Background Concepts

Riemann Zeta of n

Rapidly converging series for zeta(n) for n odd were first discovered by Ramanujan (Zucker 1979, 1984, Berndt 1988, Bailey et al. 1997, Cohen 2000).

```
For n>1 and n=3 (mod 4),  zeta(n) = (2^{(n-1)}pi^n)/((n+1)!)sum_(k=0)^((n+1)/2)(-1)^(k-1)(n+1; 2k)B_(n+1-2k)B_(2k)-2sum_(k=1)^inf^n(92)
```

where B_k is again a Bernoulli number and (n; k) is a binomial coefficient. The values of the left-hand sums (divided by pi^n) in (92) for n=3, 7, 11, ... are 7/180, 19/56700, 1453/425675250, 13687/390769879500, 7708537/21438612514068750, ... (OEIS A057866 and A057867). For n>=5 and n=1 (mod 4)

```
import os
import mmap
import struct
import math
import pandas as pd
# Constants for block structure and file size
COLUMNS_PER_CHUNK = 64
CHUNKS_PER_PAGE = 64
PAGES_PER_BLOCK = 4096
BLOCKS_PER_FILE = 16
CHUNK_SIZE = COLUMNS_PER_CHUNK * 4 # Each integer is 32 bits (4 bytes)
PAGE_SIZE = CHUNK_SIZE * CHUNKS_PER_PAGE
BLOCK_SIZE = PAGE_SIZE * PAGES_PER_BLOCK
FILE_SIZE = BLOCK_SIZE * BLOCKS_PER_FILE # Total size of the cache file
class PrimeCache:
    PrimeCache handles storing and accessing prime numbers in a memory-mapped
file for efficient
    memory management. It lazily loads data into memory when needed, reducing
the memory footprint.
    def __init__(self, filename):
        Initializes the PrimeCache, creating or loading the memory-mapped
file.
        Arguments:
        filename -- the name of the binary file for caching prime numbers
```

```
self.filename = filename
        self.file = None
        self.mmap = None
        self.initialize_file()
    def initialize_file(self):
        Creates the binary cache file if it does not exist, and memory-maps it
for efficient access.
        .....
        if not os.path.exists(self.filename):
            with open(self.filename, 'wb') as f:
                f.write(b'\0' * FILE_SIZE) # Initialize file with zeros
        self.file = open(self.filename, 'r+b')
        self.mmap = mmap.mmap(self.file.fileno(), 0)
    def close(self):
        Closes the memory-mapped file and underlying file descriptor.
       if self.mmap:
            self.mmap.close()
        if self.file:
            self.file.close()
    def get_offset(self, n):
        Calculate the byte offset for the n-th value in the cache file.
        Arguments:
        n -- the index to retrieve the offset for
        Returns:
        offset -- the byte offset in the memory-mapped file
        return (n // COLUMNS_PER_CHUNK) * CHUNK_SIZE + (n % COLUMNS_PER_CHUNK)
    def get_value(self, n):
        Retrieves the value at index n in the cache file.
        Arguments:
        n -- the index to retrieve
```

```
Returns:
        value -- the value stored at index n
        offset = self.get_offset(n)
        return struct.unpack('I', self.mmap[offset:offset+4])[0]
    def set_value(self, n, value):
        Sets the value at index n in the cache file.
       Arguments:
        n -- the index to update
        value -- the value to set
        offset = self.get_offset(n)
        self.mmap[offset:offset+4] = struct.pack('I', value)
    def get_is_prime(self, n):
        Checks if the number at index n is marked as prime.
       Arguments:
       n -- the number to check
        Returns:
        True if prime, False otherwise
        return self.get_value(n) != 0
    def set_is_prime(self, n, is_prime):
       Marks the number at index n as prime or not prime.
       Arguments:
       n -- the index to update
        is_prime -- True if the number is prime, False otherwise
        self.set_value(n, 1 if is_prime else 0)
def mod_check_with_dynamic_condition(n, cache):
    Checks if a number is prime by performing modulus checks with known
primes.
   Arguments:
```

