

# EQUATIONS FOR BITANGENTS TO SYMMETRIC QUARTICS

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ABSTRACT. This is supplementary data to *Bitangents to symmetric quartics*, by the authors.

## 0. ABOUT THIS FILE

For each of the 12 types of symmetric nonsingular planar quartics, an example quartic is provided with this exact automorphism group. Numerical estimates for each of the 28 bitangents are provided, grouped into orbits under the automorphism group.

The code used to compute bitangents given an input quartic equation was modified from the supplementary code to [PSV11], and is included here in Appendix A.

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## 1. TYPE I QUARTICS

1.1. **Equation.** :  $x^3y + y^3z + z^3y$

1.2. **Lines.** : (all in a single orbit)

$x + 0.30798*y + 1.55496*z,$   
 $x + y + z,$   
 $x + 5.04892*y + 3.24698*z,$   
 $x + 0.6431*y + 0.19806*z,$   
 $x + (0.40097 + 0.5028*I)*y + (-0.04407 - 0.1931*I)*z,$   
 $x + (0.40097 - 0.5028*I)*y + (-0.04407 + 0.1931*I)*z,$   
 $x + (3.14795 + 3.9474*I)*y + (-0.72252 - 3.16557*I)*z,$   
 $x + (3.14795 - 3.9474*I)*y + (-0.72252 + 3.16557*I)*z,$   
 $x + (0.62349 + 0.78183*I)*y + (-0.22252 - 0.97493*I)*z,$   
 $x + (0.62349 - 0.78183*I)*y + (-0.22252 + 0.97493*I)*z,$   
 $x + (-0.57942 + 0.27903*I)*y + (0.12349 + 0.15485*I)*z,$   
 $x + (-0.57942 - 0.27903*I)*y + (0.12349 - 0.15485*I)*z,$   
 $x + (-4.54892 + 2.19064*I)*y + (2.02446 + 2.53859*I)*z,$   
 $x + (-4.54892 - 2.19064*I)*y + (2.02446 - 2.53859*I)*z,$   
 $x + (-0.90097 + 0.43388*I)*y + (0.62349 + 0.78183*I)*z,$   
 $x + (-0.90097 - 0.43388*I)*y + (0.62349 - 0.78183*I)*z,$   
 $x + (0.19202 + 0.24079*I)*y + (-0.34601 - 1.51597*I)*z,$   
 $x + (0.19202 - 0.24079*I)*y + (-0.34601 + 1.51597*I)*z,$   
 $x + (-0.27748 + 0.13363*I)*y + (0.9695 + 1.21572*I)*z,$   
 $x + (-0.27748 - 0.13363*I)*y + (0.9695 - 1.21572*I)*z,$   
 $x + (-0.06853 - 0.30026*I)*y + (-1.40097 - 0.67467*I)*z,$   
 $x + (-0.06853 + 0.30026*I)*y + (-1.40097 + 0.67467*I)*z,$   
 $x + (-0.22252 - 0.97493*I)*y + (-0.90097 - 0.43388*I)*z,$   
 $x + (-0.22252 + 0.97493*I)*y + (-0.90097 + 0.43388*I)*z,$   
 $x + (-1.12349 - 4.92233*I)*y + (-2.92543 - 1.40881*I)*z,$   
 $x + (-1.12349 + 4.92233*I)*y + (-2.92543 + 1.40881*I)*z,$   
 $x + (-0.1431 - 0.62698*I)*y + (-0.17845 - 0.08594*I)*z,$   
 $x + (-0.1431 + 0.62698*I)*y + (-0.17845 + 0.08594*I)*z]$

## 2. TYPE II QUARTICS

2.1. **Equation.**  $x^4 + y^4 + z^4$ 2.2. **Lines.** With  $C_8$  isotropy:

$y + (-0.70710678 - 0.70710678*I)*z$   
 $y + (-0.70710678 + 0.70710678*I)*z$   
 $y + (0.70710678 + 0.70710678*I)*z$   
 $y + (0.70710678 - 0.70710678*I)*z$   
 $x + (-0.70710678 - 0.70710678*I)*y$   
 $x + (-0.70710678 + 0.70710678*I)*y$   
 $x + (0.70710678 + 0.70710678*I)*y$   
 $x + (0.70710678 - 0.70710678*I)*y$   
 $x + (-0.70710678 - 0.70710678*I)*z$   
 $x + (-0.70710678 + 0.70710678*I)*z$   
 $x + (0.70710678 + 0.70710678*I)*z$   
 $x + (0.70710678 - 0.70710678*I)*z$

With  $C_6$  isotropy:

