



# Java Foundations

4-3

The String Class



**ORACLE® ACADEMY**

Copyright © 2017, Oracle and/or its affiliates. All rights reserved.

# Objectives

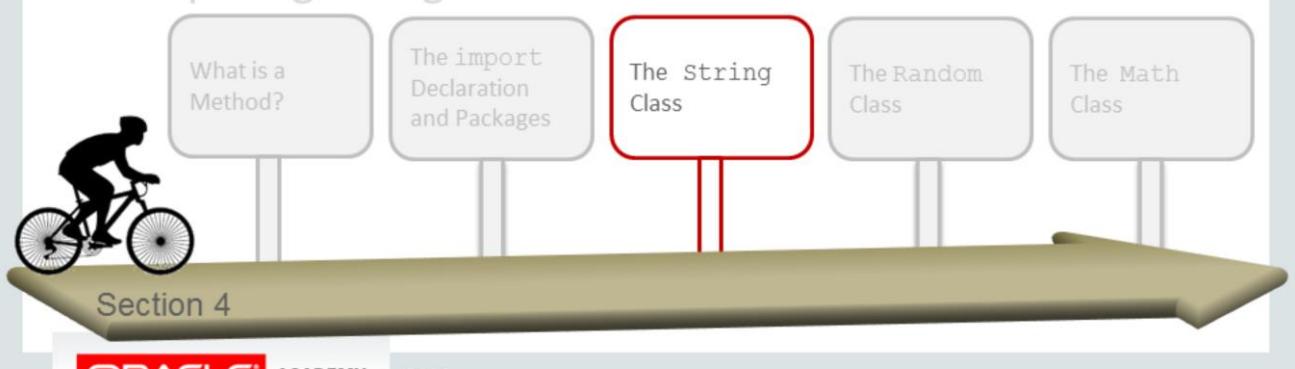
This lesson covers the following objectives:

- Locate the `String` class in the Java API documentation
- Understand the methods of the `String` class
- Compare two `String` objects lexicographically
- Find the location of a substring in a `String` object
- Extract a substring from a `String` object



# Topics

- Getting Started with Strings
- String Class Documentation
- String Class Methods
- Concatenating Strings
- Comparing Strings



Section 4

ORACLE® ACADEMY

JFo 4-3  
The StringClass

Copyright © 2017, Oracle and/or its affiliates. All rights reserved.

4

# What's a String?

- A string is a sequence of characters including alphabet letters, special characters, and white space.
- For example:
  - “How are you?” is a string that contains letters, white space, and a special character (‘?’).
- In Java, strings are not a primitive data type.
- Instead, they are objects of the `String` class.

# Representing Strings in Java

- In Java, strings are objects of the class named `java.lang.String`.
- Example:

```
String s1= "Hello, World";
```



# Representing Strings in Java

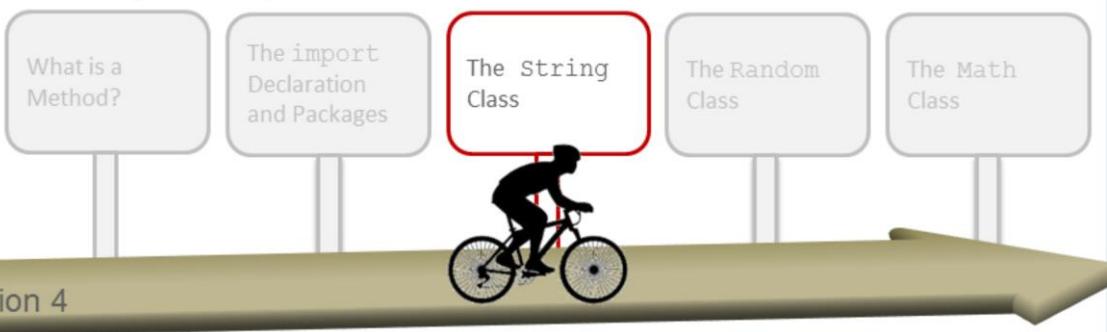
- A string in Java is more abstract.
- That is, you aren't supposed to know about its internal structure, which makes it easy to use.
- Its methods allow a programmer to perform operations on it.

