RabbitMQ

A Message broker written in Java with JMS 1.1

Java Messaging Service (JMS)

- A specification that allows development of message based system.
- RabbitMQ acts as a broker of messages which sits in between applications and allows them to communicate in asynchronous and reliable way
- JDK 11 is mandatory
- Erlang must be installed
- https://www.rabbitmq.com/tutorials/tutorial-one-dotnet.html
- More can be found on above given URL

What is RabbitMQ?

- It was developed by JPMorgan and iMatix Corporation
- It provides high availability, scalability, reliability, performance and security for enterprise level messaging applications
- RabbitMQ acts as a broker of messages which sits in between applications and allows them to communicate in asynchronous and reliable way.
- The Advanced Message Queuing Protocol (AMQP) is an open standard application layer protocol for message-oriented and the features of AMQP are message orientation, queuing, routing (including point-to-point and publish-and-subscribe), reliability and security

Types of Messaging

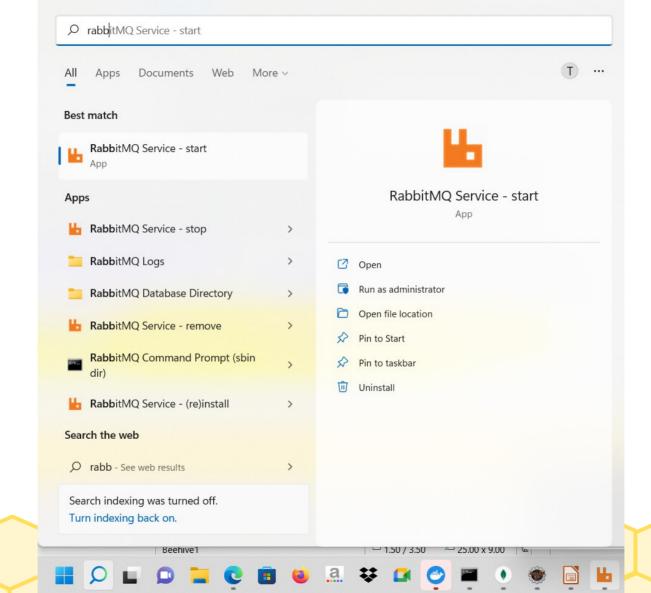
- **Point to Point -** The broker sends messages to only one consumer, while the other consumers will wait till they get the messages from the broker. No consumer will get the same message.
- **Publish/Subscribe** the Broker sends same copy of messages to all the active consumers. This type of communication is also known as Topic based communication where broker sends same message to all active consumer who has subscribed for particular Topic. This model supports one-way communication where no verification of transmitted messages is expected.

Why and when to Use RabbitMQ?

- By using RabbitMQ, we can remove some heavy work from our web applications such as sending a reports in Excel or Pdf format's or sending an email, SMS or another task such as trigger some other applications to start processing.
- RabbitMQ is an open source and cross-platform message broker so it's easy to use with many languages such as .Net, Java, Python, Ruby, Node.Js.

Why Erlang?

- Erlang is a general-purpose programming language and runtime environment.
- Erlang has built-in support for concurrency, distribution and fault tolerance. Erlang is used in several large telecommunication systems from Ericsson
- Download the latest version of Erlang from its home page and get it installed http://www.erlang.org/downloads
- Download the RabbitMQ from website https://www.rabbitmq.com/download.html
- By default, RabbitMQ works as windows service. To enable Web based Administration UI use C:\Program Files\RabbitMQ Server\rabbitmq_server-3.9.13\sbin>rabbitmq-plugins.bat enable rabbitmq_management



Why Erlang?

- C:\Program Files\RabbitMQ Server\rabbitmq_server-3.9.13\ sbin>rabbitmq-plugins enable rabbitmq_shovel rabbitmq_shovel_management
- http://rabbitmq:15672/ with user name guest and password guest
- http://localhost:15672/
- rabbitmqctl status











































RabbitMQ Authentication Failed Error

- 1) In file explorer navigate to your user directory by pasting %userprofile% in your address bar.
- 2) In case if already .erlang.cookie file available in that location, just delete it otherwise go to the next step.
- 3) In a second File Explorer, navigate to C:\Windows\System32\ config\systemprofile.
- 4) Find the file .erlang.cookie and copy it to your user directory.
- 5) Now your rabbitmqctl should be able to authenticate.

