

# Decentralised location verification system

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# Problem

A system that allows participants to verify a users claimed location.

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Goals:

- ▶ False location claims must be detectable.
- ▶ Privacy protecting.
- ▶ Cannot rely on any centralised resources.
- ▶ Capable of running in the background on mobile devices.

# Background


There are **no** known existing decentralised location proof systems.


Existing centralised solutions: hardware and/or software




# Design

3 distinct entities:

▶ Mobile node 

▶ Miner node 

▶ Verifier node 

# Design

## Overview



Mobile node

# Design

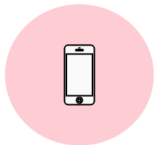
## Overview



Mobile node

# Design

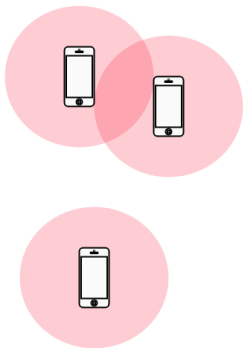
## Overview



Mobile nodes

# Design

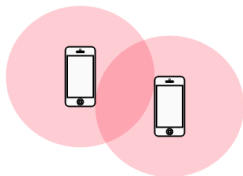
## Overview



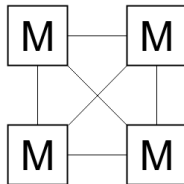
Mobile nodes

# Design

## Overview



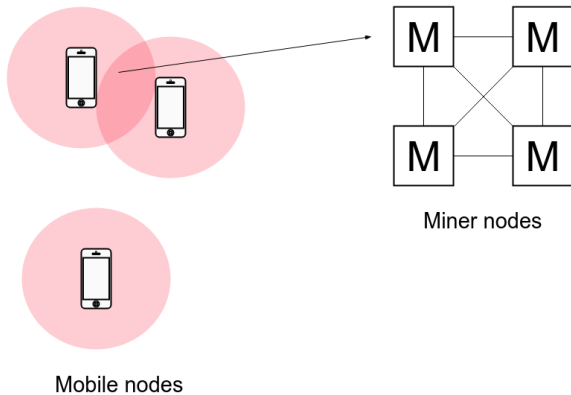
Mobile nodes



Miner nodes

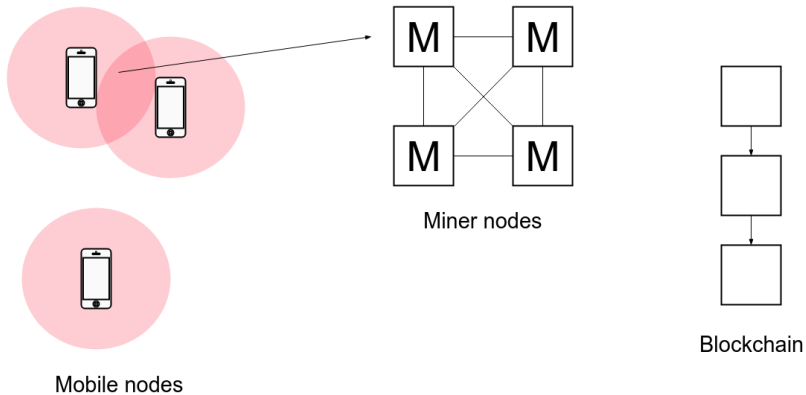
# Design

## Overview



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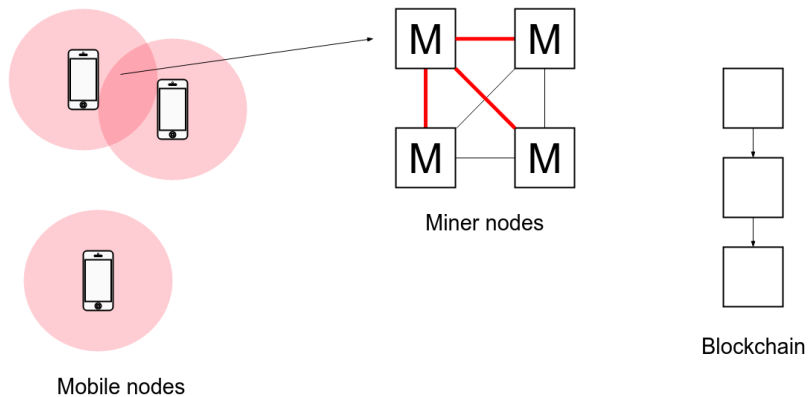
## Overview





