible candidate itemsets



Frequent Itemset Generation

Brute-force approach:

Each itemset in the lattice is a **candidate** frequent itemset
Count the support of each candidate by scanning the database

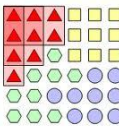


Match each transaction against every candidate

Complexity $\sim O(NMw) \Rightarrow$ **Expensive since $M = 2^d$!!!**



Reducing Number of Candidates



Apriori principle:

If an itemset is frequent, then all of its subsets must also be frequent

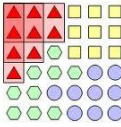
Apriori principle holds due to the following property of the support measure:

$$\forall X, Y : (X \subseteq Y) \Rightarrow s(X) \geq s(Y)$$

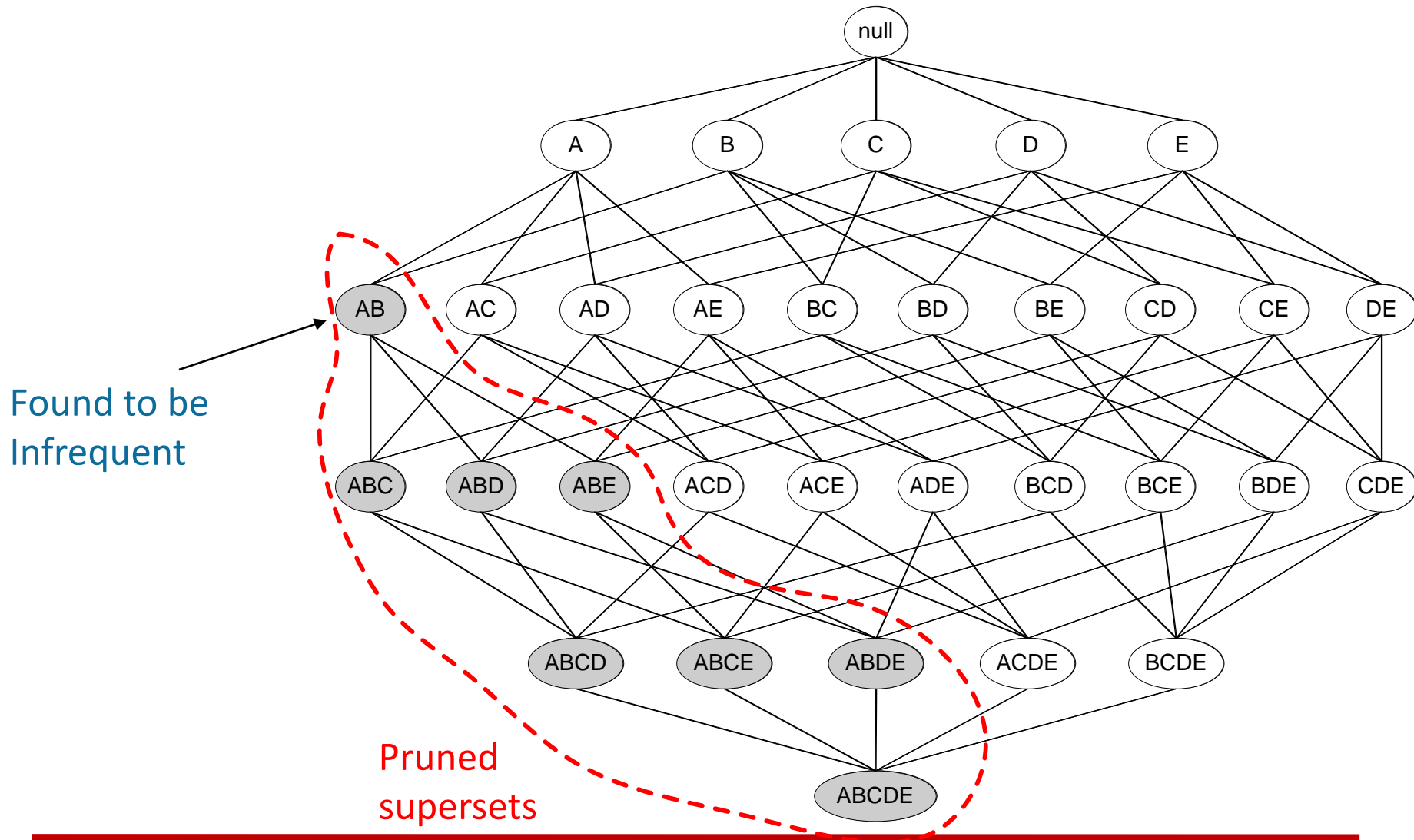
Support of an itemset never exceeds the support of its subsets

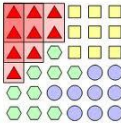
This is known as the **anti-monotone** property of support

Anti-monotone: if a set can't pass a test, all of its superset will fail the same test as well



