

Name: _____

The exam has 5 pages. Do not take any page(s) with you. Any missing page(s) will result in failure in the exam. This exam is closed book close notes. Do not exchange anything during the exam. **No questions will be answered during the exam.** If you are in doubt, state your assumptions below, including typos if any.

ANSWERS

I have read and understood all of the instructions above. On my honor, I pledge that I have not violated the provisions of the NJIT Academic Honor Code.

Signature: _____ Date: _____

Answers to Questions 1 to 13 (3 points each) = 39 points + 1

1	2	3	4	5	6	7	8	9	10	11	12	13

Questions 1-3: Assume radix sorting of 1024 floats on a 32-bit machine with 8 passes (rounds). The floats are initially stored in `lst[1024]` and the sorted floats will be available in `lst` at the end of sorting. `float buf[1024]` is available as working space.

1. What is the number of buckets?

$1 \ll (b/p)$

????

2. The bit mask in *hexadecimal* is?

$(1 \ll (b/p)) - 1$

????

3. Find the number of data assignments for correcting the result when completed. For example, moving `lst[i]` to `buf[j]`, or `buf[j]=lst[i]`; is a data assignment.

4. Given `float f`; which of the C statements would allow you to access the binary equivalent of `f`:

a) `&f`

b) `*f`

c) `(unsigned long *)(&f)`

d) `(unsigned long *)(*f)`

e) `* (unsigned long *)(&f)`

5. From problem 4, you now have the floating point number f converted to x . Assuming `char s[32]; int i,n=32;` which of the following C statements would store the binary equivalent of x in the string s , where $s[0]$ holds the sign bit (the most significant bit) of the original number f while $s[31]$ holds the least significant bit of the original number f :

- a) `for (i=0;i<n;i++) { s[n-1-i] = "01"[x|1]; x = x + 1; }`
- b) `for (i=0;i<n;i++) { s[n-1-i] = "10"[x&1]; x = x + 1; }`
- c) `for (i=0;i<n;i++) { s[n-1-i] = "01"[x&1]; x = x >> 1; }`
- d) `for (i=0;i<n;i++) { s[n-1-i] = "10"[x&1]; x = x >> 1; }`
- e) none of the above

6. Given `char *str = "a?,?b,,??c#,, ";` what would `strtok(str, "?");` return?

7. Continuing Problem 6 write fill in the blank such that `strtok()` will return `b`.

`strtok(_____);`

8. Continuing Problem 7, what would `strtok(NULL, "?#, ");` return?

For 9-13 on the 15-puzzle state-space search consider `succ` has three nodes (p,q,r) while `open` has two nodes (x,y) .

9. What search strategy would result in `open=(p,q,r,x,y)` after merging `succ` and `open`?

- a)depth
- b)breadth
- c)best
- d)branch-bound
- e)a*

10. What search strategy would result in `open=(x,y,p,q,r)` after merging `succ` and `open`?

- a)depth
- b)breadth
- c)best
- d)branch-bound
- e)a*

11. Depth first search relies solely on

- a)g
- b)h
- c)f=func(g,h)
- d)any 2 of f,g,h
- e)can't determine

12. Intelligent heuristic search such as A* relies on

- a)g
- b)h
- c)f=func(g,h)
- d)any 2 of f,g,h
- e)can't determine

13. What is the branching factor for the 15-Puzzle problem?

- a)2
- b)3
- c)4
- d)5
- e)can't determine

Problem 14 (splitting string - 20 points): Write a C function that splits a string *line* separated by commas and stores the values in an array of strings *fields*. The number of commas is *unknown* and your function must be able to handle any number of commas in the string. Use the following built-in functions: `strtok(line, delim)`; `strtok(NULL, delim)`; `malloc(strlen(token))`; `strcpy(fields[i], token)`;

/ at the end of this function, fields will have n strings stored */*

```
void split_line(char **fields, char *line) {
```

```
    int i=0;
```

```
    char *token, *delim;
```

```
    delim = ","
```

```
    field [i] = strtok(line, delim)
```

```
    while (fields [i] ) {
```

```
        fields[++i] = strtok(num, delim)
```

```
    }
```

```
    or
```

```
    delim = ","
```

```
    token = strtok(line, delim)
```

```
    while (token != NULL) {
```

```
        field[i] = (char*)malloc(strlen(token))
```

```
        strcpy(list[i], token)
```

```
        token = strtok(NULL, delim)
```

```
        i++
```

```
    }
```

```
}
```

Problem 15 (Linked list - 20 points): Write a C function () which creates a struct clip, sets an integer passed as parameter to views, and inserts the newly created struct in descending order of views to the list. *head* points to the first clip in the list. Your function must be able to handle any number of clips, including none in the beginning.

```
#include <stdio.h>
void insert();
struct clip { int views; struct clip *next; } *head;
void main() {
    struct clip *head; int n;
    append(&head,1);
    n = length(head);
}
```

```
void insert(_____) {
    struct clip *cp,*tp;
```

```
}
```

Problem 16 (Signed integer radix sort - 20 points): Write a C program for sorting 32-bit signed integers using radix sort with a group of 8 bits. Use the variables listed below. Assume lst is initialized with n numbers.

```

#define N 1048576
#define BIN 256
#define MAXBIT 32
#define LST 1
#define BUF 0

int n,group,bin;
int flag; /* to show which one holds numbers: lst or buf */
int lst[N],buf[N];
int count[BIN], map[BIN], tmap[BIN];

int main(int argc, char **argv){
    int i;
    flag = LST;
    initialize(); /* initialize lst with n random floats */
    for (i=0;i<MAXBIT;i=i+group) radix_sort(i); /* move lst to buf or buf to lst depending on the iteration number */
    correct(); /* sorted numbers must be in lst */
}

void radix_sort(int idx) {
    int i,j,k,mask; /* initialize mask for lifting the 4 least significant bits. */
    int *src_p,*dst_p; /* cast lst and buf to int pointers to treat lst/buf as int's */
    /* set src_p and dst_p*/

    /* count */

    /* map */

    /* move */

}

void correct() {

}

```

SEE FALL 2012 FOR SOLUTION