$x + 1.0*I*y - z$   
 $x + 1.0*I*y + (-1.0*I)*z$   
 $x + (-1.0*I)*y - z$   
 $x + 1.0*I*y + z$   
 $x + 1.0*I*y + 1.0*I*z$   
 $x - y - z$   
 $x + (-1.0*I)*y + (-1.0*I)*z$   
 $x + (-1.0*I)*y + z$   
 $x - y + (-1.0*I)*z$   
 $x + (-1.0*I)*y + 1.0*I*z$   
 $x + y - z$   
 $x - y + z$   
 $x - y + 1.0*I*z$   
 $x + y + (-1.0*I)*z$   
 $x + y + z$   
 $x + y + 1.0*I*z$

### 3. TYPE III QUARTICS

**3.1. Equation.**  $x^4 + y^4 + z^4 + (4\zeta_3 + 2)x^2 + y^2$

**3.2. Lines.** With  $C_2$  isotropy:

$x + (-0.50000084 + 0.50000314*I)*z$   
 $x + (-0.50000314 - 0.50000084*I)*z$   
 $x - y + (0.5000000000000000 - 0.8660300000000000*I)*z$   
 $x - y + (-0.5000000000000000 + 0.8660300000000000*I)*z$   
 $x - y + (-0.8660300000000000 - 0.5000000000000000*I)*z$   
 $x - y + (0.8660300000000000 + 0.5000000000000000*I)*z$   
 $x + (0.50000314 + 0.50000084*I)*z$   
 $x + (0.50000084 - 0.50000314*I)*z$   
 $y + (0.50000314 + 0.50000084*I)*z$   
 $y + (-0.50000084 + 0.50000314*I)*z$   
 $y + (0.50000084 - 0.50000314*I)*z$   
 $y + (-0.50000314 - 0.50000084*I)*z$   
 $x + 1.0000000000000000*I*y + (0.5000000000000000 + 0.8660300000000000*I)*z$   
 $x + 1.0000000000000000*I*y + (0.8660300000000000 - 0.5000000000000000*I)*z$   
 $x + 1.0000000000000000*I*y + (-0.8660300000000000 + 0.5000000000000000*I)*z$   
 $x + 1.0000000000000000*I*y + (-0.5000000000000000 - 0.8660300000000000*I)*z$   
 $x + (-1.0000000000000000*I)*y + (0.5000000000000000 + 0.8660300000000000*I)*z$   
 $x + (-1.0000000000000000*I)*y + (0.8660300000000000 - 0.5000000000000000*I)*z$   
 $x + (-1.0000000000000000*I)*y + (-0.8660300000000000 + 0.5000000000000000*I)*z$   
 $x + (-1.0000000000000000*I)*y + (-0.5000000000000000 - 0.8660300000000000*I)*z$   
 $x + y + (0.5000000000000000 - 0.8660300000000000*I)*z$   
 $x + y + (-0.8660300000000000 - 0.5000000000000000*I)*z$   
 $x + y + (-0.5000000000000000 + 0.8660300000000000*I)*z$   
 $x + y + (0.8660300000000000 + 0.5000000000000000*I)*z$

With  $C_{12}$  isotropy:

$x + (-0.36602540 - 0.36602540*I)*y$

$x + (0.36602540 + 0.36602540*I)*y$   
 $x + (-1.3660254 + 1.3660254*I)*y$   
 $x + (1.3660254 - 1.3660254*I)*y$

#### 4. TYPE IV QUARTICS

4.1. **Equation.**  $x^4 + y^4 + z^4 - 3(x^2y^2 + y^2z^2 + x^2z^2)$

4.2. **Lines.** With even  $C_2$  isotropy:

$y + 2.4142136*I*z$   
 $y + (-2.4142136*I)*z$   
 $y + (-0.41421356*I)*z$   
 $y + 0.41421356*I*z$   
 $x + 2.4142136*I*y$   
 $x + 2.4142136*I*z$   
 $x + (-2.4142136*I)*z$   
 $x + (-2.4142136*I)*y$   
 $x + 0.41421356*I*y$   
 $x + (-0.41421356*I)*y$   
 $x + (-0.41421356*I)*z$   
 $x + 0.41421356*I*z$

With odd  $C_2$  isotropy:

$x + (-1.41421)*y - z$   
 $x + 1.41421*y - z$   
 $x + (-1.41421)*y + z$   
 $x + y + (-1.41421)*z$   
 $x + 1.41421*y + z$   
 $x + y + 1.41421*z$   
 $x + 0.70711*y + (-0.70711)*z$   
 $x + (-0.70711)*y + (-0.70711)*z$   
 $x + 0.70711*y + 0.70711*z$   
 $x + (-0.70711)*y + 0.70711*z$   
 $x - y + (-1.41421)*z$   
 $x - y + 1.41421*z$

