

# Access control models



# Access types

## ▷ Physical access

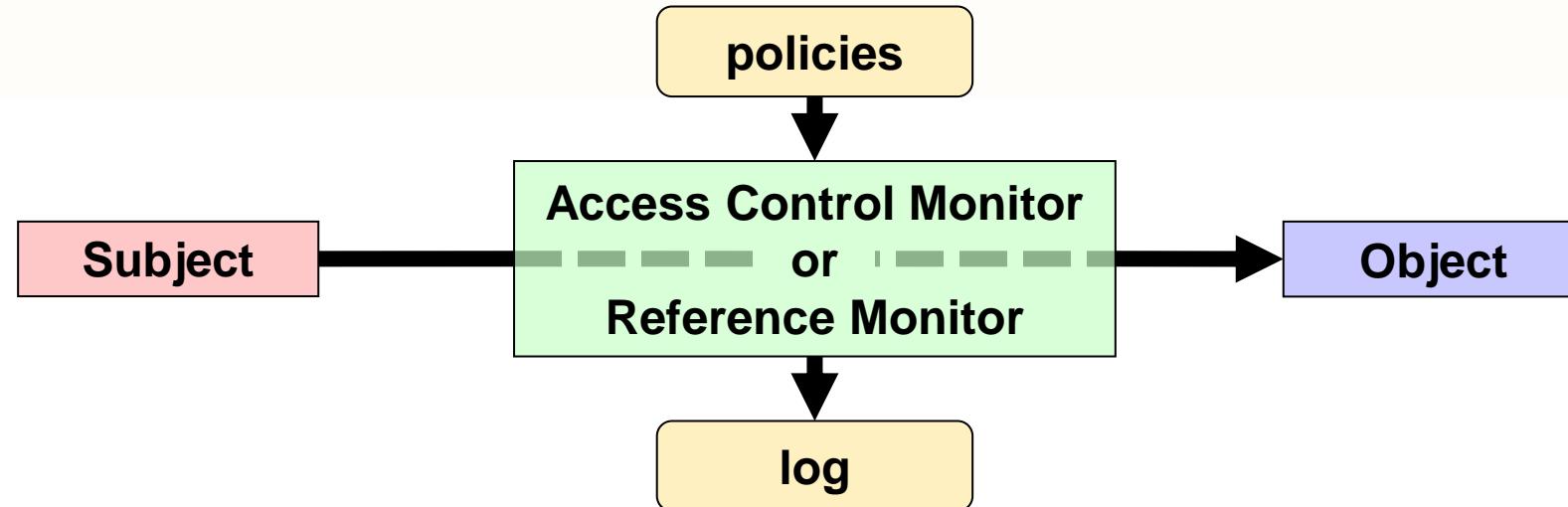
- ◆ Physical contact between a subject and the object of interest
  - Facility, room, network, computer, storage device, authentication token, etc.
- ◆ Out of scope of this course ...

*MOA → Controlo am. ssuobjecto o imployer assim a dizer que não vai falar  
de um assunto para de aula*

## ▷ Informatic or electronic access

- ◆ Information-oriented contact between a subject and the object of interest
  - Contact through request-response dialogs
- ◆ Contact is mediated by
  - Computers and networks
  - Operating systems, applications, middleware, devices, etc.

# Access control



- ▷ **Definition**
    - ◆ The policies and mechanisms that mediate the access of a subject to an object
  - ▷ **Normal requirements**
    - ◆ Authentication
      - With some Level of Assurance (LoA)
    - ◆ Authorization
    - ◆ Accountability → logging
- AAA

# Access control

- ▷ Subjects and objects
  - ◆ Both digital entities
  - ◆ Subjects can be something exhibiting activity :
    - Processes
    - Computers
    - Networks
  - ◆ Objects can be the target of an action :
    - Stored data
    - CPU time
    - Memory
    - Processes
    - Computers
    - Network
- ▷ An entity can be both subject and object

# Least privilege principle

Every program and every user of the system should operate using the least set of privileges necessary to complete the job

J. H. Saltzer, M. D. Schroeder,

The protection of information in computer systems, Proc. of the IEEE, 63(9) 1975

- ▷ Privilege:
  - ◆ Authorization to perform a given task
  - ◆ Similar to access control clearance
- ▷ Each subject should have, at any given time, the exact privileges required to the assigned tasks
  - ◆ Less privileges than the required create unsurpassable barriers
  - ◆ More privileges than the required create vulnerabilities
    - Damage resulting from accidents or errors
    - Potential interactions among privileged programs
    - Misuse of a privileges
    - Unwanted information flows
      - "need-to-know" military restrictions

# Access control models

	$O_1$	$O_2$	...	$O_{m-1}$	$O_m$
$S_1$		Access rights			
$S_2$					
...					
$S_{n-1}$					
$S_n$					

## ► Access control matrix

- Matrix with all access rights for subjects relatively to objects
- Represents a conceptual model of the organization

# Access control models

	O1	O2	...	Om-1	Om
S1		Access rights			
S2					
...					
Sn-1					
Sn					

## ▷ ACL-based mechanisms

- ◆ **ACL: Access Control List (matrix column)**
  - List of access rights for specific subjects
  - Access rights can be positive or negative
  - Default subjects may often be used
- ◆ **Usually ACLs are stored along with objects**
  - e.g. for file system objects.
- ◆ **Rights are then mapped to specific actions**
  - Same right may map to different actions on different contexts

# Access control models

Linux uses this  
restrictions for each user

	O1	O2	...	Om-1	Om
S1		Access rights			
S2					
...					
Sn-1					
Sn					

## ▷ Capability-based mechanisms $\neq$ Groups

- ◆ Capability: unforgeable authorization token (matrix row)
  - Contains object references and access rights
- ◆ Access granting
  - Transmission of capabilities between subjects
- ◆ Usually capabilities are kept by subjects
  - e.g. OAuth 2.0 access tokens

# Access control kinds:

## MAC and DAC

↳ root dom access a b d o

### ▷ Mandatory access control (MAC)

- ◆ Access control policy statically implemented by the access control monitor
- ◆ Access control rights cannot be tailored by subjects or object owners

### ▷ Discretionary access control (DAC)

- ◆ Some subjects can update rights granted or denied to other subjects for a given object
  - Usually this is granted to object owners and system administrators

# Access control kinds:

## Role-Based Access Control (RBAC)

D.F. Ferraiolo and D.R. Kuhn, "Role Based Access Control", 15th National Computer Security Conference, Baltimore, October 1992

