

# Circuit Breaker

Spring Cloud Circuit breaker provides  
an abstraction across different circuit  
breaker implementations

# Introduction

- Spring Cloud Circuit Breaker provides a consistent API to use in your applications allowing you the developer to choose the circuit breaker implementation that best fits your needs for your app
  - Netflix Hystrix
  - Resilience4J
  - Sentinel
  - Spring Retry

# How to implement?

- CircuitBreakerFactory API is used to implement circuit breaker.
- By including a Spring Cloud Circuit Breaker starter on your classpath a bean implementing this API will automatically be created for you.
- **CircuitBreakerFactory.create** API will create an instance of a class called CircuitBreaker. The run method takes a Supplier and a Function.
- The Supplier is the code that you are going to wrap in a circuit breaker. The Function is the fallback that will be executed if the circuit breaker is tripped.
- The function will be passed the Throwable that caused the fallback to be triggered. You can optionally exclude the fallback if you do not want to provide one

@Service

```
public static class DemoControllerService {  
    private RestTemplate rest;  
    private CircuitBreakerFactory cbFactory;  
    public DemoControllerService(RestTemplate rest, CircuitBreakerFactory cbFactory)  
    {  
        this.rest = rest;  
        this.cbFactory = cbFactory;  
    }  
    public String slow() {  
        return cbFactory.create("slow").run(() -> rest.getForObject("/slow", String.class),  
throwable -> "fallback");  
    }  
}
```

# Example

@Service

```
public static class DemoControllerService {
```

```
    private ReactiveCircuitBreakerFactory cbFactory;
```

```
    private WebClient webClient;
```

```
    public DemoControllerService(WebClient webClient, ReactiveCircuitBreakerFactory  
cbFactory) {
```

```
        this.webClient = webClient;
```

```
        this.cbFactory = cbFactory;
```

```
    }
```

```
    public Mono<String> slow() {
```

```
        return webClient.get().uri("/slow").retrieve().bodyToMono(String.class).transform(  
it -> cbFactory.create("slow").run(it, throwable -> return Mono.just("fallback")));
```

```
    }
```

```
}
```

# Circuit Breakers In Reactive Code

# Spring Retry

- Spring Retry provides an ability to automatically re-invoke a failed operation. This is helpful where the errors may be transient (like a momentary network glitch)

@Configuration

@EnableRetry

```
public class AppConfig { ... }
```

```
<dependency>
```

```
  <groupId>org.springframework.retry</groupId>
```

```
  <artifactId>spring-retry</artifactId>
```

```
  <version>1.2.5.RELEASE</version>
```

```
</dependency>
```

## Spring Retry

We also need to add Spring AOP into our project:

```
<dependency>
```

```
  <groupId>org.springframework</groupId>
```

```
  <artifactId>spring-aspects</artifactId>
```

```
  <version>5.2.8.RELEASE</version>
```

```
</dependency>
```

# @Retryable Without Recovery

- **@Retryable** annotation to add retry functionality to methods:

@Service

```
public interface MyService {
```

```
    @Retryable(value = RuntimeException.class)
```

```
    void retryService(String sql);
```

```
}
```

- The retry is attempted when a RuntimeException is thrown. Per @Retryable's default behavior, the retry may happen up to three times, with a delay of one second between retries.



# @Retryable and @Recover

@Service

```
public interface MyService {
```

```
    @Retryable(value = SQLException.class)
```

```
    void retryServiceWithRecovery(String sql) throws SQLException;
```

```
    @Recover
```

```
    void recover(SQLException e, String sql);
```

```
}
```

- The retry is attempted when an SQLException is thrown. The @Recover annotation defines a separate recovery method when a @Retryable method fails with a specified exception

# Customizing @Retryable's Behavior

To customize a retry's behavior, we can use the parameters `maxAttempts` and `backoff`:

```
@Service
```

```
public interface MyService {
```

```
    @Retryable( value = SQLException.class,
```

```
               maxAttempts = 2, backoff = @Backoff(delay = 100))
```

```
    void retryServiceWithCustomization(String sql) throws SQLException;
```

```
}
```

There will be up to two attempts and a delay of 100 milliseconds.

