# EXPECTED LOSS OF MAML: A COMPERATIVE STUDY

Author1, Author2
Affiliation
Univ
City
{Author1, Author2}email@email

Author3
Affiliation
Univ
City
email@email

## **ABSTRACT**

This works aims to investigate the generalization via the expected loss calculation of, arguably the most impactful meta-learning algorithm Model-Agnostic Meta Learning (MAML) [1], which claims to have "good" generalization capabilities for a given task in few-shot image classification, few-shot regression and reinforcement learning scenarios. However, the claimed generalization properties of this method remains rather illusive due to non-convex problem settings that it is being utilized. This work aims illustrates first in a linear and convex, then in a non-linear and non-convex supervised learning setting. Throughout the work comparison with the Bayes error is used as a baseline and models with convex losses are used as benchmarks with or without meta-information for the problems being considered. We aim to showcase the gain of performance that comes with the MAML, if there is any.

**Keywords** First keyword · Second keyword · More

## 1 Introduction

Learning-to-learn(meta-learning) is a hot research field which treats the learning of the traditional machine learning task as the learning problem. The utility that comes with this specific learning enhances the capability of the machine related prediction tasks by means of increased efficiency of data utilization resulting from the context detection capability of the algorithms presented under this paradigm.

Model-Agnostic Machine Learning (MAML)[1] is arguably one of the most impactful meta-learning algorithm that is proposed recently. The reason for this method to gain this much traction can be associated with it being non-parametric in the meta level. In a broad sense, this algorithm seeks to find an intermediate model in the environment of tasks. The way to obtain this model is to look at the future loss of a possible gradient steps from the tasks observed. This makes MAML highly attractive for the gradient based methods as the implementation effort that goes into any model that rely on gradients are minimal. Given the fact that most deep learning frameworks rely on the gradient descent the research avenue that [1] opens up is quite wide.

Although, there are multiples of works that built upon the ideology presented in [1] (e.g.[2, 3, 4, 5, 6, 7]) to improve upons its defficiencies. However, the claimed optimization for generalization [3, 1] aspect for the adapted task is investigated to a limited extent. Espeically compared to models simple models without meta-learning on any given task. In a similar fashion this paper aims to investigate the generalization of MAML for a given task with the aim to find out to what extend the claims regarding generalization are valid, to what extent a gradient based meta-learner that tries to find a warm starting point for a given task distribution. Hence, the main of this paper is to provide an emprical study of a gradient based meta-learning algorithm. The main research questions investigated in this paper are:

• What is the extend of MAML's generalization capabilities compared to Bayes Error and other methods that has no information regarding the other tasks? We will compare the simple models (e.g. Least-Squares and Ridge Regression) with the Bayes Error as the baseline to see how much benefit does MAML provide in terms of generalization compared to other methods in various problems.

- *Is MAML algorithm, model agnostic?* By means of considering simple linear models performance of MAML is investigated in a simple settings.
- Is the generalization performance of MAML, merely an artifact of non-convex problem setting? Comparision of the convex and non-convex problem settings, we will try to investigate the generalization performance of MAML algorithm.

#### 2 Related Work

Since its publications MAML [1] opened a wide range of research path that tries to understand gradient based meta learning which aims to find an intermediate model to be used for adaptation at a later stage. There are both empirical and theoretical work dedicated to the understanding of MAML.

The, empirical works try to understand and improve the MAML algorithm. For example, the sensitivity of MAML to architectural details and the difficulty in training of the MAML algorithm is addressed and tackled in [7] under the name of MAML++. This method tries to provide a much stable algorithm by overcoming the gradient instability, the absence of batch statistics accumulation, the shared bias per layer, constant learning rates utilized in the algorithm. Although, its training difficulties the generalization capabilities are empirically investigated in [6] and concluded that the generalization to new tasks can be related to the similarity between the trajectories of encountered during meta-training and the adaptation procedures. Moreover, in the same work  $L_2$  regularization like regularization for the inner loop is proposed for improved generalization performance.

Aside from empirical studies some theoretical work trying to understand the convergence and the generalization of MAML over the past years. However, since theoretical investigation of over-parametrized neural network are quite cumbersome, most of the effort goes in to understanding this algorithm in much milder settings with strong assumptions. For instance, in [8] various gradient-based meta-learning algorithms including MAML and its derivatives are investigated for convex optimization problem and their usefulness is shown compared to single task learning. In addition, a negative learning rates in the inner loop is shown to be optimal during meta-training stage, theoretically in [9] for mixed linear regression problem. Moreover, in [10] the effect of task distribution is is investigated for linear regression problems and shown that when tasks are similar to each other although the task hardness (determined by the curvature of the loss) MAML is able to achieve success if the tasks seen in test time are similar to the ones seen at adaptation step. Finally, in [11] the generalization of MAML is investigated from the algorithmic stability and generalization bounds perspective and concluded that the MAML generalizes well even to an unseen task if the training and test task distributions are sufficiently close.

Another line of work, tries to come up with other meta learning scenarios involving convex settings by construction of the model like least-squares regression. In [12, 13] meta-learning models inspired by the biased regularization works [14, 15] where bias is tried to be learned from the task environment by minimizing the *Transfer Risk* (Expected Loss), is proposed. Due to the nature of the problem the theoretical foundation is also provided for the proposed models. For learning-to-learn and continual learning settings. On top of this work [16] investigate the need for *train-test* split for the same models and concludes that the *train-train* model achieves strictly better generalization performance for structured tasks in the setting of learning around a common mean problem presented in [12].