n -- the number to check

```
cache -- the PrimeCache instance to retrieve prime information
    Returns:
    1 if the number is prime, 0 otherwise
   for i in range(2, int(math.sqrt(n)) + 1):
        if cache.get_is_prime(i):
            if n \% i == 0:
                return 0
    return 1
def generate_mod_table_dynamic(limit, cache):
   Generates a table of prime numbers up to the given limit.
   Arguments:
    limit -- the upper limit to check for primes
    cache -- the PrimeCache instance to use for storing prime results
    Returns:
    table -- a list of tuples (n, prime_status) where prime_status is 1 if n
is prime, O otherwise
   table = []
   max cached prime = 2
   # Find the largest cached prime
   while cache.get_value(max_cached_prime) != 0:
        max_cached_prime += 1
   max_cached_prime -= 1
   # Start checking from the next number after the largest cached prime
    for n in range(max_cached_prime + 1, limit + 1):
        if mod_check_with_dynamic_condition(n, cache):
            cache.set_is_prime(n, True)
            table.append([n, 1])
        else:
            cache.set_is_prime(n, False)
            table.append([n, 0])
    return table
def main():
   Main function to prompt user input for the prime number limit, generate
the prime mod table,
```

```
and save the results in an Excel file.
    cache = PrimeCache("prime_cache.bin")
   # Get user input for the limit
   limit = int(input("Enter the limit for generating prime numbers: "))
   print("Generating prime numbers...")
   # Generate the mod table
   mod_table_dynamic = generate_mod_table_dynamic(limit, cache)
   print("\nPrime Number Check Results:")
    for row in mod_table_dynamic:
        print(f"n = \{row[0]\}, prime = \{row[1]\}")
   # Save the results to an Excel file using pandas
    df = pd.DataFrame(mod_table_dynamic, columns=['Number', 'Prime Status'])
   df['Row Total'] = df['Prime Status'] # Row total: 1 for prime, 0
otherwise
   df.to_excel("prime_mod_table.xlsx", index=False)
   print("\nResults saved to prime_mod_table.xlsx")
   # Close the cache
   cache.close()
if name == " main ":
   main()
def main no cache(limit):
   Generates primes without using a cache and prints the prime numbers up to
the limit.
    table = generate_mod_table_without_cache(limit)
   print("\nPrime Number Check Results (No Cache):")
    for row in table:
        print(f"n = \{row[0]\}, prime = \{row[1]\}")
    df = pd.DataFrame(table, columns=['Number', 'Prime Status'])
    df['Row Total'] = df['Prime Status']
    print(df)
```

```
if __name__ == "__main__":
    limit = 101
   print("Generating primes without cache...")
   main_no_cache(limit)
import unittest
import os
import pandas as pd
from io import StringIO
class TestPrimeCache(unittest.TestCase):
    def setUp(self):
        0.00
        Setup the cache file for testing.
        11 11 11
        self.cache_file = "test_prime_cache.bin"
        self.limit = 101
        if os.path.exists(self.cache_file):
            os.remove(self.cache_file)
        self.cache = PrimeCache(self.cache_file)
    def tearDown(self):
        Close and remove the cache file after the test is done.
        .....
        self.cache.close()
        if os.path.exists(self.cache_file):
            os.remove(self.cache_file)
    def test_prime_generation_with_cache(self):
        11 11 11
        Test prime number generation with the use of cache.
        table = generate_mod_table_dynamic(self.limit, self.cache)
        primes = [row[0] for row in table if row[1] == 1]
        expected_primes = [
            2, 3, 5, 7, 11, 13, 17, 19, 23, 29, 31, 37, 41, 43, 47, 53, 59,
            61, 67, 71, 73, 79, 83, 89, 97
        self.assertEqual(primes, expected_primes)
    def test_prime_generation_without_cache(self):
```

