

Computer Systems Forensic Analysis AFSC

Volumes and Partitions

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Concepts

Volumes

- May be created by joining many small storage spaces into a larger one (intermediate volume)
- May be created by spliting a physical storage space into smaller spaces (OS volume)
- is a collection of sectors
 - ✓ for the OS those sectors are consecutive volume level
 - ✓ at the physical level they may not be consecutive

Partitions

- is a particular case of volumes
- a partition is a set of consecutive sectors
- the confusion between partitions and volumes is common

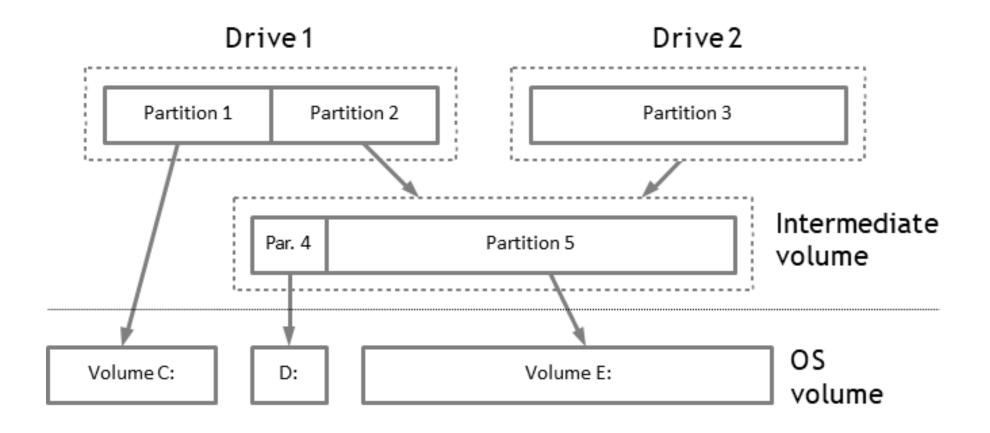
Concepts

Volumes

- are structures that define the space occupied by the file system
- We need to know the volume structure to analyze its contents
 - ✓ if a drive is corrupted we may not be able to read the volume structure.
 - ✓ a volume might have been deleted in an attempt to hide data

Why use volumes?

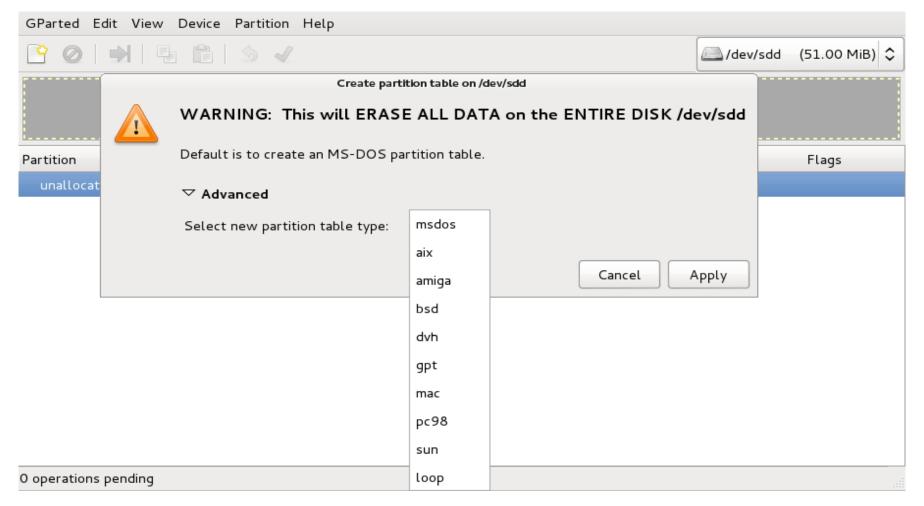
- some OS use a volume to store RAM data when they hibernate, e. g. linux (swap partition)
- to separate the OS files from the users' files
- to allow dual boot, e. g. windows and linux
- to aggregate smaller storage spaces
 - ✓ to get more space for the file system
 - ✓ to get redundancy and prevent data loss due to drive failures



Partition Tables

What is the partition table?