Our Contribution: On one hand, the loss MAML [1] is trying to optimize is the loss that the model would make given a batch of tasks obtained from the environment of certain task distribution. The model parameters update are done by looking at the possible loss for each task if the models parameters are changed for a certain task. On the other hand, the methods proposed by [12] is trying to optimize for the so called "Transfer Risk" in other words the expected loss over for the task distribution. The main contribution of this paper is to investigate in linear and nonlinear settings the average performance of the MAML algorithm by looking at its expected loss, which will then be compared to individual learning task performance where there is no information coming from the task environment. The reason that the expected loss of MAML is not investigated can speculated to be the computational burden that it bestows upon the problem. Here, for the linear problem case this problem is tried to be elevated by means of NUMBA [17], which is able to create compiled code for Python. However, due to the inflexibility of the NUMBA, pure PyTorch [18] implementation, which is slower, is used for nonlinear problem with a lesser degree of fidelity.

## 3 Problem Setting

Throughout this work uppercase bold letters (e.g.X), lowercase bold letters (e.g.x) and lowercase letters (e.g.x) are used for matricies, vectors and scalars respectively. Moreover, the vectors are assumed to be stored in columns. Finally,

the  $I_D$  represents a  $D \times D$  identity matrix. Moreover, the  $I_D$  and  $I_D$  represents  $I_D \times I$  vector of ones and zeros respectively.

# 3.1 Learning Problems

### 3.1.1 Linear Regression

Consider the conventional linear regression problem in  $\mathbb{R}^D$  is given by

$$y = \mathbf{x}^{\mathsf{T}} \mathbf{a} + \varepsilon \tag{1}$$

where,  $y \in \mathbb{R}$ ,  $\mathbf{x} \in \mathbb{R}^D$ ,  $\mathbf{a} \in \mathbb{R}^D$  and  $\varepsilon \sim \mathcal{N}(0, \sigma^2)$ . Assuming that the each realization of a scale term  $\mathbf{a}$  corresponds to a task  $\mathcal{T}$  observed in the environment and each set of observed N input  $(\mathbf{x})$  and its corresponding label (y) is represented by a dataset  $\mathcal{Z}_j := (\mathbf{x}, y)_{i=1}^N$ .

# 3.1.2 Nonlinear Regression

Consider a nonlinear regression problem in  $\mathbb{R}^D$  is given by

$$y = \sin(\mathbf{x} + \boldsymbol{\phi})^{\mathrm{T}} \mathbf{a} + \varepsilon \tag{2}$$

where,  $y \in \mathbb{R}$ ,  $\mathbf{x} \in \mathbb{R}^D$ ,  $\mathbf{a} \in \mathbb{R}^D$  and  $\varepsilon \sim \mathcal{N}(0, \sigma^2)$ . Assuming that the each realization of scale term  $\mathbf{a}$  and  $\phi$  corresponds to a task observed in the environment  $\mathcal{T}$  and each set of observed N input ( $\mathbf{x}$ ) and its corresponding label (y) is represented by a dataset  $\mathcal{Z}_j := (\mathbf{x}_i, y_i)_{i=1}^N$ .

## 3.1.3 General Problem Setting

For both problems presented in sections 3.1.1 and 3.1.2 sample distribution is given by  $p_{\mathcal{Z}}$  for a given  $\mathcal{T}_k$  and the task distribution is represented by  $p_{\mathcal{T}}$ . A model parametrized by  $\bar{\mathbf{w}}^1$  is represented by  $\mathcal{M}(\mathbf{x}, \bar{\mathbf{w}}) : \mathbf{x} \to y$ . An estimator that is trained with  $\mathcal{Z}_j$  that is obtained from the  $\mathcal{T}_k$  is represented by  $\hat{\mathcal{M}}(\mathbf{x})$ . The discrepancy between the prediction of the estimator  $\hat{\mathcal{M}}$  and y is measured in terms of squared loss  $\mathcal{L} := (\hat{\mathcal{M}}(x) - y)^2$ . The main loss that this paper tries to investigate is the expected error of an estimator  $\hat{\mathcal{M}}$  over the  $p_{\mathcal{T}}$ . Then the expected error is represented as

$$\mathcal{E} := \iiint (\hat{\mathcal{M}}(x) - y)^2 p(\mathbf{x}, y) p_{\mathcal{Z}} p_{\mathcal{T}} d\mathbf{x} dy d\mathcal{Z} d\mathcal{T}.$$
(3)

For the defined expected error and the problem definitions the *Bayes error* is given by  $\sigma^2$  that is coming from the noise term, which represents a model that is a perfect estimator.

# 3.1.4 Experimental Assumptions

For all the problems the input distribution is given by  $p_{\mathbf{x}} \sim \mathcal{N}(0, k\mathbf{I})$ , where k is a parameter for the variance of the inputs. For the linear problem the  $p_{\mathcal{T}} := p(\mathbf{a}) \sim \mathcal{N}(m\mathbf{1}_D, c\mathbf{I}_D)$ , and for nonlinear problem the task distribution takes the form of a joint distribution  $p_{\mathcal{T}} := p(\mathbf{a}, \phi)$  where  $p_{\mathbf{a}} \sim \mathcal{N}(\mathbf{1}_D, c_1\mathbf{I}_D)$ , and  $p_{\phi} \sim \mathcal{N}(\mathbf{0}_D, c_2\mathbf{I}_D)$ .