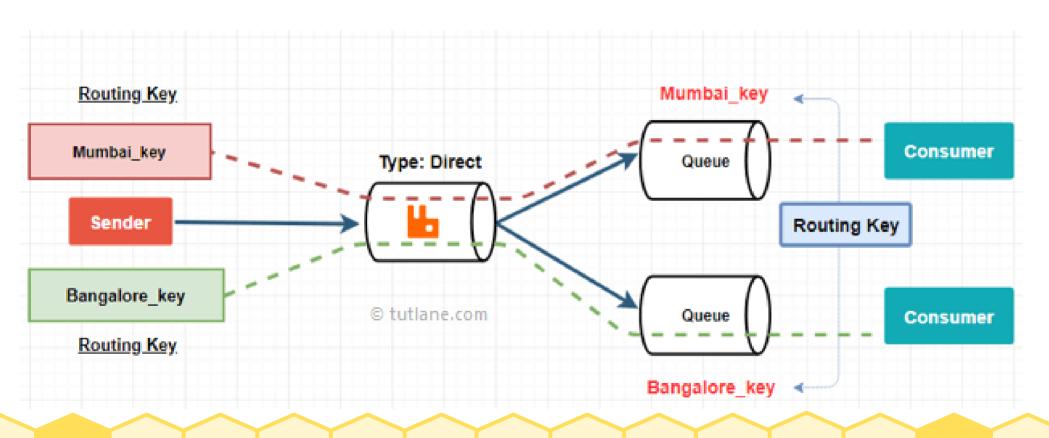
RabbitMQ Exchanges

 In rabbitmq, when producer creates a message that will not directly sent to a queue, instead first the message will be send to exchanges, then after that a routing agent reads and sends it to the appropriate queue with help of header attributes, bindings, and routing keys.

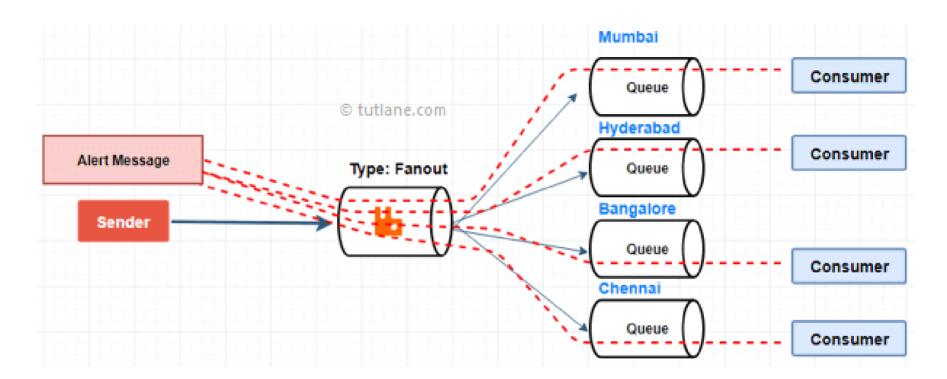
RabbitMQ Exchange Types

- **Direct-** deliver a messages to the queues based on the message routing key. In direct exchange, the message is routed to the queues whose binding key exactly matches with the routing key of the message.
- *Fanout* fanout exchange will route messages to all of the queues that are bound to it.
- **Topic** topic exchange will perform a wildcard match between the routing key and the routing pattern specified in the binding to publish a messages to queue.
- **Headers** headers exchanges will use the message header attributes for routing.