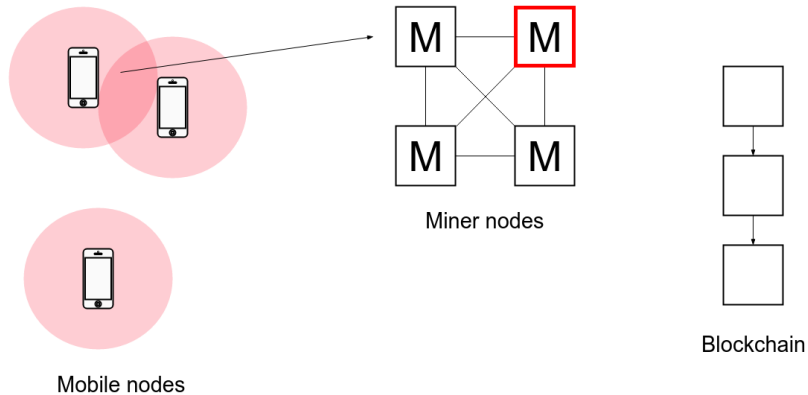
# Design

## Overview



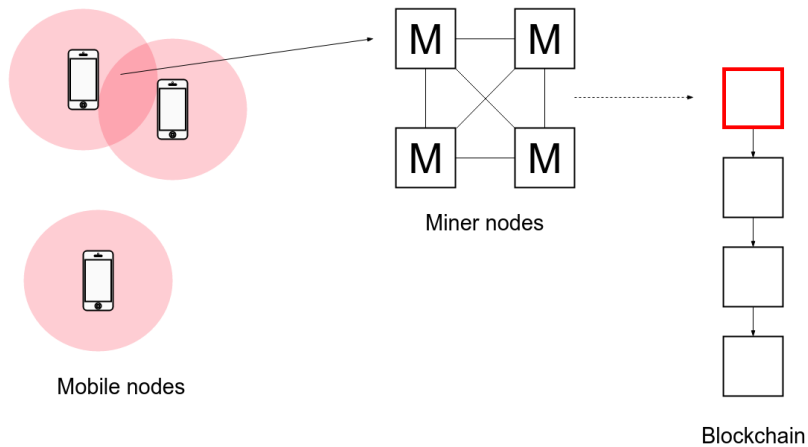
# Design

## Overview



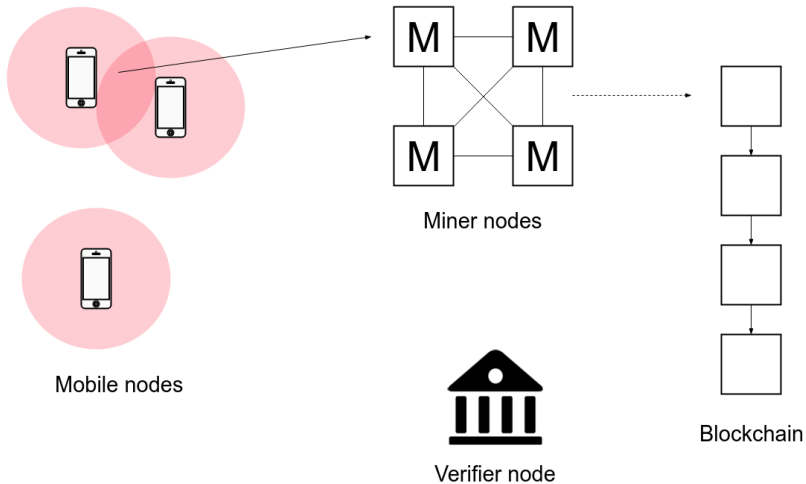
# Design

## Overview



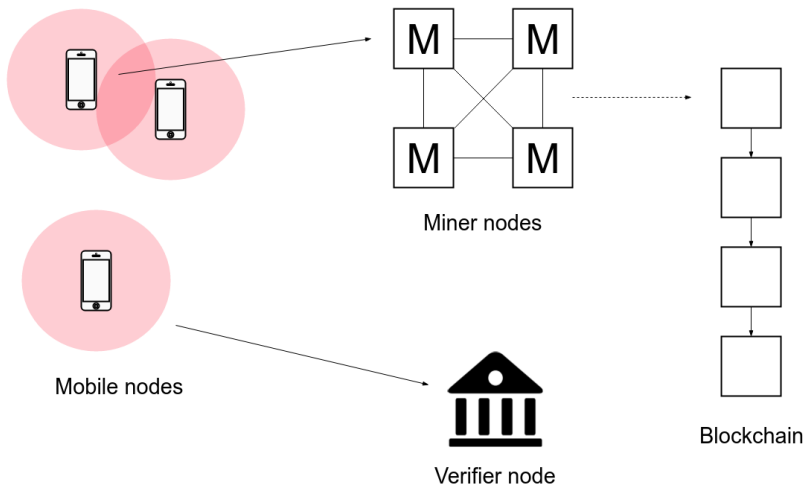