## 3.2 Models

#### 3.2.1 Single Task Learning Models

Assuming a linear model in the form of  $\mathcal{M}(\mathbf{x}, \mathbf{w}, b) := \mathbf{x}\mathbf{w} + b$  or  $\mathcal{M}(\mathbf{x}, \bar{\mathbf{w}}) := \bar{\mathbf{x}}\bar{\mathbf{w}}$  with  $\mathbf{x} \in \mathbb{R}^{1 \times D}$ ,  $\mathbf{w} \in \mathbb{R}^{D \times 1}$ ,  $\bar{\mathbf{x}} \in \mathbb{R}^{1 \times D + 1}$  and  $\bar{\mathbf{w}} \in \mathbb{R}^{D + 1 \times D}$  where  $\bar{\mathbf{w}} := [\mathbf{w}, b]^T$  and  $\bar{\mathbf{x}} := [\mathbf{x}, 1]$ . The optimum collection of parameters  $(\hat{\bar{\mathbf{w}}})$  for different models are obtained as follow:

**Linear Estimator** is given by the least-squares solution,  $\hat{\mathbf{w}} := (\mathbf{X}^T \mathbf{X})^{-1} \mathbf{X}^T \mathbf{y}$ , where  $\mathbf{X} \in \mathbb{R}^{N \times D}$  is the design matrix where the observed input data is stored in rows.

**Ridge Estimator** is given by  $\hat{\bar{\mathbf{w}}} := (\mathbf{X}^T \mathbf{X} + \lambda \mathbf{I}_D)^{-1} \mathbf{X}^T \mathbf{y}$  which is obtained by minimizing the squared loss with the additional term of  $\lambda ||\bar{\mathbf{w}}||_2^2$ .

<sup>&</sup>lt;sup>1</sup>Bar on top of the parameters are used to indicate the bias terms inclusion.

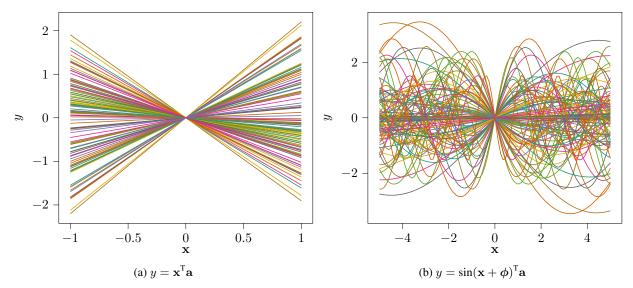


Figure 1: 100 sample tasks drawn from  $p_T$  for both linear (m = 0 and c = 1) and nonlinear  $(c_1 = 1 \text{ and } c_2 = 1)$  problems.

**General Ridge Estimator** is a version of *Ridge Estimator* with the capability to penalize towards a given vector instead of a zero vector. It is given by  $\hat{\mathbf{w}} := (\mathbf{X}^T\mathbf{X} + \lambda\mathbf{I}_D)^{-1}(\mathbf{X}^T\mathbf{y} + \lambda\mathbf{h})$  by minimizing the squared loss with the additional term  $\lambda ||\bar{\mathbf{w}} - \mathbf{h}||_2^2$ , where  $\mathbf{h} \in \mathbb{R}^{D \times 1}$ .

**Kernel Ridge Estimator** is given by  $\bar{\mathbf{w}} = \mathbf{X}^T \boldsymbol{\alpha}$  where  $\boldsymbol{\alpha} := (\mathbf{K} + \lambda \mathbf{I}_N)^{-1} y$  where  $\mathbf{K} \in \mathbb{R}^{N \times N}$  is the *Gram Matrix* obtained by replacing  $\mathbf{X}^T \mathbf{X}$  inner product by a kernel  $\kappa(\mathbf{X}, \mathbf{X})$ . Then, the prediction of the estimator takes the form  $\hat{\mathcal{M}}(\mathbf{x}^*, \bar{\mathbf{w}}) = \boldsymbol{\alpha}^T \kappa(\mathbf{x}^*, \mathbf{X})$  where  $\mathbf{x}^* \in \mathbb{R}^{D \times 1}$ .

**Gradient Descent Estimator** for a given number of iterations  $n_{iter}$  the gradient descent estimator is given by  $\mathbf{w}_{j+1} = \mathbf{w}_j - \eta \sum_i^N \mathbf{x}_i (\hat{\mathcal{M}}(\mathbf{x}, \bar{\mathbf{w}}_j) - y_i)_{j=0}^{n_{iter}-1}$  and  $b_{j+1} = b_j - \eta \sum_i^N (\hat{\mathcal{M}}(\mathbf{x}, \bar{\mathbf{w}}_j) - y_i)_{j=0}^{n_{iter}-1}$ .

## 3.2.2 Meta Learning Models

**Model-Agnostic Meta Learning (MAML)** aims to obtain an intermediate model that is able to generalize well after adaptation to a dataset  $\mathcal{Z}$  observed from a new and unseen task  $\mathcal{T}_i$  drawn from  $p_{\mathcal{T}}$  where the number of training points K and number of iterations  $n_{iter}$  are limited. The general procedure for supervised learning problems is given in Algorithm 1.