- ▷ Not DAC or MAC
  - ◆ Roles are dynamically assigned to subjects
    - For access control it matters the role played by the subject and not the subject's identity
    - You can have only one role each time
- ▷ Access control binds roles to (meaningful) operations
  - ◆ Operations are complex, meaningful system transactions
    - Not the ordinary, low-level read/write/execute actions on individual objects
    - Operations can involve many individual lower-level objects

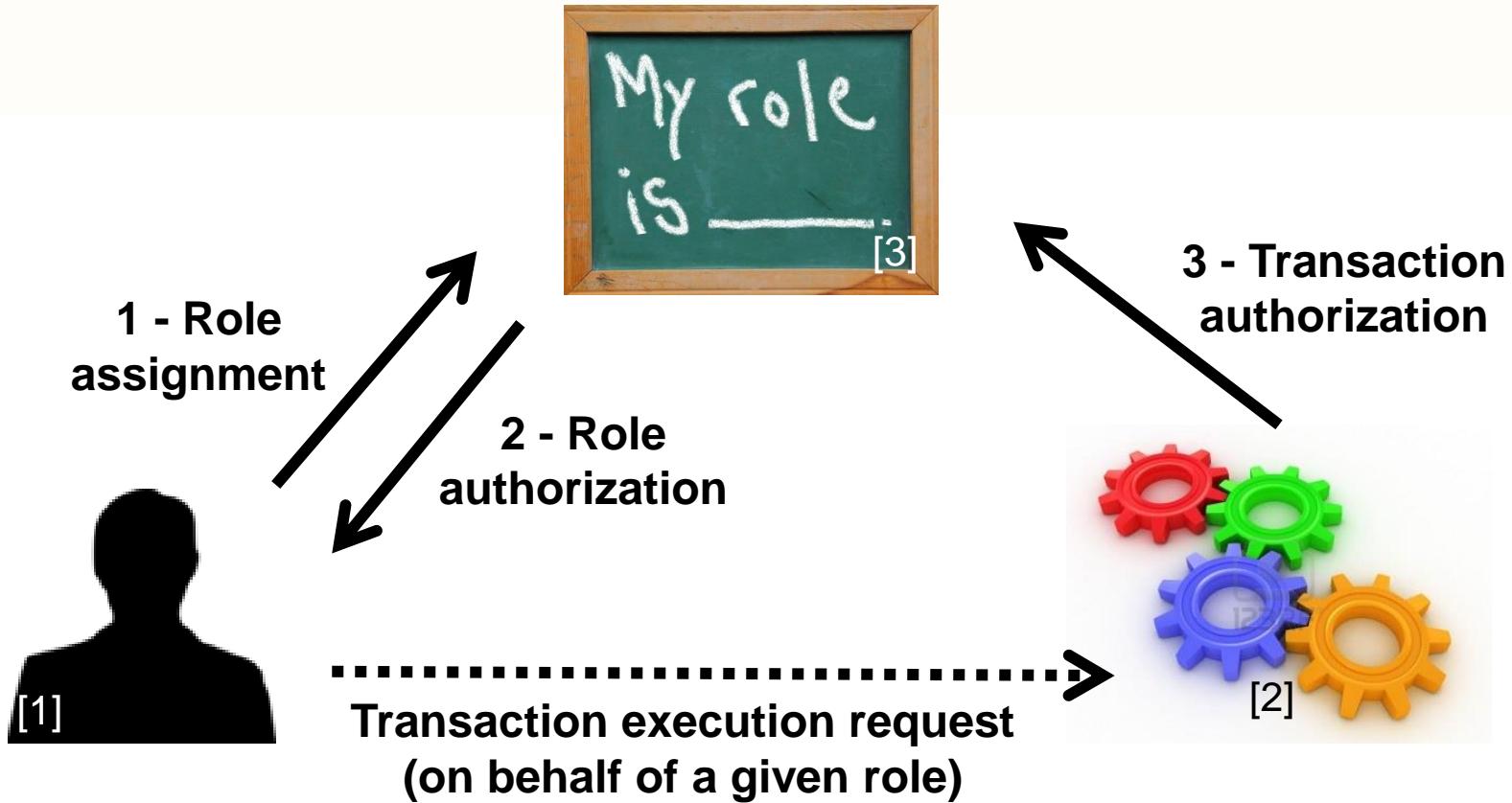
# Access control kinds: RBAC rules (1/2)

- ▷ Role assignment:
  - ◆ All subject activity on the system is conducted through transactions
    - And transactions are allowed to specific roles
    - Thus all active subjects are required to have some active role
  - ◆ A subject can execute a transaction iff
    - it has selected
    - ◆ or
      - been assigned
      - a role which can use the transaction

# Access control kinds: RBAC rules (2/2)

- ▷ Role authorization:
  - ◆ A subject's active role must be authorized for the subject
- ▷ Transaction authorization:
  - ◆ A subject can execute a transaction iff
    - the transaction is authorized through the subject's role memberships and
    - there are no other constraints that may be applied across subjects, roles, and permissions

# RBAC rules



[1] From <http://www.clker.com/clipart-24011.html>

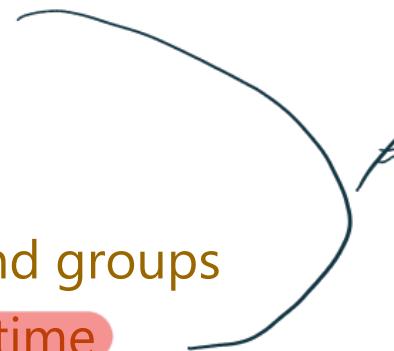
[2] From [http://www.123rf.com/photo\\_12115593\\_three-dimensional-colored-toothed-wheels.html](http://www.123rf.com/photo_12115593_three-dimensional-colored-toothed-wheels.html)