# Design

## Overview



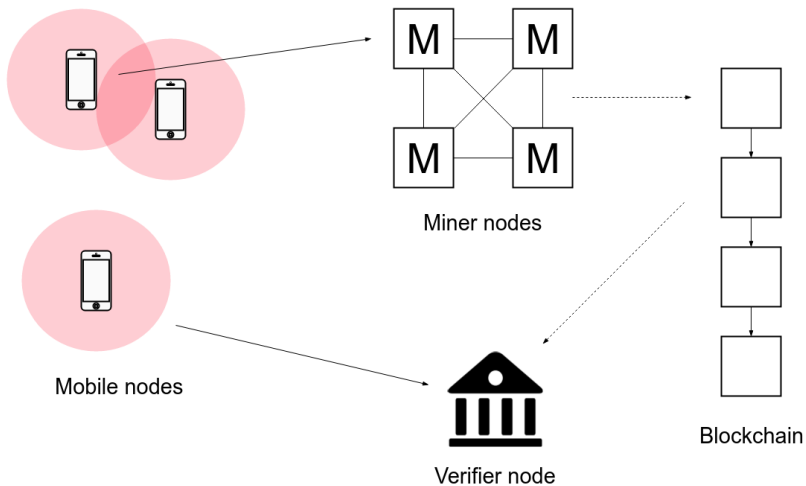
# Design

## Overview



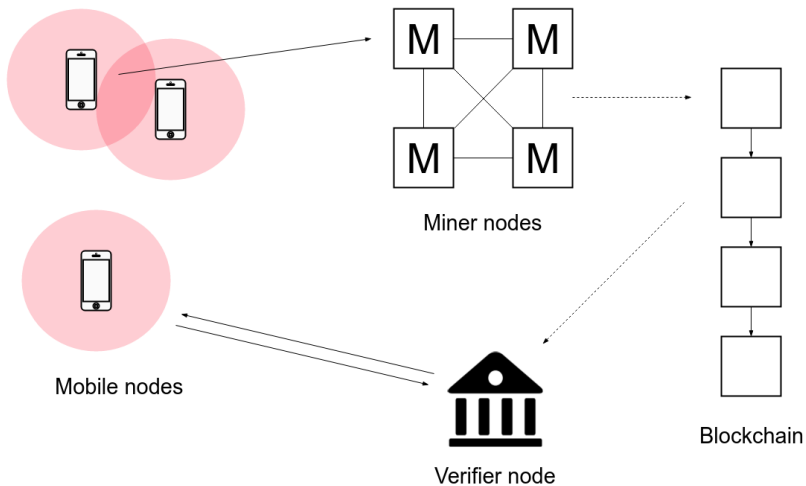
# Design

## Overview



# Design

## Overview



# Design

## Identities

Used to anonymously identify a node in a transaction.

