

Reg Ex

$a a^* b^* (c | \epsilon) d$

Grammar

$\text{expr} \rightarrow "(" \text{expr List} ")"$

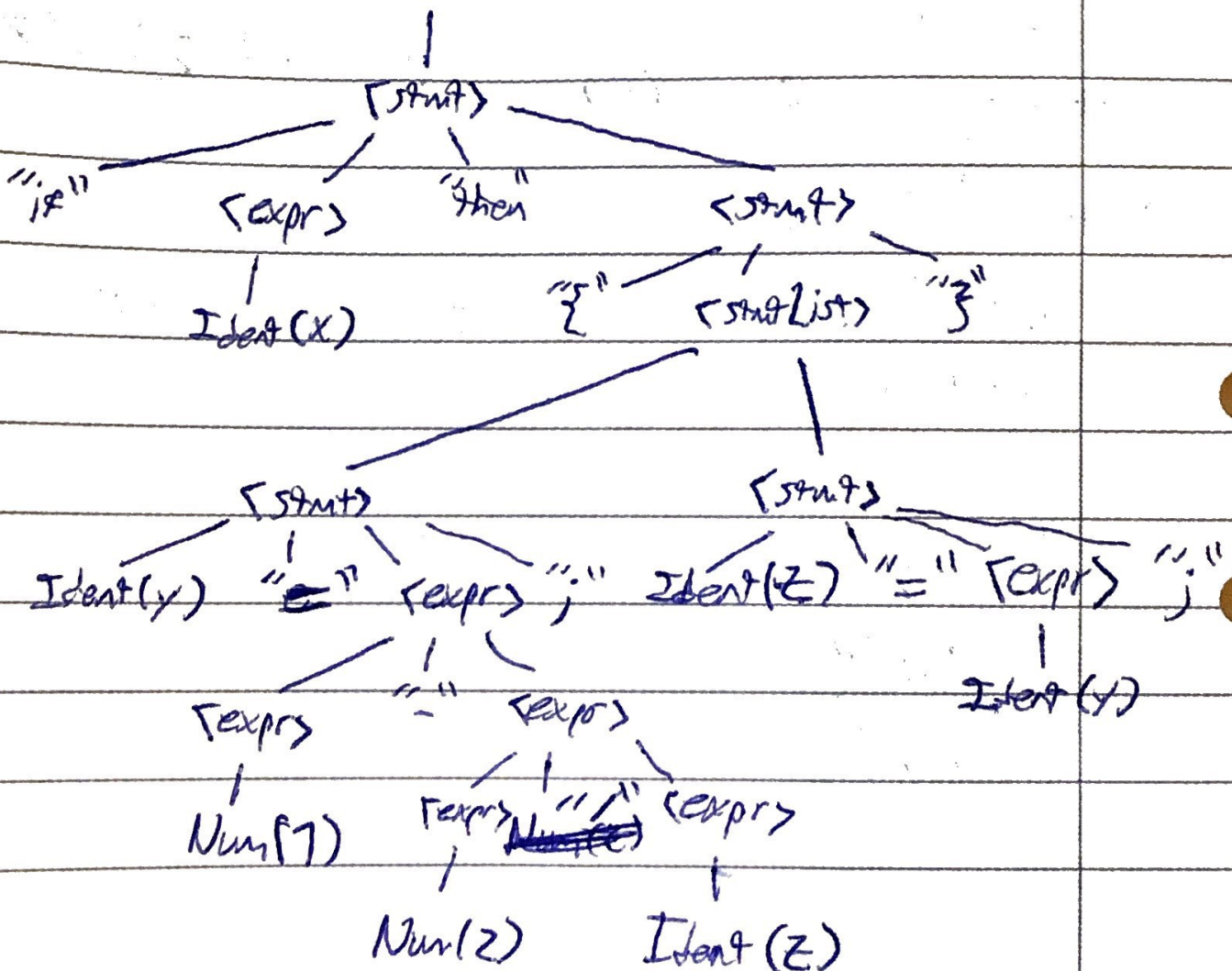
$| \text{Num}$

$\text{List} \rightarrow "," \text{expr List}$
 $| ""$

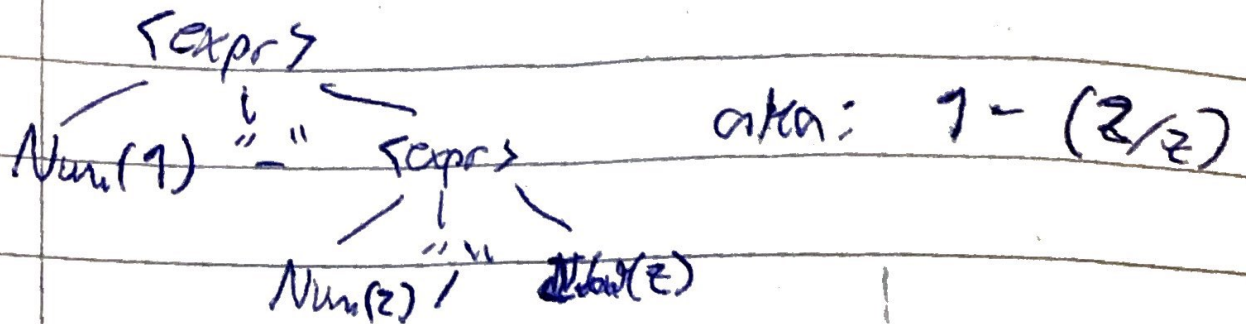
Parse Trees / ASTs

1.

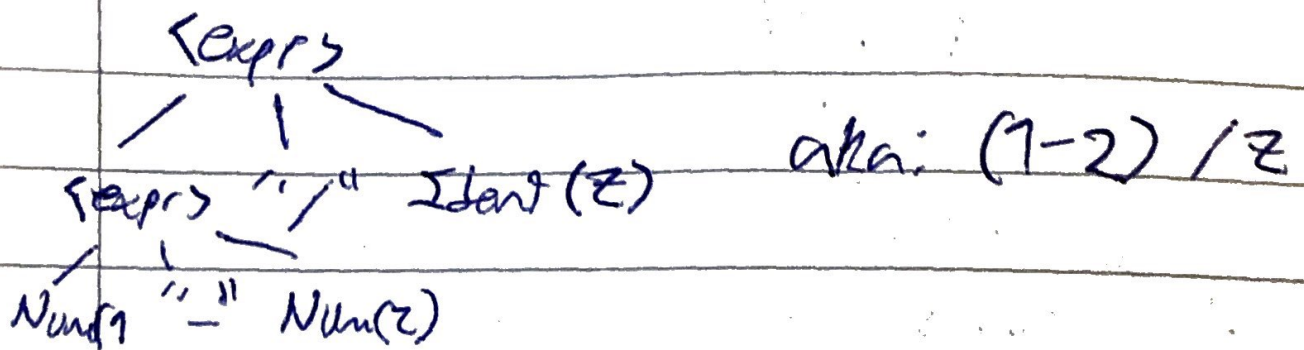
$\langle \text{stmt List} \rangle$



2. Unambiguous. Mostly it's well defined,
but the expression $1 - 2 / z$
could be parsed as



or



which would change the order of
evaluation.

3. a) "j"
b) "5"
c) "3"

Static vs. Dynamic Type Checking

Statically typed languages do type-checking at compile time, whereas dynamically typed languages do it at runtime.

Statically typed languages allow us to see type errors before we even compile, and have the added benefit of ~~adding~~ increased readability. Examples are Java, Typescript, and C.

Dynamically typed languages are more flexible and allow variables to be of multiple types. They are also easier to implement but are more prone to type errors during runtime. Examples are Python and JavaScript.

Well-Typed Term and Type Checks

1. Not well typed. First term is of type $\text{int} \rightarrow \text{int}$.

Second term is also $\text{int} \rightarrow \text{int}$.

we can't apply $\text{int} \rightarrow \text{int}$ to int , which we try to do.

2. Well-typed. We get type:
 $\text{int} \rightarrow \text{int}$

3. Not well typed. We try to pass

$g: \text{Bool} \rightarrow \text{Int}$ as

$f: \text{Int} \rightarrow \text{Bool}$