# Using the String Class

- The String class:
  - Is one of the many classes included in the Java class libraries.
  - Is part of `java.lang.package`.
  - Provides you with the ability to hold a sequence of characters of data.
- You will use the String class frequently throughout your programs.
- Therefore, it's important to understand some of the special characteristics of strings in Java.

# Topics

- Getting Started with Strings
- String Class Documentation
- String Class Methods
- Concatenating Strings
- Comparing Strings



ORACLE® ACADEMY

JFo 4-3  
The StringClass

Copyright © 2017, Oracle and/or its affiliates. All rights reserved.

9

# Documentation of the String Class

You can access the documentation of the Java String class from here:

<https://docs.oracle.com/javase/8/docs/api/>

# Java Platform SE 8 Documentation for the String Class

The screenshot shows the Java Platform SE 8 Documentation interface. The top navigation bar includes links for Overview, Package, Class (which is highlighted in orange), Use, Tree, Deprecated, Index, and Help. The main content area displays details about the String class, such as its inheritance from Object and implementation of Serializable, Comparable<String>, and CharSequence. A note states that the String class represents character strings and that string literals are implemented as instances of this class. Handwritten annotations in blue are present: 'Select All Classes or a particular package.' points to the sidebar, 'The classes for the selected packages are listed here.' points to the middle sidebar, and 'Details about the class selected' points to the main content panel.

In the screenshot, you can see the three main panels of the webpage.

The upper-left panel allows you to select a package. Java classes are organized in packages, but if you don't know the package of a particular class, you can select All Classes.

The lower-left panel gives the list of classes in a package, or all classes if that's what you selected. In this panel, the String class was selected, and the main panel on the right is populated with the details of the String class. The main panel contains a lot of information about the class, so you need to scroll down to access the information.

# String Class Documentation: Method Summary

```
public int charAt(String str)
```

Method Summary	
Modifier and Type	Method and Description
char	<a href="#">charAt(int index)</a> Returns the char value at the specified index.
int	<a href="#">codePointAt(int index)</a> Returns the character (Unicode code point) at the specified index.
int	<a href="#">codePointBefore(int index)</a> Returns the character (Unicode code point) before the specified index.
int	<a href="#">codePointCount(int beginIndex, int endIndex)</a> Returns the number of Unicode code points in the specified text range of this String.
int	<a href="#">compareTo(String anotherString)</a> Compares two strings lexicographically.
int	<a href="#">compareToIgnoreCase(String str)</a> Compares two strings lexicographically, ignoring case differences.
String	<a href="#">concat(String str)</a> Concatenates the specified string to the end of this string.

If you keep scrolling through the details of the String class, you will come to the list of methods (only a small subset of this list is shown here).

This master list of methods gives the basic details for the method. In this case, you can see that the name of the method is `charAt`, its type is `char`, and it requires an `index` parameter (of type `int`) to be passed in. There's also a brief description that this method returns the `char` value at a particular index in the string. For each method, the method name and the parameter types are hyperlinked so that you can get more details.

# String Class Documentation: Method Detail

Click here to get the detailed description of the method.

```
int indexOf(String str)
    Returns the index within this string of the first occurrence of the specified substring.

int indexOf(String str, int fromIndex)
    Returns the index within this string of the first occurrence of the specified substring, starting at the specified index.
```