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\begin{array}{l} \textbf{Data: } p_{\mathcal{T}}, \alpha, \beta \\ \textbf{Result: } \textbf{Intermediate Model } \mathcal{M}(\bar{\mathbf{w}}_{meta}) \\ \textbf{initialize } \bar{\mathbf{w}} \textbf{ randomly;} \\ \textbf{while } not \ done \ \textbf{do} \\ & \text{sample a batch of tasks } \mathcal{T}_i \textbf{ from } p_{\mathcal{T}} \\ & \textbf{ forall } \mathcal{T}_i \textbf{ do} \\ & | \quad \textbf{Obtain future gradients: } \nabla_{\bar{\mathbf{w}}} \mathcal{L}_{\mathcal{T}_i}(\mathcal{M}(\bar{\mathbf{w}})) \textbf{ wrt. } \mathcal{Z}_K \\ & \quad \textbf{ Possible future parameters: } \bar{\mathbf{w}}_i' = \bar{\mathbf{w}}_i - \alpha \nabla_{\bar{\mathbf{w}}} \mathcal{L}_{\mathcal{T}_i}(\mathcal{M}(\bar{\mathbf{w}})) \\ & \textbf{ end} \\ & \quad \textbf{Update: } \bar{\mathbf{w}} \leftarrow \bar{\mathbf{w}} - \beta \nabla_{\bar{\mathbf{w}}} \sum \mathcal{L}_{\mathcal{T}_i}(\mathcal{M}(\bar{\mathbf{w}}_i')) \\ \textbf{end} \end{array}
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Algorithm 1: MAML[1] Algorithm

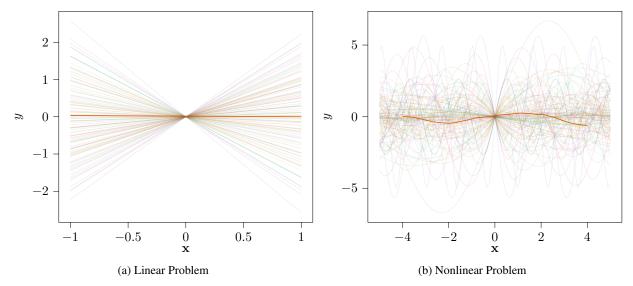


Figure 2: Visualizing the MAML intermediate model. 100 sample tasks drawn from  $p_T$  for both linear (m = 0 and c = 1) and nonlinear  $(c_1 = 2 \text{ and } c_2 = 2)$  problems shown transparent and intermediate model trained (obtained from MAML algorithm) for 1D cases of the experimentation given with solid dark orange line.

## 4 Results and Discussion

This section is dedicated to the expected error results of certain meta-learning models and some individual task learning models with the aim to see their performance differences certain scenarios. The utilized models that have meta information are;

- **GD**: corresponds to gradient descent with  $n_{iter}$  with the adjustable parameters obtained from the mean of the tasks  $\mathbb{E}[p_{\mathcal{T}}]$ . (e.g. considering the linear problem the with  $p_{\mathbf{w}} \sim \mathcal{N}(\mathbf{0}, \mathbf{I})$ , the initial starting point of the linear model is  $\bar{\mathbf{w}} = \mathbf{0}$ .)
- MAML(for linear problem): corresponds to gradient descent with  $n_{iter}$  with the adjustable parameters obtained from the mean of the tasks  $\mathbb{E}[p_{\mathcal{T}}]$  with small perturbation  $\delta \sim \mathcal{N}(\mathbf{0}, 0.1\mathbf{I})$ . (In [19] it is shown that the learning rate can have a regularizing effect in a similar fashion one might conjecture that the learning rate and the stopping point of the meta-training phase can have a similar effect. Moreover, in a more realistic scenario the stopping point is rather arbitrary. Thus, this model is especially interesting to investigate.)
- MAML(for nonlinear problem): MAML algorithm trained with the information given in [1] for the sinusoidal regression problem. It should be noted that network architecture and all the other hyper-parameters are taken from the paper exactly.
- General Ridge: unlike the conventional regularization additional  $\mathbf{h}$  is needed for this method which is taken to be the  $\mathbb{E}[p_T]$ . In [12], a framework is presented on how to find the  $\mathbf{h}$ , however, in our experimentation we assume it to be known a priori. This is similar to GD and MAML models presented above.

Models without the meta information are;

- Linear: standard least squares solution.
- **Ridge**: standard least squares solution with  $L_2 regularization$ .
- random GD: gradient descent with n<sub>iter</sub> with the adjustable parameters starting from a random initialization.
- **Kernel Ridge**: kernalized (with Radial Basis Function Kernel)

It should be noted that the hyper-parameters of the utilized models, if there are any, are not tuned, properly as it would increase the computational burden of the problem to another level. However, a simple grid search is employed with 20 different values and only the one with the lowest mean expected error over the parameter under investigation is presented for the results.

#### 4.1 Linear Problem

The linear problem introduced in Section 3.1.1 has the parameters controlling the dimensionality D, number of training samples N, number of gradient steps  $n_{iter}$ , the task variance c and task mean m, and the variance of the input samples k. For the sake of brevity only some of the parameters are discussed in this section. Unless the parameter in configuration is under investigation, the default values are utilized. And, the default values are given as,

- $\sigma = 1$ ,
- m = 0,
- k = 1,
- c = 1,
- $n_{iter} = 1$ .