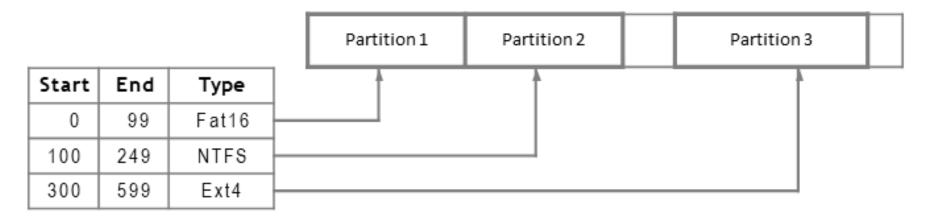
- is a data structure to store information about the partitions on a given drive
- there are several types of partition tables
- partition table depend on the used OS and not on the drives' physical interface

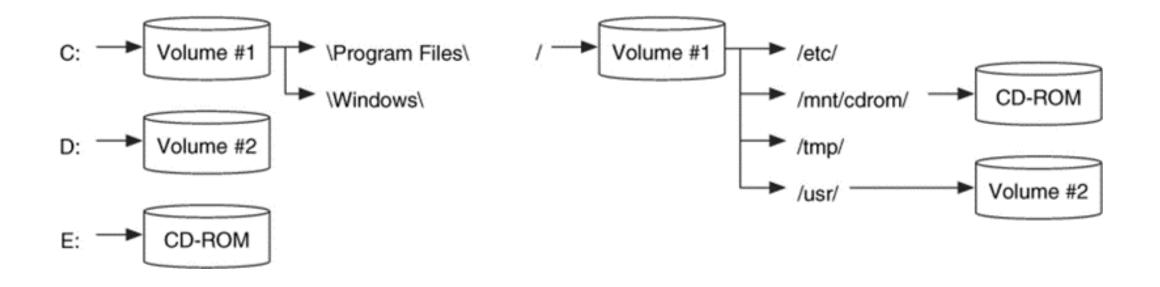


Partition Tables

- **essential data**: begin and end sectors
- non essential data: type of partitions and description (can be fake)
- there may be unallocated sectors between partitions

Partition Table





Source: Brian Carrier, "File System Forensic Analysis", Addison-Wesley Professional, March 27, 2005

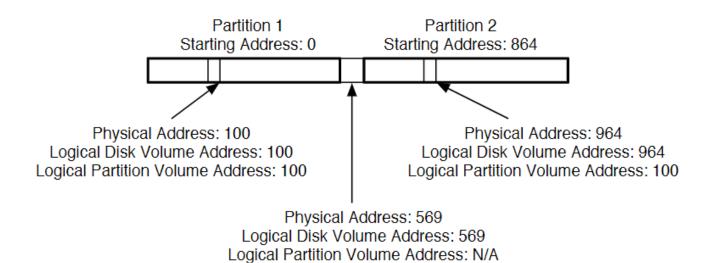
Sectors Addresses

LBA addresses

- maps the physical sectors of the drive
- the first sector is always 0 (zero)
- it cannot be used to address volume sectors
 - ✓ a volume is a collections of sectors, but
 - ✓ may not be consecutive and can even be in different drives

Layers of addresses

- physical address
- logical disk volume addresses equal to the physical address
- logical volume partition addresses each partition has its own address space



Source: Brian Carrier, "File System Forensic Analysis", Addison-Wesley Professional, March 27, 2005

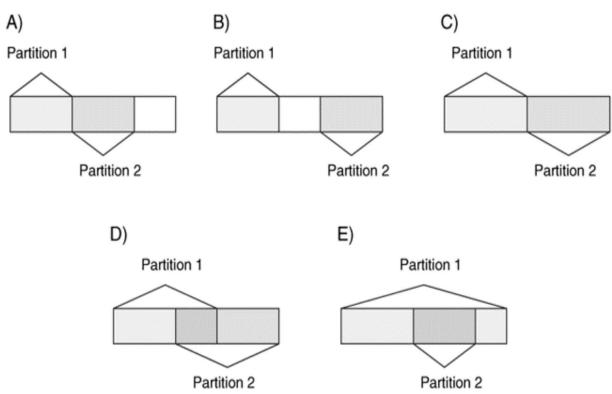
Procedure

- performed automatically by tools most of the times
 - ✓ except if corruption has occurred
- steps that must be performed (by software or manually):
 - ✓ read partition table
 - ✓ identify the partition layout (start and end sectors)
 - ✓ analyze the unallocated space it may contain data from a previous OS

Volume Analysis - Consistency checks

Consistency checks

- does the last partition ends at the end of the parent volume?
- are the partitions consecutive?
- are there any overlap between partitions?
 - ✓ may happen if the partition table is corrupted



Source: Brian Carrier, "File System Forensic Analysis", Addison-Wesley Professional, March 27, 2005