Detailed description of the indexOf() method

```
indexOf
public int indexOf(String str)
    Returns the index within this string of the first occurrence of the specified substring.
    The returned index is the smallest value k for which:
        this.startsWith(str, k)

    If no such value of k exists, then -1 is returned.

Parameters:
    str - the substring to search for.

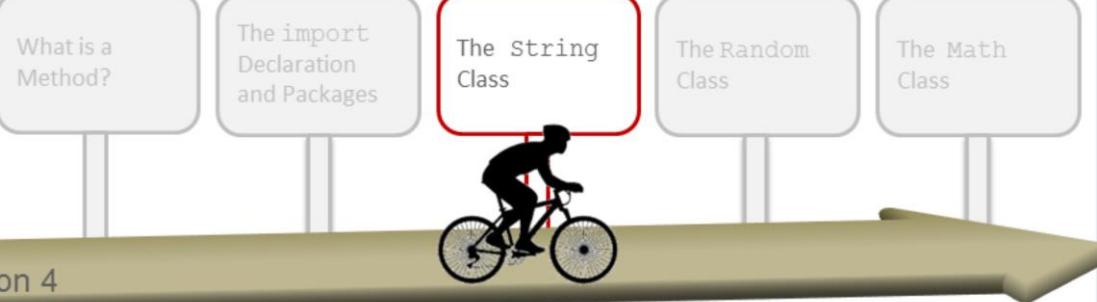
Returns:
    the index of the first occurrence of the specified substring, or -1 if there is no such occurrence.
```



For any of the methods, the method name and the parameter types are hyperlinked so that you can get more details. The example here shows the detailed description for one of the `indexOf()` methods of `String`.

# Topics

- Getting Started with Strings
- String Class Documentation
- **String Class Methods**
- Concatenating Strings
- Comparing Strings



Section 4

**ORACLE® ACADEMY**

JFo 4-3  
The StringClass

Copyright © 2017, Oracle and/or its affiliates. All rights reserved.

14

## String Methods: length

You can compute the length of a string by using the length method defined in the String class:

- Method: name.length()
- Returns the length, or the number of characters, in name as an integer value.
- Example:

```
String name= "Mike.W";
System.out.println(name.length()); //6
```

# Accessing Each Character in a String

- You can access each character in a string by its numerical index.
- The first character of the string is at index 0, the next is at index 1, and so on.
- For example:

```
String str= "Hello, World";
```

H	e	I	l	o	,		W	o	r	l	d
0	1	2	3	4	5	6	7	8	9	10	11

– str has 0 to 11 indexes; that is, between 0 to str.length ()-1.

## String Methods: indexOf()

- Each character of a string has an index.
- You can retrieve the index value of a character in the string by using the `indexOf` method:

Method	Description
<code>str.indexOf(char c)</code>	Returns the index value of the first occurrence of <code>c</code> in String <code>str</code> .
<code>s1.indexOf(char c, int beginIdx)</code>	Returns the index value of the first occurrence of <code>c</code> in String <code>str</code> , starting from <code>beginIdx</code> to the end of the string.

## String Methods: indexOf()

```
public static void main(String args[]){
    String phoneNum = "404-543-2345";
    int idx1 = phoneNum.indexOf('-');
    System.out.println("index of first dash: "+ idx1);
    //3
    int idx2 = phoneNum.indexOf('-',4);
    System.out.println("second dash idx: "+idx2); // 7
}
```

## String Methods: charAt

- Returns the character of the string located at the index passed as the parameter.
- Method: str.charAt(int index)

```
String str="Susan";
System.out.println(str.charAt(0));//S
System.out.println(str.charAt(3));//a
```

## String Methods: substring()

- You can extract a substring from a given string.
- Java provides two methods for this operation:

Method	Description
<code>str.substring(int beginIdx)</code>	Returns the substring from beginIdx to the end of the string.
<code>str.substring(int beginIdx, int endIdx)</code>	Returns the substring from beginIdx up to, but not including, endIdx.

# String Methods: substring()

```
public static void main(String args[]){
    String greeting = "Hello, World!";
    String sub = greeting.substring(0, 5); → "Hello"
    String w = greeting.substring(7, 11); → "Worl"
    String tail = greeting.substring(7); → "World!"
}
```

## String Methods: replace()

- This method replaces all occurrences of matching characters in a string.
- Method: `replace(char oldChar, char newChar)`
- Example:

```
public static void main(String args[]) {  
    String str= "Using String replace to replace character";  
    String newString =str.replace("r", "R");  
    System.out.println(newString);  
}
```

- Output: Using String Replace to Replace ChaRacteR
- All occurrences of a lowercase “r” are replaced with a capital “R.”

