

# Jueun Kang

UX/UI Designer | [jueun.kang02@gmail.com](mailto:jueun.kang02@gmail.com)

Portfolio Link | [www.jueun.design](http://www.jueun.design)



## Experience

### UX/UI Designer

💎 UDesign

January 2023 - present

**I design for various client projects** within and outside the University of Toronto, with a focus on UX/UI and visual design. I have led workshops teaching Figma with 80+ attendees.

### UX/UI Design Advisor

🌟 EVOLVERE

February 2023 - present

**I work with developers to evaluate the UX/UI** of a new feature being developed. I provide feedback and areas for improvement with a focus on accessibility in design.

### UX/UI Designer

🏠 LADDER

September - December 2022

I designed a mobile app aiming to make completing tasks less overwhelming for students. **My focus was on user research, wireframing, prototyping, visual design, and usability testing.**

### Product Designer

🌱 RBC x UofT

November - January 2023

**I worked in a start-up environment** with business representatives and developers, to design a website connecting small and medium businesses with sustainable manufacturers.

### Marketing Director

🌍 FAM-Alliance

September 2021 - present

**I lead the marketing team to design resources** related to student mental well-being, and manage all social media platforms for the organisation; Instagram, Facebook, Discord, Linktree and more.

### Accessibility Mentor

💛 Accessibility Services

January 2023 - present

**I support students with temporary or on-going disabilities** at the University of Toronto, by providing services to help students navigate disability-related barriers in their academic success.

### Research Director

💡 Inlight Mental Health

January 2023 - present

I review key documents and provide expertise to **co-create the direction, development, and execution of student mental health research** with community partners including CAMH.

## Education & Tools

### Bachelor of Information

Focus on UX/UI

University of Toronto

2022 - 2024

### Tools

Figma, FigJam, Adobe Illustrator, Webflow, Miro, Balsamiq, Slack, Adobe Premiere Pro, Canva, Arduino, RStudio, Procreate, Blender, iMovie, Notion, Microsoft, iOS

### Bachelor of Science

Psychology Major

University of Toronto

2020 - 2022

### Methods

User Interviews, Affinity Maps, Lean UX Journey Maps, Wireframing, Prototyping Visual Design, Accessibility, Usability Tests