[3] From <http://www1.yorksolutions.net/Portals/115255/images/MyRoleIs.jpg>

# RBAC:

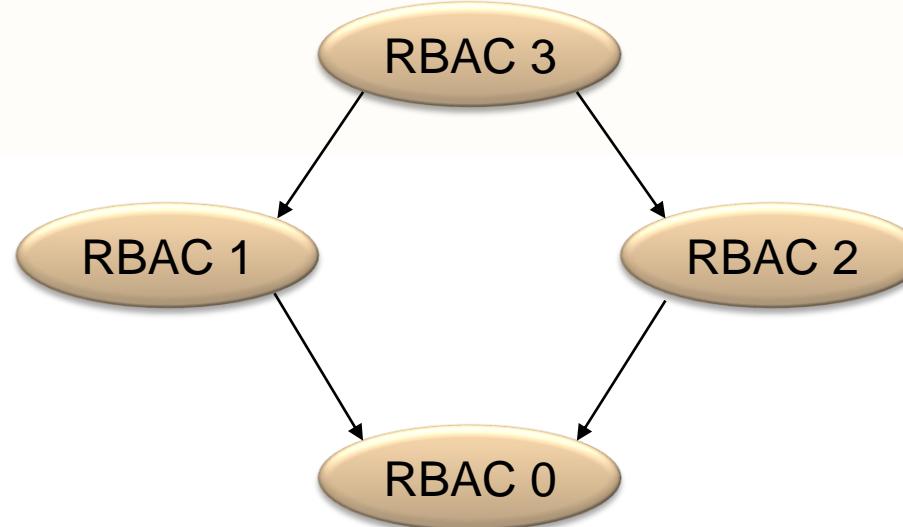
## Roles vs. groups

- ▷ Roles are a collection of permissions
  - ◆ The permissions are granted to the subjects that, at a given instant, play the role
  - ◆ A subject can only play a role at a given time
- ▷ Groups are a collection of users
  - ◆ And permissions can be granted both to users and groups
  - ◆ A subject can belong to many groups at a given time
- ▷ The session concept
  - ◆ Role assignment is similar to a session activation
  - ◆ Group membership is ordinarily a static attribute



# RBAC variants

- ▷ RBAC 0
  - ◆ No role hierarchies
  - ◆ No role constraints
- ▷ RBAC 1
  - ◆ RBAC 0 w/ role hierarchies (privilege inheritance)
- ▷ RBAC 2
  - ◆ RBAC 0 w/ role constraints (separation of duties)  
*→ Não pode ter regras com conflitos*
- ▷ RBAC 3
  - ◆ RBAC 1 + RBAC 2



# NIST RBAC model

- ▷ Flat RBAC
  - ◆ Simple RBAC model w/ user-role review
  - ◆ Role provides specific permissions for the user
- ▷ Hierarchical RBAC
  - ◆ Flat RBAC w/ role hierarchies (DAG or tree)
  - ◆ General and restricted hierarchies, where Roles gain additional permissions from other roles
- ▷ Constraint RBAC
  - ◆ RBAC w/ role constraints for separation of duty
  - ◆ Static: Conflicting Roles cannot be assigned
  - ◆ Dynamic: Subject cannot activate conflicting Roles within session
- ▷ Symmetric RBAC → list with all the roles
  - ◆ RBAC w/ organization wide permission-role review
  - ◆ Allows review of a subject roles to prevent float

*acesso a roles que j. n't precise  
m.s. Fazem especificos*

# Access control kinds:

## Context-Based Access Control (CBAC)

- ▷ Access rights have an historical context
  - ◆ The access rights cannot be determined without reasoning about past access operations
  - ◆ Example:
    - Stateful packet filter firewall
- ▷ Chinese Wall policy
  - ◆ Conflict groups
  - ◆ Access control policies need to address past accesses to objects in different members of conflict groups

D.F.C. Brewer and M.J. Nash, "The Chinese Wall Security Policy ",  
IEEE Symposium on Security and Privacy, 1989

# Access control kinds:

## Attribute-Based Access Control (ABAC)

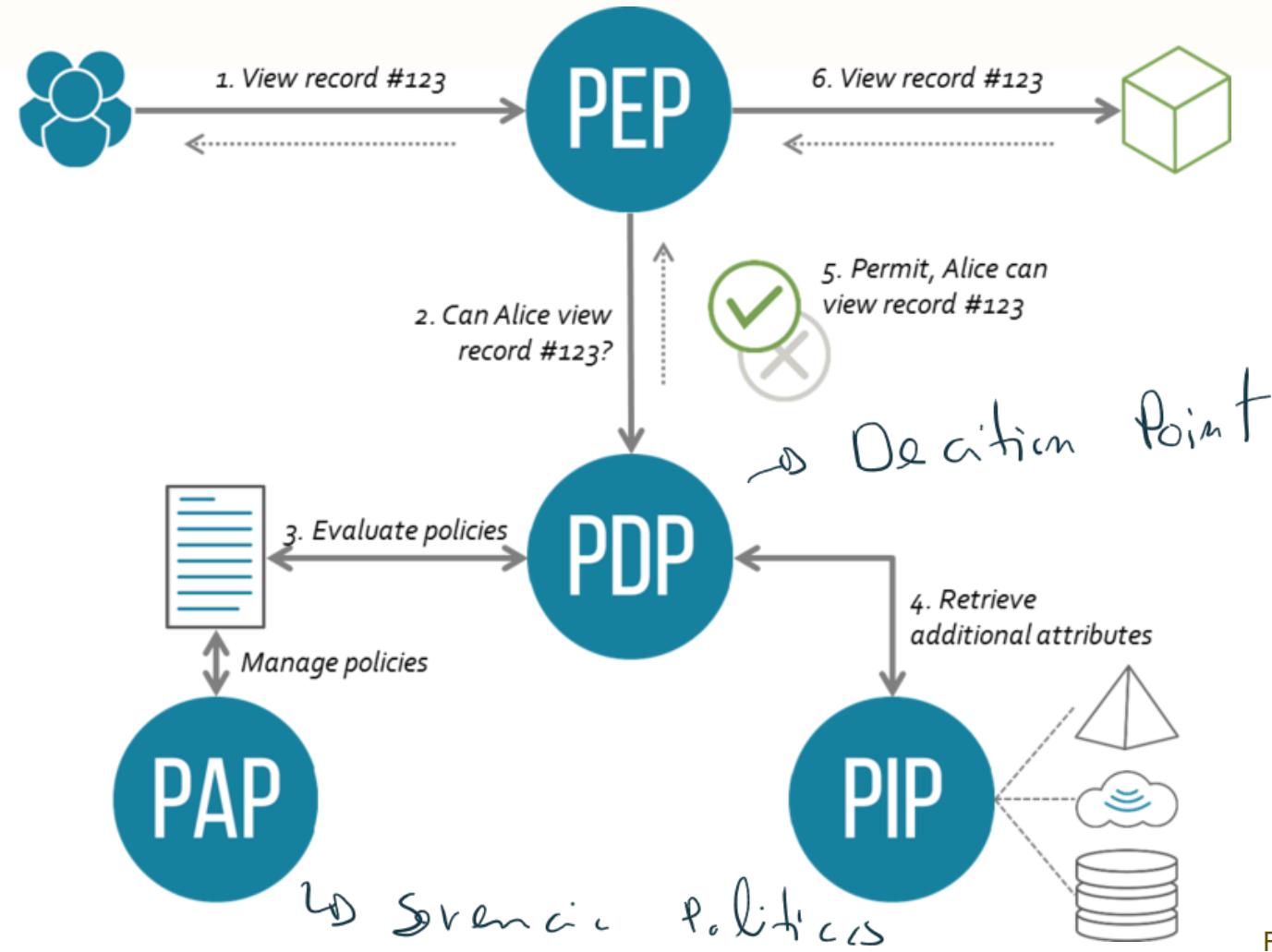
- ▷ Access control decisions are made **based on attributes** associated with relevant entities
- ▷ OASIS XACML architecture
  - ◆ Policy Administration Point (PAP)
    - Where policies are managed
  - ◆ Policy Decision Point (PDP)
    - Where authorization decisions are evaluated and issued
  - ◆ Policy Enforcement Point (PEP)
    - Where access requests to a resource are intercepted and confronted with PDP's decisions
  - ◆ Policy Information Point (PIP)
    - Provides external information to a PDP

