# ECOR 1606 E Winter 2014 Midterm Exam

# **Sample Solutions**

Q1 (/10)	Q2 (/7)	Q3 (/6)	Q4 (/10)	Q5(/12)	<b>Total</b> (/45)

# **Instructions:**

- The test is 75min long (1 hour 15 minutes).
- There are five questions worth 45 marks on 11 pages.
- The last page of the test gives the syntax for the C--/C++ statements studied to date.
- You may remove the last page from the test and use the back of it for rough work.
- All code required for this test is to be written in C--/C++.
  - o Pseudo code is not acceptable, e.g. you cannot use words like "and" and "or".
  - O You must include brackets and semi-colons as per valid C++ syntax.
  - You may **only** use the C--/C++ statements listed on p.11. Note that the only variable type permitted is **double** (no **int** variables allowed).
  - You do **not** need to write any of the C++ code from "framework.cpp", e.g. #include's, int main(), return 0, etc.
- Your answers to the programming questions (#1 and #5) must include:
  - o variable declarations
  - o comments
  - o proper indentation
- Do not ask a question unless you believe that you have found a typo.

### **Question 1 (10 marks):**

Write a program that reads in two numbers and, if the input is valid, outputs 3 times sum of the integers that lie between the two values (**excluding** the values themselves). If either number is not an integer or is not positive, or if the first number is not less than the second number, just output an error message. The sample runs below should give the idea. User inputs are in **bold**.

**Important Notes:** Your program should use a **loop** to calculate the sum, i.e. you will lose marks if you use a formula to calculate the sum. Your program must **not** have a **sentinel** loop. It should just deal with just **one** set of inputs and stop.

**Hint:** For full marks, you should use function isInt. Remember that isInt(x) returns true if x is an integer and false otherwise.

# First example (the output is three times the sum of 6 + 7 + 8 + 9):

Enter two positive integers (smaller number first): **5 10 Triple** the sum of the integers in between these values is: 90

# Second example (the first number is not less than the second number):

Enter two positive integers (smaller number first): **10 6** You did not follow the instructions!

# Third example (one or both values are not integers):

Enter two positive integers (smaller number first): **6.5 10** You did not follow the instructions!

# Fourth example (one or both values are not positive):

Enter two positive integers (smaller number first): **-1 0** You did not follow the instructions!

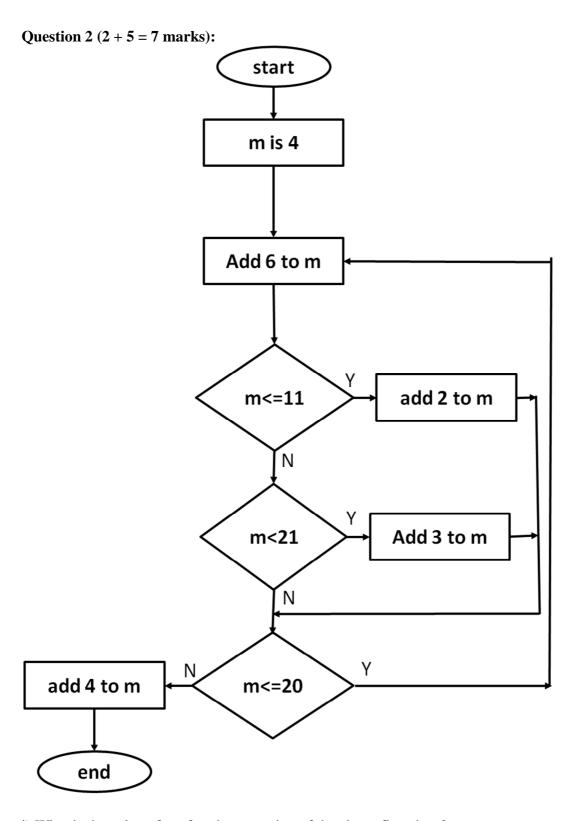
# Fifth example (there are no numbers between the two values, so the output is 0):

Enter two positive integers (smaller number first): **5 6** Triple the sum of the integers in between these values is: 0

```
double num1; // first number input by the user
double num2; // second number input by the user
double sum; // sum of the values
double value; // used for the calculations

// get inputs from user
cout << "Enter two positive integers (smaller number first): ";
cin >> num1 >> num2;
```

```
// num1 and num2 must be integers, positive, and small<large
  if (!isInt(num1) || !isInt(num2) || num1 \leq 0 || num2 \leq 0 || num1 > num2) {
    // invalid input so output error message
    cout << "You did not follow the instructions!" << endl:
  } else {
    // otherwise do the calculation
    sum = 0; // this can also be done in the declarations
    value = num1 + 1; // this variable isn't necessary but makes things a bit clearer
    // loop while value is less than num2, adding 1 each time
    while (value < num2) {
       sum = sum + 3 * value; // add three times value to sum (or multiply by 3 at the end)
       value = value + 1; // and increment value
    } // endwhile
    // output results (endl optional); may multiply by 3 here (separate assignment or
    cout << "Triple the sum of the integers in between these values is: " << sum << endl;
  } // endif
Marking Scheme:
Declarations: 1.5 marks (all variables must be doubles)
Get Inputs: 2 marks
       (1 mark cout; 1 mark cin)
Invalid inputs: 2.5 marks
       (2 for all the error cases; 0.5 for error message)
Valid inputs: 3 marks
       (0.5 initialize sum; 1 while loop; 1 increment sum; 0.5 increment small)
Output results: 1 mark
Additional deductions / notes:
 Deduct 0.5-1 marks if no comments or no useful comments
 Deduct 1-2 marks if C--/C++ statements not on page 11 (e.g. for loop, break, etc.) are used
 Deduct 1-3 marks for poor indentation, missing/improper; and { }s
 Don't deduct marks if students have used extra variables (and things are
     otherwise correct)
 Don't deduct any marks for missing spaces or "endl"s in the output
 Don't deduct marks if student has declared more than one variable on a line,
     e.g. double value, minimum;
```



