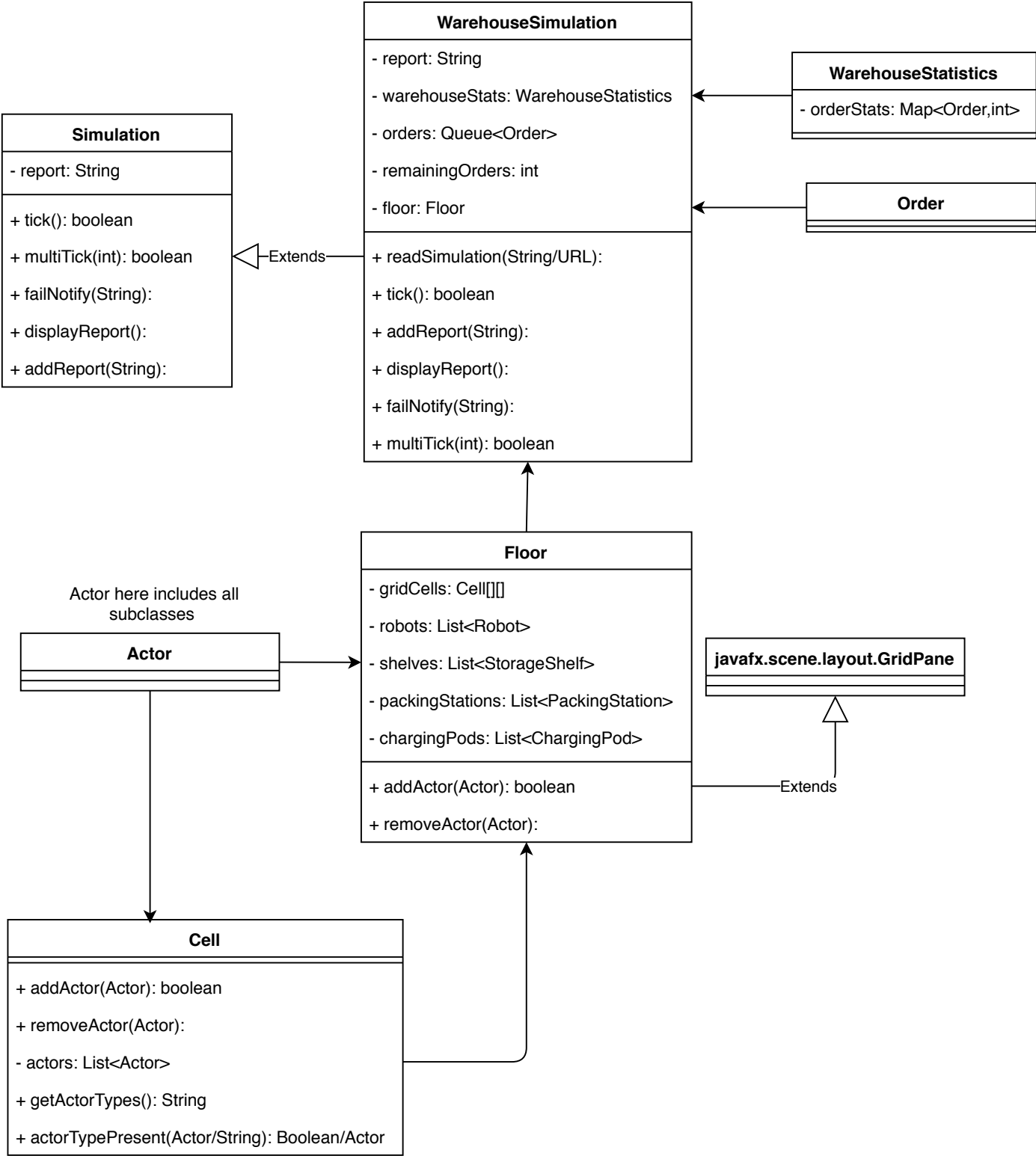


Overall System



Actor System