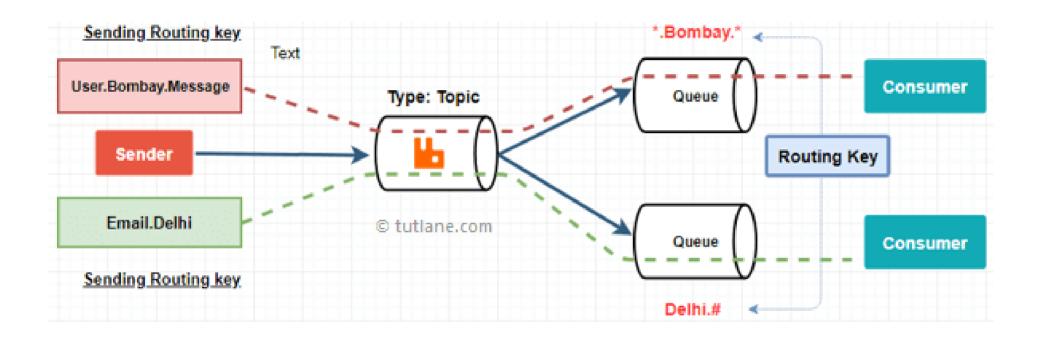
RabbitMQ Direct Exchange



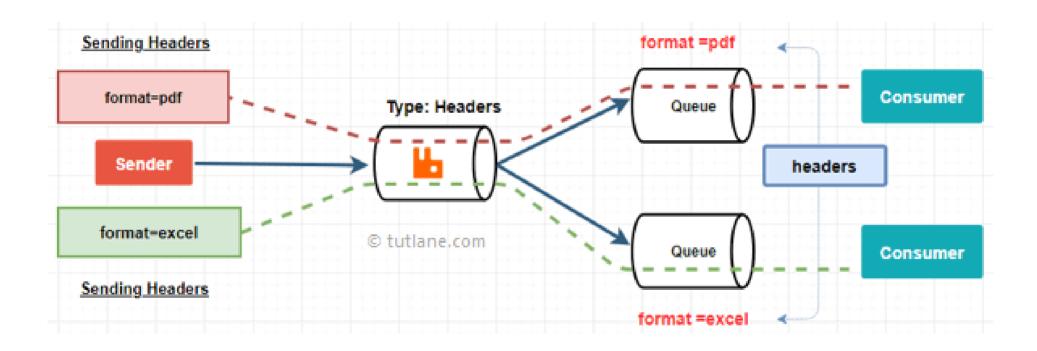
Fanout Exchange



Topic Exchange



How producer works?



How producer works?

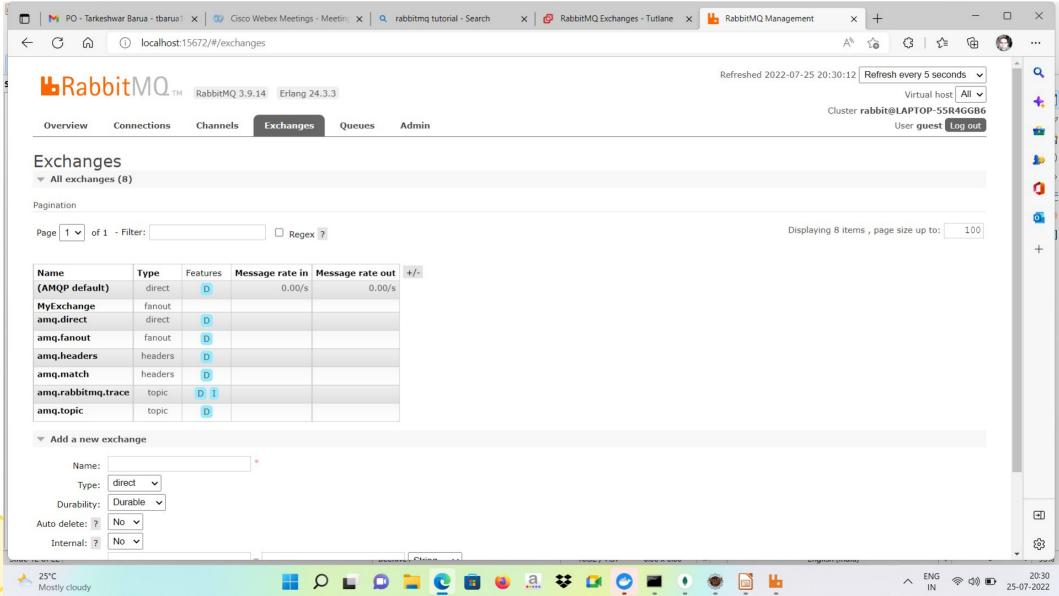
 Producer class creates a connection, creates a channel, connects to a queue. If user enters quit then application terminates else it will send the message to the queue using basicPublish method.

