# Conor Taylor

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# **EXPERIENCE**

GoogleSoftware EngineerApril 2019 - presentZurich, Switzerland

Working on Google's core data privacy infrastructure. Mainly backend C++ development.

Spotify May 2016 - March 2019 Senior Software Engineer Stockholm, Sweden

Java and C++ engineer, working on highly scalable Java backend services with over 200M active users, along with C++ client development. I worked on architecting, implementing and maintaining lots of critical Spotify features, including the backend and client for Spotify Connect, the backend for the Web Player, Spotify for Google Home, Spotify on Sonos, and the Spotify desktop clients for macOS, Windows and Linux.

Promoted to Senior Software Engineer in June 2018.

Bloomberg May 2015 - August 2015 Software Engineer Intern London, U.K.

Intern backend C++ developer in the Electronic Trade Order Management Systems team. I worked on a research project focused on reducing latency involved in high-frequency trade operations for all Bloomberg Terminal traders.

### **EDUCATION**

Trinity College Dublin
BA (Mod), Computer Science, May 2016

Dublin, Ireland First Class Honours

#### **SKILLS**

Languages: C++, Java, C, Objective C, Python, PHP.

**Applications**: Git, Docker, GCP.

Operating Systems: Linux, macOS, Windows, iOS.

# OTHER PROJECTS

Speaker at CoDe-conf Copenhagen 2018. code-conf.com/2018/cph. p2psc C++ library for P2P sockets using TCP hole punching. Adaptive load balancing framework for testing load balancing algorithms in HAProxy.