Illustrating Apriori Principle





Item	Count
Bread	4
Coke	2
Milk	4
Beer	3
Diaper	4
Eggs	1

Items (1-itemsets)



Itemset	Count
{Bread,Milk}	3
{Bread,Beer}	2
{Bread,Diaper}	3
{Milk,Beer}	2
{Milk,Diaper}	3
{Beer,Diaper}	3

Pairs (2-itemsets)

(No need to generate candidates involving Coke or Eggs)

Minimum Support = 3

If every subset is considered,
 ${}^6C_1 + {}^6C_2 + {}^6C_3 = 41$
With support-based pruning,
 $6 + 6 + 1 = 13$



Triplets (3-itemsets)

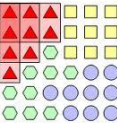
Itemset	Count
{Bread,Milk,Diaper}	3



Q: Total number of possible frequent itemsets ???

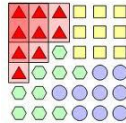


Apriori Algorithm



Method:

- Let $k=1$
- Generate frequent itemsets of length 1
- Repeat until no new frequent itemsets are identified
 - Generate length $(k+1)$ candidate itemsets from length k frequent itemsets
 - Prune candidate itemsets containing subsets of length k that are infrequent
 - Count the support of each candidate by scanning the DB
 - Eliminate(**prune**) candidates that are infrequent, leaving only those that are frequent