i) What is the value of m after the execution of the above flowchart?

ii) Write the C--/C++ code that **best** corresponds to the flowchart. Your code must correspond **exactly** to the flowchart. (No variable declarations or comments required.)

```
\begin{split} m &= 4; /\!/ \ 0.5 \ marks \\ do \, \{ \\ m &= m + 6; /\!/ \ 0.5 \ marks \\ if \, (m <= 11) \, \{ /\!/ \ 0.5 \ marks \\ m &= m + 2; /\!/ \ 0.5 \ marks \\ \} \ else \ if \, (m < 21) \, \{ /\!/ \ 0.5 \ marks \\ m &= m + 3; /\!/ \ 0.5 \ marks \\ \} \\ \} \ while \, (m <= 20); /\!/ \, 1 \ mark \\ m &= m + 4; /\!/ \, 0.5 \ marks \end{split}
```

# Question 3(2 + 2 + 2 = 6 marks):

What will be output by each of the following program segments in C++? Note that there is a bonus mark for indicating the output in C--, if it is different. Show the output exactly as it would be displayed in the input/output window.

```
(i) double a = 5;
double b = 6;
cout << 14/3*b << " ";
cout << a/4 << endl;
```

C--: undefined  $/\!/ 1$  bonus mark (thus total of 7 marks maximum for this question) C++: 24 1.5  $/\!/ 1$  mark each; must be on same line with no other text

```
(ii) double a = 15;
double b = 25;
do {
 b = b - a;
 a = a - b;
} while (a > 0);
cout << a << " " << b << endl;
```

0 5 // 1 mark each; must be on same line with no other text

```
(iii) double a = 1;
double b = 6;
while (a < 6 && b < 8) {
    a = a + 2;
    b = b + 1;
}
cout << a << " " << b << endl;
```

58 // 1 mark each; must be on same line with no other text

### Question 4 (3 + 3 + 4 = 10 marks):

Complete the following C--/C++ statements. No comments or variable declarations required.

i) A temperature between 90 degrees C and 97 degrees C, **including** those two values, is the ideal temperature for coffee. Assume the temperature is stored in a variable called *temp*.

```
if (temp >= 90 && temp <= 97) { // 1 mark each for >=, &&, <= cout << "Coffee at ideal temperature." << endl; } // end if
```

ii) A bank will suspend a credit card if the balance owing is greater than the credit limit of \$5000 and the last payment was less than the minimum payment of \$400. Assume the credit card balance is stored in variable *balance* and the payment is stored in variable *payment*.

```
if ( balance > 5000 && payment < 400 ) { // 1 mark each for >=, &&, <
  cout << "Credit card account suspended." << endl;
} // end if</pre>
```

iii) Assume three variables called *a*, *b*, and *c*. Looping is to continue as long as at least one of these variables is 1, or at least one is not 1. (Do NOT make use of C++'s implicit conversions between "int" and "bool" quantities.)

```
while ( (a==1||b==1||c==1) || (a!=1||b!=1||c!=1) ) { // 1 mark for ||; 1.5 for each side // do something .... } // end while
```

### **Question 5 (12 marks):**

The following program asks the user to enter a number, and outputs whether it is greater than 50 or less than 50. Don't worry about values equal to 50 – see below.

```
double value;
// get a value from the user
cout << "Enter a number: ";
cin >> value;
// output whether the value is greater than or less than 50
if (value>50) {
   cout << "That number is greater than 50." << endl;
} else {
   cout << "That number is less than 50." << endl;
} // end if</pre>
```

You are to **re-write** the above program on the next pages with the following modifications: The program should ask the user to repeatedly input a number, or 50 to stop the program (i.e. add a **sentinel loop**). For each number, output whether it is greater than 50 or not (as above). In addition, when the user enters 50, output the number of numbers that were greater than 50 entered, the smallest number entered, and the average of all the numbers greater than 50 entered. Make sure that you never divide by 0. The examples below should give you the idea (user input in **bold**).

