# Trenton Brew

Full-Stack Developer / Interaction Designer

trentbrew.com

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#### Education

## Missouri University of Science and Technology Computer

Science + Human-Computer Interaction Minor

August 2016 - May 2017

- O Participated in Sig-Game Web, an organization tasked with building websites and web apps for different organizations around campus.
- O Utilized several JavaScript frameworks including Vue.js and React.js

# DePaul University User Experience BS (Development Concentration) + Computer Science Minor

August 2017 - December 2020

- O DePaul User Experience Association
- O Go/Chess Club
- O InterChorus Acapella
- O DePaul Vocal lazz Ensemble
- O Competitive Super Smash Bros. Club

#### Experience

## **HBR Consulting** DevOps Lead

March 2020 - Present

- O Developed Full-Stack web application for internal cross-functional knowledge management platform.
- O Developed front-end using Vue.js and SCSS.
- O Developed back-end and authentication using Node.is and Firebase.
- O Implimented bulk CSV database imports and exports via Node.js and Firebase Admin
- O Built and maintained infrastructure and tools to streamline development and deployment.
- Conducted usability research and user interviews
- O Designed app wireframes and mock-ups using Figma.

### Raster.video Full-stack Web Development

October 2020

- O Developed front-end for portfolio builder client-facing CMS web app using Vue.js and
- O Developed back-end using Firebase and Node.js
- O Designed logo using Figma.

#### Ericzzli.com Front-End Web Development

July 2020

- O Developed front-end for graphic design portfolio using Vue.js and SCSS.
- O Interfaced with back-end client-facing CMS using Firebase and Node.js

## Nihal.tv Front-End Web Development & UX

October 2019

- O Designed mock-ups and wireframes for film portfolio site using Figma.
- Developed front-end using Vue.js and SCSS.
- O Interfaced with back-end client-facing CMS using Firebase and Node.js

# Coding Dojo Mentor

January 2015

- O Trained young coders and helped introduce them to the world of software engineering with basic game development, web design, and mobile app development.
- O Used HTML, CSS, JQuery, and GameMaker to help kids build interactive experiences.

### Summary

I'm a creative technologist specializing in Full-Stack Web Development, Graphic Design, and UX/Interaction Design. I craft software with both usability and beauty in mind, fueled by a passion for creating experiences that are equal parts functional and fun.

#### Research

• Monday.com Usability Analysis

Winter 2019

- · Conducted user research on the Monday.com productivity tool.
- o Research included user interviews, usability tests, and questionaires.

#### • Material Design HCI Analysis

Fall 2016

- Analyzed Google's Material Design philosophy and guidelines.
- · Deliniated Material Design's origins, and what developers and designers can learn from it.

### Design Tools



## Front-end Skills



# Back-end Skills

