

Document Info

Tommy, ART385, CodeTimers, 28 April 2020

Re-state the Assignment

Use the potentiometer to show graphic outputs. Use 2 different timers. One timer will continuously run showing a slideshow of images while the other timer will be used to react to inputs such as a mouse click.

Reflections

I began to really understand how to use timers in this assignment. I learned how I can simply set up different timers and set different criteria when the timer should start or stop working.

I decided to create a slideshow of the festival pictures that I acquired from my last assignment. It was really interesting to see how I could change the speed of the slideshow by simply turning my potentiometer. For the other timer that I made, I decided to make it a countdown timer. So it will wait till it registers a mouse press, when a mouse press is registered, it will show a colored shape behind the slideshow. The timer will then begin, when it reaches 3 seconds, the timer will expire and the shape will disappear.