Tyler Baldeviso

UC Davis Computer Science Undergraduate

391 Stageline Dr
Vallejo, CA 94591
(707) 315-2960
tbbaldeviso@ucdavis.edu

SKILLS

Programming Languages

Proficient - C++
Familiar - C, C#, Unix, HTML/CSS, Go

Tools

Git, Unity Engine, Arduino

EDUCATION

UC Davis

September 2018 - June 2020

3.8 GPA

BS Computer Science (IP)

Napa Valley College

August 2016 - May 2018

4.0 GPA

AS Natural Science & Mathematics

AS-T Physics

PROJECTS

"Nosedive"

Endless freefaller video game built using Unity Engine and C#. Exported to play on iOS and WebGL.

"Let's Get This Bread Simulator"

Idle clicker money simulator video game built using Unity Engine and C#. Exported to play on iOS .

Rising Data

Program at NVC sponsored by NASA. Built drones and rockets as well as payloads to gather data during flight using Arduino and C++. Presented findings to NASA JPL Activity Manager.

WEBSITE

tbaldeviso.github.io

Built on Github using Jekyll. Houses one of my projects "Nosedive" to play online

AWARDS

JBHS Salutatorian Second highest GPA in Jesse Bethel High School with 4.5 GPA (2016)

AP Scholar with Distinction Granted to students who receive an average score of at least 3.5 on all AP Exams taken, and scores of 3 or higher on five or more of these exams. (2016)

NVC Dean's Honor List Maintained a 4.0 GPA for all 5 quarters at Napa Valley College (2016-2018)