

# Taylor McKinney

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## Education

2008-2013 **Bachelor of Science in Computer Science**, *The University of Texas*, Austin.

## Computer Skills

### Programming Languages

Very Familiar C, C++, JAVA, PYTHON

Familiar HTML, CSS, JAVASCRIPT, XML, JSON, LISP, C#, SQL

### Libraries and Tools

Familiar DJANGO, LATEX, ANENGINE, BOOTSTRAP, OGRE3D, BULLET, UNITY3D

## Projects

### Racquet

Designed a 3D game using Ogre3D, Bullet Physics Library, and RakNet networking library

### Motion Capture Viewer

Created a viewer to display BVH data in real time

### Model Viewer

Implemented a 3D object viewer to view 3D OBJ objects

### Paddletronic Duel

Developed AI system for computer opponents

### World Crisis Database

Created a website using DJANGO and BOOTSTRAP to act as a public database for world crises