Database D

TID	Items
100	1 3 4
200	2 3 5
300	1 2 3 5
400	2 5

Scan D

C_1

itemset	sup.
{1}	2
{2}	3
{3}	3
{4}	1
{5}	3

L_1

itemset	sup.
{1}	2
{2}	3
{3}	3
{5}	3

L_2

itemset	sup
{1 3}	2
{2 3}	2
{2 5}	3
{3 5}	2

C_2

itemset	sup
{1 2}	1
{1 3}	2
{1 5}	1
{2 3}	2
{2 5}	3
{3 5}	2

Scan D

C_2

itemset
{1 2}
{1 3}
{1 5}
{2 3}
{2 5}
{3 5}

C_3

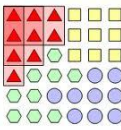
itemset
{2 3 5}

Scan D

L_3

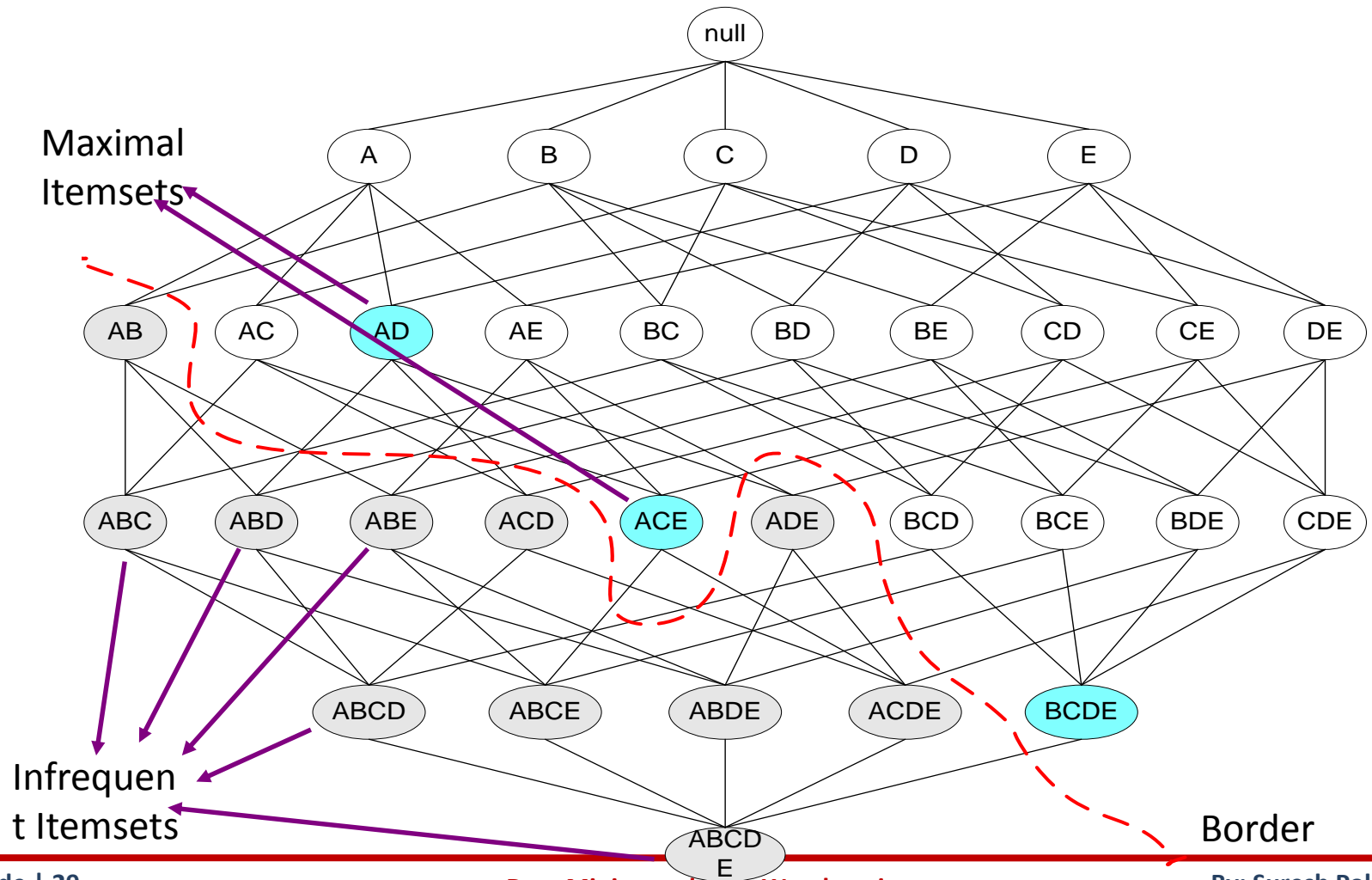
itemset	sup
{2 3 5}	2

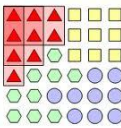
Why {1 2 3}, {1 2 5}, {1 3 5} are not listed in C3???



Maximal Frequent Itemset

An itemset is maximal frequent if none of its immediate supersets is frequent





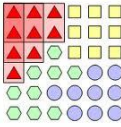
Closed Itemset

An itemset is closed if none of its immediate supersets has the same support as the itemset

TID	Items
1	{A,B}
2	{B,C,D}
3	{A,B,C,D}
4	{A,B,D}
5	{A,B,C,D}

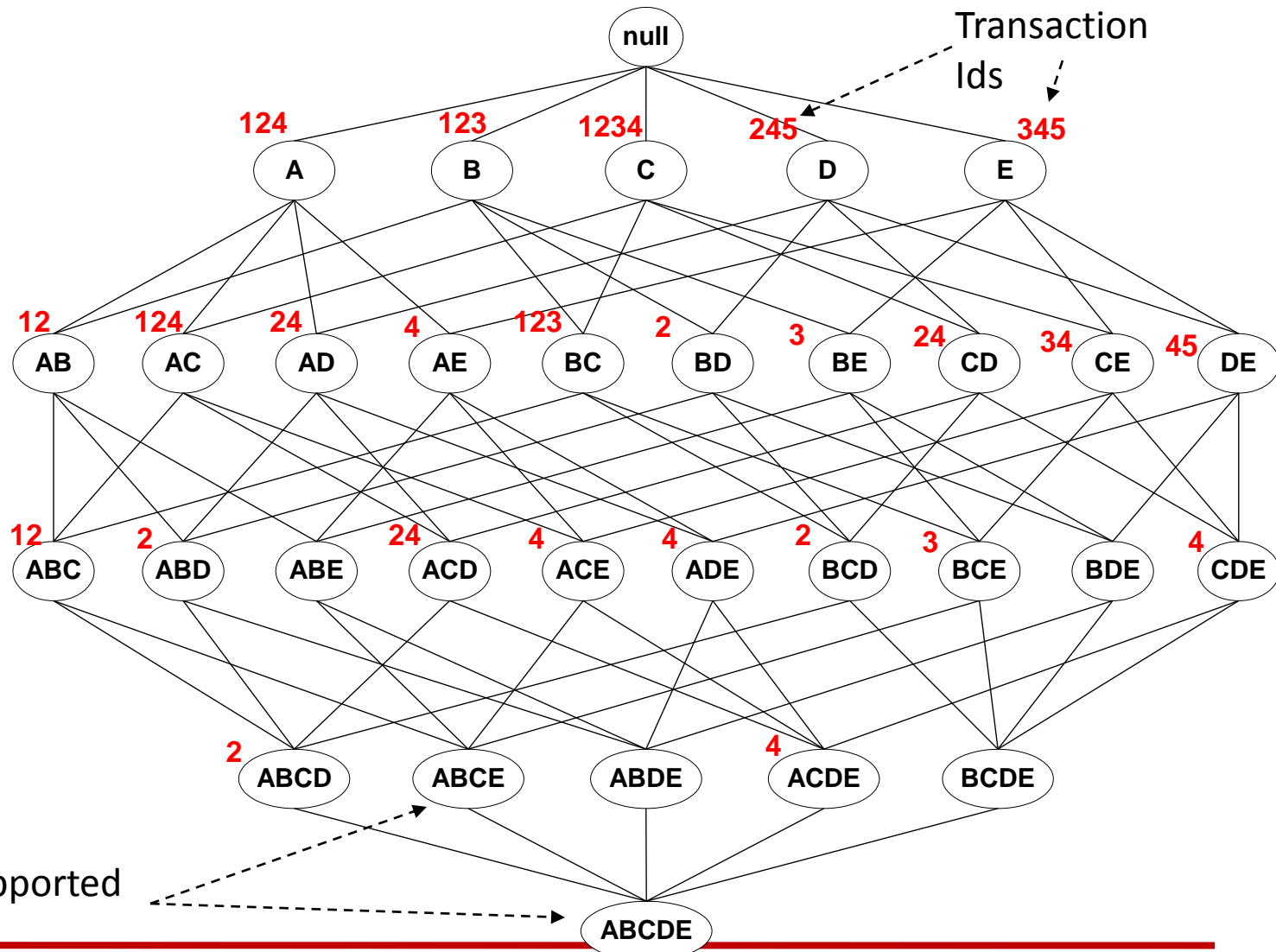
Itemset	Support
{A}	4
{B}	5
{C}	3
{D}	4
{A,B}	4
{A,C}	2
{A,D}	3
{B,C}	3
{B,D}	4
{C,D}	3