# XACML:

## Access control with PEP and PDP

- ▷ A subject sends a request
  - ◆ Which is intercepted by the Policy Enforcement Point (PEP)
- ▷ The PEP sends the authorization request to the Policy Decision Point (PDP)
- ▷ The PDP evaluates the request against its policies and reaches a decision
  - ◆ Which is returned to the PEP
  - ◆ Policies are retrieved from a Policy Retrieval Point (PRP)
  - ◆ Useful attributes are fetched from Policy Information Points (PIP)
  - ◆ Policies are managed by the Policy Administration Point (PAP)

# XACML big picture



From <https://en.wikipedia.org/wiki/XACML>

# Break-the-glass access control model

- ▷ It may be required to overcome the established access limitations
  - ◆ e.g. in a life threatening situation
- ▷ The subject may be presented with a break-the-glass decision upon a deny
  - ◆ Can overcome the deny at their own responsibility
  - ◆ Logging is fundamental to prevent abuses
    - Subject may have to justify action, after using the elevated right

If a user breaks policy. For better security on this case  
the user should be asked on why he needed that action to be done.

# Separation of duties

R.A. Botha, J.H.P. Eloff, "Separation of duties for access control enforcement in workflow environments", IBM Systems Journal, 2001

- ▷ Fundamental security requirement for fraud and error prevention
  - ◆ Dissemination of tasks and associated privileges for a specific business process among multiple subjects
  - ◆ Often implemented with RBAC
- ▷ Damage control
  - ◆ Segregation of duties helps reducing the potential damage from the actions of one person
  - ◆ Some duties should not be combined into one position

# Segregation of duties: ISACA (Inf. Systems Audit and Control Ass.) matrix guideline

Exhibit 2.9—Segregation of Duties Control Matrix														
	Control Group	Systems Analyst	Application Programmer	Help Desk and Support Manager	End User	Data Entry	Computer Operator	Database Administrator	Network Administrator	Systems Administrator	Security Administrator	Systems Programmer	Quality Assurance	
Control Group		X	X	X		X	X	X	X	X		X		
Systems Analyst	X			X	X		X				X		X	
Application Programmer	X			X	X	X	X	X	X	X	X	X	X	
Help Desk and Support Manager	X	X	X		X	X		X	X	X		X		
End User		X	X	X			X	X	X			X	X	
Data Entry	X		X	X			X	X	X	X	X	X		
Computer Operator	X	X	X		X	X		X	X	X	X	X		
Database Administrator	X		X	X	X	X	X		X	X			X	
Network Administrator	X		X	X	X	X	X	X						
System Administrator	X		X	X		X	X	X				X		
Security Administrator		X	X			X	X					X		
Systems Programmer	X		X	X	X	X	X	X		X	X		X	
Quality Assurance		X	X		X							X		

X—Combination of these functions may create a potential control weakness.

X marks an incompatibility

# Segregation of duties:

## Declaração de Práticas de Certificação da EC do Cartão de Cidadão

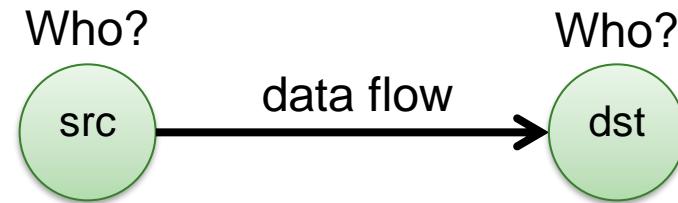
	Administração de Sistemas	Operação de Sistemas	Administração de Segurança	Auditoria de Sistemas	Custódia	Manutenção Sistemas de Suporte	Gestão
Administração de Sistemas			X	X	X	X	X
Operação de Sistemas			X	X	X	X	X
Administração de Segurança	X	X		X	X	X	X
Auditoria de Sistemas	X	X	X		X	X	X
Custódia	X	X	X	X		X	X
Manutenção Sistemas de Suporte	X	X	X	X	X		X
Gestão	X	X	X	X	X	X	

X marks an incompatibility

# Information flow models

- Authorization is applied to data flows
  - Considering the data flow source and destination
  - Goal: avoid unwanted/dangerous information flows

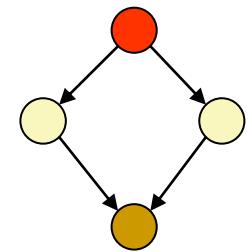
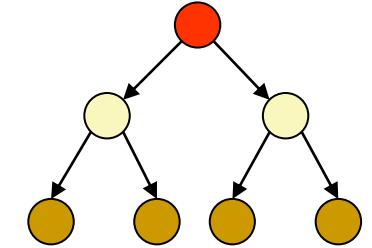
Pessoas de diferentes profissões e idades podem ser proibidas a falar



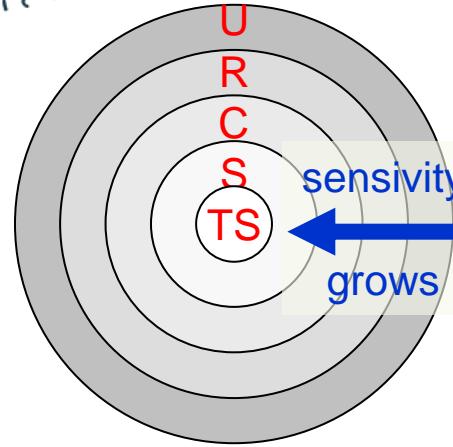
- Src and Dst security-level attributes
  - Information flows should occur only between entities with given **security-level (SL)** attributes
  - Authorization is given based on the **SL** attributes

