Tom Bremer

UX Developer, Software Engineer

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BACKGROUND

ABOUT

Front End, User Experience, and Interaction Developer. Open Source evangelist, Fine Arts Background. ['vinyl', 'coffee', 'beer'] nerd

WORK EXPERIENCE

Front End Engineer, Asynchrony Labs
Jul, 2015 - Present

Front End Engineer, User Experience Research.

- Deploy Enterprise Level NodeJS web applications across Web and iOS Devices
- Facilitate lunch and learns over new and existing web technologies
- Mentor designers and developers across a range of experience levels in Javavscript, CSS, PostCSS, Sass, HTML, and the NodeJS ecosystem
- Promote web accessibility standards throughout new and existing teams
- Encourage and coach teams on best practices regarding performance tuning web applications
- Help incorporate latest web technologies and tools within the organization

Software Engineer II, Answers.com
Apr, 2013 - Jun, 2015   2 years 2 months

User Experience developer, A/B Test Engineer, UX Tech Stack

- Integral in a full site redesign
- Created CSS and SASS based solutions to elemenate reliance on Javascript DOM manipulations and animations
- Development and support of code styleguide
- Development of modern workflow utilizing GruntJS
- Writing a new framework / pattern library for UX and Backend developers
- Researching TTFB and TTLB optimization
- A large array of user expierence tests with content varience
- Standing up new domains for long term tests

SKILLS

Front End Development

HTML   CSS   Current ECMAScript standards   JS & CSS Preprocessors   NodeJS

Web / App Development

NodeJS   PHP   MySQL   nginx   graph databases

EDUCATION

Fine Arts, Bachelor, University of Missouri Saint Louis
Sep, 2006 - May, 2012

AWARDS

Outstanding Contributor Answers.com
Awarded on: Oct 01, 2014

For contributions on the site wide redesign as well as the A/B Testing team