Homework #2

In this assignment you will be using linked lists to represent, display, and evaluate polynomials. The following article provides a good overview of polynomials: http://en.wikipedia.org/wiki/Polynomial.

The following rules should be observed throughout the assignment:

- Each polynomial should be represented as a singly-linked list (use the list implementation covered in the lecture notes).
- Each element in the linked list should represent one of the terms in the polynomial.
- The data held by each element should be type <code>Double</code> representing the constant for that term.
- For example, the polynomial $6.0x^3 5.3x + 3.1$ would be represented by the linked list $6.0 \rightarrow 0.0 \rightarrow -5.3 \rightarrow 3.1$.

All code implemented in this assignment should be in a class called Homework2. You may use the data structures and algorithm code from the lecture notes.

a) (1 point) Implement a method called appendTerm:

This method should append (insert at the end) the value coefficient to polynomial. For example, appending 3.1 to polynomial already containing 6.0 \rightarrow 0.0 \rightarrow -5.3 should result in the value 3.1 being added at the end: 6.0 \rightarrow 0.0 \rightarrow -5.3 \rightarrow 3.1.

b) (2 points) Implement a method called display:

```
static void display(SinglyLinkedList<Double> polynomial)
```

This method should print the polynomial in proper polynomial format. For example, displaying polynomial $6.0 \rightarrow 0.0 \rightarrow -5.3 \rightarrow 3.1$ should result in $6.0 \times ^3 - 5.3 \times + 3.1$ being printed.

c) (2 points) Implement a method called evaluate:

```
static Double evaluate(SinglyLinkedList<Double> polynomial, Double x)
```

This method should evaluate the polynomial for the given value of x and return the result. For example, given polynomial $6.0 \rightarrow 0.0 \rightarrow -5.3 \rightarrow 3.1$ and x having value 7.0 the function should return 2024.0 (the result of evaluating $6.0*7.0^3 - 5.3*7.0 + 3.1$).

d) **(4 points)** Write a program to test the method from parts a – c. Your test program should demonstrate creating, displaying, and evaluating the following polynomials with the given values for x:

```
• x + 1.0 with x = 1.0

• x^2 - 1.0 with x = 2.03

• -3.0x^3 + 0.5x^2 - 2.0x with x = 05.0

• -0.3125x^4 - 9.915x^2 - 7.75x - 40.0 with x = 123.45
```

e) **(1 point)** Make sure your source code is well-commented, consistently formatted, uses no magic numbers/values, and follows programming best-practices.

Turn in all source code, program output, diagrams, and answers to questions in a single PDF document.