# Multilevel security

- ▷ Subjects (or roles) act on different security levels
  - ◆ Levels do not intersect themselves
  - ◆ Levels have some partial order
    - Hierarchy
    - Lattice
- ▷ Levels are used as attributes of subjects and objects
  - ◆ Subjects: **security level clearance**
  - ◆ Objects: **security classification**
- ▷ Information flows & security levels
  - ◆ Same security level → authorized
  - ◆ Different security levels → controlled
    - Authorized or denied on a “need to know” basis



# Multilevel security levels: Military / Intelligence organizations

- ▷ Typical levels
    - ◆ Top secret → Quem tem este acesso não tem necessariamente aos outros.
    - ◆ Secret
    - ◆ Confidential
    - ◆ Restricted
    - ◆ Unclassified
  - ▷ Portugal ([NTE01](#), [NTE04](#))
    - ◆ Muito Secreto
    - ◆ Secreto
    - ◆ Confidencial
    - ◆ Reservado
  - ▷ EU example
    - ◆ EU TOP SECRET
    - ◆ EU SECRET
    - ◆ EU CONFIDENTIAL
    - ◆ EU RESTRICTED
    - ◆ EU COUNCIL / COMMISSION
  - ▷ NATO example:
    - ◆ COSMIC TOP SECRET (CTS)
    - ◆ NATO SECRET (NS)
    - ◆ NATO CONFIDENTIAL (NC)
    - ◆ NATO RESTRICTED (NR)
- 

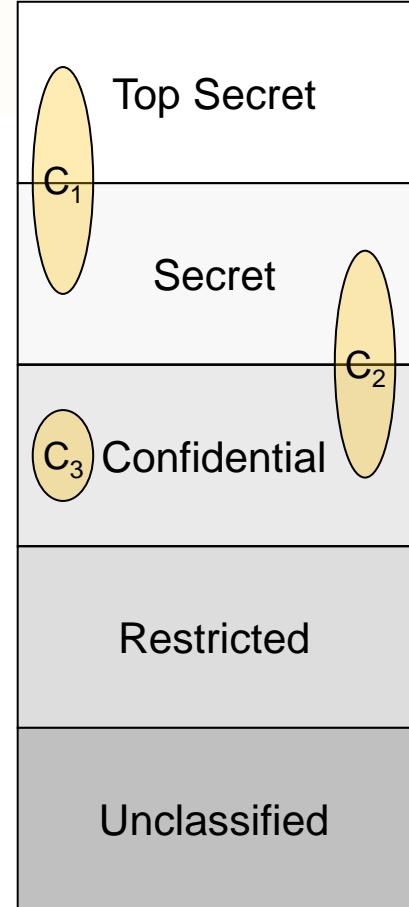
# Multilevel security levels: Civil organizations

## ► Typical levels

- ◆ Restricted
- ◆ Proprietary
- ◆ Sensitive
- ◆ Public

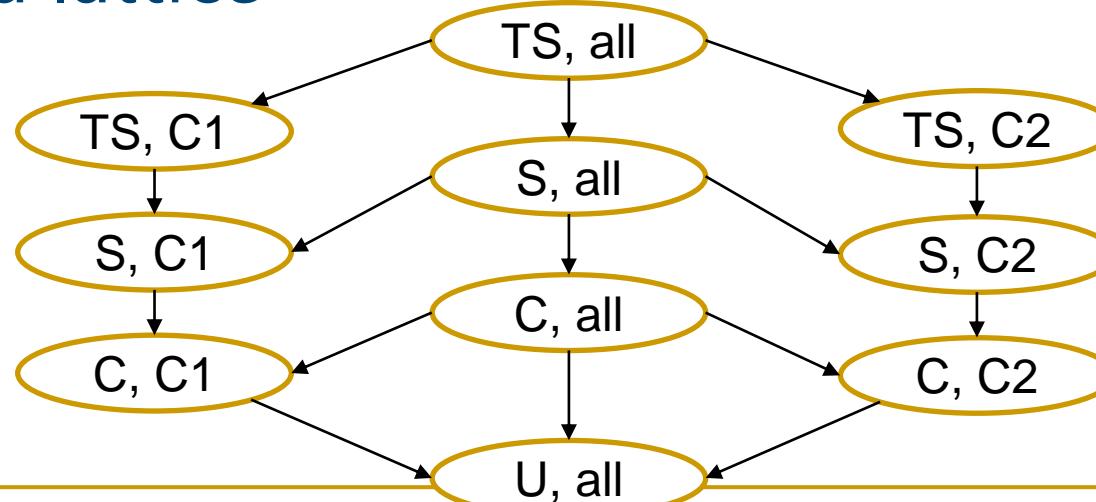
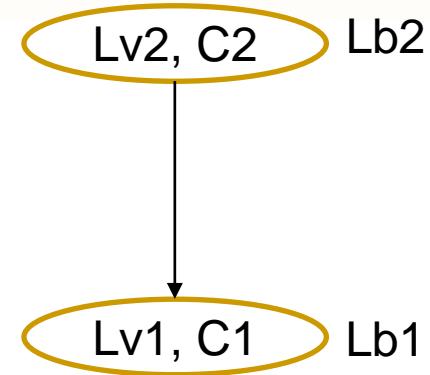
# Security categories (or compartments)

- ▷ Self-contained information environments
  - ◆ May span several security levels
- ▷ Military environments
  - ◆ Military branches, military units
- ▷ Civil environments
  - ◆ Departments, organizational units
- ▷ An object can belong to different compartments and have a different security classification in each of them
  - (top-secret, crypto), (secret, weapon)



# Security labels

- ▷ Label = Category + Level
- ▷ Relative order between labels  
 $Lb1 \leq Lb2 \Rightarrow C1 \subseteq C2 \wedge Lv1 \leq Lv2$
- ▷ Labels form a lattice



# Bell-La Padula MLS Model

D. Elliott Bell, Leonard J. La Padula, "Secure Computer Systems: Mathematical Foundations", MITRE Technical Report 2547, Volume I, 1973

- ▷ Access control policy for controlling information flows
  - ◆ Addresses data confidentiality and access to classified information
  - ◆ Addresses disclosure of classified information
    - Object access control is not enough
    - One needs to restrict the flow of information from a source to authorized destinations
- ▷ Uses a state-transition model
  - ◆ In each state there are subjects, objects, an access matrix and the current access information
  - ◆ State transition rules
  - ◆ Security levels and clearances
    - Objects have security labels
    - Subjects have security clearances
    - Both refer to security levels (e.g. CONFIDENTIAL)

