

Automated Testing

With a focus on the front end

Demo Repo:

<https://github.com/tbenyon/automated-testing-talk>

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What we're going to discuss

- What and Why?
- Types of tests
- Vocabulary (Test doubles, Unit, Assertion)
- Approaches (TDD / BDD / Mockist vs Classical)
- What to avoid
- How to get started in your team
- Code Demo - (Front End - Javascript / Jest / Vue)

What is Automated testing?

- Traditionally - manual human based testing
- Automated tests
 - Can be code testing code
 - Can be UI level

Why Test?

- Adds confidence in code
- Catches bugs before they reach production
- Documents code with expected behaviour
- Encourages you to write better code
- Progress towards Continuous Delivery - the holy grail :)
 - This requires a lot more than just unit tests
 - A good aspiration

Example of my mistake

- Full Testing for this bug required:

1. Resetting the database to trial user
2. Visiting the purchase custom app page
3. Resetting the database to expired trial
4. Visiting the purchase custom app page
5. Upgrading the account to standard plan
6. Visiting the purchase custom app page
7. Upgrading the account to premium plan
8. Visiting the purchase custom app page

```
computed: {  
  canPurchase() {  
    return this.isSubscribed && !this.isTrial && currentUser.version === 3;  
  },  
  ...  
}
```




Diagram illustrating a code snippet from a Vue.js component. The code is a computed property named `canPurchase()` that returns a boolean value based on the state of the user and the current user's version. The code is: `return this.isSubscribed && !this.isTrial && currentUser.version === 3;`. A blue arrow points from the text `this.` below the code to the `this` in the expression `!this.isTrial`, highlighting the variable being accessed.

- My refactor moved logic from template to computed
- I only re-tested step one (the focus of the bug) after the refactor

