Taylor McKinney

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Education

2008-2013 **Bachelor of Science in Computer Science**, *The University of Texas*, Austin.

Computer Skills

Programming Languages

Very Familiar   C, C++, Java, Python

Familiar   HTML, CSS, Javascript, XML, JSON, Lisp, C#, SQL

Libraries and Tools

Familiar   Django, LaTeX, AndEngine, Bootstrap, Ogre3D, Bullet, Unity3D

Projects

Racquet

Designed a 3D game using Ogre3D, Bullet Physics Library, and RakNet networking library

Motion Capture Viewer

Created a viewer to display bvh data in real time

Model Viewer

Implemented a 3D object viewer to view 3D obj objects

Paddletronic Duel

Developed AI system for computer opponents

World Crises Database

Created a website using Django and Bootstrap to act as a public database for world crises