Test prime number generation without cache, in-memory only.

```
table = generate_mod_table_without_cache(self.limit)
        primes = [row[0] for row in table if row[1] == 1]
        expected_primes = [
            2, 3, 5, 7, 11, 13, 17, 19, 23, 29, 31, 37, 41, 43, 47, 53, 59,
            61, 67, 71, 73, 79, 83, 89, 97
        self.assertEqual(primes, expected_primes)
def generate_mod_table_without_cache(limit):
    Generates a table of prime numbers up to the given limit without using a
cache.
    Arguments:
    limit -- the upper limit to check for primes
    Returns:
    table -- a list of tuples (n, prime_status) where prime_status is 1 if n
is prime, O otherwise
    table = []
    for n in range(2, limit + 1):
        is_prime = all(n % i != \frac{0}{1} for i in range(\frac{2}{1}, int(math.sqrt(n)) + \frac{1}{1})
        table.append([n, 1 if is_prime else 0])
    return table
if __name__ == "__main__":
    unittest.main()
```

Contemplation

If the infinite series of N is (0+1+2+...n) resulting in -1/12 Reimann Zeta...

And if the series of N for (0+1)=1; 1/2=0.5...

Then the 0.5 represents two possibilities:

- 1. When n is 1 then N is 0.5, and 0.5 represents 180°;
- 2. When n approaches infinity and is greater then 5, N is -1/12 representing 30°, as (Sine(0) $^{\circ}$ 30°)=0.5, Cos(90) $^{\circ}$ 60°)=0.5, Tan(30) $^{\circ}$ 60°|60) $^{\circ}$ 30°)=1;

Meaning: the Reimman Zeta is a Tangent of 45° of a complete series of 360°, where when larger then 5 forms 6 as a Radian turn of 1/2 of 1/12 of 2pi Radius. And where n>5 forms divergent curls of 30° in the Sine and Cosine with respect of the 45° intersection of 90°.

 $Mod(((Mod(n,12)+12)/3),4) = 1/3 \text{ of } 1/12 \text{ as values } 0..4 \text{ on } 0.333... \text{ intervals from } 0.00 \text{ to } 3.66 \text{ where } 4.00 \text{ is a } 360^{\circ} \text{ rotation of } 0.33 \text{ back to } 0.00.$

The Reimann series of Mod(((Mod((n-sqrt(m),12)+12)/3),4)) is -1/12 the Riemann Zeta of -1;

The Reimann series Mod(((Mod((m-sqrt(m),12)+12)/3),4) is 1/12 the Riemann Zeta of 1;

For limit of 0 4=0 4=0... 1/4th of 360° of the series N as 360° with respect to the n_th degree of N and the deviation of +/-1 as the m_th degree.

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Rapidly converging series for zeta(n) for n odd were first discovered by Ramanujan (Zucker 1979, 1984, Berndt 1988, Bailey et al. 1997, Cohen 2000).

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where B_k is again a Bernoulli number and (n; k) is a binomial coefficient. The values of the left-hand sums (divided by pi^n) in (92) for n=3, 7, 11, ... are 7/180, 19/56700, 1453/425675250, 13687/390769879500, 7708537/21438612514068750, ... (OEIS A057866 and A057867). For n>=5 and n=1 (mod 4)

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import mmap
import struct
import math
import pandas as pd
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CHUNKS_PER_PAGE = 64
PAGES_PER_BLOCK = 4096
BLOCKS PER FILE = 16
CHUNK_SIZE = COLUMNS_PER_CHUNK * 4 # Each integer is 32 bits (4 bytes)
PAGE_SIZE = CHUNK_SIZE * CHUNKS_PER_PAGE
BLOCK SIZE = PAGE SIZE * PAGES PER BLOCK
FILE_SIZE = BLOCK_SIZE * BLOCKS_PER_FILE # Total size of the cache file
class PrimeCache:
    PrimeCache handles storing and accessing prime numbers in a memory-mapped
file for efficient
    memory management. It lazily loads data into memory when needed, reducing
the memory footprint.
    def __init__(self, filename):
        11 11 11
        Initializes the PrimeCache, creating or loading the memory-mapped
file.
```