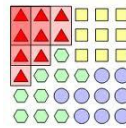
Itemset	Support
{A,B,C}	2
{A,B,D}	3
{A,C,D}	2
{B,C,D}	3
{A,B,C,D}	2



Maximal vs Closed Itemsets

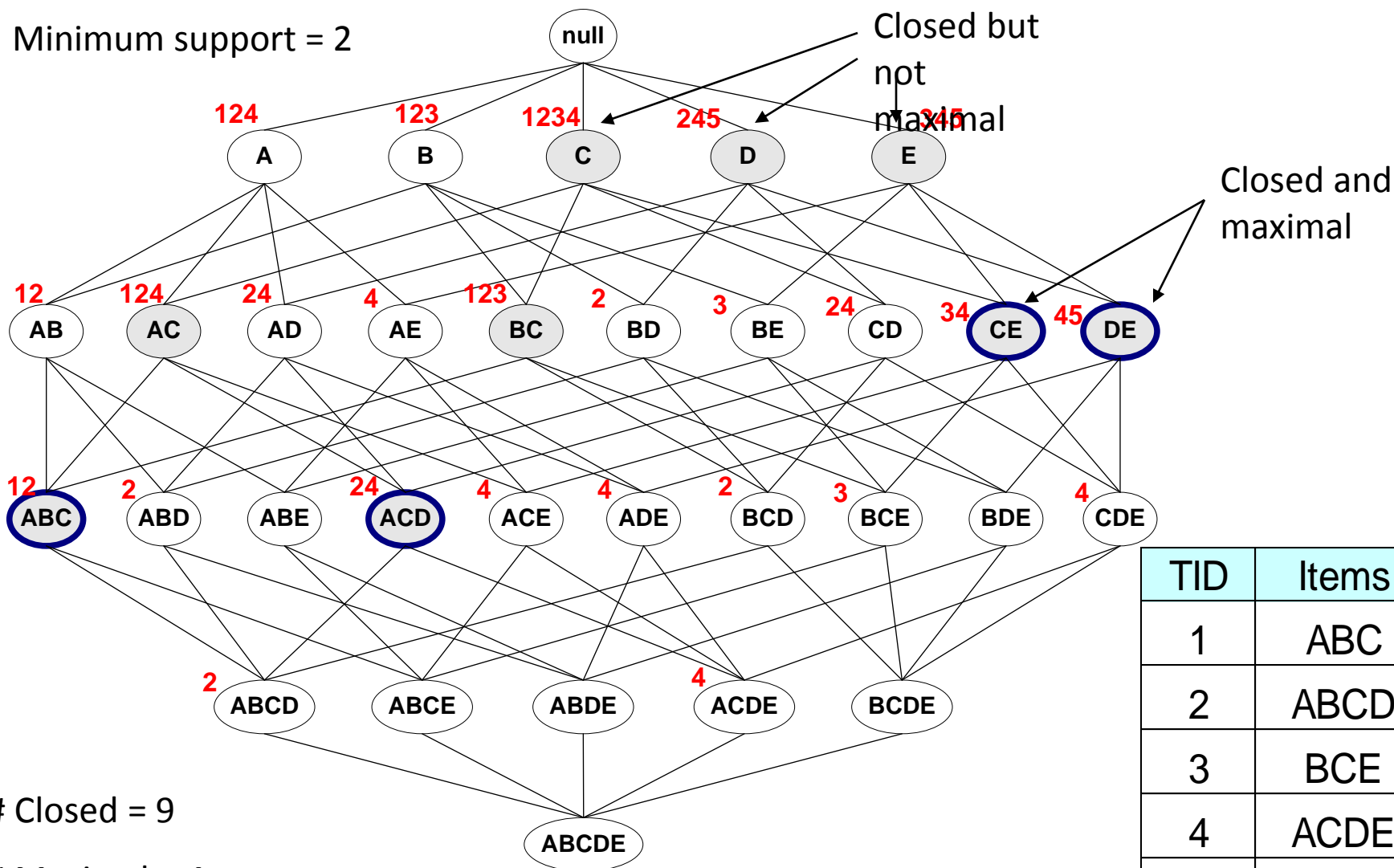
TID	Items
1	ABC
2	ABCD
3	BCE
4	ACDE
5	DE





