

Tyler Baldeviso

UC Davis Computer Science Undergraduate

391 Stageline Dr
Vallejo, CA 94591
(707) 315-2960
tbbaldeviso@ucdavis.edu

SKILLS

Programming Languages

Proficient - C/C++
Familiar - C#, Java, Unix, R

Tools

Git, Unity Engine, Arduino

EDUCATION

UC Davis

September 2018 - June 2020
3.850 GPA
BS Computer Science (IP)

Napa Valley College

August 2016 - May 2018
4.0 GPA
AS Natural Science & Mathematics
AS-T Physics

PROJECTS

“Musky Defenders”

Major contributor to a group project to build a video game using Unity Engine. Play as Elon Musk in the future as he defends Mars from incoming alien spaceships.

“Nosedive”

Endless freefaller video game built using Unity Engine and C#. Exported to play on iOS and WebGL.

“Let’s Get This Bread Simulator”

Idle clicker money simulator video game built using Unity Engine and C#. Exported to play on iOS .

Rising Data

Program at NVC sponsored by NASA. Built drones and rockets as well as payloads to gather data during flight using Arduino and C++. Presented findings to NASA JPL Activity Manager.

WEBSITE

tbbaldeviso.github.io

Built on Github using Jekyll.
Houses one of my projects
“Nosedive” to play online

AWARDS

AP Scholar with Distinction

Granted to students who receive an average score of at least 3.5 on all AP Exams taken, and scores of 3 or higher on five or more of these exams. (2016)

NVC Dean’s Honor List

Maintained a 4.0 GPA for all 5 quarters at Napa Valley College (2016-2018)

UC Davis Dean’s Honor List

Achieved above 3.8 GPA for all Spring Quarter (2019)

Relevant Classes Taken

Data Structures and Algorithms
Programming Languages
Theory Computation
Algorithm Design
Operating Systems
Prob. & Stat. Modeling in CS
Software Engineering
Computer Graphics
Video Game Programming