```
Arguments:
        filename -- the name of the binary file for caching prime numbers
        self.filename = filename
        self.file = None
        self.mmap = None
        self.initialize file()
    def initialize_file(self):
        Creates the binary cache file if it does not exist, and memory-maps it
for efficient access.
        if not os.path.exists(self.filename):
            with open(self.filename, 'wb') as f:
                f.write(b'\0' * FILE SIZE) # Initialize file with zeros
        self.file = open(self.filename, 'r+b')
        self.mmap = mmap.mmap(self.file.fileno(), 0)
    def close(self):
        11 11 11
        Closes the memory-mapped file and underlying file descriptor.
        if self.mmap:
            self.mmap.close()
        if self.file:
            self.file.close()
    def get_offset(self, n):
        Calculate the byte offset for the n-th value in the cache file.
        Arguments:
        n -- the index to retrieve the offset for
        Returns:
        offset -- the byte offset in the memory-mapped file
        return (n // COLUMNS_PER_CHUNK) * CHUNK_SIZE + (n % COLUMNS_PER_CHUNK)
    def get_value(self, n):
        11 11 11
        Retrieves the value at index n in the cache file.
```

```
Arguments:
        n -- the index to retrieve
        Returns:
        value -- the value stored at index n
        offset = self.get_offset(n)
        return struct.unpack('I', self.mmap[offset:offset+4])[0]
    def set_value(self, n, value):
        .....
        Sets the value at index n in the cache file.
        Arguments:
        n -- the index to update
        value -- the value to set
        .....
        offset = self.get_offset(n)
        self.mmap[offset:offset+4] = struct.pack('I', value)
    def get_is_prime(self, n):
        Checks if the number at index n is marked as prime.
        Arguments:
        n -- the number to check
        Returns:
        True if prime, False otherwise
        return self.get_value(n) != 0
    def set_is_prime(self, n, is_prime):
        0.00
        Marks the number at index n as prime or not prime.
        Arguments:
        n -- the index to update
        is_prime -- True if the number is prime, False otherwise
        0.00
        self.set_value(n, 1 if is_prime else 0)
def mod_check_with_dynamic_condition(n, cache):
    Checks if a number is prime by performing modulus checks with known
primes.
```

```
Arguments:
    n -- the number to check
    cache -- the PrimeCache instance to retrieve prime information
   Returns:
    1 if the number is prime, 0 otherwise
    for i in range(2, int(math.sqrt(n)) + 1):
        if cache.get_is_prime(i):
            if n \% i == 0:
                return 0
    return 1
def generate_mod_table_dynamic(limit, cache):
   Generates a table of prime numbers up to the given limit.
   Arguments:
   limit -- the upper limit to check for primes
    cache -- the PrimeCache instance to use for storing prime results
   Returns:
    table -- a list of tuples (n, prime_status) where prime_status is 1 if n
is prime, 0 otherwise
    table = []
   max_cached_prime = 2
   # Find the largest cached prime
   while cache.get_value(max_cached_prime) != 0:
        max_cached_prime += 1
   max_cached_prime -= 1
   # Start checking from the next number after the largest cached prime
    for n in range(max_cached_prime + 1, limit + 1):
        if mod_check_with_dynamic_condition(n, cache):
            cache.set_is_prime(n, True)
            table.append([n, 1])
        else:
            cache.set_is_prime(n, False)
            table.append([n, 0])
   return table
```

def main():

```
Main function to prompt user input for the prime number limit, generate
the prime mod table,
    and save the results in an Excel file.
    cache = PrimeCache("prime_cache.bin")
   # Get user input for the limit
    limit = int(input("Enter the limit for generating prime numbers: "))
   print("Generating prime numbers...")
   # Generate the mod table
   mod_table_dynamic = generate_mod_table_dynamic(limit, cache)
   print("\nPrime Number Check Results:")
    for row in mod_table_dynamic:
        print(f"n = \{row[0]\}, prime = \{row[1]\}")
   # Save the results to an Excel file using pandas
    df = pd.DataFrame(mod_table_dynamic, columns=['Number', 'Prime Status'])
    df['Row Total'] = df['Prime Status'] # Row total: 1 for prime, 0
otherwise
    df.to_excel("prime_mod_table.xlsx", index=False)
   print("\nResults saved to prime mod table.xlsx")
   # Close the cache
    cache.close()
if __name__ == "__main__":
   main()
def main_no_cache(limit):
    Generates primes without using a cache and prints the prime numbers up to
the limit.
    table = generate_mod_table_without_cache(limit)
   print("\nPrime Number Check Results (No Cache):")
    for row in table:
        print(f"n = \{row[0]\}, prime = \{row[1]\}")
    df = pd.DataFrame(table, columns=['Number', 'Prime Status'])
```