Moreover, the number of tasks drawn  $(N_T)$ , and dataset draws  $(N_Z)$  for approximating the expected error given in Equation 3 are taken to be 100 each. Finally, the test set size is taken as 1000.

Effect of Training Samples N: The results of this experiment can be found in Figure 3 for increasing problem dimensionality  $(D:1\to 50)$ . It can be seen that the "Linear" model suffers from singularities, however, it is able to have comparable performance over all the selected problem dimensionalities. Moreover, for the increasing training samples case the Ridge regression variants perform much better as for all the cases they Converge towards the "Bayes" error. However, for the gradient descent variant models whether there exists task information (e.g. MAML, GD) are unable converge towards the Bayes error. Which can be attributed to the regularizing effect of the gradient steps  $(n_{iter})$  allowed for the models. Overall, the improvement that the addition task related information brings to the gradient based models, as the "random GD" model is orders of magnitude higher expected error. Although, task information performance increase the number of gradient step limitation hinders the gradient based models capability to decrease the expected error further.

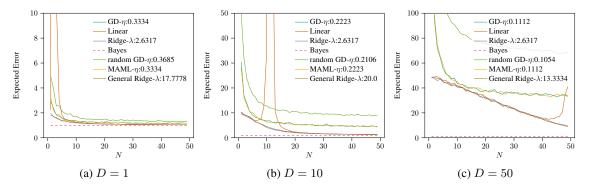


Figure 3: The Expected Error for changing number of training samples for various dimensional problems.

Effect of Dimensionality D: This results are quite similar to the ones obtained with training samples. It can be observed from Figure 4, aside from singularities the "Linear" model variants yield lower expected error compared to the gradient descent variants and this gap increases as the dimensionality of the problem or the number of training samples increases. Looking at Figure 3b it can be observed that for number of training samples around the dimensionality of the problem "Ridge" variant models perform much better, but as the dimensionality of the problem increases the gap between the performances of the "Ridge" variants and the gradient descent variants.

Effect of Task Variance c: The results of increasing task variance for various problem dimensions and various number of training samples can be found in Figure 5. The increasing task variance for all the models that utilizes gradient descent, results in increasing expected error, whereas the "Linear" and "Ridge" variants are only effected by this phenomenon only for problem dimensionality  $D \ge N$ . In the light of this, observation another important result is the fact that for  $N \ge D$  for small task variance the gradient descent variants, other than randomly initialized model, the expected error is lower than the "Ridge" variants. Although this performance diminishes with increasing problem dimensionality and the increasing number of training points. It is interesting to see a better performance from just one gradient step. That is why an extra mini-experimentation is done for the GD and MAML models to investigate if there is a performance improvement with the additional. The results of this experimentation is given in Table 1. It is clear

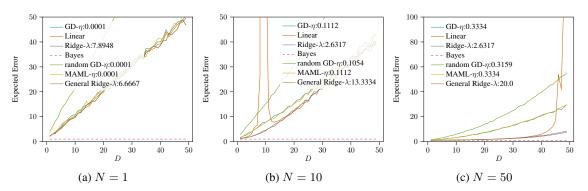


Figure 4: The Expected Error for changing number of dimensions for various number of training points.

Table 1: Mean Expected Error for the range c:[0,1] range with various gradient steps for the MAML and GD models with  $\eta=0.334$ . Note that only  $D=1,\,N=10$  case (see Figure 5b) is presented.

	$n_{iter}$									
	1	2	3	4	5	6	7	8	9	10
GD	1.2152	1.1936	1.2048	1.2140	1.2268	1.2390	1.2604	1.2970	1.3825	1.5748
MAML	1.2132	1.1938	1.2067	1.2171	1.2318	1.2476	1.2773	1.3330	1.4622	1.7556

from the table that there exists point at which the gradient steps are hurting the expected error one would get in this range after the second gradient step. Then, it can be conjectured that the number of gradient steps have a regularizing effect for the small variance tasks. Although, this surprising performance of MAML like algorithms, the performance of "Ridge" variants is much stable and performs reasonably better than gradient based methods.

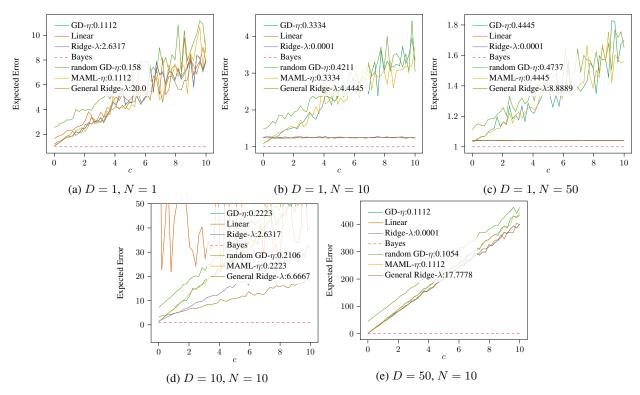


Figure 5: The Expected Error for changing number of training samples for various dimensional problems. For the given parameter the effect of increasing number of training samples can be seen by looking at Figures 5a, 5b, 5c and the effect of increasing dimensionality can be seen by looking at Figures 5b, 5d, 5e.

