





C - Pool - Tek1

Assignment 1 - The squares

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Instructions

- The team leader (first login of the line) has to sign up his group for the defense.
- Any request for precisions on a subject will complicate it.
- It is forbidden to modify the sources of your project after 10 AM Sunday.
- The subject may change until one hour before turn-in.
- The assignment exercises are to be carried out by groups of 2.
- Only the team leader's turn-in directory will be collected.
- You will find the list of the imposed groups and your assigned subject in files group_promotion_city.txt.
- You will have to carry out the indicated subject with your imposed partners and to present yourselves at your defense Sunday, at the right time, with <u>all</u> your partners.
- For the defense, the project should be finished. Defenses are used to present and explain your work in the slightest detail.
- Every member of the group should be fully aware of the achieved work. Each member will be questioned, the mark of the group is based on the worst explanations.
- Obviously, you will have to do everything possible to contact your partners: Look at their intranet profile, facebook, etc... No excuse will be accepted in regard to group problems.
- If after have tried <u>everything</u> one of your partners is still unreachable, send an email to your DPR (Regional Education Director) as soon as possible.
- You can optionally carry out several subjects to get a potential bonus.



It is <u>absolutely mandatory</u> to have the mandatory subject perfectly carried out to claim the bonus subjects.

- Respect the norm takes time, but is good for you. This way your code will respect the norm since the first written line.
- Work well!





Turn-in details

• Turn-in directory: Piscine_C_colles-Semaine_01



Hints

Remember it is always better to create your repository at the beginning of the day and to turn-in your work on a regular basis



Hints Only the project turned in by your project leader will be picked up

- Binary name:
 - a.out
- Your source code will be compiled with the following command:
 cc *.c





• You must implement a program that contains the following main:

```
int main()

colle(5, 5);

return (0);
}
```

- You have to write the colle function that take in parameter 2 variables of type int respectively named x and y.
- \bullet Your colle function shall display a square of x characters of width and y characters of height on the screen.
- Your main will be modified during the defense to change the parameters of the call to the colle function.

o Example:

```
int main()
{
    colle(123, 42);
    return (0);
}
```

• colle(5,3) shall display:

o---o | | o---o

• colle(5, 1) that:

0---0

• colle(1, 1) that:

0

• colle(1, 5) that:

0 | | | 0

• colle(4, 4) that:

• A test binary is available on the intranet with the subject:

o Usage:
 ./colle1-1 x y





• colle(5,3) shall display:

```
/***\
* *
\***/
```

• colle(5, 1) that:

• colle(1, 1) that:

*

• colle(1, 5) that:

*
*
*

• colle(4, 4) that:

/**\ * * * *

• Test binary available on the intranet with the subject:

```
o Usage:
   ./colle1-2 x y
```





• colle(5,3) shall display:

ABBBA B B CBBBC

• colle(5, 1) that:

BBBBB

• colle(1, 1) that:

В

• colle(1, 5) that:

B B B

• colle(4, 4) that:

ABBA B B B B CBBC

• Test binary available on the intranet with the subject:

o Usage:
 ./colle1-3 x y





• colle(5,3) shall display:

ABBBC B B ABBBC

• colle(5, 1) that:

BBBBB

• colle(1, 1) that:

В

• colle(1, 5) that:

B B B

• colle(4, 4) that:

ABBC B B B B ABBC

• Test binary available on the intranet with the subject:

o Usage:
 ./colle1-4 x y





• colle(5,3) shall display:

ABBBC B B CBBBA

• colle(5, 1) that:

BBBBB

• colle(1, 1) that:

В

• colle(1, 5) that:

B B B

• colle(4, 4) ceci:

ABBC B B B B CBBA

• Test binary available on the intranet with the subject:

o Usage:
 ./colle1-5 x y





