Multi-player Blackjack

If you are to program a multi-player Blackjack where one dealer handles more than a single player, what modification to the two-player Blackjack is needed to accommodate multiple players? Do you need additional classes? Outline your design in a file named multiplayer_blackjack_design.pdf. You can use class diagrams to make your design more visual and understandable.

- create 'Player' class separate from 'Blackjack' class and contains information about each player.
- edit the __init__ in 'Blackjack' class by changing the attribute to store the 'Player' class
- edit play_blackjack.py to add new loop to receive command from multiplayer.

+ player_name : string + player_hand : list + player_value : list + player_status : string