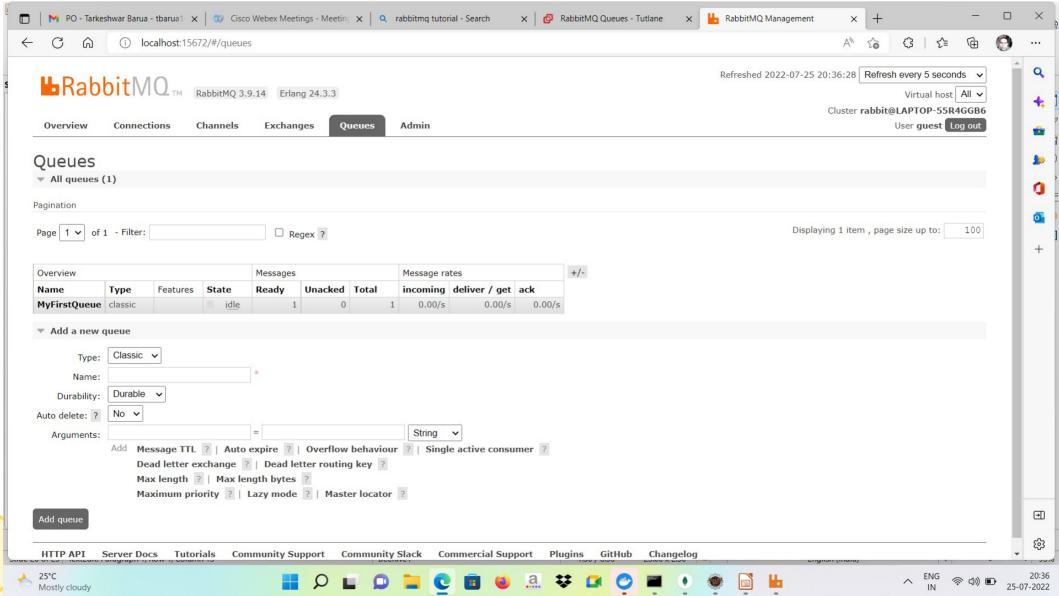
Exchanges

Property	Description
Name	The name will be an exchange name which you will set and it must be unique.
Type	You can select required exchange type either topic or fanout, etc. based on your requirements.
Durability	By using durability (Durable, Transient) properties, If we select Durable, then the message will survive even after server restart. In case, if we select Tansient, then message will not service after server restart.
Auto Delete	By using auto delete property, we can set whether an exchange can delete if we unbind assigned queue.
Internal	If we set this property yes, then the exchange may not be used directly by publishers, but only when bound to other exchanges.
Alternate Exchange	If there is an issue in publishing message to exchange, then by using this property, we can specify an alternate exchange to send a message to queue.

Create Username and Password

- The default administrator username and password are guest and guest.
- On the navigation toolbar at the top, click Admin.
- In the navigation panel on the right, click Users.
- Under Users, click the administrator user.
- Click Update this user to expand the section.
- Next to Password, enter the new password twice, and then click Update user.
- rabbitmqctl add_user passwordless-user "pa\$\$wordless"
- rabbitmqctl clear_password passwordless-user





Queues

Property	Description
Durability	If we mark queue as Durable, then it will survive even after server restarts.
Transient	If we mark exchange as Transient, then it will not survive after server restarts.

```
public class RabbitMOProducer {
private static String QUEUE = "MyFirstQueue";
public static void main(String[] args) throws IOException, TimeoutException {
ConnectionFactory factory = new ConnectionFactory();
factory.setHost("localhost");
try (Connection connection = factory.newConnection(); Channel channel =
connection.createChannel()) {
channel.queueDeclare(QUEUE, false, false, false, null);
Scanner input = new Scanner(System.in);
String message;
do {
System.out.println("Enter message: ");
message = input.nextLine();
channel.basicPublish("", QUEUE, null, message.getBytes());
while (!message.equalsIgnoreCase("Quit"));
                                                                                 23
```

} } }

RabbitMQ Consumer

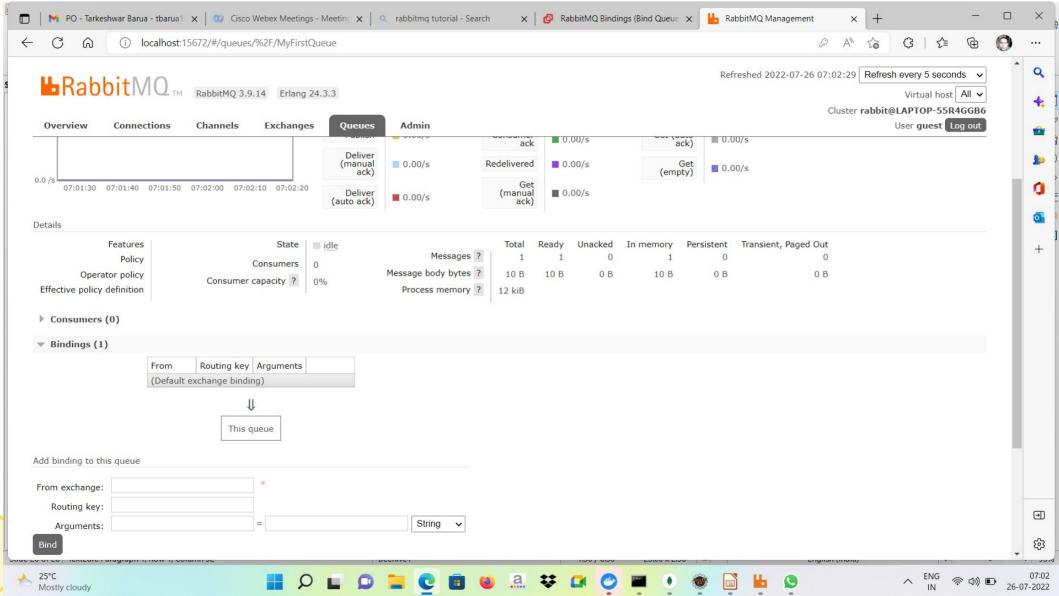
 Consumer class creates a connection, creates a channel, creates a queue if not existent then receives message from queue if there is any and it will keep polling queue for messages. Once a message is delivered, it is handled by basicConsume() method using deliverCallback.

```
private static String OUEUE = "MyFirstOueue";
public static void main(String[] args) throws IOException, TimeoutException {
ConnectionFactory factory = new ConnectionFactory();
factory.setHost("localhost");
Connection connection = factory.newConnection();
Channel channel = connection.createChannel();
channel.queueDeclare(QUEUE, false, false, false, null);
System.out.println("Waiting for messages. To exit press CTRL+C");
DeliverCallback deliverCallback = (consumerTag, delivery) -> {
String message = new String(delivery.getBody(), StandardCharsets.UTF 8);
System.out.println("Received '" + message + "'");
} ;
channel.basicConsume(QUEUE, true, deliverCallback, consumerTag -> {
});
```