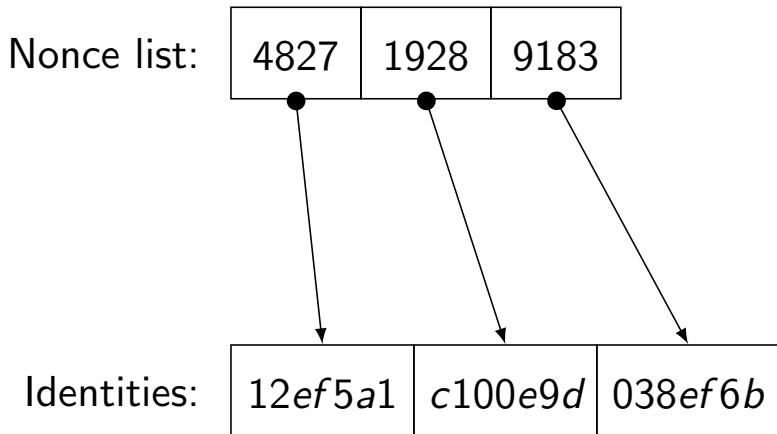
Balancing goals:

- ▶ False location claims must be detectable.
- ▶ Privacy protecting.



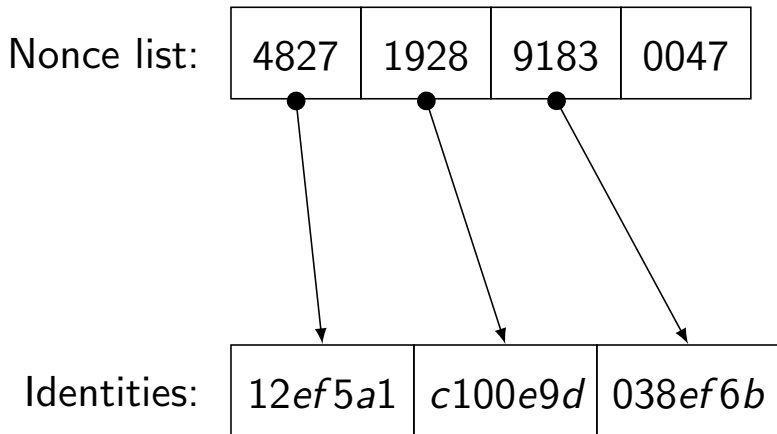
# Design

Identities: Nonce Lists



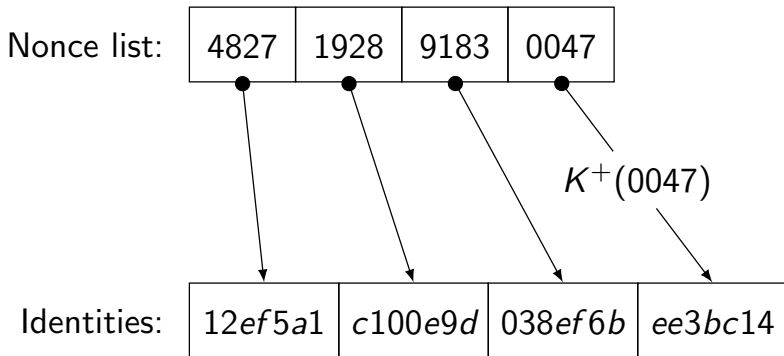
# Design

Identities: Nonce Lists



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Identities: Nonce Lists



# Design

## Identities: Duplication

Identity duplication is unavoidable in a decentralised system.

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Identity duplication is unavoidable in a decentralised system.

ID	Contents
...	
ffa0	
ffa1	
ffa2	$T_{A4}$
ffa3	
ffa4	$T_{B87}$
...	

# Design

## Identities: Duplication

Identity duplication is unavoidable in a decentralised system.