# First Example (all statistics are calculated):

```
Enter a number (50 to stop): 75
That number is greater than 50.
Enter a number (50 to stop): 25
That number is less than 50.
Enter a number (50 to stop): 85
That number is greater than 50.
Enter a number (50 to stop): 30
That number is less than 50.
Enter a number (50 to stop): 50
Number of numbers greater than 50 entered: 2
Smallest number entered: 25
Average of the numbers greater than 50 entered: 80
```

# **Second Example (not all statistics are calculated):**

```
Enter a number (50 to stop): 25.5
That number is less than 50.
Enter a number (50 to stop): 50
Number of numbers greater than 50 entered: 0
Smallest number entered: 25.5
```

```
// variables
double value;
double g50count = 0; // can set to 0 in an assignment before the loop
            // number of >50 values entered
double g50sum = 0; // can set to 0 in an assignment before the loop
              // sum of >50 values entered
double count = 0; // count of all inputs
double min; // minimum value (no initial value will work)
// get a value from the user
cout << "Enter a number (0 to stop): ";</pre>
cin >> value;
// sentinel loop: loop until user enters 50
while (value != 50) {
  count = count + 1; // have a value
  // if it's the first time or we have a smaller value, change min
     if (count==1 || value < min) {
       min = value;
  \} // end if; this block of code may also go below the next if (but not inside)
  // output whether the value is greater or less than 50
  if (value>50) {
     cout << "That number is greater than 50." << endl;</pre>
     g50count = g50count + 1; // count it
     g50sum = g50sum + value; // add it to the sum
     cout << "That number is less than 50." << endl;
  } // end if
  // get next value from the user
  cout << "Enter a number (50 to stop): ";</pre>
  cin >> value;
} // end while
// output statistics
cout << "Number of numbers greater than 50 entered: " << g50count << endl;</pre>
// the others only make sense after a check
if (count > 0) { // we have a minimum
  cout << "Smallest number entered: " << min << endl;</pre>
if (g50count > 0) \{ // \text{ or } g50count != 0 \}
  cout << " Average of the numbers greater than 50 entered: " << g50sum/g50count
       << endl;
} // end if
```

#### **Marking Scheme:**

**Declarations: 2 marks Sentinel loop: 4 marks** 

(2 for value!=50 and 2 for cout and cin before the end while)

**Tracking Statistics: 4 marks** 

(1 mark incrementing counts; 1 mark adding value to sum;

2 marks for correctly updating min: deduct 1 mark if inside other if)

**Output statistics: 2 marks** 

(1 mark for if, 1 for cout – endl optional)

**Additional deductions / notes:** 

Deduct 0.5-1 marks if no comments or no useful comments

Deduct 1-2 marks if C--/C++ statements not on page 11 (e.g. for loop, break, etc.) are used

Deduct 1-3 marks for poor indentation, missing/improper; and { }s

Don't deduct marks if students have used extra variables (and things are otherwise correct)

Don't deduct any marks for missing spaces or "endl"s in the output

Don't deduct marks if student has declared more than one variable on a line,

e.g. double value, minimum;

(more space on next page)

#### **Constant Declarations:**

const double constantName = expression ; // real number constant comment

Notes: The "// ... comment" is optional.

#### Variable Declarations:

**double** *variableName* = *expression* ; // real number variable comment

Notes: The "= *expression*" is optional. If it is not present the variable does not have a defined initial value. The "// ... comment" is also optional.

#### **Assignment Statements:**

```
variableName = expression ;
```

#### **Input Statements:**

```
cin >> variableName1 >> variableName2 ... ;
```

Notes: The input list may include any number of variable names.

#### **Output Statements:**

```
cout << item1 << item2 ... ;
```

Notes: The output list may include any number of items. Each item can be a message enclosed in double quotes (e.g. "Hello"), an expression (in which case the value of the expression is output) or *endl* (which ends the current output line).

#### While Loops:

```
while ( trueOrFalseExpression ) {
    .....
} // end while
```

Notes: The brackets around the true or false expression are required. The "while" and the closing brace should be aligned (as shown) and all of the statements within the while loop should be indented by some fixed amount. The "// end while" is in fact just a comment that serves to identify the construct that the closing brace belongs to. It is recommended but may be omitted.

#### **Do While Loops:**

```
do {
.....
} while ( trueOrFalseExpression );
```

Notes: The brackets around the true or false expression are required. The "do" and the brace before "while" should be aligned (as shown) and all of the statements within the do while loop should be indented by some fixed amount. Do not overlook the semi-colon at the very end.

#### **If Statements:**

```
if (trueOrFalseExpression) {
    ....
} else if (trueOrFalseExpression) {
    ....
} else if (trueOrFalseExpression) {
    ....
} else {
    .....
} // end if
```

Notes: The brackets around the true or false expression are required. The "if" and all right braces should be aligned (as shown) and all of the statements within each section of the if statement should be indented by some fixed amount. There may be any number of "else if" sections (including none at all). The "else" section is optional. The "// end if" is in fact just a comment that serves to identify the construct that the closing brace belongs to. It is recommended but may be omitted.