Pytest

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pytest



pytest

- Easy test creation (less boilerplate)
- Test runner
- Test selection
- Test parameterization
- Fixtures
- Plugins



Installation

Create a virtualenv
(venv) \$ pip install pytest



Command line

Installs an executable called pytest (previously part of py library).



Assignment

Assignment 1



Basics



Code Layout



Code Layout

Notes

- If test subdirectories don't have __init__.py, you can't use the same filename in different directories
- If file named testadder.py instead of test_adder.py, pytest won't find it



Simple Code

Basic but fits on slides (adder.py)

```
# adder.py
def adder(x, y):
    return x + y
```



Test Creation

Unittest style (test_adder.py)



Run Tests

- \$ pytest ignores current directory. (To aid in ensuring testing installed code).
- \$ python -m pytest inserts current directory
 in sys.path.



Run Tests (2)

```
$ PYTHONPATH=. pytest tests/*.py
   platform darwin -- Python 3.6.4, pytest-3.0.6, py-
1.4.32, pluggy-0.4.0
 rootdir: /Users/matt/code_samples/pytest, inifile:
plugins: asyncio-0.8.0
collected 1 items
/tests/test_adder.py
```



Output

- . test passed
- F test failed
- E Exception
- s test skipped
- x expected failure (broken now but will fix)
- X unexpected pass (should have failed)



Unittest style

- Non-PEP 8 compliant
- "Classy"
- Need to remember which assert... method to call



Test Creation

```
pytest style (test_adder2.py)
# test_adder2.py
from proj.adder import adder

def test_add():
    2 res = adder(2, 3)
    3 assert res == 5
```



pytest style

- Just a function that starts with "test"
- Use the assert statement



Assignment

Assignment 2



More Test Creation

```
Can specify a message
from proj.adder import adder

def test_add():
    res = adder(2, 3)
    assert res == 5, "Value should be 5"
```



Catching Exceptions

Can specify an exception

```
import pytest
def test_exc():
    with pytest.raises(TypeError):
    adder('', 3)
```



Catching Exceptions (2)

Can include a regular expression as a match parameter



Catching Exceptions (3)

Similar to pytest.raises use pytest.warns context manager for catching

DeprecationWarning

try:

Findly:



Catching Exceptions (4)

Can specify an exception in decorator (status XFAIL or x)

```
def test_exc2():
   adder('', 3)
```



Expected Fail?

Use to specify a test that should work that isn't (ie planning to implement or known bug without a fix)



Expected Fail? (2)

If an expected failure passes it will have a status of XPASS (X), unless you give it a strict=True option in the decorator. Then it will FAIL (F).



Failing a Test

```
def test_missing_dep():
    try:
        import foo
    except ImportError:
        pytest.fail("No foo import")
```



Approximations

Floating point limitations:

Approximations (2)

pytest.approx dynamically adds tolerance:

```
def test_small():
    assert adder(1e-10, 2e-10) == \
        pytest.approx(3e-10)
```



Approximations (3)

pytest.approx works with lists, dictionary values, and numpy arrays of floats



How assert works

pytest uses an *import hook* (PEP 302) to rewrite assert statements by introspecting code (AST) the runner has collected.



Care needed

Don't wrap assertion in parentheses (truthy tuple):

```
def test_almost_false():
    assert /False == True, 'Should be false'
```



Care needed (2)



Context-sensitive Comparisons

- Inlining function/variable results
- Diffs in similar text
- Lines in multiline texts
- List/Dict/Set diffs (-vv for full diff)
- In (__contains__) statements



Customize Assert

In conftest.py:

```
def pytest_assertrepr_compare(op, left, right):
    if (isinstance(left, str) and
        isinstance(right, int) and op == '=='):
        return ['"{}" should be an int'.format(left)]
```

In test_adder.py:

```
def test_custom():
    assert "1" == 1
```



Result

```
$ pytest test_adder.py
test_adder.py F.x
                                    [100%]
   def test_custom():
     assert "1" == 1
>
     assert "1" should be an int
test_adder.py:11: AssertionError
===== 1 failed, 1 passed, 1 xfailed in 0.08 seconds =====
```



