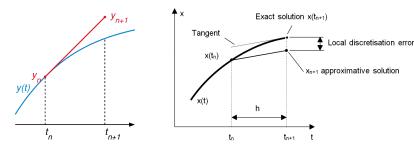


## **Backward Euler Method**

The backward Euler is method is similar to forward Euler, but one uses the slope at the future time step  $t_{i+1}$  rather than time  $t_i$ . Below: forward vs backward Euler.



See notes.

### Backward Euler Method

#### Definition

The **backward Euler method** approximately solves and IVP by  $y_0 = y(t_0)$  and

$$y_{i+1} = y_i + hf(t_{i+1}, y_{i+1}), \quad i = 0, 1, 2, \dots, N$$

with 
$$h = (T - t_0)/N$$
 and  $t_i = t_0 + hi$ .

Note that the  $y_{i+1}$  is a function of  $y_{1+1}$ , and so it must be found with a root-finding algorithm.

Yes it is slower, but it has a benefit ... (good for a family of problems called "stiff" equations.)

(See notes for derivation.)

### Fixed Point Iteration

There are many ways to find a value x such that x = g(x). A common one is fixed point iteration.

#### Definition

Let r denote a fixed point of g(x) so that  $g(x^*) = x^*$ . **Fixed point iteration** constructs a converging sequence to  $x^*$  given an initial guess  $x_0$  via the iteration

$$x(t+1)=g(x(t)).$$

#### $\mathsf{Theorem}$

The iterations  $x_t$  converge to  $x^*$  iff  $\left|\frac{dg}{dx}\right| < 1$  at  $x = x^*$ .

(See code.)



## **Backward Euler Method**

**Example.** Solve f(t, y) = 2y and y(0) = 1 with backward Euler.

(See notes and code.)

### **Backward Euler Errors**

The error is similar to that of forward Euler

#### Theorem

The **local truncation error**  $e_i$  for the backward Euler method is second order,  $e_i = \mathcal{O}(h^2)$ , and if  $|y''(t)| \leq M$  for some constant M, then  $e_i \leq ch^2$  for some c

#### Theorem

Considering an IVP with a Lipschitz function with Lipschitz constant L, the **global error**  $E_i$  for the backward Euler method is first order,  $E_i = \mathcal{O}(h)$ , then

$$E_i \leq \frac{ch}{L}(e^{Lhi}-1)$$

(See notes for proof.)



## **Backward Euler for Higher-order ODEs**

**Example:** Revisit the example

$$y'''(t) = \frac{d^3y}{dt^3}(t) = y(t) + 2y'(t) + y''(t)$$

with initial conditions y(0) = 1, y'(0) = 1 and y''(0) = 0

(See notes.)

## Implicit vs Explicit Methods

#### Definition

An IVP solver is called an **explicit method** if the next iteration only depends on past iterations

$$y_{i+1} = g(t, y_i, y_{i-1}, y_{i-2}, \dots)$$

#### Definition

An IVP solver is called an **implicit method** if the next iteration is a function of itself as well as past iterations

$$y_{i+1} = g(t, y_{i+1}, y_i, y_{i-1}, y_{i-2}, \dots)$$

See examples.



# Implicit vs Explicit Methods

#### Definition

An IVP is called a **stiff** if the ODE has multiple timescales.

Implicit methods are better at solving "stiff" equations. Explicit methods can solve a stiff problem only if the time step h is very, very small.