public class RabbitMOConsumerTest {

RabbitMQ Bindings (Bind Queue to Exchange)

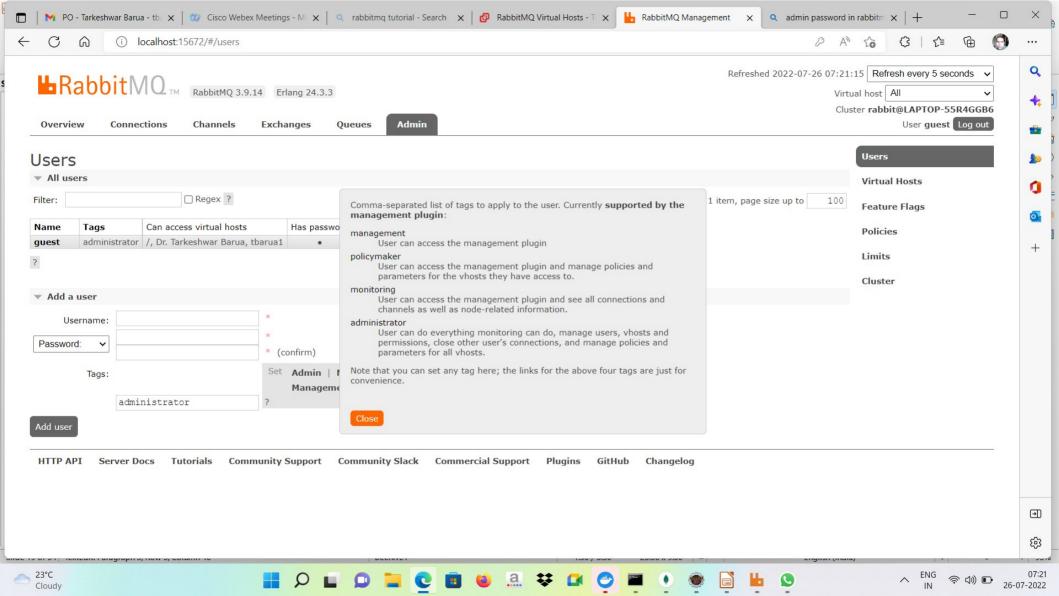
- Binding is a connection which is used to configure a relation between a queue and an exchange.
- Binding is a relationship between an exchange and a queue.
- This will be used for direct type exchange. In rabbitmq, exchange will route the request to particular queue on the basis of routing key.



RabbitMQ Create Users

- To create a new user we need to navigate to Admin tab for that click on Admin tab.
- After navigate to Admin tab, we can see the default user ("guest") details who is having "administrator" privileges and below that we have Add a user panel to add new user.