Maximal vs Closed Frequent Itemsets

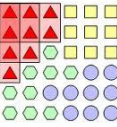
Minimum support = 2



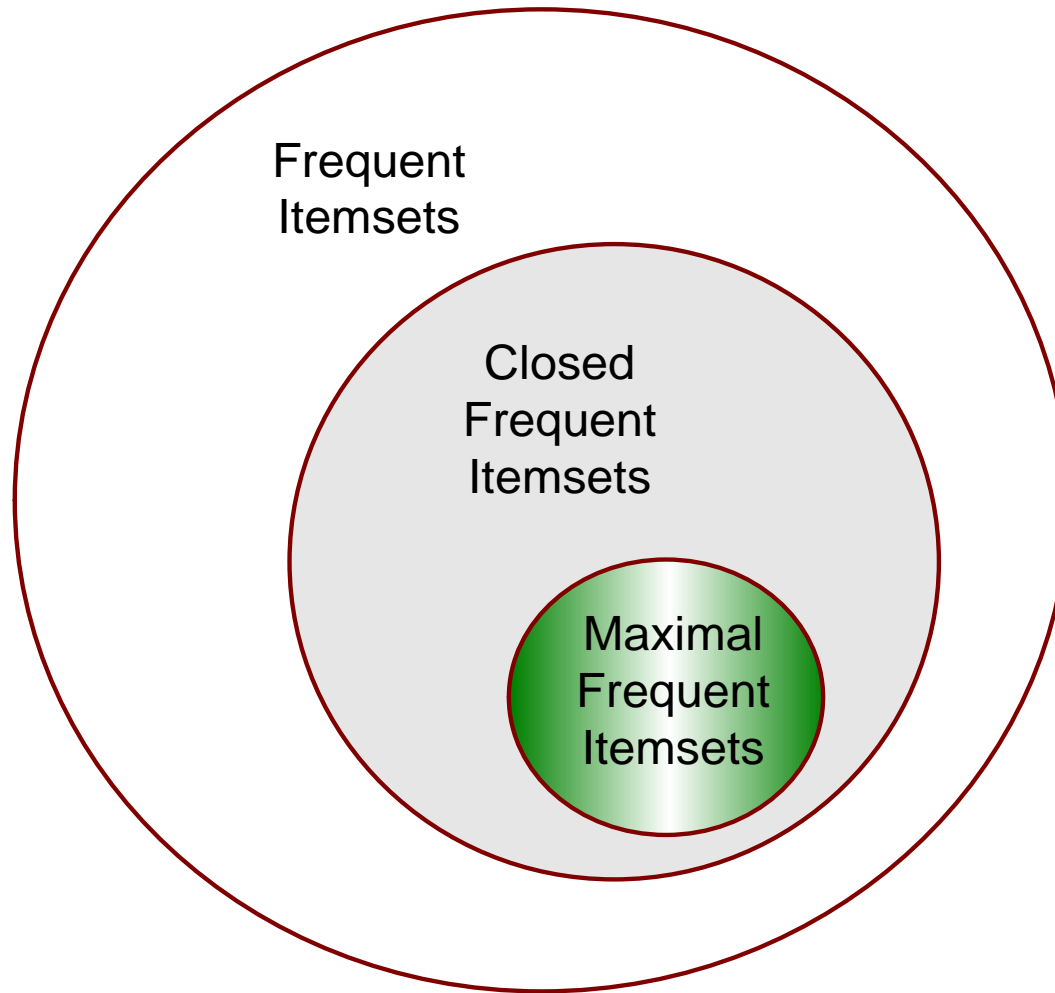
Closed = 9

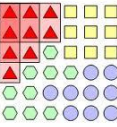
Maximal = 4

TID	Items
1	ABC
2	ABCD
3	BCE
4	ACDE
5	DE



Maximal vs Closed Itemsets

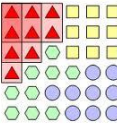




Frequent Pattern Tree

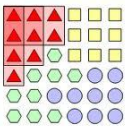


Generating Association Rule (Example)