With  $S_3$  isotropy

$x + y - z$   
 $x - y + z$   
 $x - y - z$   
 $x + y + z$

#### 5. TYPE V QUARTICS

5.1. **Equation.**  $x^4 + y^4 + z^4 - 4x^2y^2$

5.2. **Lines.** With  $C_2^{(1)}$  isotropy

x + 0.75983569\*z  
 x + (-0.75983569)\*z  
 x + (-0.75983569\*I)\*z  
 x + 0.75983569\*I\*z  
 y + (-0.75983568)\*z  
 y + 0.75983569\*z  
 y + (-0.75983569\*I)\*z  
 y + 0.75983569\*I\*z

With  $C_2^{(2)}$  isotropy

x + y + (-0.53728 - 0.53728\*I)\*z  
 x + y + (0.53728 - 0.53728\*I)\*z  
 x + y + (0.53728 + 0.53728\*I)\*z  
 x + y + (-0.53728 + 0.53728\*I)\*z  
 x - y + (-0.53728 - 0.53728\*I)\*z  
 x - y + (0.53728 - 0.53728\*I)\*z  
 x - y + (-0.53728 + 0.53728\*I)\*z  
 x - y + (0.53728 + 0.53728\*I)\*z

With  $C_2^{(3)}$  isotropy

x + (-1.0\*I)\*y + (-0.9306 + 0.9306\*I)\*z  
 x + 1.0\*I\*y + (0.9306 - 0.9306\*I)\*z  
 x + 1.0\*I\*y + (-0.9306 - 0.9306\*I)\*z  
 x + (-1.0\*I)\*y + (0.9306 + 0.9306\*I)\*z  
 x + (-1.0\*I)\*y + (-0.9306 - 0.9306\*I)\*z  
 x + 1.0\*I\*y + (0.9306 + 0.9306\*I)\*z  
 x + 1.0\*I\*y + (-0.9306 + 0.9306\*I)\*z  
 x + (-1.0\*I)\*y + (0.9306 - 0.9306\*I)\*z

With central  $C_4$  isotropy:

x + 1.9318517\*y  
 x + (-0.51763809)\*y  
 x + 0.51763809\*y  
 x + (-1.9318517)\*y

## 6. TYPE VI QUARTICS

6.1. **Equation.**  $x^4 + xy^3 + yz^3$

6.2. **Lines.** With trivial isotropy:

x + (-0.59197 + 1.02532\*I)\*y + (-0.07781 - 0.44126\*I)\*z,  
 x + 1.18394\*y + (-0.44807)\*z,  
 x + 1.18394\*y + (0.22404 - 0.38804\*I)\*z,  
 x + 1.18394\*y + (0.22404 + 0.38804\*I)\*z,  
 x + (-0.59197 - 1.02532\*I)\*y + (-0.34324 - 0.28802\*I)\*z,  
 x + (-0.59197 - 1.02532\*I)\*y + (-0.07781 + 0.44126\*I)\*z,  
 x + (-0.59197 + 1.02532\*I)\*y + (-0.34324 + 0.28802\*I)\*z,

$$\begin{aligned} &x + (-0.59197 - 1.02532*I)*y + (0.42105 - 0.15325*I)*z, \\ &x + (-0.59197 + 1.02532*I)*y + (0.42105 + 0.15325*I)*z \end{aligned}$$

With trivial isotropy:

$$\begin{aligned} &x + (0.48258 - 0.83585*I)*y + (0.22404 + 1.27057*I)*z, \\ &x + (-0.96516)*y + 1.29017*z, \\ &x + (0.48258 + 0.83585*I)*y + (0.22404 - 1.27057*I)*z, \\ &x + (-0.96516)*y + (-0.64509 - 1.11732*I)*z, \\ &x + (0.48258 + 0.83585*I)*y + (-1.21236 + 0.44126*I)*z, \\ &x + (0.48258 + 0.83585*I)*y + (0.98833 + 0.82931*I)*z, \\ &x + (0.48258 - 0.83585*I)*y + (0.98833 - 0.82931*I)*z, \\ &x + (-0.96516)*y + (-0.64509 + 1.11732*I)*z, \\ &x + (0.48258 - 0.83585*I)*y + (-1.21236 - 0.44126*I)*z \end{aligned}$$

