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Experience

GitHub, Inc. Remote

Senior Software Engineer

September 2019–Present

- o Drove re-architecting of the GitHub Packages product and served as technical lead for the GitHub Container Registry
- o Established a paved path for products to break out of the GitHub ruby monolith and into a microservice architecture
- o Coordinated cross-functionally with teams on authentication, authorization, infrastructure, and other GitHub features
- o Lead coordination and debugging of system availability incidents and established high quality observability and alerting

Apple, Inc. Culver City, CA

Software Engineering Manager

March 2019-November 2019

- Managed the Platform Test Infrastructure team, a small team focused on providing world class internal tooling within the testing domain to developers across Apple
- Lead development of multiple systems, including a test result data store, email templating service, and BDD style automation test framework
- o Met with customers to assess needs and feature demand, and structuring product roadmap accordingly
- o Engaged in cross functional and company wide initiatives to improve the culture around producing quality software

Apple, Inc. Cupertino, CA

Software Engineer

April 2016-March 2019

- o Lead development of a large scale service responsible for the storage, aggregration, and visualization of test results
- o Improved performance of critical path operations by over an order of magnitude through data schema, system architecture, and business logic improvements
- o Implemented distributed tracing, monitoring, and alerting for applications within the team's domain
- o Designed a new major version of the API to improve consistency and performance and organized its rollout

Aurora Technology, Inc.

San Francisco, CA

CTO and Lead Engineer

September 2014-April 2016

- o Founding member of a team working to bring non-predatory automated lending to developing countries
- o Designed and implemented a micro-service architecture with focus on scalability, security, and data consistency
- o Lead a team of 5 other engineers in writing and deploying a scalable financial services platform
- o Enforced good coding practices via required code reviews, documentation, and unit and integration testing

Palantir Technologies

Palo Alto, CA

Simulation Software Engineer

May 2013-September 2014

- Worked with members of the SSE team to address issues of continuous code delivery and code quality via automation
- Lead development on an automated system to validate integrity and completeness of production data
- Maintained and improved the front-end automation regression tests and infrastructure for the Java client

Palantir Technologies

Palo Alto, CA

Simulation Software Engineering Intern

May 2012-May 2013

- o Created an internal tool to oversee and manage a cluster of virtual machines used for UI testing
- o Improved core testing infrastructure and efficiency through modifications made to architecture and implementation

Highlighted Projects

GitHub Container Registry

Cupertino, CA

GitHub, Inc.

- o OCI compliant container Registry integrated with GitHub, available at ghcr.io
- Tech stack consisting of Golang and Ruby on Rails at the application layer, infrastructure consisting of MySQL,
 Apache Kafka, and Elasticsearch, and Twirp for server-to-server RPC operations
- o Complete re-design of the GitHub Packages product as a standalone microservice external to the GitHub monolith
- o 99.99%+ availability, while meeting strict latency requirements
- o Integrated seamlessly with GitHub Actions and Codespaces, the GitHub authentication and authorization mechanisms, and internal GitHub infrastructure such as the audit log and search clusters

Test Result Store Cupertino, CA

Apple, Inc.

- Tech stack included Node.js at the application layer, Cassandra for primary data storage, Redis for caching and eventing, and Blob storage for large file storage
- Scaled service up to 200M assertions ingested per week (250x increase from the time I joined)
- o Supported both traditional unit and integration tests, as well as synthetic monitoring test results
- o Integrated with a mix of OSS and proprietary systems for logging, tracing, app-to-app communication, and authentication

Authentication Proxy Cupertino, CA

Apple, Inc.

- o Go HTTP reverse proxy to transparently handle user authentication against Apple's internal authentication system
- o Individually authored during nights and weekends, and voluntarily submitted for information security review
- o HMAC signing of user data with mechanisms to mitigate MITM and replay attacks
- o Feature rich, including multi-tier caching, rate limiting, tracing, multimodal auth support, and logout mechanisms
- o Actively used by various production and non-production use cases across the company

Education

Georgia Institute of Technology

Atlanta, GA

Bachelor of Science in Computer Science

2009-2013

Programming Languages and Tools

Proficiency

o Node.js o Java

Working Knowledge

HTML and CSS

GroovyPython

Go OpenSSL Git SQL

o C/C++

Bash

LytingETFX

Skills

Distributed Systems Concepts: Raft, Paxos, CRDTs, CAP/PACELC, 2 Phase Commit

Data Structures: Lists, Trees, Graphs, Hash Tables/Maps, Hash Chains, Heaps, Concurrent Data Structures

Algorithms and Paradigms: Graph Theory, Sorting Algorithms, Concurrency (CSP, Shared Memory, Callbacks)

Data Systems: Cassandra, CockroachDB, Redis, NATS, MySQL, PostgreSQL, Apache Kafka

DevOps Platforms: Kubernetes, Jenkins CI, AWS (EC2, ElasticBeanstalk, RDS, SQS), Zipkin, Splunk, ELK (Elastic-Search, Logstash, Kibana)

Managerial: Nonviolent Communication, Implicit Bias Awareness, Behavioral Interview Experience, Inclusion & Diversity