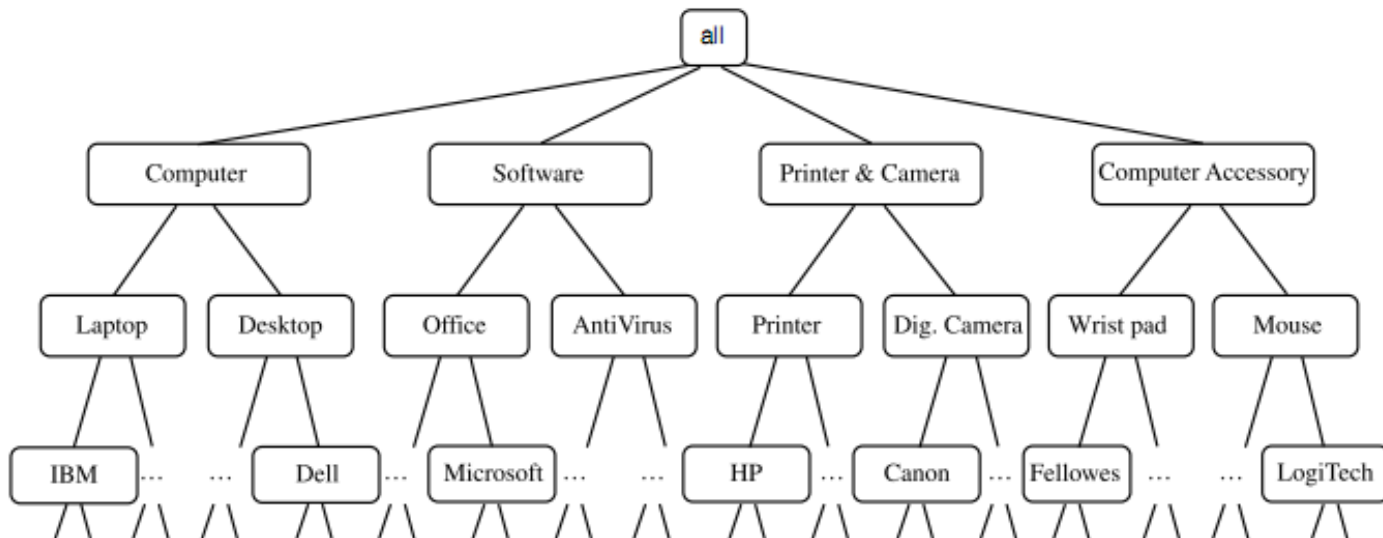
- **Given a frequent itemset L**
 - Find all non-empty subsets F in L, such that the association rule $F \Rightarrow \{L-F\}$ satisfies the minimum confidence
 - Create the rule $F \Rightarrow \{L-F\}$

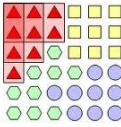
- **If $L=\{A,B,C\}$**
 - The candidate itemsets are: $AB \Rightarrow C$, $AC \Rightarrow B$, $BC \Rightarrow A$, $A \Rightarrow BC$, $B \Rightarrow AC$, $C \Rightarrow AB$
 - In general, there are $2^k - 2$ candidate solutions, where k is the length of the itemset L



Recap : A Concept Hierarchy

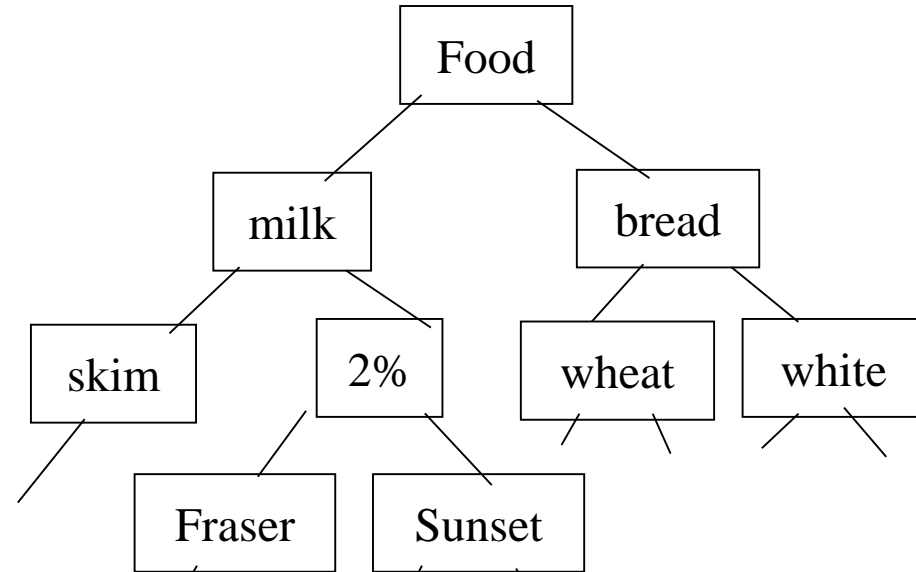
<i>TID</i>	<i>Items Purchased</i>
T100	IBM-ThinkPad-T40/2373, HP-Photosmart-7660
T200	Microsoft-Office-Professional-2003, Microsoft-Plus!-Digital-Media
T300	Logitech-MX700-Cordless-Mouse, Fellowes-Wrist-Rest
T400	Dell-Dimension-XPS, Canon-PowerShot-S400
T500	IBM-ThinkPad-R40/P4M, Symantec-Norton-Antivirus-2003
...	...