# Using Spring Properties

We can also use properties in the `@Retryable` annotation. To externalize the values of `delay` and `maxAttempts` into a properties file. First, let's define the properties in a file called **retryConfig.properties**:

```
retry.maxAttempts=2
```

```
retry.maxDelay=100
```

We then instruct our `@Configuration` class to load this file:

```
@PropertySource("classpath:retryConfig.properties")
```

```
public class AppConfig { ... }
```

# Using Spring Properties

we can inject the values of `retry.maxAttempts` and `retry.maxDelay` in our `@Retryable` definition:

```
@Service
```

```
public interface MyService {
```

```
    @Retryable( value = SQLException.class,
```

```
                maxAttemptsExpression = "${retry.maxAttempts}",
```

```
                backoff = @Backoff(delayExpression = "${retry.maxDelay}"))
```

```
    void retryServiceWithExternalizedConfiguration(String sql) throws SQLException;
```

```
}
```

Please note that we are now using **maxAttemptsExpression** and **delayExpression** instead of **maxAttempts** and **delay**.

# RetryTemplate

```
public interface RetryOperations {  
    <T> T execute(RetryCallback<T> retryCallback) throws Exception;  
    ...  
}
```

The **RetryCallback**, which is a parameter of the **execute()**, is an interface that allows insertion of business logic that needs to be retried upon failure:

```
public interface RetryCallback<T> {  
    T doWithRetry(RetryContext context) throws Throwable;  
}
```

@Configuration

public class AppConfig {

//...

@Bean

public RetryTemplate retryTemplate() {

    RetryTemplate retryTemplate = new RetryTemplate();

    FixedBackOffPolicy fixedBackOffPolicy = new FixedBackOffPolicy();

    fixedBackOffPolicy.setBackOffPeriod(2000l);

    retryTemplate.setBackOffPolicy(fixedBackOffPolicy);

    SimpleRetryPolicy retryPolicy = new SimpleRetryPolicy();

    retryPolicy.setMaxAttempts(2);

    retryTemplate.setRetryPolicy(retryPolicy);

    return retryTemplate;

}

}

# RetryTemplate Configuration

# RetryTemplate Configuration

- The RetryPolicy determines when an operation should be retried.
- A SimpleRetryPolicy is used to retry a fixed number of times. On the other hand, the BackOffPolicy is used to control backoff between retry attempts.
- Finally, a FixedBackOffPolicy pauses for a fixed period of time before continuing.

To run code with retry handling, we can call the `retryTemplate.execute()` method:

```
retryTemplate.execute(new RetryCallback<Void, RuntimeException>() {
```

```
    @Override
```

```
    public Void doWithRetry(RetryContext arg0) {
```

```
        myService.templateRetryService();
```

```
        ...
```

```
    }
```

```
});
```

Instead of an anonymous class, we can use a lambda expression:

```
retryTemplate.execute(arg0 -> {
```

```
    myService.templateRetryService();
```

```
    return null;
```

```
});
```

## Using the RetryTemplate



```
public class DefaultListenerSupport extends RetryListenerSupport {
```

```
    @Override
```

```
    public <T, E extends Throwable> void close(RetryContext context, RetryCallback<T, E> callback, Throwable throwable) {
```

```
        logger.info("onClose");
```

```
        ...
```

```
        super.close(context, callback, throwable);
```

```
    }
```

```
    @Override
```

```
    public <T, E extends Throwable> void onError(RetryContext context, RetryCallback<T, E> callback, Throwable throwable) {
```

```
        logger.info("onError");
```

```
        ...
```

```
        super.onError(context, callback, throwable);
```

```
    }
```

```
    @Override
```

```
    public <T, E extends Throwable> boolean open(RetryContext context, RetryCallback<T, E> callback) {
```

```
        logger.info("onOpen");
```

```
        ...
```

```
        return super.open(context, callback);
```

```
    }
```

```
}
```

# Adding Callbacks

register our listener (DefaultListenerSupport) to our RetryTemplate bean:

@Configuration

```
public class AppConfig {
```

```
    ...
```

```
    @Bean
```

```
    public RetryTemplate retryTemplate() {
```

```
        RetryTemplate retryTemplate = new RetryTemplate();
```

```
        ...
```

```
        retryTemplate.registerListener(new DefaultListenerSupport());
```

```
        return retryTemplate;
```

```
    }
```

```
}
```

# Registering the Listener

```
@RunWith(SpringJUnit4ClassRunner.class)
@ContextConfiguration( classes = AppConfig.class, loader = AnnotationConfigContextLoader.class)
public class SpringRetryIntegrationTest {

    @Autowired
    private MyService myService;

    @Autowired
    private RetryTemplate retryTemplate;

    @Test(expected = RuntimeException.class)
    public void givenTemplateRetryService_whenCallWithException_thenRetry() {
        retryTemplate.execute(arg0 -> {
            myService.templateRetryService();
            return null;
        });
    }
}
```

# Testing the Results