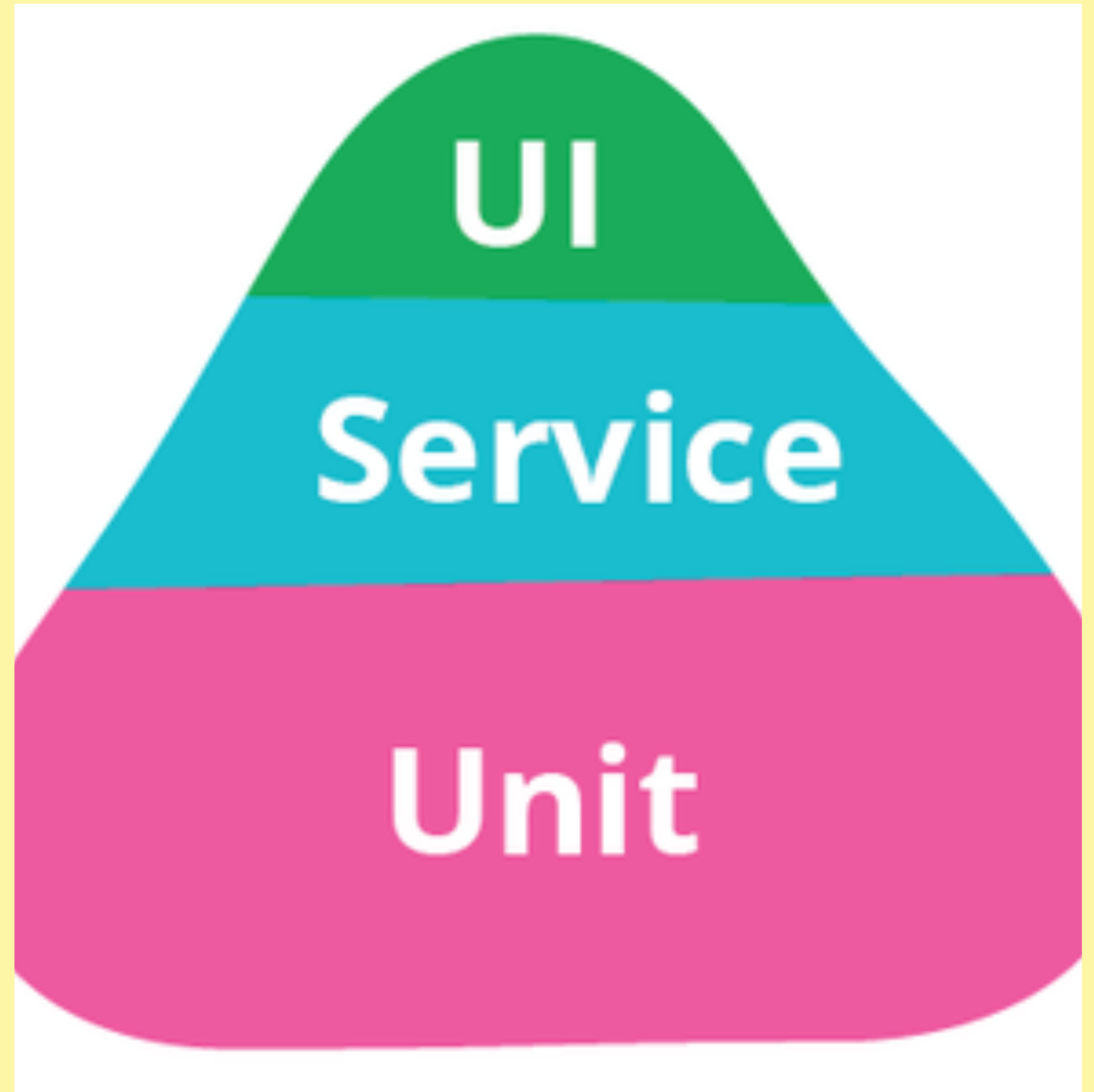
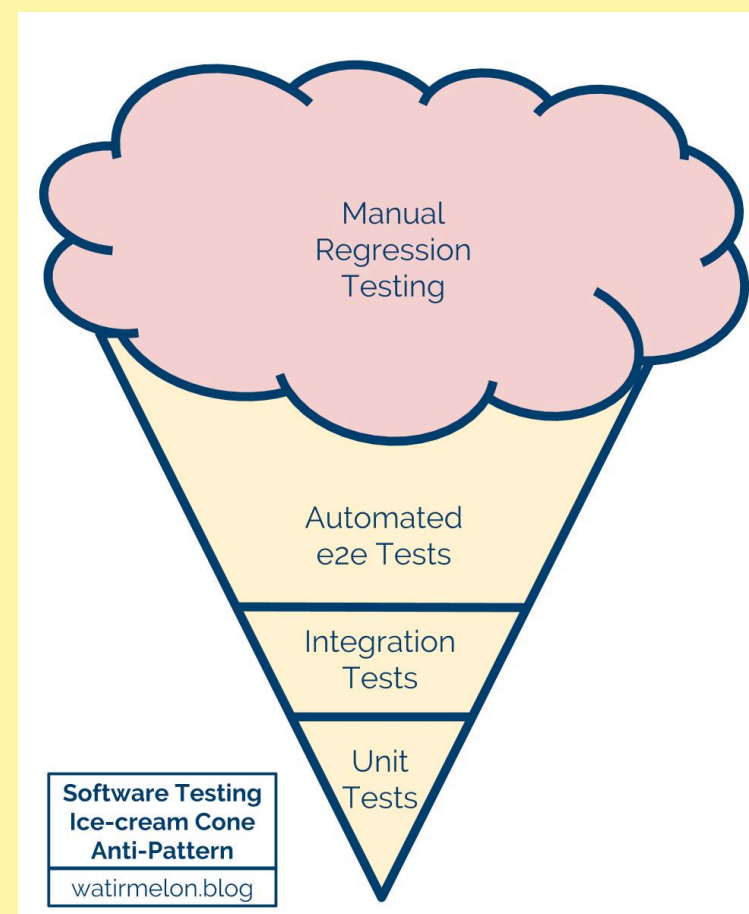
Types Of Automated Test

- ▶ Unit Tests
- ▶ Integration tests / Service level tests
- ▶ End to end

AUTOMATED TESTING

What Type Of Testing Should we Prioritise?

