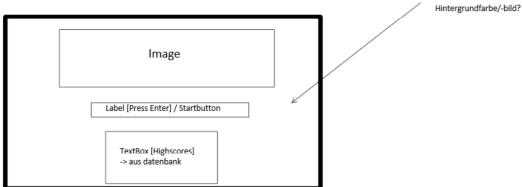
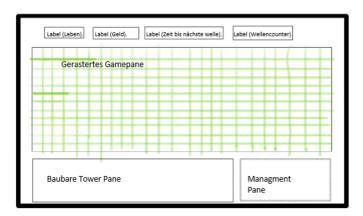
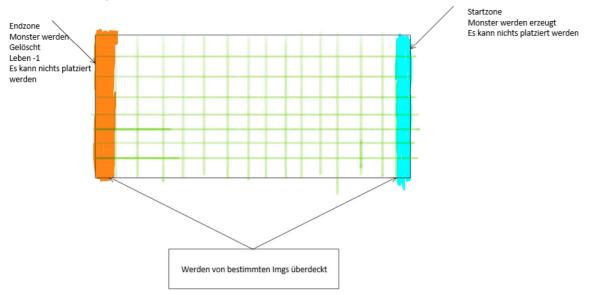
Startview



GameView



Gerastertes Gamepane



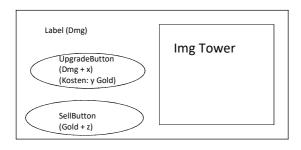
Baubare Tower Pane



Managment Pane (1) - Tower zum Bauen ausgewählt



Managment Pane (2) - Tower auf dem Spielfeld ausgewählt



Managment Pane (3) - Monster ist ausgewählt