Volume Analysis

How to recover partitions

- they may have been deleted to hinder the investigation
- or the partition table may have become corrupted
- usually partitions have a file system, so we can search for their patterns
 - ✓ FAT has the values 0x55 and 0xAA on bytes 510 and 511 of the first sector
- gpart tool tries to identify partitions based on patterns: gpart -v disco.dd
- testdisk is another tool to recover partition tables

Types of Partition Tables

Types of Partition Tables

- on personal computers (PCs)
 - ✓ MBR, Apple, removable storage media, GPT, ...
 - GPT is required for the UEFI secure boot on servers
 - ✓ GPT, FreeBSD, Sun Solaris, ...
 - ✓ PC partitions can also be used on servers
 - ✓ the main difference is the frequent use of logic volumes

Common Partition Tables (MBR)

DOS Partitions

DOS partitions

https://en.wikipedia.org/wiki/Master boot record

- partition table also known as Master Boot Record (MBR)
- created by Microsoft
- it's the most common partition table type
- it's used in: Microsoft DOS, Microsoft Windows, Linux, FreeBSD and OpenBSD
- MBR:
 - ✓ is located in the first sector (512 bytes)
 - ✓ boot code instructions to process the partition table and to find the OS.
 - ✓ partition table
 - ✓ pattern 0xAA55 to identify the partition table

DOS Partitions

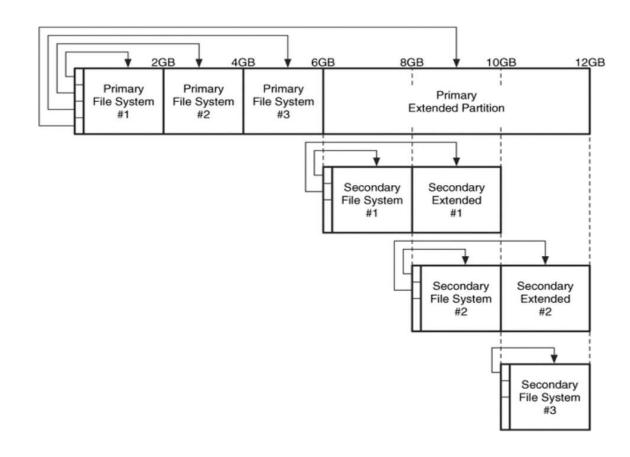
Structure of a DOS partition

- 4 entries 4 primary partitions is the limit
- each one has:
 - ✓ begin and end address in CHS (< 8 GB) LBA address for large drives (several TB) amount of sectors in the partition
 - ✓ file system type stored in the partition (FAT, NTFS, EXT4, . . .)
 - Windows depends on this to mount the partition
 - it can be used to hide partitions from Windows OS
 - Linux ignores this value and supports a different FS from the one stored in the partition table
 - √ flags allows to mark the boot partition (bootable)

Extended DOS Partitions

Extended Partition

- to overcome the 4 primary partition limit
- always the last entry in the MBR
- allows to create several logical partitions
- types of extended partitions:
 - ✓ DOS Extended, Windows 95 Extended and Linux Extended
- usually there is only one extended partition
 - ✓ but it is possible to create more than one
 - ✓ few forensic tools support this



Source: Brian Carrier, "File System Forensic Analysis", Addison-Wesley Professional, March 27, 2005

Boot Code

Characteristics:

- located in the first 446 bytes of the first sector of 512 bytes (MBR)
- the boot code from Microsoft processes the partition table:
 - ✓ searches the bootable partition (with boot flag on)
 - ✓ the partition code is specific to each OS
- some virus are known to install themselves in MBR
- multiple OS:
 - ✓ boot selector from Windows
 - ✓ or MBR replaced by a specific application, like GRUB, LILO, . . .

Command to extract MBR in Linux

```
dd if=disco.dd bs=512 skip=0 count=1 | xxd
```

```
. . .
0000180: 7de8 2e00 cd18 ebfe 4752 5542 2000 4765
                                          }.....GRUB .Ge
0000190: 6f6d 0048 6172 6420 4469 736b 0052 6561
                                          om.Hard Disk.Rea
00001a0: 6400 2045 7272 6f72 0d0a 00bb 0100 b40e
                                          d. Error.....
00001b0: cd10 ac3c 0075 f4c3 1996 6b49 0000 0020
                                          ...<.u...kI...
00001c0: 2100 1cfe ffff 0008 0000 0000 2003 80fe
                                          00001d0: ffff 07fe ffff 0008 2003 00c0 4917 00fe
                                          00001e0: ffff 05fe ffff fecf 691a 0288 ce1f 0000
                                          ....i..i....
00001f0: 0000 0000 0000 0000 0000 0000 55aa
                                          . . . . . . . . . . . . . . . U .
```