- Where does manual testing fit in this pyramid?
- Avoid the ice cream cone



Test Doubles - Mocking VS STUBS

- There is wide range of definitions for ‘test doubles’
 - stub, dummy, fake
 - Mocked code that is just there to let the test run
- mock, spy
 - Allows assertions against behaviour
 - Mocks some or all of the behaviour of code

“

Test Double is a generic term for any case where you replace a production object for testing purposes.

<https://martinfowler.com/bliki/TestDouble.html>

Key Vocabulary

Unit - a single responsibility / unit of functionality

Assertion - the part of the test after setup and logic implementation, which validates if the test passed

Methods

- `expect(value)`
- `expect.extend(matchers)`
- `expect.anything()`
- `expect.any(constructor)`
- `expect.arrayContaining(array)`
- `expect.assertions(number)`
- `expect.hasAssertions()`
- `expect.not.arrayContaining(array)`
- `expect.not.objectContaining(object)`
- `expect.not.stringContaining(string)`
- `expect.not.stringMatching(string | regexp)`
- `expect.objectContaining(object)`
- `expect.stringContaining(string)`
- `expect.stringMatching(string | regexp)`
- `expect.addSnapshotSerializer(serializer)`
- `.not`
- `.resolves`
- `.rejects`
- `.toBe(value)`
- `.toHaveBeenCalled()`
- `.toHaveBeenCalledTimes(number)`
- `.toHaveBeenCalledWith(arg1, arg2, ...)`
- `.toHaveBeenLastCalledWith(arg1, arg2, ...)`
- `.toHaveBeenNthCalledWith(nthCall, arg1, arg2, ...)`
- `.toHaveReturned()`
- `.toHaveReturnedTimes(number)`
- `.toHaveReturnedWith(value)`
- `.toHaveLastReturnedWith(value)`

Example Test

```
it( name: 'should return an object with the date formatted correctly and add a life', fn: async () => {  
  const testObject = {  
    lives: 4,  
    timeStamp: 1620079226000  
  }  
  const result = formatObject(testObject);  
  expect(result).toBe( expected: {  
    lives: 5,  
    date: "2021-05-03T22:00:26.000Z"  
  });  
});
```

What is Test Driven Development (TDD)?

1. Decide on the smallest additional piece of functionality you can add
2. Write a test for that functionality (it should fail)
3. Write logic that fixes that test
4. Run all the tests
5. Break the logic
6. Ensure the tests fail

What is BDD?

- Behaviour Driven Development
- A principle that we use with TDD
- Write tests:
 - based on behaviours
 - in human readable language

“

Given some initial context,
When an event occurs,
then ensure some outcomes.

```
describe('When a value is passed in', () => {  
  it('should render the correct value', async () => {  
    const valueOutputElement = wrapper.get('span');  
    wrapper.setProps({ value: 1000000 });  
    await waitRaf(wrapper);  
    expect(valueOutputElement.text()).toBe('£1,000,00');  
  });  
  it('should render the correct currency', async () => {  
    // ... logic here :)  
  });  
});
```

```
FAIL tests/unit/components/AnimatedCount.spec.js  
  ● AnimatedCount.vue > When a value is passed in > should render the correct value  
  
    expect(received).toBe(expected) // Object.is equality  
  
    Expected: "£1,000,00"  
    Received: "£1,000,000"  
  
      24 |         wrapper.setProps({ value: 1000000 });  
      25 |         await waitRaf(wrapper);  
    > 26 |         expect(valueOutputElement.text()).toBe('£1,000,00');  
          |                                             ^  
      27 |       });  
      28 |     });  
      29 |   });
```