# Bell-La Padula MLS Model: Secure state-transition model

- ▷ Simple security condition (no read up)

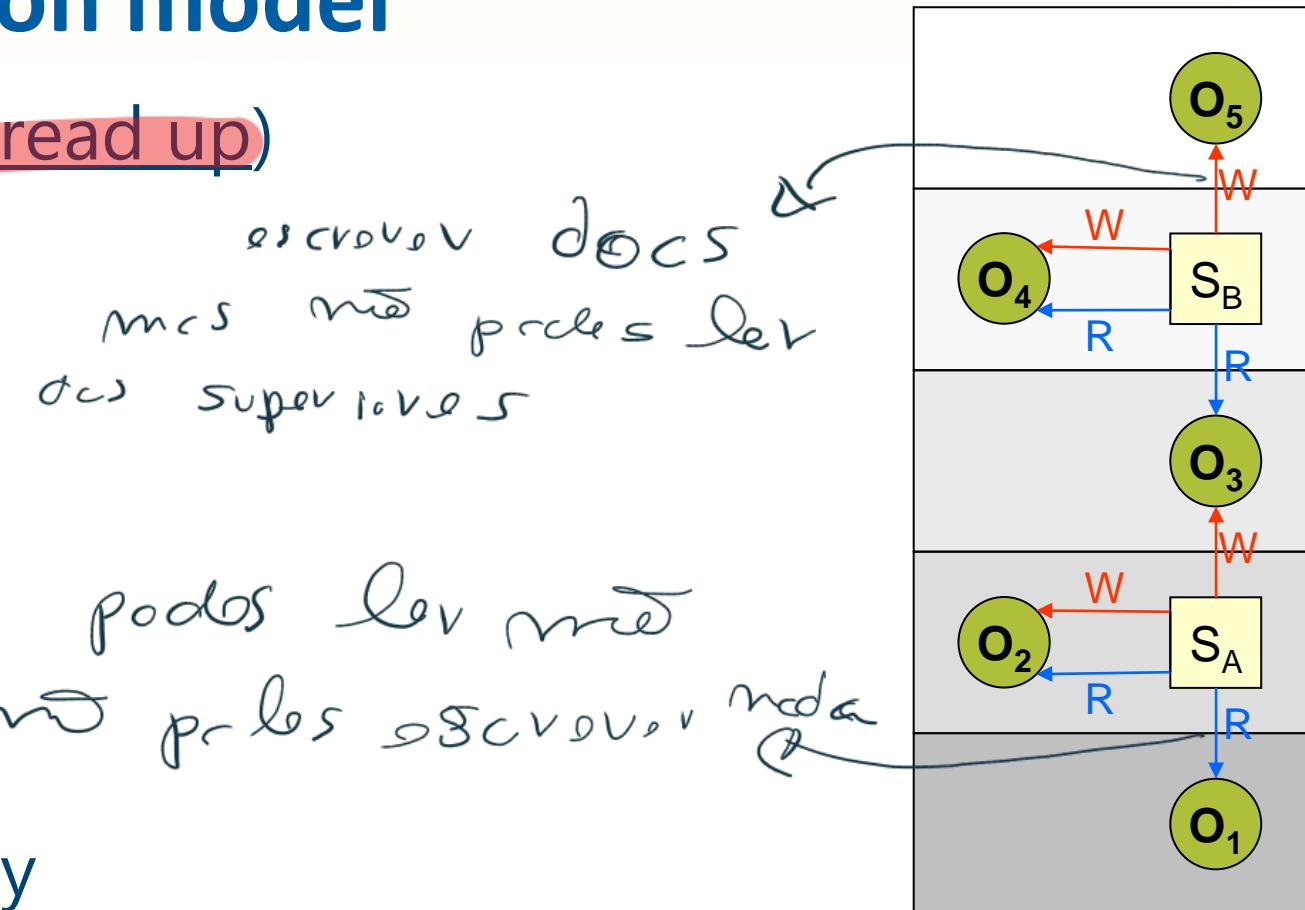
- ◆  $S$  can read  $O$  iff  $L(S) \geq L(O)$

- ▷ \*-property (no write down)

- ◆  $S$  can write  $O$  iff  $L(S) \leq L(O)$
  - ◆ aka confinement property

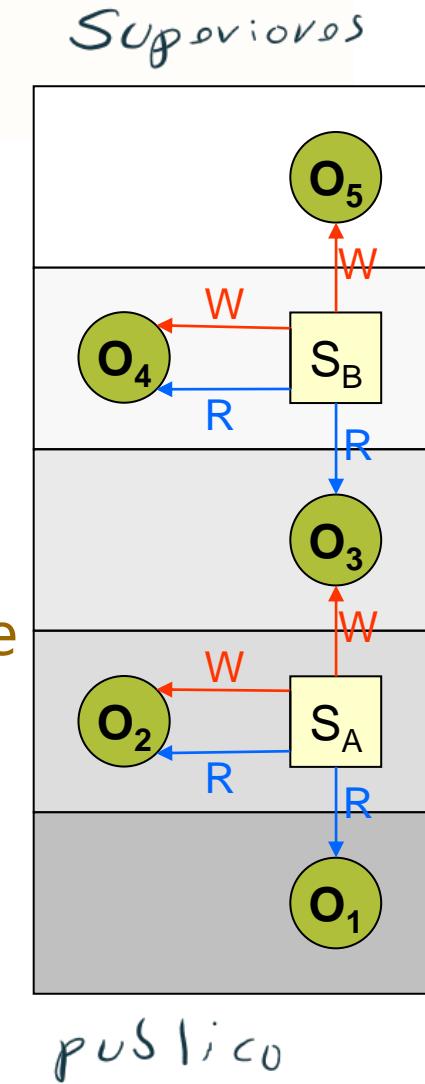
- ▷ Discretionary Security Property

- ◆ DAC-based access control



# Bell-La Padula MLS Model: Secure state-transition model

- ▷ Strong Star Property
  - ◆  $S$  can read  $O$  iff  $L(S) = L(O)$
- ▷ Tranquility Principle
  - ◆ Strong tranquility: S/O levels are static for the entire S/O lifetime
  - ◆ Weak tranquility: S/O levels may change if the security spirit of the system is not compromised
- ▷ Trusted Subjects
  - ◆  $S$  can write to lower levels