## String Methods: replaceFirst()

- This method replaces only the first occurrence of a matching character pattern in a string.
- **Method:** replaceFirst(String pattern, String replacement)

# String Methods: replaceFirst()

- Example:

```
public static void main(String args[]) {  
    String replace = "String replace with replaceFirst";  
    String newString = replace.replaceFirst("re", "RE");  
    System.out.println(newString);  
}
```

- Output: String REplace with replaceFirst
- Only the first occurrence of "re" is replaced with "RE." The second occurrence isn't changed.



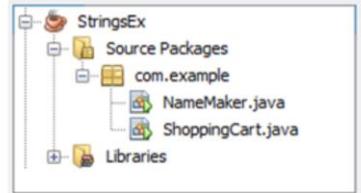
## Exercise 1, Part 1

- Import and open the StringsEx project.
- Examine ShoppingCart.java.
  - Perform the following:
    - Use the `indexOf` method to get the index for the space character (" ") within `custName`. Assign it to `spaceIdx`.
    - Use the `substring` method and `spaceIdx` to get the first name portion of `custName`. Assign it to `firstName` and print `firstName`.

## Exercise 1, Part 2



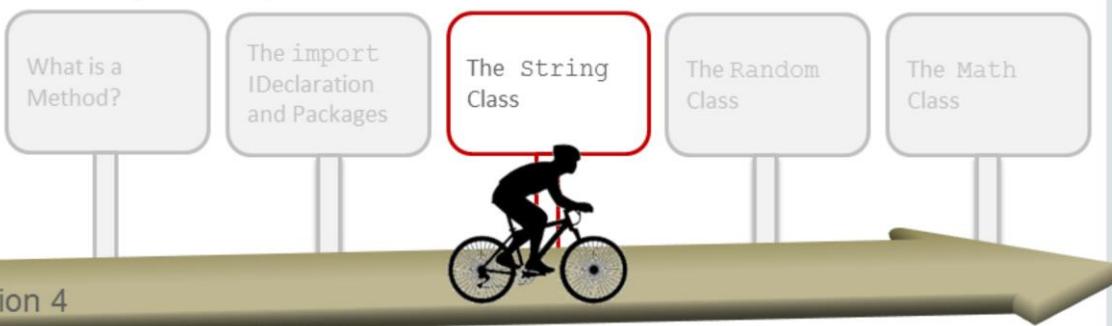
- You might notice that this project has two .java files with main methods.
  - This could seem like a contradiction because we said never to write more than one main method!
- Sometimes programmers do this when they're testing small bits of code and they want to keep all their files neatly in one project.
  - Unfortunately, pressing **run** in NetBeans always runs the same file and never the others.
  - You'll have to right-click the alternate file you want to run. A menu will appear with an option to run that file.



Another option would be to enable the **Run File** button in NetBeans (or press Shift+F6). If this inconsistency is bad, please let us know and we'll try to correct it in the next version of the course.

# Topics

- Getting Started with Strings
- String Class Documentation
- String Class Methods
- Concatenating Strings
- Comparing Strings



Section 4

# Declaring and Creating a String

You can instantiate strings in two ways:

- String literals: Directly assign a string literal to a string reference.

String Reference      String Literal

```
String hisName = "Fred Smith";
```

- new operator: Similar to any other class. Not commonly used and not recommended.

```
String herName = new String("Anne Smith");
```

The new keyword

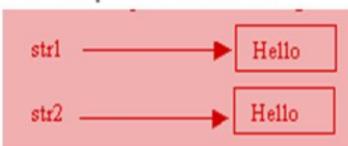
Although you can use the new operator to create a string, don't use it. You'll learn why later in the course.

# Strings Are Immutable

- A String object is immutable; that is, after a String object is created, its value can't be changed.
- Because strings are immutable, Java can process them very efficiently.
  - Consider the following:

```
String str1 = "Hello";
String str2 = "Hello";
```

- We expect this ...



# Strings Are Immutable

- But this is what happens ...