Code Coverage as a Tool

- Don't get hung up on 100% coverage
- Use tools to prevent you missing key logic that should be tested
- The more strictly you adhere to the TDD process, the less these tools are required

```

69 <script>
70 1x import apiRequest from '@mixins/apiRequest';
71 1x import EntityImage from '@components/EntityImage';
72 1x import PackagePreview from '@pages/Marketplace/PackagePreview';
73 1x import LayoutAlpha from '@layouts/LayoutAlpha';
74 1x import StickyWrapper from '@components/StickyWrapper';
75 1x import moment from 'moment';
76 1x import currentUser from '@mixins/currentUser';
77
78 56x export default {
79   name: 'MarketplacePackageView',
80   components: { StickyWrapper, LayoutAlpha, PackagePreview, EntityImage },
81   mixins: [apiRequest, currentUser],
82   computed: {
83     navigatorButtons() {
84 10x     return [
85       { key: 'item', name: this.pkg && this.packageAvailable ? this.pkg.title : 'Packages' },
86     ];
87   },
88   bannerImage() {
89     if (this.loading) return this.$firestore('packages/m');
90     if (!this.pkg) return this.$firestore('packages/m');
91     if (!this.pkg.hasOwnProperty('images')) return this.$firestore('packages/m', null, this.pkg.id);
92     if (this.pkg.images === null) return this.$firestore('packages/m', null, this.pkg.id);
93     return this.$firestore('packages/m', this.pkg.images.filename, this.pkg.id);
94   },
95   packageAvailable() {
96 17x     if (this.pkg.available_from && this.pkg.available_until) {
97 12x       return moment().isBetween(this.pkg.available_from, this.pkg.available_until);
98     }
99
100     if (this.pkg.available_from) {
101 2x       return moment().isAfter(this.pkg.available_from);
102     }
103
104     if (this.pkg.available_until) {
105 2x       return moment().isBefore(this.pkg.available_until);
106     }
107
108     return true;
109   },
110 },
111 data() {
112 6x   return {
113     loading: true,
114     pkg: false,
115   };
116 },
117 async created() {
118 6x   this.loading = true;
119 18x   const apiRequest = this.$actions.fetchPackageById(this.$route.params.id, async (pkg) => {
120     this.pkg = pkg;
121   });
122
123   await this.handleApi(apiRequest, () => {
124     this.$notify.error('Unable to load package.');
```

Code Walkthrough

Mockist or Classical

- London style === 'Mockist'
 - Always try to mock every object
 - Try to keep all units isolated
- Everything is tested in isolation and less tests break with code changes
- ▶ Detroit style === 'Classical'
 - ▶ Use real objects where possible
 - ▶ Mock when things get complicated
- ▶ Tests can cover some integration checks where it make sense to do so

What to Avoid

- Coded Delays
- Testing too widely
- Focus on code coverage over what should be tested
- Using logic built values in assertions

Using logic built values in assertions

```
it( name: 'should return an object with the date formatted correctly and add a life', fn: async () => {  
  const testObject = {  
    lives: 4,  
    timeStamp: 1620079226000  
  }  
  const result = formatObject(testObject);  
  expect(result).toBe( expected: {  
    lives: testObject.lives + 1,  
    date: JSON.stringify(new Date( value: 1620079226000))  
  });  
});
```

```
it( name: 'should return an object with the date formatted correctly and add a life', fn: async () => {  
  const testObject = {  
    lives: 4,  
    timeStamp: 1620079226000  
  }  
  const result = formatObject(testObject);  
  expect(result).toBe( expected: {  
    lives: 5,  
    date: "2021-05-03T22:00:26.000Z"  
  });  
});
```

Useful Links

- [Vue Test Utils](#) - Documentation
- [Jest](#) - Documentation
- [Mocks and Stubs](#) - Martin Fowler
- [BDD](#) - Dan North

Benefits we're seeing

1. More confidence in releases
2. Better code
3. Pride in the work
4. Caught a couple of bugs
5. Prevented bugs from going out

How to start unit testing in your team

1. Implement a single test
2. Get it running on your CI pipeline
 - ▶ Take ownership
 - ▶ Choose a file that requires little mocking
 - ▶ Don't care about code coverage
 - ▶ Don't strive for TDD straight away
 - ▶ Gradually increase expectation