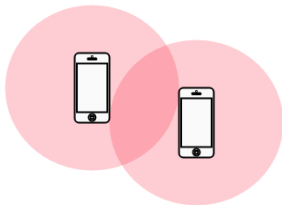
ID	Contents
...	
ffa0	
ffa1	
ffa2	$T_{A4}$ , $T_{C102}$
ffa3	
ffa4	$T_{B87}$
...	

# Design

## Transactions

Transactions are created when two mobile nodes physically meet.

- ▶ Ad-hoc bluetooth connection between the nodes.



# Design

## Transactions II

**Node A**

**Node B**



# Design

## Transactions II

*n*

**Node A**

*m*

**Node B**

# Design

## Transactions II



# Design

## Transactions II



# Design

## Transactions II

$n$

**Node A**

$m$

**Node B**

$K_A^+, K_A^-$

$NL_A$

$$ID_{An} = K_A^+(NL_A[n])$$

# Design

## Transactions II

$n$

**Node A**

$K_A^+, K_A^-$

$NL_A$

$ID_{An}$

$ts_A$

$m$

**Node B**

# Design

## Transactions II

$n$

**Node A**

$K_A^+, K_A^-$

$NL_A$

$ID_{An}$

$ts_A$

$loc_A$

$m$

**Node B**

# Design

## Transactions II

$n$

**Node A**

$K_A^+, K_A^-$

$NL_A$

$ID_{An}$

$ts_A$

$loc_A$

$m$

**Node B**

$K_B^+, K_B^-$

$NL_B$