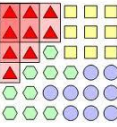


Multiple-Level Association Rules

- Items often form hierarchy.
- Items at the lower level are expected to have lower support.
- Rules regarding itemsets at appropriate levels could be quite useful.
- We can explore shared multi-level mining



TID	Items
T1	{111, 121, 211, 221}
T2	{111, 211, 222, 323}
T3	{112, 122, 221, 411}
T4	{111, 121}
T5	{111, 122, 211, 221, 413}

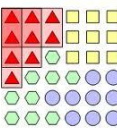


Mining Multi-Level Associations

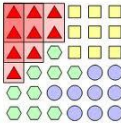
- A top_down, progressive deepening approach:
 - First find high-level strong rules:
milk \rightarrow bread [20%, 60%].
 - Then find their lower-level “weaker” rules:
2% milk \rightarrow wheat bread [6%, 50%].
- Variations at mining multiple-level association rules.
 - Association rules with multiple, alternative hierarchies:
2% milk \rightarrow *Wonder* bread



Multi-level Association: Uniform Support vs. Reduced Support



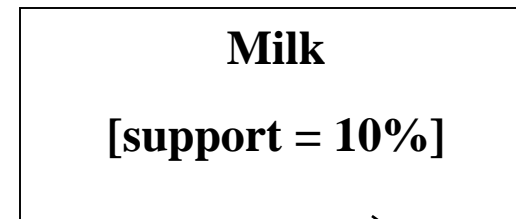
- Uniform Support: the same minimum support for all levels
 - + One minimum support threshold. No need to examine itemsets containing any item whose ancestors do not have minimum support.
 - – Lower level items do not occur as frequently. If support threshold
 - too high \Rightarrow miss low level associations
 - too low \Rightarrow generate too many high level associations
- Reduced Support: reduced minimum support at lower levels



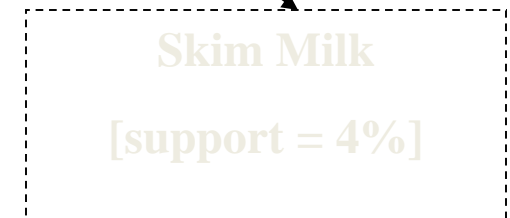
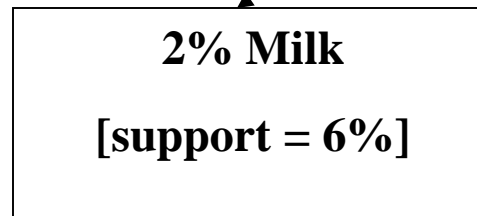
Uniform Support