```
df['Row Total'] = df['Prime Status']
    print(df)
if __name__ == "__main__":
   limit = 101
    print("Generating primes without cache...")
   main no cache(limit)
import unittest
import os
import pandas as pd
from io import StringIO
class TestPrimeCache(unittest.TestCase):
    def setUp(self):
       Setup the cache file for testing.
        self.cache_file = "test_prime_cache.bin"
        self.limit = 101
        if os.path.exists(self.cache_file):
            os.remove(self.cache file)
        self.cache = PrimeCache(self.cache file)
   def tearDown(self):
        11 11 11
        Close and remove the cache file after the test is done.
        self.cache.close()
        if os.path.exists(self.cache_file):
            os.remove(self.cache_file)
    def test_prime_generation_with_cache(self):
        Test prime number generation with the use of cache.
        table = generate_mod_table_dynamic(self.limit, self.cache)
        primes = [row[0] for row in table if row[1] == 1]
        expected_primes = [
            2, 3, 5, 7, 11, 13, 17, 19, 23, 29, 31, 37, 41, 43, 47, 53, 59,
            61, 67, 71, 73, 79, 83, 89, 97
        self.assertEqual(primes, expected_primes)
    def test_prime_generation_without_cache(self):
```

```
Test prime number generation without cache, in-memory only.
        table = generate_mod_table_without_cache(self.limit)
        primes = [row[0] for row in table if row[1] == 1]
        expected_primes = [
            2, 3, 5, 7, 11, 13, 17, 19, 23, 29, 31, 37, 41, 43, 47, 53, 59,
            61, 67, 71, 73, 79, 83, 89, 97
        self.assertEqual(primes, expected_primes)
def generate_mod_table_without_cache(limit):
   Generates a table of prime numbers up to the given limit without using a
cache.
   Arguments:
   limit -- the upper limit to check for primes
   Returns:
    table -- a list of tuples (n, prime_status) where prime_status is 1 if n
is prime, 0 otherwise
    table = []
    for n in range(2, limit + 1):
        is_prime = all(n % i != 0 for i in range(2, int(math.sqrt(n)) + 1))
        table.append([n, 1 if is_prime else 0])
    return table
if name == " main ":
   unittest.main()
```

Contemplation

If the infinite series of N is (0+1+2+...n) resulting in -1/12 Reimann Zeta...

And if the series of N for (0+1)=1; 1/2=0.5...

Then the 0.5 represents two possibilities:

- 1. When n is 1 then N is 0.5, and 0.5 represents 180°;
- 2. When n approaches infinity and is greater then 5, N is -1/12 representing 30°, as (Sine(0) 30°)=0.5, $\cos(90)$ 60°)=0.5, $\tan(30)$ 60°|60) 30°)=1;

Meaning: the Reimman Zeta is a Tangent of 45° of a complete series of 360°, where when larger then 5 forms 6 as a Radian turn of 1/2 of 1/12 of 2pi Radius. And where n>5 forms divergent curls of 30° in the Sine and Cosine with respect of the 45° intersection of 90°.

Mod(((Mod(n,12)+12)/3),4) = 1/3 of 1/12 as values 0..4 on 0.333... intervals from 0.00 to 3.66 where 4.00 is a 360° rotation of 0.33 back to 0.00.

The Reimann series of Mod(((Mod((n-sqrt(m),12)+12)/3),4) is -1/12 the Riemann Zeta of -1;

The Reimann series Mod(((Mod((m-sqrt(m),12)+12)/3),4) is 1/12 the Riemann Zeta of 1;

