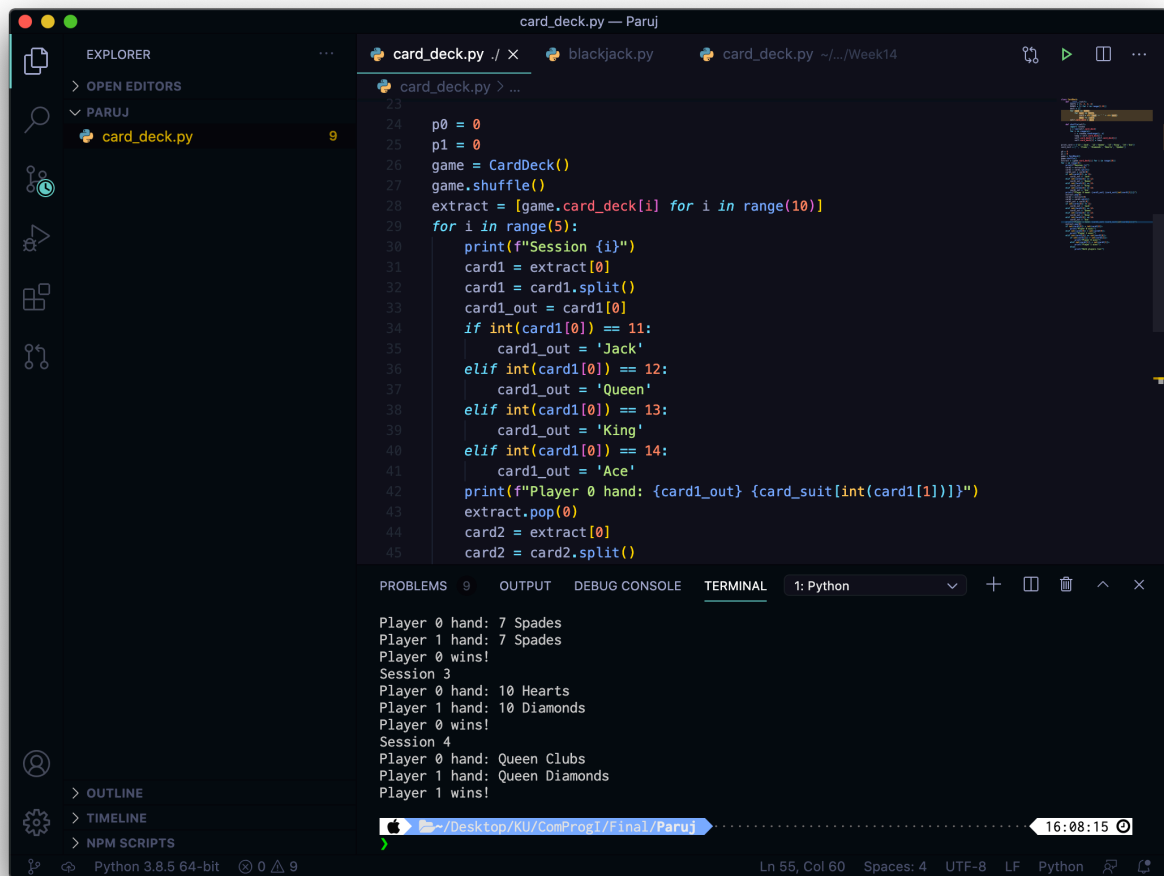


I haven't completed it 100%. The program doesn't calculate the score of each player. But the result of winner is correct in each game.



The image shows a Visual Studio Code editor window with a Python file named `card_deck.py` open. The file contains a class `CardDeck` and a `main` function. The `main` function initializes a `CardDeck` object, shuffles it, and then runs a loop for 5 sessions. In each session, it prints the session number and the hands of two players, Player 0 and Player 1. The hands are represented as lists of card names (e.g., '7 Spades', '10 Hearts'). The program then determines the winner based on the hands. The terminal output shows the results of the first four sessions.

```
23
24 p0 = 0
25 p1 = 0
26 game = CardDeck()
27 game.shuffle()
28 extract = [game.card_deck[i] for i in range(10)]
29 for i in range(5):
30     print(f"Session {i}")
31     card1 = extract[0]
32     card1 = card1.split()
33     card1_out = card1[0]
34     if int(card1[0]) == 11:
35         card1_out = 'Jack'
36     elif int(card1[0]) == 12:
37         card1_out = 'Queen'
38     elif int(card1[0]) == 13:
39         card1_out = 'King'
40     elif int(card1[0]) == 14:
41         card1_out = 'Ace'
42     print(f"Player 0 hand: {card1_out} {card_suit[int(card1[1])]}")
43     extract.pop(0)
44     card2 = extract[0]
45     card2 = card2.split()
```

PROBLEMS 9 OUTPUT DEBUG CONSOLE TERMINAL 1: Python

```
Player 0 hand: 7 Spades
Player 1 hand: 7 Spades
Player 0 wins!
Session 3
Player 0 hand: 10 Hearts
Player 1 hand: 10 Diamonds
Player 0 wins!
Session 4
Player 0 hand: Queen Clubs
Player 1 hand: Queen Diamonds
Player 1 wins!
```

Ln 55, Col 60 Spaces: 4 UTF-8 LF Python