MBR with GRUB boot loader from Linux

Removable Storage

Partitions on removable storage:

- floppy disks don't have partition table
 - ✓ has a FAT12 file system as a single partition
- memory cards typically use DOS partitions
 - ✓ FAT32 max volume size 32 GB, max file size 4 GB
 - ✓ exFAT (or FAT64) max volume size 128 PB, max file size 128 PB
- external hard drives
 - ✓ DOS partitions, commonly sold already with a NTFS file system in place

Removable Storage

Optical disks:

- CDs ISO 9660
 - ✓ the ISO 9660 is very strict about file names
 - ✓ there are extensions (Joliet, Rock Ridge) to overcome these limitations
 - ✓ there are also hybrid CDs:
 - ISO 9660 + Joliet
 - ISO 9660 + Apple HPS+
 - ✓ bootable CDs for intel PCs can contain a DOS partition
- CD-R
 - use sessions, each one can be treated as a partition
 - each time data is added to the CD-R a new session is created
 - most OS only show the last created session
 - ✓ on OS X it's possible to see all sessions
 - ✓ on Linux it's possible to manually mount previous sessions
 - ✓ on Windows specific software is required e. g. Iso Buster https://www.isobuster.com/

Common Partition Tables (GPT)

GPT Partitions

GPT (GUID Partition Table)

https://en.wikipedia.org/wiki/GUID Partition Table

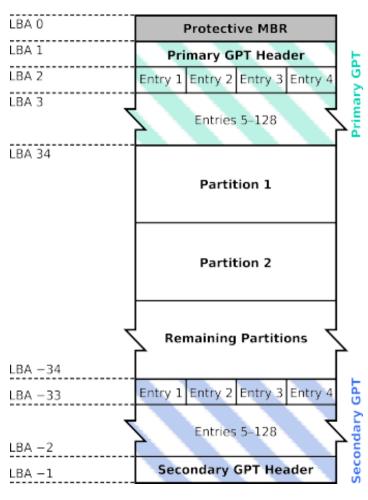
- GUID globally unique identifiers
- introduced on system with 64-bit Intel Itanium (IA64) processors
- is part of the *Unified Extensible Firmware Interface* (UEFI) standard
 - ✓ replaces the BIOS and can also be used in PCs.
- drives are identified with globally unique identifiers (GUID)
- uses 64 bits LBA
- Microsoft added support since Windows 2008

GPT Partitions

Structure:

- protective MBR to prevent non-compatible OS to format the drive
- GPT header starts on sector 1, defines the size and location of the partition table and has also a checksum
- partition table supports up to 128 partitions, contains begin and end sectors, type, name, attributes and GUID values (128 bits)
- partition area the main drive area
- backup area located in the last sectors of the drive

GUID Partition Table Scheme

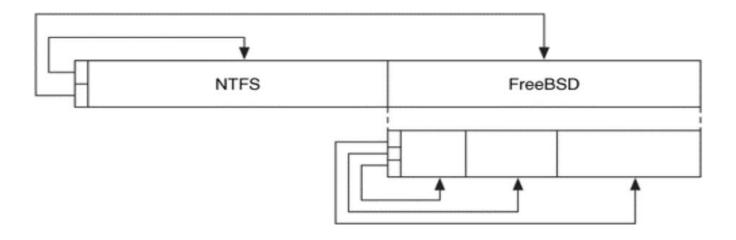


Source: https://en.wikipedia.org/wiki/GUID_Partition_Table

Common Partition Tables (BSD)

BSD Partitions

- used on BSD Unix: FreeBSD, OpenBSD and NetBSD (Berkeley Software Distribution UNIX)
- BSD partitions can coexist with DOS partitions
 - ✓ BSD partition table will be located inside one of the DOS primary partition.
 - ✓ FreeBSD allows access to DOS partitions



Source: Brian Carrier, "File System Forensic Analysis", Addison-Wesley Professional, March 27, 2005

Volumes' Aggregation

Why?