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Create New User

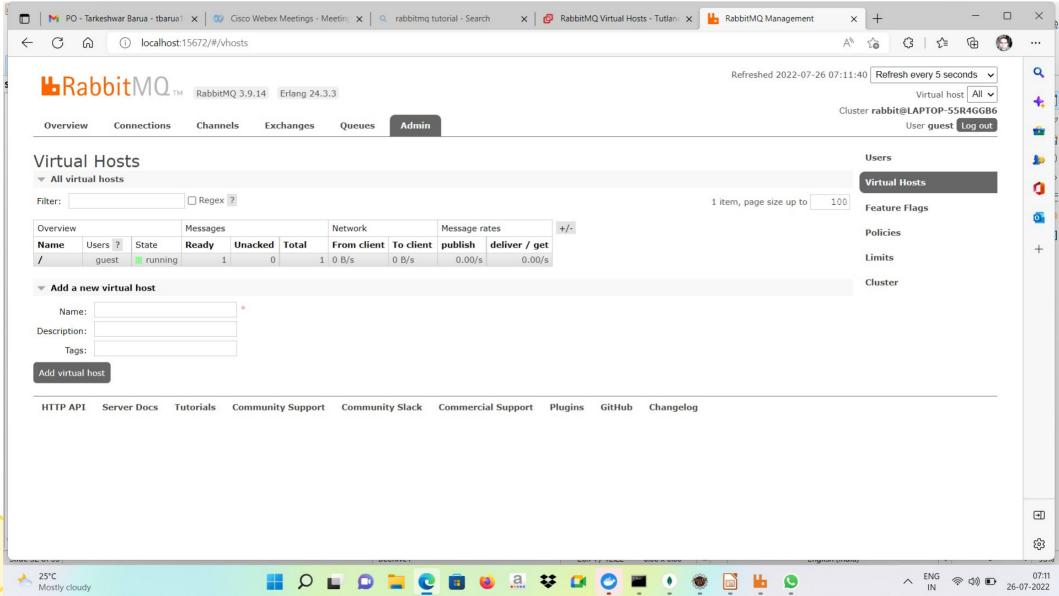
Property	Description
Management	If we set this tag, the user can access management plugin.
Policy Maker	If we set this tag, the user can access management plugin and manage policies and parameters for the vhosts they have access to.
Monitoring	If we set this tag, the user can access management plugin and see all the connections and channels as well as node-related information.
Administrator	If we set this tag, the user can do everything in management like manage users, vhosts, permissions, close other user's connections, and manage policies and parameters for all vhosts.

```
private static final String EXCHANGE = "MyExchange";
public static void main(String[] args) throws IOException, TimeoutException {
ConnectionFactory factory = new ConnectionFactory();
factory.setHost("localhost");
try (Connection connection = factory.newConnection(); Channel channel =
connection.createChannel()) {
channel.exchangeDeclare(EXCHANGE, "fanout");
Scanner input = new Scanner(System.in);
String message;
do {
System.out.println("Enter message: ");
message = input.nextLine();
channel.basicPublish(EXCHANGE, "", null, message.getBytes());
while (!message.equalsIgnoreCase("Quit"));
                                                                                31
} } }
```

public class AMOPPublisherDemo {

RabbitMQ Virtual Hosts

 Virtual hosts are like a virtual box which contains a logical grouping of connections, exchanges, queues, bindings, user permissions, policies etc.

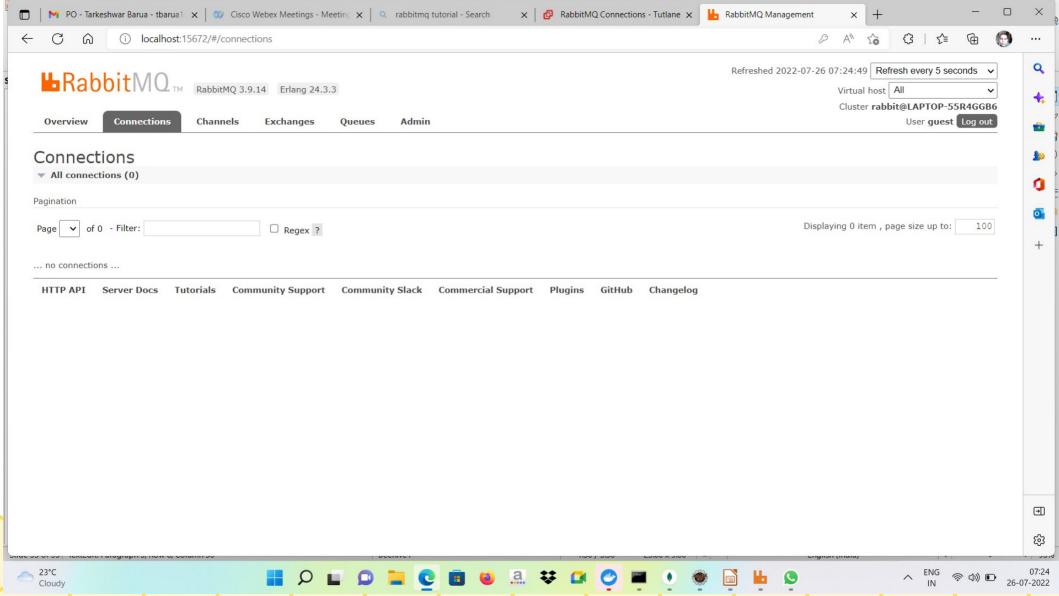


```
public class AMOPSuscriberDemo
private static String EXCHANGE = "MyExchange";
public static void main(String[] args) throws IOException, TimeoutException {
ConnectionFactory factory = new ConnectionFactory();
factory.setHost("localhost");
Connection connection = factory.newConnection();
Channel channel = connection.createChannel();
channel.exchangeDeclare(EXCHANGE, "fanout");
String queueName = channel.queueDeclare().qetOueue();
channel.queueBind(queueName, EXCHANGE, "");
System.out.println("Waiting for messages. To exit press CTRL+C");
DeliverCallback deliverCallback = (consumerTag, delivery) -> {
String message = new String(delivery.getBody(), StandardCharsets.UTF 8);
System.out.println("Received '" + message + "'");
channel.basicConsume(queueName, true, deliverCallback, consumerTag -> {
});}}
```