With trivial isotropy:

$$\begin{aligned} &x + (-0.21878)*y + 0.68649*z, \\ &x + (0.10939 + 0.18947*I)*y + (0.11921 - 0.67606*I)*z, \\ &x + (0.10939 - 0.18947*I)*y + (0.11921 + 0.67606*I)*z, \\ &x + (0.10939 - 0.18947*I)*y + (-0.64509 - 0.23479*I)*z, \\ &x + (0.10939 + 0.18947*I)*y + (-0.64509 + 0.23479*I)*z, \\ &x + (-0.21878)*y + (-0.34324 + 0.59451*I)*z, \\ &x + (-0.21878)*y + (-0.34324 - 0.59451*I)*z, \\ &x + (0.10939 + 0.18947*I)*y + (0.52588 + 0.44126*I)*z, \\ &x + (0.10939 - 0.18947*I)*y + (0.52588 - 0.44126*I)*z \end{aligned}$$

With  $C_9$  isotropy:

$y$

## 7. TYPE VII QUARTICS

7.1. **Equation.**  $x^4 + y^4 + z^4 - 3x^2y^2 + xyz^2$

7.2. **Lines.** With trivial isotropy:

# Orbit of 0, no isotropy

$$\begin{aligned} &x + (-0.20871)*y + (-0.9137)*z \\ &x + (-0.20871)*y + 0.9137*z \\ &x + 0.20871*y + 0.9137*I*z \\ &x + 0.20871*y + (-0.9137*I)*z \\ &x + (-4.79129)*y + 4.3778*z \\ &x + (-4.79129)*y + (-4.3778)*z \\ &x + 4.79129*y + (-4.3778*I)*z \\ &x + 4.79129*y + 4.3778*I*z \end{aligned}$$

With isotropy  $C_2^{(1)}$ :

$$\begin{aligned} &x + y + (0.59161 + 0.3873*I)*z \\ &x - y + (-0.3873 + 0.59161*I)*z \\ &x + y + (-0.59161 - 0.3873*I)*z \end{aligned}$$

$$x - y + (0.3873 - 0.59161*I)*z$$

With isotropy  $C_2^{(1)}$ :

$$x + y + (0.59161 - 0.3873*I)*z$$

$$x - y + (0.3873 + 0.59161*I)*z$$

$$x + y + (-0.59161 + 0.3873*I)*z$$

$$x - y + (-0.3873 - 0.59161*I)*z$$

With isotropy  $C_2^{(2)}$ :

$$x + 1.0*I*y + (-0.86603 + 0.86603*I)*z$$

$$x + (-1.0*I)*y + (0.86603 + 0.86603*I)*z$$

$$x + 1.0*I*y + (0.86603 - 0.86603*I)*z$$

$$x + (-1.0*I)*y + (-0.86603 - 0.86603*I)*z$$

With isotropy  $C_2^{(2)}$ :

$$x + (-1.0*I)*y + (-1.32288 + 1.32288*I)*z$$

$$x + 1.0*I*y + (1.32288 + 1.32288*I)*z$$

$$x + (-1.0*I)*y + (1.32288 - 1.32288*I)*z$$

$$x + 1.0*I*y + (-1.32288 - 1.32288*I)*z$$

With isotropy  $C_2^Z$ :

$$x + (-0.58662693)*y$$

$$x + (-1.7046609)*y$$

$$x + 1.7046609*y$$

$$x + 0.58662693*y$$

## 8. TYPE VIII QUARTICS

8.1. **Equation.**  $x^4 + y^4 - 3x^2y^2 + yz^3$

8.2. **Lines.** With isotropy  $C_2$ :

$$y + (0.46415889 - 0.80394677*I)*z$$

$$y + (0.46415889 + 0.80394677*I)*z$$

$$y + (-0.92831777)*z$$

With trivial isotropy:

$$x + 1.85047*y + (0.19641 + 0.3402*I)*z$$

$$x + 1.85047*y + (0.19641 - 0.3402*I)*z$$

$$x + 1.85047*y - 0.39283*z$$

$$x + (-1.85047)*y + (-0.19641 + 0.3402*I)*z$$

$$x + (-1.85047)*y + 0.39283*z$$

$$x + (-1.85047)*y + (-0.19641 - 0.3402*I)*z$$

With trivial isotropy:

$$x + (-0.56125*I)*y + (-1.18243*I)*z$$

$$x + (-0.56125*I)*y + (-1.02401 + 0.59121*I)*z$$

$$x + (-0.56125*I)*y + (1.02401 + 0.59121*I)*z$$

$$x + 0.56125*I*y + (-1.02401 - 0.59121*I)*z$$

$$\begin{aligned} x + 0.56125*I*y + (1.02401 - 0.59121*I)*z \\ x + 0.56125*I*y + 1.18243*I*z \end{aligned}$$

With trivial isotropy:

# Orbit of trivial isotropy

$$\begin{aligned} x + (0.70756 - 0.23507*I)*y + (-0.52306 - 0.12198*I)*z \\ x + (0.70756 - 0.23507*I)*y + (0.36717 - 0.39199*I)*z \\ x + (0.70756 - 0.23507*I)*y + (0.15589 + 0.51397*I)*z \\ x + (-0.70756 + 0.23507*I)*y + (-0.36717 + 0.39199*I)*z \\ x + (-0.70756 + 0.23507*I)*y + (0.52306 + 0.12198*I)*z \\ x + (-0.70756 + 0.23507*I)*y + (-0.15589 - 0.51397*I)*z \end{aligned}$$

With trivial isotropy:

$$\begin{aligned} x + (0.70756 + 0.23507*I)*y + (0.15589 - 0.51397*I)*z \\ x + (0.70756 + 0.23507*I)*y + (-0.52306 + 0.12198*I)*z \\ x + (-0.70756 - 0.23507*I)*y + (0.52306 - 0.12198*I)*z \\ x + (0.70756 + 0.23507*I)*y + (0.36717 + 0.39199*I)*z \\ x + (-0.70756 - 0.23507*I)*y + (-0.15589 + 0.51397*I)*z \\ x + (-0.70756 - 0.23507*I)*y + (-0.36717 - 0.39199*I)*z \end{aligned}$$

With  $C_6$  isotropy:

y

## 9. TYPE IX QUARTICS

9.1. **Equation.**  $x^3z + y^3z + x^2y^2 - 25xyz^2 + 10z^4$

9.2. **Lines.** With trivial isotropy:

$$\begin{aligned} x + 0.16706*y + (-0.60089)*z \\ x + (-0.08353 - 0.14467*I)*y + (0.30044 - 0.52038*I)*z \\ x + (-0.08353 + 0.14467*I)*y + (0.30044 + 0.52038*I)*z \\ x + (-2.99302 + 5.18406*I)*y + (1.79847 + 3.11504*I)*z \\ x + (-2.99302 - 5.18406*I)*y + (1.79847 - 3.11504*I)*z \\ x + 5.98604*y + (-3.59694)*z \end{aligned}$$

With trivial isotropy:

$$\begin{aligned} x + (-0.02344 + 0.0406*I)*y + (2.61072 + 4.52191*I)*z \\ x + (-10.66564 - 18.47342*I)*y + (55.69007 - 96.45804*I)*z \\ x + (-0.02344 - 0.0406*I)*y + (2.61072 - 4.52191*I)*z \\ x + (-10.66564 + 18.47342*I)*y + (55.69007 + 96.45804*I)*z \\ x + 21.33127*y + (-111.38015)*z \\ x + 0.04688*y + (-5.22145)*z \end{aligned}$$

With trivial isotropy:

$$\begin{aligned} x + 0.28062*y + 0.59766*z \\ x + (-0.14031 - 0.24302*I)*y + (-0.29883 + 0.51759*I)*z \end{aligned}$$



$$\begin{aligned}
& x + (-0.14031 + 0.24302*I)*y + (-0.29883 - 0.51759*I)*z \\
& x + (-1.78177 - 3.08611*I)*y + (-1.06489 + 1.84445*I)*z \\
& x + 3.56354*y + 2.12978*z \\
& x + (-1.78177 + 3.08611*I)*y + (-1.06489 - 1.84445*I)*z
\end{aligned}$$

With  $C_2$  isotropy:

$$\begin{aligned}
& x + (-0.5 + 0.86603*I)*y + (4.29692 + 7.44248*I)*z \\
& x + (-0.5 - 0.86603*I)*y + (4.29692 - 7.44248*I)*z \\
& x + y + (-8.59384)*z
\end{aligned}$$

With  $C_2$  isotropy:

$$\begin{aligned}
& x + (-0.5 - 0.86603*I)*y + (0.69826 + 4.06576*I)*z \\
& x + y + (3.17192 - 2.63759*I)*z \\
& x + (-0.5 + 0.86603*I)*y + (-3.87018 - 1.42817*I)*z
\end{aligned}$$

With  $C_2$  isotropy:

$$\begin{aligned}
& x + (-0.5 - 0.86602*I)*y + (-3.87017 + 1.42815*I)*z \\
& x + y + (3.17192 + 2.63759*I)*z \\
& x + (-0.5 + 0.86602*I)*y + (0.69827 - 4.06574*I)*z
\end{aligned}$$