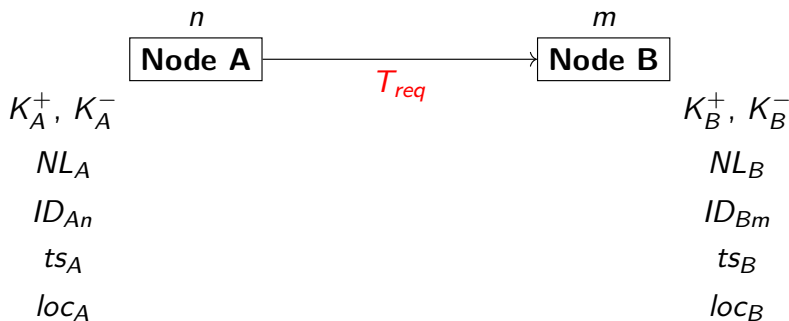
$ID_{Bm}$

$ts_B$

$loc_B$

# Design

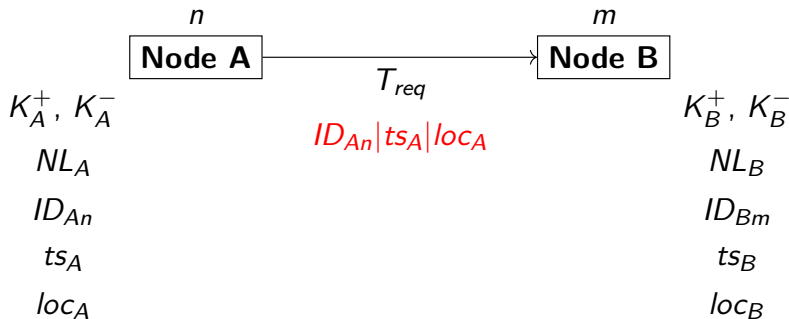
## Transactions II





# Design

## Transactions II



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## Transactions II

$n$

**Node A**

$K_A^+, K_A^-$

$NL_A$

$ID_{An}$

$ts_A$

$loc_A$

$m$

**Node B**

$K_B^+, K_B^-$

$NL_B$

$ID_{Bm}$

$ts_B$

$loc_B$

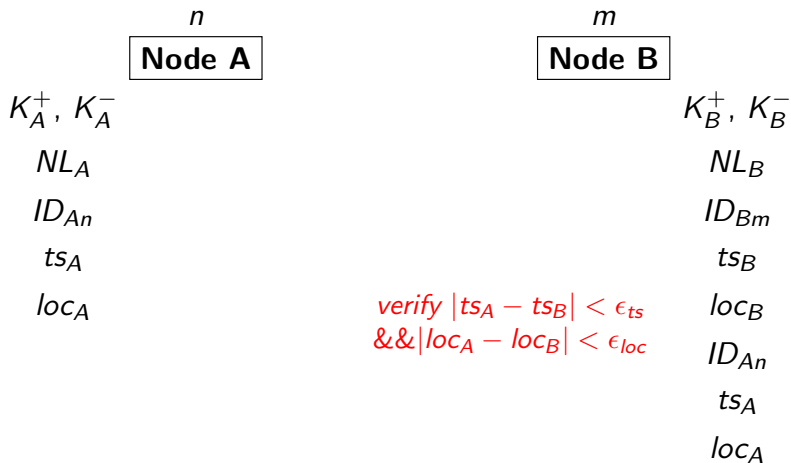
$ID_{An}$

$ts_A$

$loc_A$

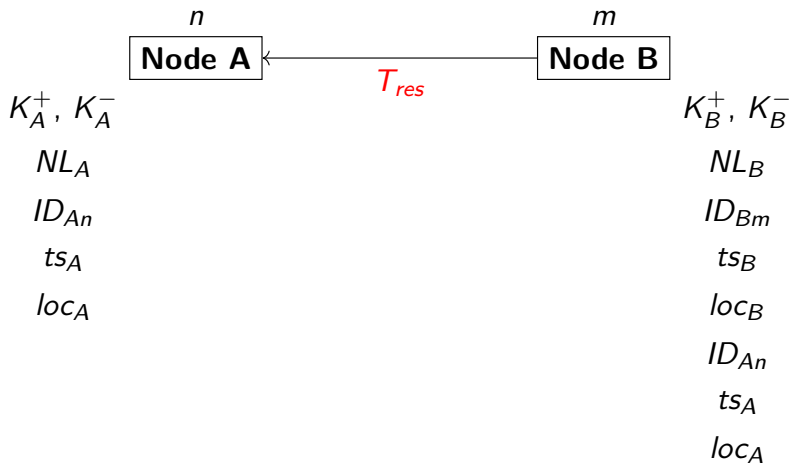
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## Transactions II



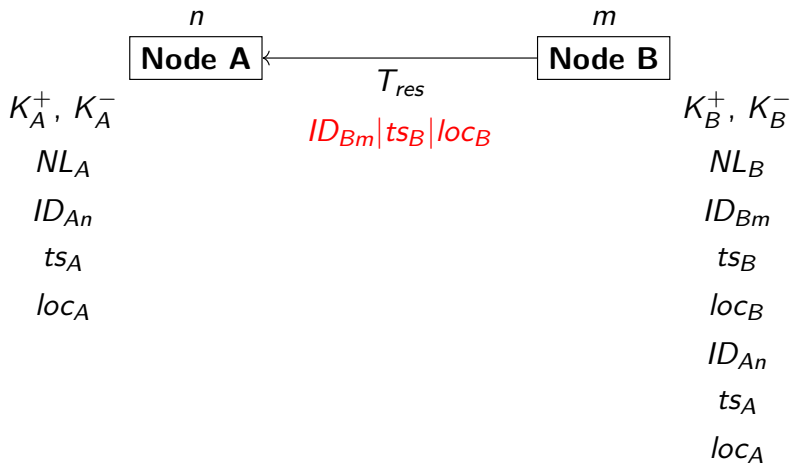
# Design

## Transactions II



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## Transactions II



# Design

## Transactions II

$n$

**Node A**

$K_A^+, K_A^-$

$NL_A$

$ID_{An}$

$ts_A$

$loc_A$

$ID_{Bm}$

$ts_B$

$loc_B$

$m$

**Node B**

$K_B^+, K_B^-$

$NL_B$

$ID_{Bm}$

$ts_B$

$loc_B$

$ID_{An}$

$ts_A$

$loc_A$

# Design

## Transactions II