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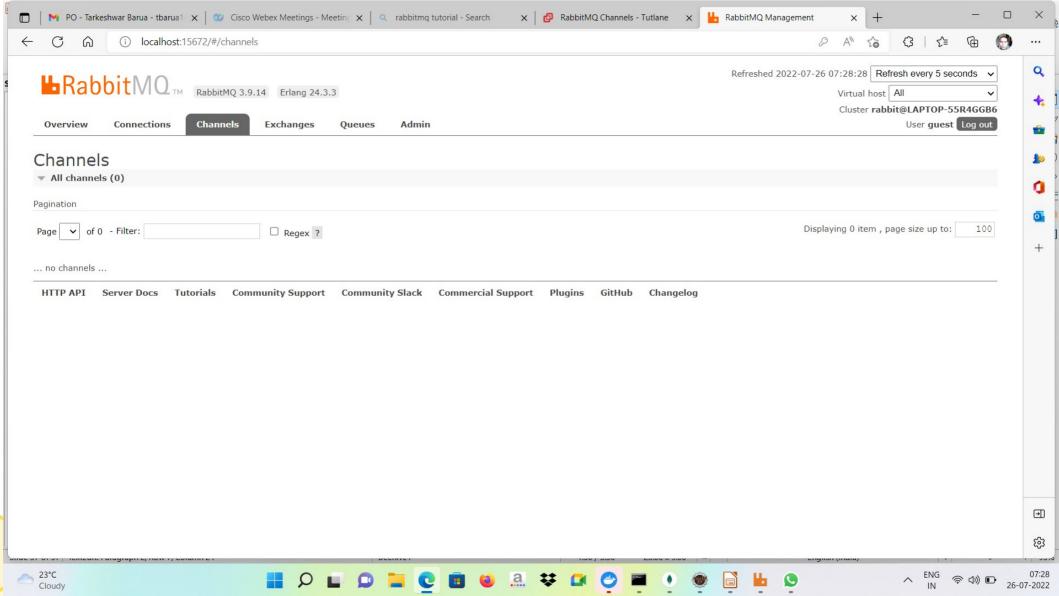
RabbitMQ Connections

- Connection is a TCP connection between our application and the rabbitmq broker.
- In rabbitmq web management portal, we can see all the live connections between rabbitmq broker and applications under Connections tab.
- If you are using SSL/TLS, then it will indicate with a dark dot "." in the connection and it will also show which protocol is used and from client & to client network utilization details
- In our case there is no connection in Rabbit Broker



RabbitMQ Channels

- channel is a virtual connection inside a connection and publishing or consuming a message from queue will happen over a channel.
- The Channels tab will show all the live channels of both producer and consumer messages along with that it will also show username, mode, state of channel, unconfirmed, prefetch, etc. Columns.