# Biba Integrity Model

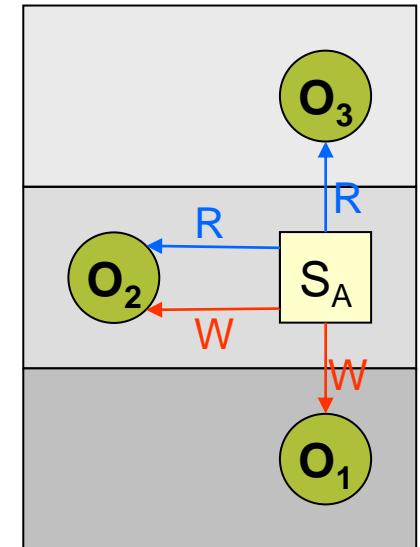
K. J. Biba, "Integrity Considerations for Secure Computer Systems", MITRE Technical Report 3153, The Mitre Corporation, April 1977

## ▷ Access control policy for controlling information flows

- ◆ For enforcing data integrity control
- ◆ Uses integrity levels, not security levels

## ▷ Similar to Bell-La Padula, with inverse rules

- ◆ Simple Integrity Property (no read down)
  - S can read O iff  $I(S) \leq I(O)$
- ◆ Integrity \*-Property (no write up)
  - S can write O iff  $I(S) \geq I(O)$



# Biba Integrity Model

K. J. Biba, "Integrity Considerations for Secure Computer Systems", MITRE Technical Report 3153, The Mitre Corporation, April 1977

## ▷ Access control policy for controlling information flows

- ◆ For enforcing data integrity control
- ◆ Uses integrity levels, not security levels
- ◆ Subjects cannot corrupt objects at higher levels

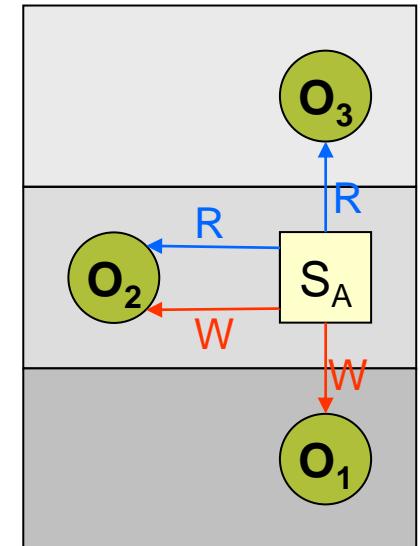
## ▷ Similar to Bell-La Padula, with inverse rules

- ◆ Simple Integrity Property (no read down)
  - $S$  can read  $O$  iff  $I(S) \leq I(O)$
- ◆ Integrity \*-Property (no write up)
  - $S$  can write  $O$  iff  $I(S) \geq I(O)$

## ▷ Invocation Property

- ◆  $S$  cannot request higher access

→ pode ser dado mas não se pode pedir.



# Windows mandatory integrity control

- ▷ Allows mandatory (priority and critical) access control enforcement prior to evaluate DACLs
  - ◆ If access is denied, DACLs are not evaluated
  - ◆ If access is allowed, DACLs are evaluated
- ▷ Integrity labels
  - ◆ Untrusted
  - ◆ Low (or AppContainer)
  - ◆ Medium (default)
  - ◆ Medium Plus
  - ◆ High
  - ◆ System
  - ◆ Protected Process

DACL: discretionary access control list

<https://learn.microsoft.com/en-us/windows/win32/secauthz/mandatory-integrity-control>

# Windows mandatory integrity control

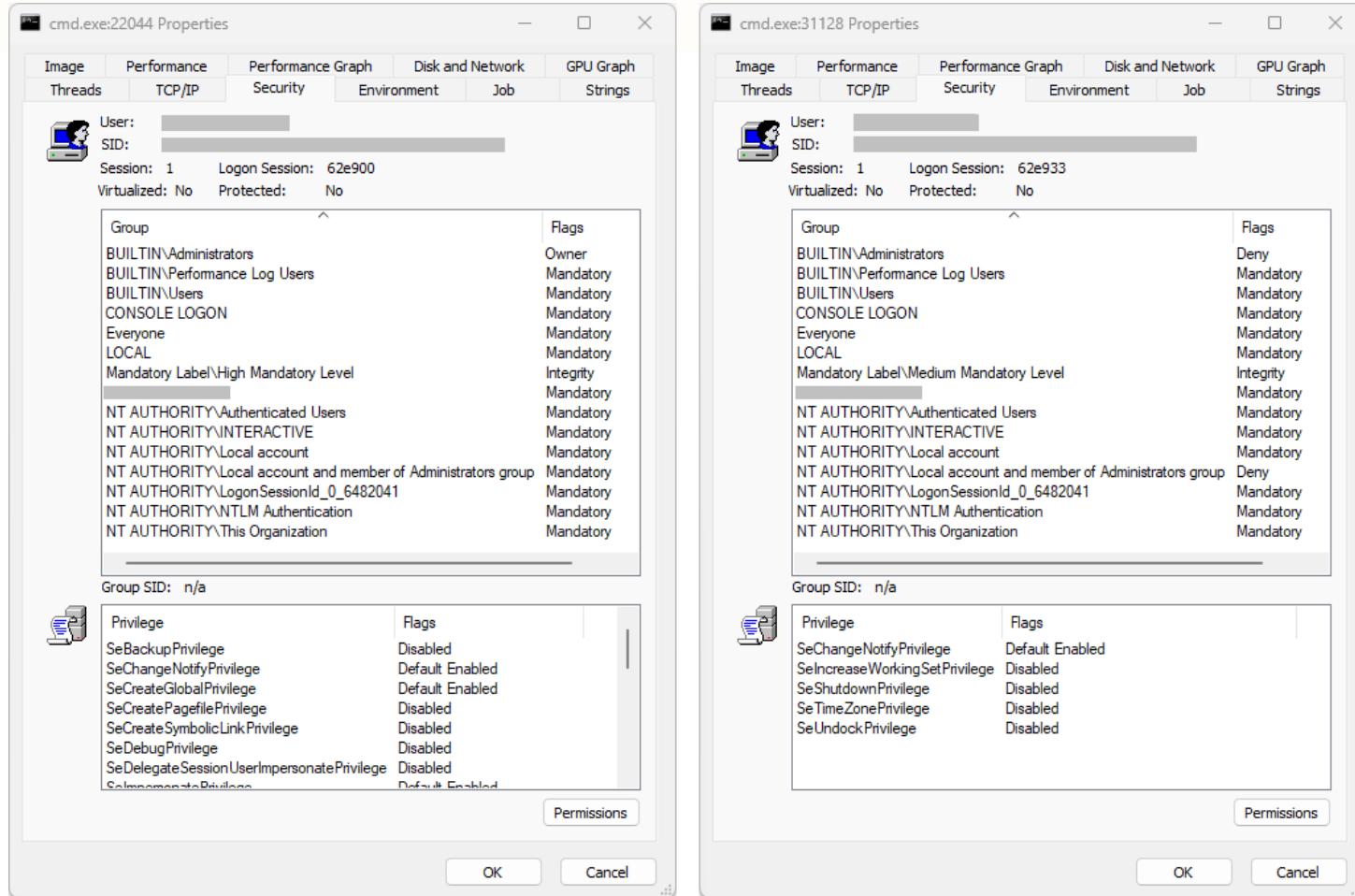
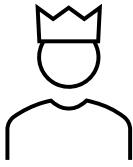
- ▷ Users
  - ◆ Medium: standard users
  - ◆ High: elevated users
- ▷ Process integrity level
  - ◆ The minimum associated to the owner and the executable file
  - ◆ User processes usually are Medium or High
    - Except if executing Low-labeled executables
  - ◆ Service processes: High