Assignment

Assignment 3



Test Runner



Test Runner

For unittest add:

```
if __name__ == '__main__':
    unittest.main()
```

or run:

```
$ python3 -m unittest test_adder.TestAdder
```



Test Runner

For pytest add:

```
if __name__ == '__main__':
    import pytest
    pytest.main()
```

or run:

```
$ pytest test_adder2.TestAdder
```



Test Discovery

- Recurse current directory or testpaths from pytest.ini (ignores the norecursedirs and virtual environmnets)
- Files with test_*.py or *_test.py
- Functions starting with test*
- Methods starting with test* in class named
 Test* without a __init__ method



Can customize

- -- ignore path Tell pytest to ignore modules or paths
- norecursedirs Dirs to not recurse in pytest.ini
 (default .*, build, dist, CVS, _darcs, {arch},
 *.egg, venv)
- testpaths Force to look in these locations
- python_files Glob (validate_*.py) to discover in pytest.ini
- python_classes, python_methods More discovery



Options

- --doctest-modules Run doctests
- --doctest-glob='*.rst' Capture rst files (instead of default *.txt)
- --pdb Drop into debugger on fail
 - --collect-only Don't run tests, just collect
 - 🖟 -v Verbose (show test ids)
 - -m EXPR Run marks
 - -k EXPR Run tests with names (*keyword expression*)
 - NODE IDS Run tests with NODE IDS



Assignment

Assignment 4



Debugging



Debugging

Options:

- import pdb;pdb.set_trace()
- assert 0 (in code) + --pdb (command line)
- Use -s to see stdout for successful tests



Command Line

- -l Show local values
- -- lf Run *last failed* test first
- --maxfail=N Stop after N failures
- --tb= Control traceback (auto/long/short/no)
- -v Show node ids
- -x Exit after first fail (--maxfail=1)



Hint

Careful with -l (--showlocals) if running in CI and you have secrets you are using and don't want exposed



Hint

Consider combining -x --lf (exit after first fail and run with last fail first)



Hint

If you have hierarchical test directories, use ___init__.py files (make them packages), otherwise you can't have two test files with the same name (ie unit/test_name.py & reg/test_name.py)



Doctest



Doctest

Update pytest.ini to permanently run doctests, with certain flags:

```
[pytest]
addopts = --doctest-modules
```

```
doctest_optionflags= NORMALIZE_WHITESPACE
IGNORE_EXCEPTION_DETAIL
```



Doctest

Can use pytest fixtures with get_fixture:

```
# file.py
""""
>>> req = get_fixture('request')
>>> req.cache.get('bad_key')
None
"""
```



Injecting into Namespace

Python module that we typically import with shortened name lf:

```
# longfilename.py
""" pd. read
>>> lf.foo()
def foo(): pass
# conftest.py_
import longfilename
@pytest.fixture(autouse=True)
def add_/lf/(doctest_namespace)
    doctest_namespace['lf'] = longfilename
```



Assignment

Assignment 5



Test Selection & Marking



Listing Tests

```
$ PYTHONPATH=./ pytest tests/*.py --collect-only
========== test session starts =============
platform darwin -- Python 3.6.4, pytest-3.0.6, py-
1.4.32, pluggy-0.4.0
rootdir: /Users/matt/code_samples/pytest/Project,
inifile:
plugins: asyncio-0.8.0
collected 1 items
<Module 'tests/test_adder.py'>
  <Function 'test add'>
 ======== no tests ran in 0.00 seconds ==========
```



Test Selection

- Marking tests
- Skip tests



Marking Tests

```
@pytest.mark.small
@pytest.mark.num
def test_ints():
   assert adder(1, 3) == 4
```



Marking Tests (2)

\$ pytest -m num

or

\$ pytest -m "not num"



Marking Tests (3)

Can mark a class instead of marking every method



Marking Tests (4)

Can mark a module by creating a pytestmark global variable:

```
pytestmark = pytest.mark.num
```



Register Markers

To avoid typos, register markers in pytest.ini with:

```
[pytest]
markers =
   small: Tests with small numbers
   num: Tests on integers
```



Register Markers

Get registered markers:

```
$ pytest --markers
@pytest.mark.small: Tests with small
numbers

@pytest.mark.num: Tests on integers
@pytest.mark.asyncio: mark...
```



Register Markers

If you run with --strict it will complain if a marker isn't registered



Named Tests

To run tests with "int" in name:

\$ pytest -k int



Built-in Marks

- skipif
- xfail



Skipping tests

```
@pytest.mark.skipif(
    not os.environ.get("SLOWTEST"),
    reason="Don't run slow tests")
def test_big():
    assert adder(1e10, 3e10) == 4e10
```



Assignment

Assignment 6



Thanks

Go forth and test!