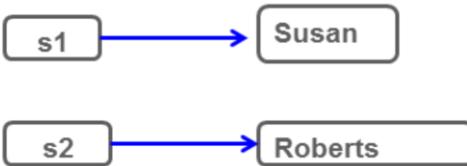
- The Java runtime system knows that the two strings are identical and allocates the same memory location for the two objects.

# Concatenating Strings

- In Java, string concatenation forms a new string that's the combination of multiple strings.
- You can concatenate strings in Java two ways :
  - + string concatenation operator
  - concat () method

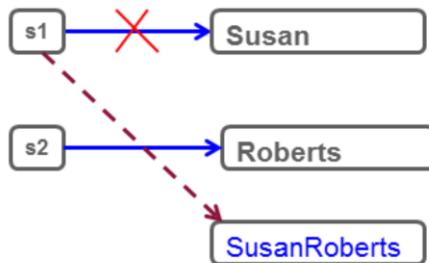
# Using the + Operator (Before Concatenation)

```
public static void main(String args[]) {  
    String s1 = "Susan";  
    String s2 = "Roberts";  
}
```



# Using the + Operator (After Concatenation)

```
public static void main(String args[]) {  
    String s1 = "Susan";  
    String s2 = "Roberts";  
    s1= s1+s2;  
    System.out.println(s1);  
}
```



After the string concatenation operation, a new String object, “SusanRoberts,” is created and s1 points to that because of the immutable property of Strings. Because there are no references to string, Susan is removed from memory.

# Concatenating Non-String Data with String

- If one of the operands is a string, Java automatically converts non-string data types to strings prior to concatenation.
- Example:

```
public static void main(String args[]) {  
  
    String newString = "Learning Java"+8;  
    System.out.println(newString); // Learning Java 8  
  
    String numString = 8+8;  
    System.out.println(numString); //16  
  
    String numString1 = "8"+8;  
    System.out.println(newString1); // 88  
}
```

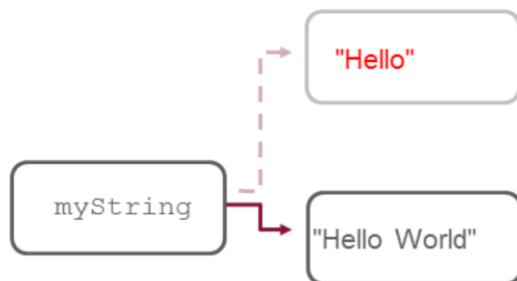
The slide example demonstrates concatenating a String literal and an integer by using the + operator. Java automatically converts non-String data types to strings before concatenation.

Output:

Learning Java 8

# Using the concat () Method (Before Concatenation)

```
String myString = "Hello";
myString = myString.concat(" World");
```

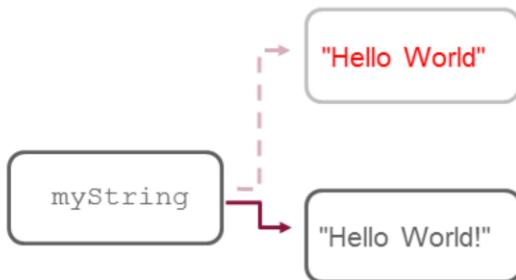


In this example, the "World" string is being concatenated to the original string. The concat method is used here, but whether you use that or the concatenation operator (+), a new String object is created and the returned new String reference points to this new object.

In the diagram, the myString String reference no longer refers to "Hello," and it will be removed from memory.

# Using the concat () Method (After Concatenation)

```
String myString = "Hello";
myString = myString.concat(" World");
myString = myString + "!"
```



In this example, after the `concat` method is called, a new object (`HelloWorld`) is created and the reference for this object is assigned to `myString`.

Finally, on concatenating another string, this time using the concatenation operator, the same thing happens again. A new object (`HelloWorld!`) is created and the reference for this object is assigned to `myString`.