# Windows mandatory integrity control

## ▷ Securable objects mandatory label

- ◆ NO\_WRITE\_UP (default)
- ◆ NO\_READ\_UP
- ◆ NO\_EXECUTE\_UP

# Windows mandatory integrity control

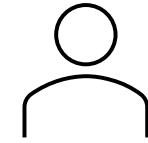


**cmd.exe:22044 Properties**

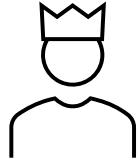
Group	Flags
BUILTIN\Administrators	Owner
BUILTIN\Performance Log Users	Mandatory
BUILTIN\Users	Mandatory
CONSOLE LOGON	Mandatory
Everyone	Mandatory
LOCAL	Mandatory
Mandatory Label\High Mandatory Level	Integrity
NT AUTHORITY\Authenticated Users	Mandatory
NT AUTHORITY\INTERACTIVE	Mandatory
NT AUTHORITY\Local account	Mandatory
NT AUTHORITY\Local account and member of Administrators group	Mandatory
NT AUTHORITY\LogonSessionId_0_6482041	Mandatory
NT AUTHORITY\NTLM Authentication	Mandatory
NT AUTHORITY\This Organization	Mandatory

**cmd.exe:31128 Properties**

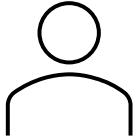
Group	Flags
BUILTIN\Administrators	Deny
BUILTIN\Performance Log Users	Mandatory
BUILTIN\Users	Mandatory
CONSOLE LOGON	Mandatory
Everyone	Mandatory
LOCAL	Mandatory
Mandatory Label\Medium Mandatory Level	Integrity
NT AUTHORITY\Authenticated Users	Mandatory
NT AUTHORITY\INTERACTIVE	Mandatory
NT AUTHORITY\Local account	Mandatory
NT AUTHORITY\Local account and member of Administrators group	Deny
NT AUTHORITY\LogonSessionId_0_6482041	Mandatory
NT AUTHORITY\NTLM Authentication	Mandatory
NT AUTHORITY\This Organization	Mandatory



# Windows mandatory integrity control



```
D:\>icacls bar.txt /setintegritylevel(oi)(c) High  
processed file: bar.txt  
Successfully processed 1 files; Failed processing 0 files  
  
D:\>icacls bar.txt  
bar.txt BUILTIN\Administrators:(I)(F)  
NT AUTHORITY\SYSTEM:(I)(F)  
NT AUTHORITY\Authenticated Users:(I)(M)  
BUILTIN\Users:(I)(RX)  
Mandatory Label\High Mandatory Level:(NW)
```



```
D:\>echo "foo" > bar.txt  
  
D:\>icacls bar.txt  
bar.txt BUILTIN\Administrators:(I)(F)  
NT AUTHORITY\SYSTEM:(I)(F)  
NT AUTHORITY\Authenticated Users:(I)(M)  
BUILTIN\Users:(I)(RX)
```

```
D:\>echo 1234 > bar.txt  
Access is denied.  
  
D:\>del bar.txt  
D:\bar.txt  
Access is denied.
```

Time

# Clark-Wilson Integrity Model

→ usc Bell ou B : b

D. D. Clark, D. R. Wilson, "A Comparison of Commercial and Military Computer Security Policies", IEEE Symposium on Security and Privacy, 1987

- ▷ Addresses information integrity control
  - ◆ Uses the notion of transactional data transformations
  - ◆ Separation of duty: transaction certifiers ≠ implementers
- ▷ Terminology
  - ◆ Data items
    - Constrained Data Item (**CDI**) → *se integros, estrutura correta*
      - Can only be manipulated by TPs
      - Unconstrained Data Item (**UDI**) → *foco do sistema*
    - Integrity policy procedures
      - Integrity Verification Procedure (**IVP**) → *Verifica que CDI estejam integros*
        - Ensures that all CDIs **conform** with the integrity specification
      - Transformation Procedure (**TP**)
        - Well-formed transaction
          - Take as input a CDI or a UDI and produce a CDI
        - Must guarantee (via certification) that transforms all possible UDI values to "safe" CDI values

# Clark-Wilson Integrity Model: Certification & Enforcement

- ▷ Integrity assurance
  - ◆ Certification
    - Relatively to the integrity policy
  - ◆ Enforcement
- ▷ Two sets of rules
  - ◆ Certification Rules (C)
  - ◆ Enforcement Rules (E)

# Clark-Wilson Integrity Model: Certification & Enforcement rules

- ▷ Basic rules
  - C1:** when an IVP is executed, it must ensure that all CDIs are valid
  - C2:** for some associated set of CDIs, a TP must transform those CDIs from one valid state to another
  - E1:** the system must maintain a list of certified relations and ensure only TPs certified to run on a CDI change that CDI
- ▷ Separation of duty (external consistency)
  - E2:** the system must associate a user with each TP and set of CDIs. The TP may access CDIs on behalf of the user if authorized
  - C3:** allowed user-TP-CDI relations must meet "separation of duty" requirements
- ▷ Identification gathering
  - E3:** the system must authenticate every user attempting a TP (on each attempt)
- ▷ Audit trail
  - C4:** all TPs must append to a log enough information to reconstruct operations
- ▷ UDI processing
  - C5:** a TP taking a UDI as input may only perform valid transactions for all possible values of the UDI. The TP will either accept (convert to CDI) or reject the UDI
- ▷ Certification constraints
  - E4:** only the certifier of a TP may change the associated list of entities