With  $S_3$  isotropy:

$$z$$

## 10. TYPE X QUARTICS

10.1. **Equation.**  $x^4 + y^4 + z^4 - 9x^2y^2 - 3y^2z^2 - 8x^2z^2$

10.2. **Lines.** With trivial isotropy:

$$\begin{aligned}
& x + (-2.49875)*y + (-1.56867)*z \\
& x + (-2.49875)*y + 1.56867*z \\
& x + 2.49875*y + (-1.56867)*z \\
& x + 2.49875*y + 1.56867*z
\end{aligned}$$

With trivial isotropy:

$$\begin{aligned}
& x + (-0.65498)*y + (-0.63748)*z \\
& x + 0.65498*y + 0.63748*z \\
& x + 0.65498*y + (-0.63748)*z \\
& x + (-0.65498)*y + 0.63748*z
\end{aligned}$$

With trivial isotropy:

$$\begin{aligned}
& x + 0.4002*y + 0.41118*z \\
& x + (-0.4002)*y + (-0.41118)*z \\
& x + 0.4002*y + (-0.41118)*z \\
& x + (-0.4002)*y + 0.41118*z
\end{aligned}$$

With trivial isotropy:

$$\begin{aligned}
& x + 1.52676*y + (-2.43201)*z \\
& x + (-1.52676)*y + 2.43201*z \\
& x + 1.52676*y + 2.43201*z \\
& x + (-1.52676)*y + (-2.43201)*z
\end{aligned}$$

With trivial isotropy:

$$\begin{aligned}
& x + (-0.24805077*I)*z \\
& x + 0.24805077*I*z \\
& 1.0000000*x + (-0.24805077*I)*z \\
& 1.0000000*x + 0.24805077*I*z
\end{aligned}$$

With  $C_2^L$  isotropy:

$$\begin{aligned}
& y + 0.71838335*I*z \\
& y + (-0.71838335*I)*z
\end{aligned}$$

With  $C_2^L$  isotropy:

$$\begin{aligned}
& y + 1.2287796*I*z \\
& y + (-1.2287796*I)*z
\end{aligned}$$

With  $C_2^R$  isotropy:

$$\begin{aligned}
& x + 1.0273042*I*z \\
& x + (-1.0273042*I)*z
\end{aligned}$$

With  $C_2^R$  isotropy:

$$\begin{aligned}
& x + 1.1565916*I*y \\
& x + (-1.1565916*I)*y
\end{aligned}$$

## 11. TYPE XI QUARTICS

11.1. **Equation.**  $x(x - y)(x - 2y)(x - 3y) + yz^3$

11.2. **Lines.** With trivial isotropy:

$$\begin{aligned}
& y - z \\
& y + (0.50000000 - 0.86602540*I)*z \\
& y + (0.50000000 + 0.86602540*I)*z
\end{aligned}$$

With trivial isotropy:

$$\begin{aligned}
& x + 0.21958*y + (-0.40224)*z \\
& x + 0.21958*y + (0.20112 - 0.34835*I)*z \\
& x + 0.21958*y + (0.20112 + 0.34835*I)*z
\end{aligned}$$

With trivial isotropy:

$$\begin{aligned}
& x + (-1.5 - 0.48203*I)*y + (0.98297 + 0.56752*I)*z \\
& x + (-1.5 - 0.48203*I)*y + (-1.13503*I)*z \\
& x + (-1.5 - 0.48203*I)*y + (-0.98297 + 0.56752*I)*z
\end{aligned}$$

With trivial isotropy:

$$\begin{aligned} x &+ (-3.21958)*y + 0.40224*z \\ x &+ (-3.21958)*y + (-0.20112 + 0.34835*I)*z \\ x &+ (-3.21958)*y + (-0.20112 - 0.34835*I)*z \end{aligned}$$

With trivial isotropy:

$$\begin{aligned} x &+ (-2.08999 + 0.20908*I)*y + (0.54475 + 0.13927*I)*z \\ x &+ (-2.08999 + 0.20908*I)*y + (-0.15177 - 0.5414*I)*z \\ x &+ (-2.08999 + 0.20908*I)*y + (-0.39298 + 0.40213*I)*z \end{aligned}$$

With trivial isotropy:

$$\begin{aligned} x &+ (-2.08999 - 0.20908*I)*y + (0.54475 - 0.13927*I)*z \\ x &+ (-2.08999 - 0.20908*I)*y + (-0.15177 + 0.5414*I)*z \\ x &+ (-2.08999 - 0.20908*I)*y + (-0.39298 - 0.40213*I)*z \end{aligned}$$

With trivial isotropy:

$$\begin{aligned} x &+ (-1.5 + 0.48203*I)*y + (0.98297 - 0.56752*I)*z \\ x &+ (-1.5 + 0.48203*I)*y + 1.13503*I*z \\ x &+ (-1.5 + 0.48203*I)*y + (-0.98297 - 0.56752*I)*z \end{aligned}$$

