Standalone Waveform Unfolding for the PDOM

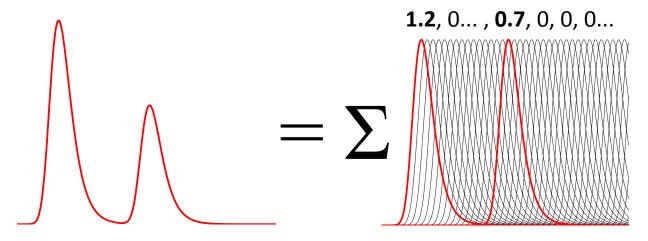
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PINGU Hardware Call
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Overview

- IceCube runs feature extraction to convert raw waveforms to a pulse series
 - pairs of (charge, time) with given pulse templates
 - filtering clients calibrate data and run on all events
- This is the <u>WaveDeform</u> project in IceTray
- Goal: pull this code out of IceTray and get it running on a SOCkit dev kit
 - benchmarking / profiling... can we unfold SPEs at > 1 kHz?
 - power consumption
 - (eventually) hand off to a prototype DAQ

Waveform Unfolding

Use time-shifted SPE pulse templates as a set of basis functions for a PMT waveform



- Non-negative least squares solution to matrix equation y = Ax
 - y is the binned waveform as a column vector
 - A is the basis matrix (pulse templates as columns)
 - **x** is the best-fit unfolding (pulse amplitudes as column vector)
- Minimization code (Lawson-Hanson) can be used as-is from IceCube
- Some other tweaks
 - input waveforms are "road-graded" (bins below noise threshold set to zero)
 - saturated bins are not included

domwave

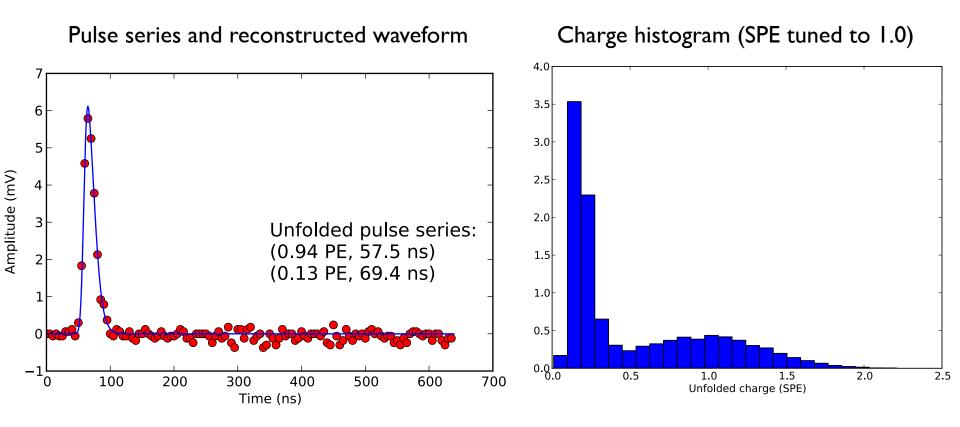
http://github.com/WIPACrepo/domwave

- Standalone C99 port of WaveDeform
 - pull out all IceTray hooks
 - PDOM simplifications (single-channel front end)
 - add prototype pulse shape (courtesy K. Jero)
 - add command-line interface for testing

Not done: cross-compilation for ARM

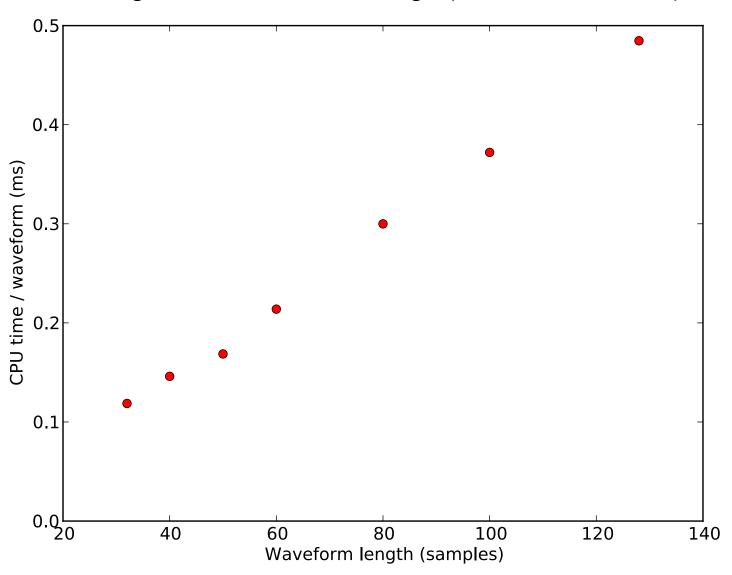
Sample Results

SPE data from early K. Jero lab setup (PMT + TI ADC + prototype firmware)



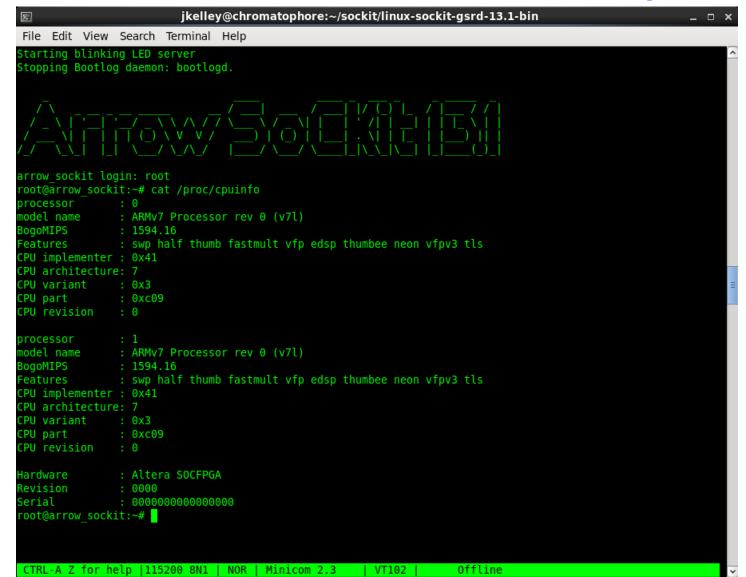
Initial Benchmarking (desktop)

Unfolding CPU time vs. waveform length (1.9 GHz AMD A6-5400)



Linux on the SOCKit (pre-built)

Excellent instructions at rocketboards.org



Cross-compiler Toolchains

- ARM compiler toolchains tried so far:
 - Sourcery CodeBench Lite (from Mentor; reasonably easy to get going, good instructions)
 - <u>Linaro toolchain</u> (worse documentation, but comes with libgfortran; using this now)
 - horrible licensing issues with ARM DS-5 compiler, ultimately unsuccessful

- To do: get domwave running on the dev kit!
 - I have OpenBLAS and LAPACK compiled...