## Exercise 2

- Import and open the StringsEx project.
- Examine NameMaker.java.
- Perform the following:
  - Declare String variables: firstName, middleName, lastName, and fullName
  - Prompt users to enter their first, middle, and last names and read the names from the keyboard.
  - Set and display the fullName as firstName+a blank char+middleName+a blank char+lastName.



## Exercise 2

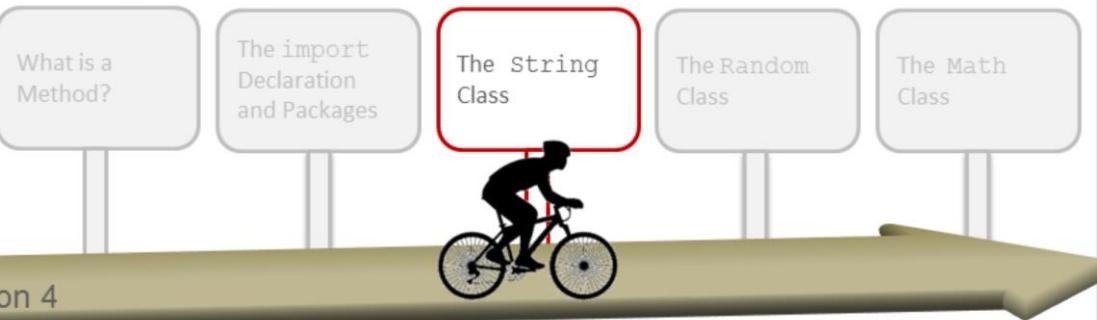
- Which do you think is preferable for this scenario?
- That is, the string concatenation operator or the concat() method?

# What's the Preferred Way to Concatenate Strings?

- As you observed in the previous exercise:
- + operator:
  - Can work between a string and a string, char, int, double or float data type value.
  - Converts the value to its string representation before concatenation.
- concat () method:
  - Can be called only on strings.
  - Checks for data type compatibility, and a compile time error is produced if they don't match.

# Topics

- Getting Started with Strings
- String Class Documentation
- String Class Methods
- Concatenating Strings
- Comparing Strings



# How Do You Compare String Objects?

- You can compare two `String` objects by using the `compareTo` method.
- This method compares based on the lexicographical order of strings. Lexicographic comparisons are similar to the ordering found in a dictionary.
- The strings are compared character by character until their order is determined or until they prove to be identical.
- Syntax: `s1.compareTo(s2)`
- Returns an integer value that indicates the ordering of the two strings.



Strings are compared lexicographically, not alphabetically. Lexicographic comparisons are similar to the ordering that one might find in a dictionary.

## Value Returned by compareTo()

- The integer value returned by the `compareTo()` method can be interpreted as follows:
  - Returns < 0 when the string calling the method is lexicographically first.
  - Returns == 0 when the two strings are lexicographically equivalent.
  - Returns > 0 when the parameter passed to the method is lexicographically first.

# Using the compareTo Method

Let's look at some examples:

- "computer".compareTo("comparison")
  - Returns an integer > 0 because the "comparison" parameter is lexicographically first.
- "cab".compareTo("car")
  - Returns an integer < 0 because the "cab" string calling the method is lexicographically first.
- "car".compareTo("car")
  - Returns an integer equal to 0 because both are lexicographically equivalent.

## Using the compareTo method: Example

- Let's write a program to compare names by using the compareTo method:

```
public static void main(String[] args) {  
  
    String s1 = "Susan";  
    String s2 = "Susan";  
    String s3 = "Robert";  
  
    //Returns 0 because s1 is identical to s2  
    System.out.println(s1.compareTo(s2)); //Output is 0  
  
    //Returns >0 because 'S' follows 'R'  
    System.out.println(s1.compareTo(s3)); // Output is 1  
  
    //Returns <0 because 'R' precedes 'S'  
    System.out.println(s3.compareTo(s1)); // Output is -1  
}
```

# Summary

In this lesson, you should have learned how to:

- Locate the `String` class in the Java API documentation
- Understand the methods of the `String` class
- Compare two `String` objects lexicographically
- Find the location of a substring in a `String` object
- Extract a substring from a `String` object