Effect of Number of Gradient Steps  $n_{iter}$ : Looking at the interesting results observed from the task variance c the effect of number of gradient steps taken become more relevant. These results can be seen in Figure 6. It can be observed from Figure 6a that for low number of training samples the gradient steps taken has little to no influence. But as the number of training samples increase for a given problem dimensionality the effect  $n_{iter}$  on the expected error gets much prominent. It is evident that compared to single task learning with gradient descent from a random initialization starting from a more informative point (e.g. near the task mean) decreases the number of gradient steps for the convergence. Moreover, for the D=N case it even improves generalization after convergence too (see Figures 6d and 6a). Overall, it can be observed that the increasing  $n_{iter}$  converges towards the "Ridge" model variants with the exception of D=1 and N=1 case.

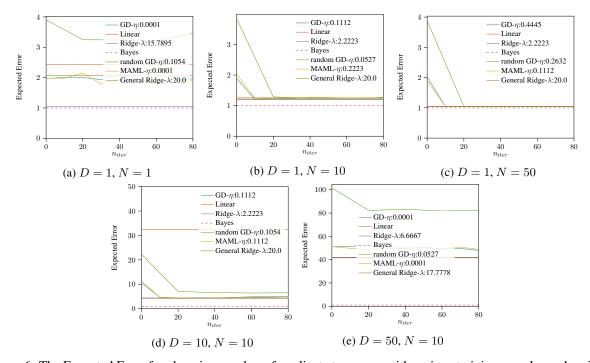


Figure 6: The Expected Error for changing number of gradient steps  $n_{iter}$  with various training samples and various dimensional problems. For the given parameter the effect of increasing number of training samples can be seen by looking at Figures 6a, 6b, 6c and the effect of increasing dimensionality can be seen by looking at Figures 6b, 6d, 6e.

Effect of Task Mean m: The results can be seen in Figure 7. The most important observation from this experimentation is that the "Ridge" model has increasing expected error for the cases of  $N \leq D$  cases (see Figures 7a, 7d and 7e) and mostly the best  $\lambda$  from the trials is found to be the lowest value, which makes the "Ridge" model behave same as the "Linear" model. However, "General Ridge" model that has prior information regarding the task centroid does not suffer from this. Furthermore, other models which have prior task information does not seem to be effected from the task mean shifting in the task space, as expected. Again, superiority of including information from the task space is observed.

### 4.2 Nonlinear Problem

The nonlinear problem introduced in Section 3.1.2 has the parameters controlling the dimensionality D, number of training samples N, number of gradient steps  $n_{iter}$ , the task variances and means  $m_1$  and  $m_2$ ,  $c_1$  and  $c_2$ , and the variance of the input samples k. For the sake of brevity only some of the parameters are discussed in this section. Unless the parameter in configuration is under investigation, the default values are utilized. And, the default values are given as,

- $\sigma = 1$ ,
- $m_1 = 1$ ,
- $m_2 = 0$ ,
- $c_1 = 2$ ,

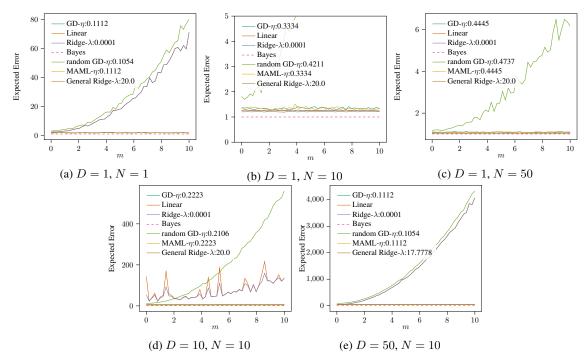


Figure 7: The Expected Error for changing task mean m with various training samples and various dimensional problems. For the given parameter the effect of increasing number of training samples can be seen by looking at Figures 7a, 7b, 7c and the effect of increasing dimensionality can be seen by looking at Figures 7b, 7d, 7e.

- $c_2 = 2$ ,
- k = 1,
- $n_{iter} = 5$ .

Moreover, the number of tasks drawn  $(N_T)$ , and dataset draws  $(N_Z)$  for approximating the expected error given in Equation 3 are taken to be 50 each. Finally, the test set size is taken as 1000.

Effect of Training Samples N: By looking at Figure 8 it can be seen that for all the given dimensionalities there exists a training sample amount where the expected error of the "Kernel Ridge" is higher than the "MAML". The most notable behaviour for this experiment is that "Kernel Ridge" models tends towards the Bayes error while the "MAML" converges to a certain value and stays there. This might be again attributed to the fact that the number of gradient steps limitation. Although the expected error are quite high for increasing dimensionality, the results obtained for D=1 (Figure 8a) is still and effective result that shows that for a small number of training samples with limited gradient steps MAML will outperform a convex model "Kernel Ridge".

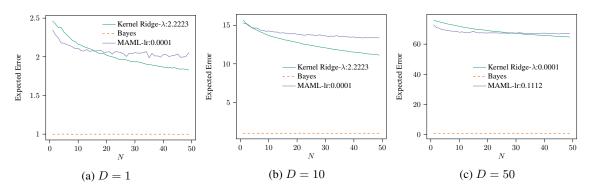


Figure 8: The Expected Error for changing number of training samples for various dimensional problems.