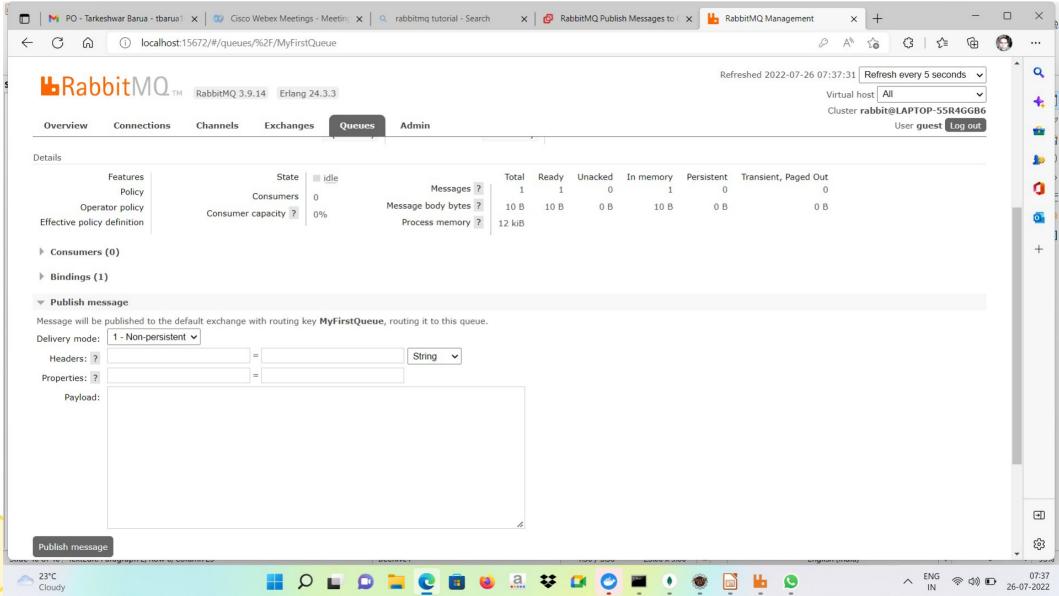


RabbitMQ Channels

Model	The Mode column can be either C (confirm) or T (transactional). If channel is transactional, then mode is T in case channel streaming publish confirmations then mode C.
State	It is used to show the state of channel.
Unconfirmed	It is used to show the number of published messages not yet confirmed.
Prefetch	It is used to show the details of per channel limit. In rabbitmq, each channel can have two prefetch counts one is per-consumer count, which will limit each new consumer created on the channel, and a global count, which is shared between all consumers on the channel
Unacked	It is used to show details of consumer that has promised to process them but has not acknowledged that they are processed .
Publish	It is used to show the message rates for publishing.
Confirm	It is used to show the message rates for confirming.
Deliver/get	It is used to show the delivered details.
ack	It is used to show the acknowledge details.

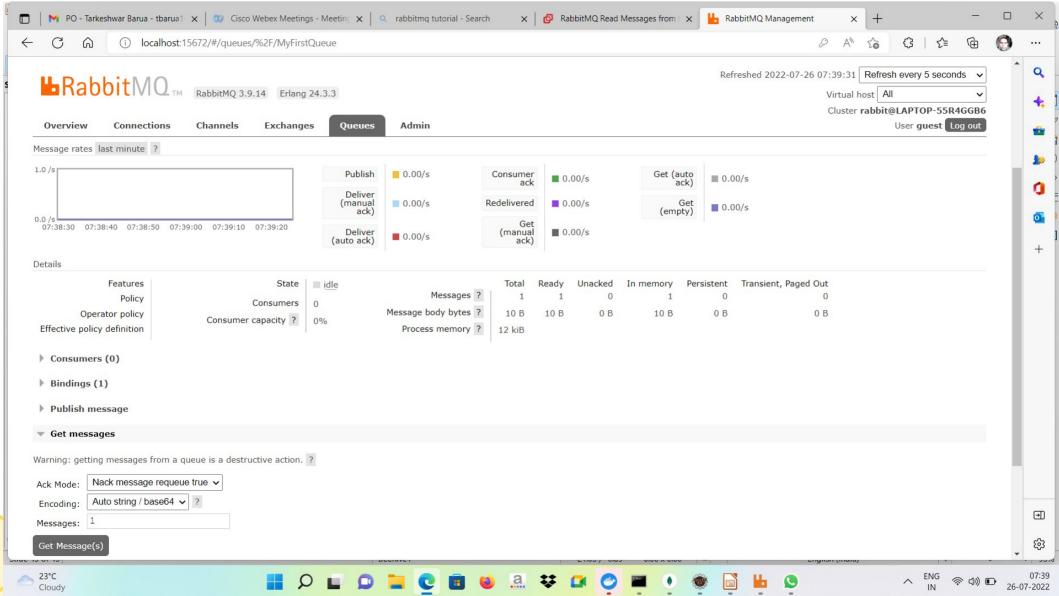
RabbitMQ Publish Messages to Queue

- we can directly publish messages to queue using web management portal for that we need to login into rabbitmq web management portal using default (guest) credentials
- After logging into rabbitmq web management portal, navigate to Queues tab and click on the queue (demoqueue) which you want to publish messages



RabbitMQ Read Messages from Queue

- we can read or consume a published messages from queue using web management portal for that we need to login into rabbitmq web management portal using default (guest) credentials
- After logging into rabbitmq web management portal, navigate to Queues tab and click on the queue (demoqueue) which you want to publish messages
- After clicking on particular queue (demoqueue), multiple panels will be shown from that click on Get messages panel like as shown below to read or get a messages from queue.



RabbitMQ Delete Messages from Queue

- we can delete a messages from queue or delete queue using web management portal for that we need to login into rabbitmq web management portal using default (guest) credentials
- After logging into rabbitmq web management portal, navigate to Queues tab and click on the queue (demoqueue) which you want to delete a message
- After clicking on particular queue (demoqueue), multiple panels will be shown from that click on Delete panel like as shown below to delete messages from queue