With trivial isotropy:

$$\begin{aligned} x &+ (-0.91001 + 0.20908*I)*y + (0.39298 + 0.40213*I)*z \\ x &+ (-0.91001 + 0.20908*I)*y + (0.15177 - 0.5414*I)*z \\ x &+ (-0.91001 + 0.20908*I)*y + (-0.54475 + 0.13927*I)*z \end{aligned}$$

With trivial isotropy:

$$\begin{aligned} x &+ (-0.91001 - 0.20908*I)*y + (0.39298 - 0.40213*I)*z \\ x &+ (-0.91001 - 0.20908*I)*y + (0.15177 + 0.5414*I)*z \\ x &+ (-0.91001 - 0.20908*I)*y + (-0.54475 - 0.13927*I)*z \end{aligned}$$

With  $C_3$  isotropy:

$y$

## 12. TYPE XII QUARTICS

12.1. **Equation.**  $x^4 + x^2(-y^2 - 4z^2) + y^4 - y^2z^2 - z^4$

12.2. **Lines.** With trivial isotropy:

$$\begin{aligned} x &+ (0.96825 + 0.25*I)*y + (-0.99367 - 0.48721*I)*z \\ x &+ (-0.96825 - 0.25*I)*y + (0.99367 + 0.48721*I)*z \end{aligned}$$

With trivial isotropy:

$$\begin{aligned} x &+ (0.96825 - 0.25*I)*y + (-0.99367 + 0.48721*I)*z \\ x &+ (-0.96825 + 0.25*I)*y + (0.99367 - 0.48721*I)*z \end{aligned}$$

With trivial isotropy:

$$\begin{aligned} x &+ (-0.79057 - 0.61237*I)*y + (-0.3978 + 0.81133*I)*z \\ x &+ (0.79057 + 0.61237*I)*y + (0.3978 - 0.81133*I)*z \end{aligned}$$

With trivial isotropy:

$$\begin{aligned} x + (-0.79057 + 0.61237*I)*y + (-0.3978 - 0.81133*I)*z \\ x + (0.79057 - 0.61237*I)*y + (0.3978 + 0.81133*I)*z \end{aligned}$$

With trivial isotropy:

$$\begin{aligned} x + (0.79057 - 0.61237*I)*y + (-0.3978 - 0.81133*I)*z \\ x + (-0.79057 + 0.61237*I)*y + (0.3978 + 0.81133*I)*z \end{aligned}$$

With trivial isotropy:

$$\begin{aligned} x + (0.79057 + 0.61237*I)*y + (-0.3978 + 0.81133*I)*z \\ x + (-0.79057 - 0.61237*I)*y + (0.3978 - 0.81133*I)*z \end{aligned}$$

With trivial isotropy:

$$\begin{aligned} x + (-0.96825 - 0.25*I)*y + (-0.99367 - 0.48721*I)*z \\ x + (0.96825 + 0.25*I)*y + (0.99367 + 0.48721*I)*z \end{aligned}$$

With trivial isotropy:

$$\begin{aligned} x + (-0.96825 + 0.25*I)*y + (-0.99367 + 0.48721*I)*z \\ x + (0.96825 - 0.25*I)*y + (0.99367 - 0.48721*I)*z \end{aligned}$$

With trivial isotropy:

$$\begin{aligned} x + (-2.5031952)*z \\ x + 2.5031952*z \end{aligned}$$

With trivial isotropy:

$$\begin{aligned} x + (-0.51573862*I)*z \\ x + 0.51573862*I*z \end{aligned}$$

With trivial isotropy:

$$\begin{aligned} x + (-0.44721360 - 0.54772256*I)*y \\ x + (0.44721360 + 0.54772256*I)*y \end{aligned}$$

With trivial isotropy:

$$\begin{aligned} x + (-0.44721360 + 0.54772256*I)*y \\ x + (0.44721360 - 0.54772256*I)*y \end{aligned}$$