Effect of Number of Gradient Steps  $n_{iter}$ : Above presented learning curves, beg the investigation of the effect of  $n_{iter}$ . As it can be seen from Figure 9a, the single realization of "Kernel Ridge" can have lower expected error for an extreme value of 1 training sample. However, as the number of training samples increase for a given problem dimensionality "MAML" model starts showing a better expected error. However, the lowest expected error is not realized for a fairly large  $n_{iter}$ . Moreover, it can be observed that for  $N \leq D$  "Kernel Ridge" can achieve lower expected error, and for all the other cases one might find a better "MAML" model given that sufficient gradient steps are allowed. Finally, it should be noted that the number of gradient steps required to perform better than "Kernel Ridge" is fairly low.

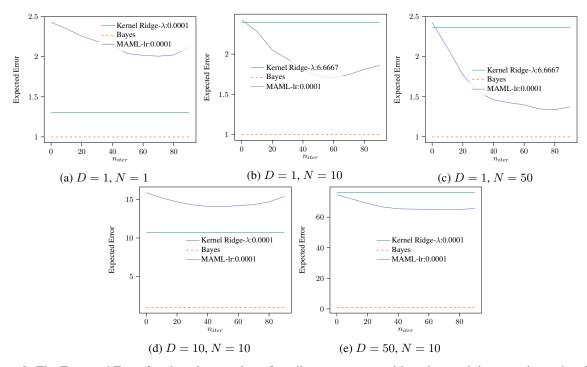


Figure 9: The Expected Error for changing number of gradient steps  $n_{iter}$  with various training samples and various dimensional problems. For the given parameter the effect of increasing number of training samples can be seen by looking at Figures 9a, 9b, 9c and the effect of increasing dimensionality can be seen by looking at Figures 9b, 9d, ??.

Effect of Phase Task Variance  $c_2$ : Remembering that the task variance effect for the linear problem had some interesting properties where even a single gradient step resulted in better expected error values. One might wonder if that is the case for the nonlinear problem as well. As can be seen in Figure 10 a similar effect is observed for the nonlinear problem too for small training sample size N values. For problem dimensionality of 1 and 10 there is a clear expected error rise between task variance [0,2] as shown in Figures 10a,10b,10c and 10d. Which indicates that the "MAML" even with a limited number of gradient step provide a clear benefit compared to a model that has analytical solution. However, mostly this superiority vanishes as the task variance increases as the increased values of variance lead to worse expected error compared to "Kernel Ridge".

## 4.2.1 Overall Discussion of the Results

The extend of generalization of MAML: It is observed that the MAML in linear and nonlinear problem settings might provided extra generalization performance although the gradient steps are limited. However, this generalization in the linear setting can be topped by biased Ridge regression method introduced in [12]. However, given enough training samples and enough gradient steps MAML variant models can reach the performance of the biased Ridge regression.

**Model-agnosticism of MAML:** It has been observed that the MAML is agnostic to linear models as well as there is clear benefit of its utilization compared to single task learning. This benefit increases in the nonlinear problem setting.

**Generalization as a result of non-convexity:** It is still not clear if the non-convexity is the cause of the generalization, but it is conjectured that it might be one of the factors as the expected error difference in the nonlinear setting between

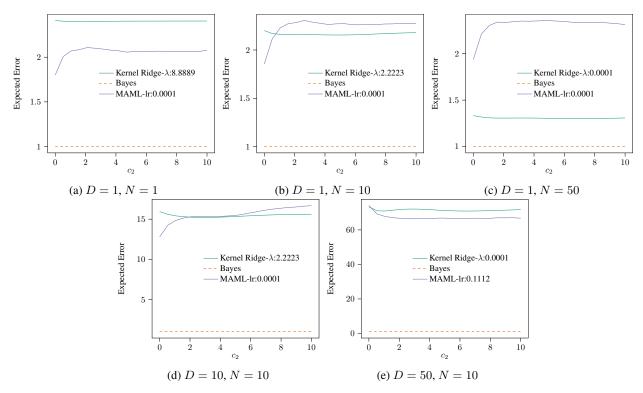


Figure 10: The Expected Error for changing number of training samples for various dimensional problems. For the given parameter the effect of increasing number of training samples can be seen by looking at Figures 10a, 10b, 10c and the effect of increasing dimensionality can be seen by looking at Figures 10b, 10d, 10e.

the convex and non-convex models has increased compared to the linear problem setting where both models had convex losses.

Additional Remarks: It is observed that the generalization improvement for the MAML variants that uses a few gradient steps after observing a few data from the task we are interested in. This validates some of the findings in [11], where it is found out that under strong convexity assumptions if the training and test task distributions are close enough there is generalization improvement. Moreover, this finding is also observed in the non-convex setting. Moreover, it is observed that for the nonlinear problem setting number of gradient steps as there is a clear optimum expected error for  $n_{iter}$ . Another, important comparison is the comparison between two different meta-learning approaches in linear problem setting (MAML [1] and biased regularization based meta learning [20].) It is observed that given an extreme limitation on the gradient step in most of the cases biased regularization outperforms MAML variant models. Only in the aforementioned case of small tasks variance MAML variant models provided and improvement over the expected error.

