

Tomás Berriel Martins

tberriel.github.io

PhD Candidate in Computer Vision
Robotics, Computer Vision & Artificial Intelligence Group
University of Zaragoza, Spain

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Interests and Objectives

My main area of interest lies on Deep Learning, Computer Vision, and 3D Geometry. I am particularly interested on the potential of implicit scene representations to complement traditional explicit representations and SLAM algorithms.

Publications

- **[c3] OVO-SLAM: Open-Vocabulary Online Simultaneous Localization and Mapping.** Tomás Berriel Martins, Martin R. Oswald, Javier Civera. Under review (Arxiv 2024)
- **[c2] Feature Splatting for Better Novel View Synthesis with Low Overlap.** Tomás Berriel Martins, Javier Civera. Proceedings of the British Machine Vision Conference (BMVC 2024)
- **[w1-c1] Ray-Patch: An Efficient Querying for Light Field Transformers.** Tomás Berriel Martins, Javier Civera. Proceedings of the IEEE/CVF International Conference on Computer Vision Workshops & International Conference on 3D Vision (ICCV 2023 & 3DV 2024)

Work/Research Experience

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|-----------------------|--|
| 2022–Today | Robotics, Computer Vision and Artificial Intelligence group (RoPeRT).
Predoctoral Researcher, funded by Gobierno de Aragón.
Research topics: Computer vision; 3D Geometry; Neural Representations would prefer to have time.
Advisor: Javier Civera
Zaragoza, Spain |
| 2024
(4 months) | The Computer Vision Group, University of Amsterdam.
Visiting Researcher
Worked on building online open-vocabulary semantic 3D representations.
Supervisor: Assistant Professor Martin R. Oswald
Amsterdam, Netherlands |
| 2020–2021
(1 year) | Robotics, Perception & Real Time Group, University of Zaragoza.
Research Engineer
Worked on Bayesian Neural Networks for uncertainty prediction in 360° images' layout estimation.
Advisor: Professor Javier Civera
Zaragoza, Spain |

2019–2020 **ITAinnova.**
(1 year) Robotics Research & Development Engineer Intern
Worked on a multidisciplinary team that developed autonomous platforms for both indoor and outdoor environments.
Supervisor: Javier Huarte
Zaragoza, Spain

Educational Background

2021–Today **Doctoral Program in Systems Engineering and Computer Science.**
University of Zaragoza
Research topics: Computer vision; 3D Geometry. Representation learning.
Advisor: Javier Civera

2020–2022 **Master in Robotics, Graphics, and Computer Vision.**
University of Zaragoza
Master's thesis: *Learning disentangled representations of scenes from images.*
Advisor: Javier Civera

2020 **Artificial Intelligence Fundamentals.**
ColumbiaX, edX

2015–2019 **Bachelor's Degree in Electronic and Automatic Engineering.**
University of Zaragoza
Bachelor's thesis: *Automated human actions recognition in 3D video sequences.*
Advisor: Professor Carlos Orrite

Administrative roles

2023–Today **Substitute of the Student's representative in the Doctoral School Steering Committee.**
University of Zaragoza

2021–Today **Student's representative in the Quality Committee of the Doctoral Program in the Systems Engineering and Computer Science.**
School of Engineering and Architecture

2020–2021 **Student's representative in the Masters' Quality Assurance Committee.**
School of Engineering and Architecture

Languages

English Fluent
Italian Fluent
Spanish Native