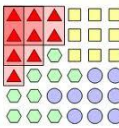
Multi-level mining with uniform support

Level 1
min_sup = 5%



Level 2
min_sup = 5%



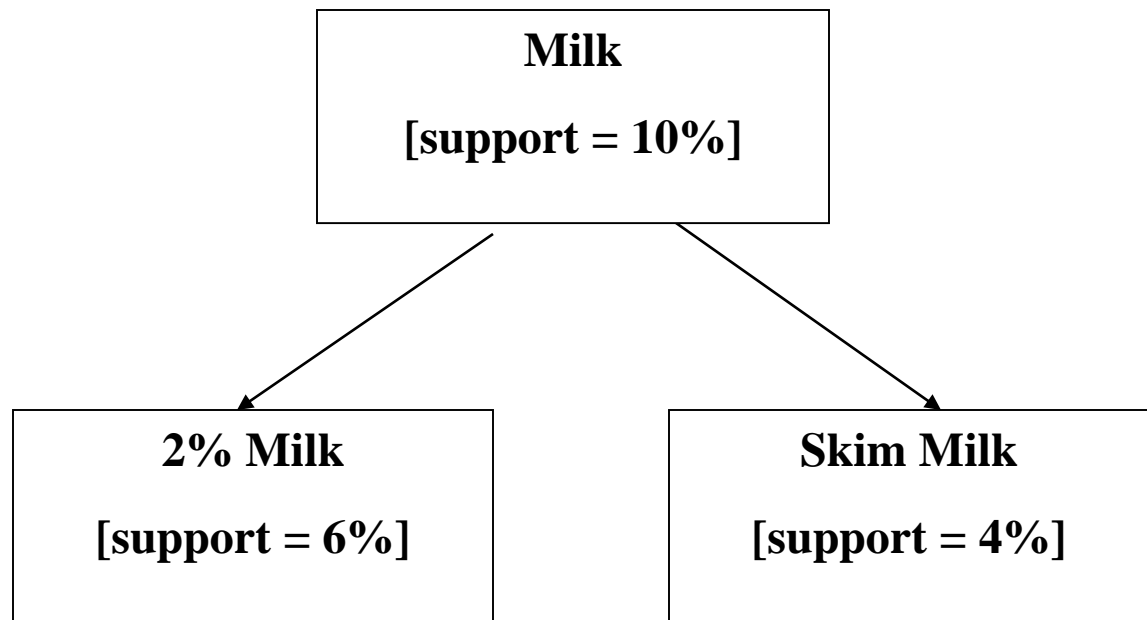


Reduced Support

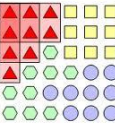
Multi-level mining with reduced support

Level 1
min_sup = 5%

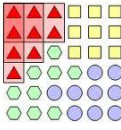
Level 2
min_sup = 3%



Multi-level Association: Redundancy Filtering

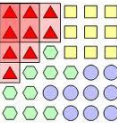


- Some rules may be redundant due to “ancestor” relationships between items.
- Example
 - milk \Rightarrow wheat bread [support = 8%, confidence = 70%]
 - 2% milk \Rightarrow wheat bread [support = 2%, confidence = 72%]
- We say the first rule is an ancestor of the second rule.



Multi-Dimensional Association: Concepts

- Single-dimensional rules:
 $\text{buys}(X, \text{"milk"}) \Rightarrow \text{buys}(X, \text{"bread"})$
- Multi-dimensional rules: ○ 2 dimensions or predicates
 - Inter-dimension association rules (*no repeated predicates*)
 $\text{age}(X, \text{"19-25"}) \wedge \text{occupation}(X, \text{"student"}) \Rightarrow \text{buys}(X, \text{"coke"})$
 - hybrid-dimension association rules (*repeated predicates*)
 $\text{age}(X, \text{"19-25"}) \wedge \text{buys}(X, \text{"popcorn"}) \Rightarrow \text{buys}(X, \text{"coke"})$



Interestingness Measurements

- Objective measures

Two popular measurements:

★ *support*; and

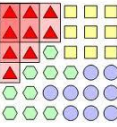
🕒 *confidence*

- Subjective measures

A rule (pattern) is interesting if

★ it is *unexpected* (surprising to the user); and/or

🕒 *actionable* (the user can do something with it)



Mining Class Comparison

- Compare General properties of Graduate Student Vs Undergraduate Student
- Attributes : name, gender, major, birth place, birth date, residence, phone#, and GPA.
- DMQL

```
use Big_University_DB
mine comparison as "grad_vs_undergrad_students"
in relevance to name, gender, major, birth_place, birth_date, residence,
    phone#, gpa
for "graduate_students"
where status in "graduate"
versus "undergraduate_students"
where status in "undergraduate"
analyze count%
from student
```



Mining Class Comparison

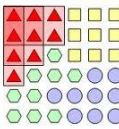
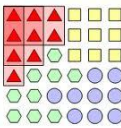


Table 1: Initial working relations: the *target class* (graduate students)

name	gender	major	birth_place	birth_date	residence	phone#	gpa
Jim Woodman	M	CS	Vancouver, BC, Canada	8-12-76	3511 Main St., Richmond	687-4598	3.67
Scott Lachance	M	CS	Montreal, Que, Canada	28-7-75	345 1st Ave., Vancouver	253-9106	3.70
Laura Lee	F	Physics	Seattle, WA, USA	25-8-70	125 Austin Ave., Burnaby	420-5232	3.83
...

Table 2: Initial working relations: the *contrasting class* (undergraduate students)

name	gender	major	birth_place	birth_date	residence	phone#	gpa
Bob Schumann	M	Chemistry	Calgary, Alt, Canada	10-1-78	2642 Halifax St., Burnaby	294-4291	2.96
Amy Eau	F	Biology	Golden, BC, Canada	30-3-76	463 Sunset Cres., Vancouver	681-5417	3.52
...



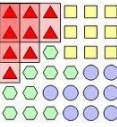
Mining Class Comparison

Prime generalized relation for the *target class* (graduate students)

major	age_range	gpa	count%
Science	21...25	good	5.53%
Science	26...30	good	5.02%
Science	over_30	very_good	5.86%
...
Business	over_30	excellent	4.68%

Prime generalized relation for the *contrasting class* (undergraduate students)

major	age_range	gpa	count%
Science	16...20	fair	5.53%
Science	16...20	good	4.53%
...
Science	26...30	good	2.32%
...
Business	over_30	excellent	0.68%



Mining Class Comparison

Count distribution between graduate and undergraduate students for a generalized tuple.

<i>status</i>	<i>major</i>	<i>age_range</i>	<i>gpa</i>	<i>count</i>
graduate	Science	21...25	good	90
undergraduate	Science	21...25	good	210

For More.. See. Book P210