# 5 Conclusion

Upon our investigation we it is found empirically that meta-information about the task-space can help the generalization performance in linear and nonlinear problem settings. This is observed to be true for both gradient-based meta-learning methods and regularization based meta-learning models. It is observed that limiting gradient descent can provide a regularizing effect in nonlinear problem setting by looking at the expected error of the model for the tasks. The benefit of utilizing task information can prove to be useful in any shape or form.

Comparing the meta-regularization information utilization via biased regularization provided in [12] has clear advantages in linear problem setting, when compared to meta-information inclusion via training an intermediate model presented in [1]. Looking at the performance of the biased regularization (e.g. General Ridge model) observation including the single task learning performance of the Kernel Ridge regression for the selected investigations, begs the question; "If we can, somehow, incorporate information regarding the task distribution, can we come up with a simpler kernelized and convex model to achieve a more competing method?". Investigation of this type of method is especially interesting for the

reasons of explainability and for the ease of theoretical understanding of compared to models which have non-convex loss spaces.

# Acknowledgments

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# 6 Appendix

## 6.1 Linear Problem

# **6.1.1** Effect of Sample Noise Standard Deviation $\sigma$

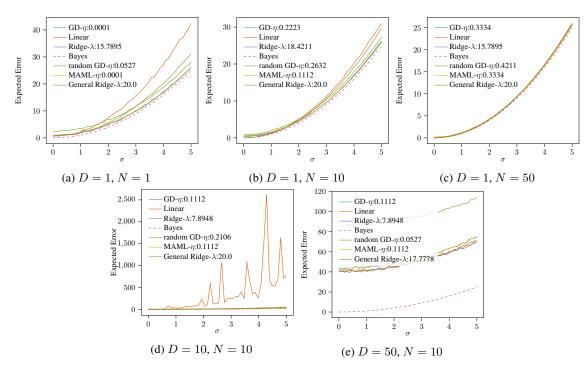


Figure 11: The Expected Error for changing noise standard deviation  $\sigma$  with various training samples and various dimensional problems. For the given parameter the effect of increasing number of training samples can be seen by looking at Figures 11a, 11b, 11c and the effect of increasing dimensionality can be seen by looking at Figures 11b, 11d, 11e.

# **6.1.2** Effect of Input Variance k

# 6.2 Nonlinear Problem

# **6.2.1** Effect of Sample Noise Standard Deviation $\sigma$

# **6.2.2** Effect of Amplitude Variance $c_1$

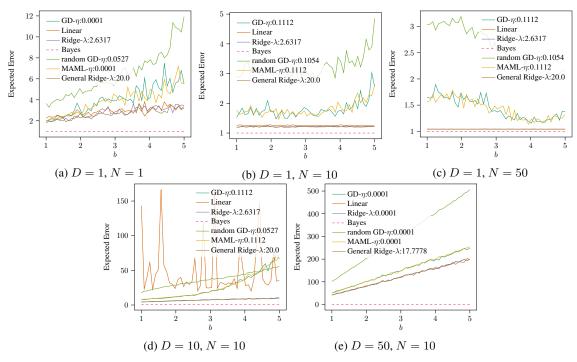


Figure 12: The Expected Error for changing noise standard deviation k with various training samples and various dimensional problems. For the given parameter the effect of increasing number of training samples can be seen by looking at Figures 12a, 12b, 12c and the effect of increasing dimensionality can be seen by looking at Figures 12b, 12d, 12e.

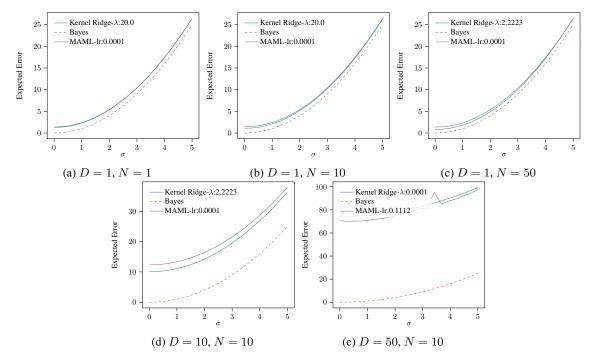


Figure 13: The Expected Error for changing noise standard deviation  $\sigma$  with various training samples and various dimensional problems. For the given parameter the effect of increasing number of training samples can be seen by looking at Figures 13a, 13b, 13c and the effect of increasing dimensionality can be seen by looking at Figures 13b, 13d, 13e.

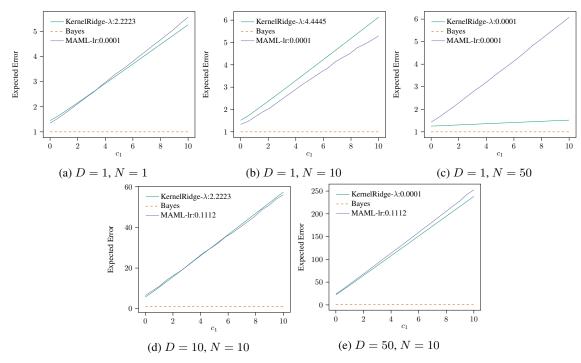


Figure 14: The Expected Error for changing noise standard deviation  $c_1$  with various training samples and various dimensional problems. For the given parameter the effect of increasing number of training samples can be seen by looking at Figures 14a, 14b, 14c and the effect of increasing dimensionality can be seen by looking at Figures 14b, 14d, 14e.