For limit of 0 4=0 4=0... 1/4th of 360° of the series N as 360° with respect to the n_th degree of N and the deviation of +/-1 as the m_th degree.

Now with taking n-sqrt(m) or m-sqrt(n) as A arbitrary label.

Mod(A,12)/3 = B Mod(B,4)=[0..4] in intervals as [0.00, 0.33, 0.66, 1.00, 1.33, 1.66, 2.00, 2.33, 2.66, 3.00, 3.33, 3.66] then 4.00=0.00 back to beginning.

If the number begins with 0 it's first 90°, then 90 to 180 etc as 1, 2, and 3.

The decimals .00, .33, and .66 mean tan, Sine, and cos respectively.

Value as difference in curl/vector space as limit L as -1.0 to 1.0 and tan(L[A]) etc is going to result in:

- 1. When taking Sine it is limit 0° to 30° as 0.00 approaching 0.33;
- 2. When taking Cosine it is limit 90° to 60° as 1.00 approaching 0.66;
- 3. When taking Tangent it is limit 30° to 45°, or 60° to 45°, as either:
- 0.33 approaching 0.66,
- 0.66 approaching 0.33,
- 0.66 approaching 1.00,
- 0.33 approaching 0.00, For the Tangent squared, or as needing 1/2 or a square root trigonometrically of it.

Meaning, each tan(45) is actually half of the 90° quadrant, and the 1/3rd of the 90° as 30° is the remainder in 15° segments as approximately (0.333... + 0.666...)/2=(0.999)/2=(0.45454535)

Is N and M are cycles of 1..12 back to 1, and it represents proportional segments of 360° curl deviation of the Vector field, then the Reimmen Theta difference is the 15° Tangent as the intersects between 0.33... and 0.66... to 0.00, 0.50, and 1.00 absolute of Tangent(45), Sine(30), or Cosine(60), where 0.00 or 1.00 are both equal to a multiple of 1.00 from 0 thru 3 [0,1,2,3) 0,1,2,3) ...0,1,2,3...inf] out of 4 quadrants of 90° in the 360° circle of the complete vector space as 2×180 ° Bidirectional difference in Curl with respects to the Laplacian difference of the Divergent and Gradient as 180° vectors relative to their 180° perpendicular plane.

- 1. Take all N and M for 1,2,3,4,5,6,7 8 9 10,11,12 as 12×12 matrix.
- 2. For each N and M intersect determine:
 - 1. A1=N-M
 - 2. A2=M-N
 - 3. A3=N-(sqrt(M))
 - 4. A4=M-(sqrt(N))
 - \circ B=Mod(A,12)/3
 - C=Mod(B,4)
- 3. For A1 and A2:
 - 1. B represents the deviation of -1/12 as the Riemann Series for (-1);
 - 2. C represents the direction of the Curl for the N and M with respect to the total series of n in N and m in M as 90° rotations:
 - **0.00,0.33,066**;

- **1.00,1.33,1.66**;
- **2.00,2.33,2.66**;
- **3.00,3.33,3.66**;
- 4.00=0.00=360°/4=90°
- 90°/3=30°
- 3. When difference is:
 - Q.00, Tangent of 45° = 1.00
 - Q.33, Sine of 30° = 0.50
 - Q.66, Cosine of 60° =0.50
- 4. For A3 and A4:
 - 1. B represents the deviation of 360°/2=180° for 2 180° vectors being compared;
 - 2. C represents the deviation from 90° to 45° to form the Tangent of 45° in A1/A2;
- 5. Then, the deviation of 1/8th of 360° as 2×1/8=1/4 of 360° as 90° quadrants is the -1/12th as 30° segments:
 - 1. Sin when 00° to 30°;
 - 2. Tan when 30° to 60°;
 - 3. Cos when 60° to 90°;
 - 4. As Sin=0.5, Tan=1.0, Cos=0.5;
- 6. As the infinite series of n grows to N with respect to m growing to M, and where M is N-1 as m is n-1 arrays from [1..12] or products of the 1/12th to form the Riemann Zeta of -1 equals -1/12; the deviation of angles in respect to indexes is in 1/12th of 360° as 2×180° infinite vectors deviation in curl along the series.