



C - Pool - Tek1

Firtree

C Pool Managers
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Instructions

- Write a function that displays a firtree on the screen depending on a given size. A firtree of size 0 will display nothing.
- Your function will be prototyped as follows:

```
1 void sapin(int taille);
```

- Authorized function: `my_putchar`
- Respect the norm takes time, but is good for you. This way your code will respect the norm since the first written line.
- Ask yourself if it's relevant to let a `main()` function in your turn-in knowing we will add our own.
- Turn-in directory :
`Piscine_C_sapin`



Indices

Remember it is always better to create your repository at the beginning of the day and to turn-in your work on a regular basis



The only file that will be collected by the robot is `sapin.c`



- This is a firtree of size 1 :

```
1  $> ./sapiin 1
2      *
3      ***
4      *****
5      *
6      |
7  $>
```

- This is a firtree of size 5 :

```
1  $> ./sapiin 5
2      *
3      ***
4      *****
5      *
6      |
7      *
8      ***
9      *****
10     *
11     |
12     *
13     ***
14     *****
15     *
16     |
17     *
18     ***
19     *****
20     *
21     |
22     *
23     ***
24     *****
25     *
26     |
27     *
28     ***
29     *****
30     *
31     |
32     *
33     ***
34     *****
35     *
36     |
37  $>
```



Indices

You will find a binary called sapiin on the intranet with the subject