With  $C_2$  isotropy:

$$y + (-2.2947737)*z$$

With  $C_2$  isotropy:

$$y + 2.2947737*z$$

With  $C_2$  isotropy:

$$y + (-1.1251606*I)*z$$

With  $C_2$  isotropy:

$$y + 1.1251606*I*z$$

## APPENDIX A. CODE TO COMPUTE QUARTICS

The following Sage code is adapted from Vinzant's webpage from her research on quartics with Plaumann and Sturmfels. It inputs a quartic polynomial and outputs (among other things) equations for its tritangents.

```
def compute_bitangents(f):
    F=QQ; T.<x,y,z>=PolynomialRing(F)
    # Check whether the quartic is smooth
    Grad=ideal(f,diff(f,x),diff(f,y),diff(f,z))
    # if not Grad.dimension()==0:
    #     sys.exit("Quartic is not smooth!")

    R.<x,y,z,a,b,a0,a1,a2,a3,a4>=PolynomialRing(F)
    f0=f.base_extend(R)
    S.<a,b>=PolynomialRing(F)
    digits=50
    threshold=0.000000000001
    almostzero=threshold

    Line= a*x+b*y+z;
    puresquare=ideal(
        a0*a3^2-a1^2*a4,8*a0^2*a3-4*a0*a1*a2+a1^3,
        8*a1*a4^2-4*a2*a3*a4+a3^3,
        8*a0*a1*a4-4*a0*a2*a3+a1^2*a3,
        8*a0*a3*a4-4*a1*a2*a4+a1*a3^2,
        16*a0^2*a4+2*a0*a1*a3-4*a0*a2^2+a1^2*a2,
        16*a0*a4^2+2*a1*a3*a4-4*a2^2*a4+a2*a3^2
    );
    Res=f0.resultant(Line,z)
    Res=Res.subs(y=1)
    phi=hom(R,S,[
        0,
        0,
        0,
        a,
        b,
        Res.coefficient({x:0}),
        Res.coefficient({x:1}),
        Res.coefficient({x:2}),
        Res.coefficient({x:3}),
        Res.coefficient({x:4})
    ])
    bit1 = phi(puresquare)

    I_ideal=singular.groebner(singular(bit1))
    singular.lib('solve.lib')
    VRing=singular.solve(I_ideal,digits)
    singular.set_ring(VRing)
    B1=singular("SOL")
```

```

nreal1=0
Bitangents=[]
RealBitangents=[]
for k in [1..len(B1)]:
    real=0;
    if ((B1[k][1].impart()).absValue()<threshold) and \
        ((B1[k][2].impart()).absValue()<threshold):
        real=1
        RealBitangents=RealBitangents+[(float(B1[k][1].repart())+ \
            float(B1[k][1].impart())*i)*x+(float(B1[k][2].repart())+ \
            float(B1[k][2].impart())*i)*y+z]
        nreal1=nreal1+real
        Bitangents=Bitangents+[(float(B1[k][1].repart())+ \
            float(B1[k][1].impart())*i)*x+ \
            (float(B1[k][2].repart())+ \
            float(B1[k][2].impart())*i)*y+z]
Line=a*x+y
Res=f0.resultant(Line,y)
Res=Res.subs(z=1)
phi=hom(R,S,[
    0,
    0,
    0,
    a,
    0,
    Res.coefficient({x:0}),
    Res.coefficient({x:1}),
    Res.coefficient({x:2}),
    Res.coefficient({x:3}),
    Res.coefficient({x:4})
])
bit2=phi(puresquare)+ideal(b)

if dimension(bit2)==-1: nreal2=0
else:
    I_ideal=singular.groebner(singular(bit2))
    singular.lib('solve.lib')
    VRing=singular.solve(I_ideal,digits)
    singular.set_ring(VRing)
    B2=singular("SOL")
    nreal2=0
    for k in [1..len(B2)]:
        real=0
        if ((B2[k][1].impart()).absValue()<threshold) \
            and ((B2[k][2].impart()).absValue()<threshold):
            real=1
            RealBitangents=RealBitangents+ \
                [(float(B2[k][1].repart())+ \
                    float(B2[k][1].impart())*i)*x+y]

```

```

nreal2=nreal2+real
Bitangents=Bitangents+ \
[(float(B2[k][1].repart())+ \
float(B2[k][1].impart())*i)*x+y]

Res=f0.resultant(x)
Res=Res.subs(z=1)
phi=hom(R,F,[
    0,
    0,
    0,
    0,
    0,
    Res.coefficient({y:0}),
    Res.coefficient({y:1}),
    Res.coefficient({y:2}),
    Res.coefficient({y:3}),
    Res.coefficient({y:4})
])
bit3=phi(puresquare)
if bit3==ideal(0):
    nreal3=1
    Bitangents=Bitangents+[x]
    RealBitangents=RealBitangents+[x]
else: nreal3=0

NRealBit=nreal1+nreal2+nreal3
if len(Bitangents)!=28:
    return OSError("Less than 28 bitangents computed")

return Bitangents

```

## REFERENCES

- [PSV11] Daniel Plaumann, Bernd Sturmfels, and Cynthia Vinzant, *Quartic curves and their bitangents*, J. Symbolic Comput. **46** (2011), no. 6, 712–733. MR 2781949