- improve performance
- prevent faults by adding redundancy
- gather free space from several drives

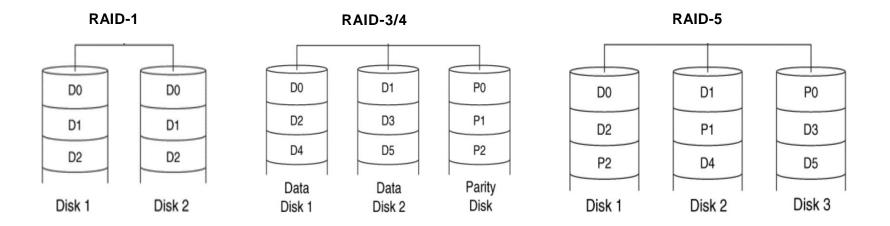
Types:

- RAID (Redundant Arrays of Inexpensive Disks)
 - ✓ common in high performance systems has many variants: RAID-1, RAID-5, . . .
 - ✓ can be implemented both in hardware, or software (usually at OS level)
- Spanning
 - ✓ creates a logical volume by adding free space from several smaller volumes
 - ✓ just sums up space, it doesn't have any redundancy or performance gains

RAID Levels

- RAID-0 has no redundancy, but may increase performance
- RAID-1 consists of an exact copy (or mirror) of a set of data on two or more disks
- RAID-2 stripes data at the bit (rather than block) level, and uses a Hamming code for error correction rarely used
- RAID-3 consists of byte-level striping with a dedicated parity disk rarely used
- RAID-4 consists of block-level striping with a dedicated parity disk, provides good read performance
- RAID-5 block-level striping with distributed parity among the drives
- RAID-6 extends RAID 5 by adding another parity block and support up to 2 drives failures
- RAID hybrid combination of more than one RAID level, e. g. RAID 10

RAID Schematics



Calculator of usable free space available on RAID volumes - http://www.raid-calculator.com/default.aspx

RAID by Hardware

Characteristics:

- requires specific controller
- guarantees best performance
- but is more expensive
- may require installation of drivers

Data acquisition:

- it's easier to acquire at logical level, as if it was a single disc
- acquisition OS must support RAID controllers
- individual acquisition of RAID discs:
 - ✓ only when the OS doesn't support RAID controllers
 - ✓ analysis is more complex the RAID volume must be rebuilt

RAID by Software

Characteristics:

- implemented in the OS (supported by most modern OS)
- less efficient, depends on the CPU to calculate the parity bits data splits
- Windows Logical Disk Management (LDM)
 - √ requires dynamic volumes
 - ✓ RAID volume configuration is stored on each drive
 - ✓ supports RAID 0, 1 and 5

Linux

- ✓ uses Logical Volume Manager
- ✓ saves meta data of the volume inside the drives.
- ✓ uses volumes on DOS partitions
- ✓ supports RAID 0, 1, 5 and 6
- ✓ supports Windows LDM (use of Logical Disk Manager may require kernel recompilation)
- ✓ allows the creation of snapshots records only the changes and can be reverted to previous state

RAID by Software

Acquisition:

- it's easier to acquire at logical level, as if it was a single disc
- individual acquisition of RAID discs:
 - ✓ it's easier than hardware RAID systems
 - ✓ there are some tools to automatically rebuild the RAID volume
- Windows with this OS a write blocker must be used
- Linux it's possible to do a read only mount and it also supports LDM from Windows OS

Volume and Partition Tools

disktype tool

disktype

- identies many partitions types Homepage: https://disktype.sourceforge.net/
- run this command to install it under Linux: apt-get install disktype
- download disk images for testing: http://dftt.sourceforge.net/

Example of a Joliet partition:

```
disktype iso9660-joliet.image
--- iso9660-joliet.image
Regular file, size 256 KiB (262144 bytes)
ISO9660 file system
   Volume name "ISO9660 Joliet"
   Application "MKISOFS ISO 9660/HFS FILESYSTEM BUILDER & CDRECORD CD-R/DVD CREATOR (C) 1993 E.YOUNGDALE
   Data size 256 KiB (262144 bytes, 128 blocks of 2 KiB)
   Joliet extension, volume name "ISO9660 Joliet"
```

```
disktype /dev/sda
--- /dev/sda
Block device, size 20 GiB (21474836480 bytes)
DOS/MBR partition map
Partition 1: 19.14 GiB (20548943872 bytes, 40134656 sectors from 2048, bootable)
  Type 0x83 (Linux)
 Ext3 file system
   UUID FD935D1A-E410-4F97-BA7A-AE8A6B5C6E84 (DCE, v4)
   Last mounted at "/"
    Volume size 19.14 GiB (20548943872 bytes, 5016832 blocks of 4 KiB)
Partition 2: 880.0 MiB (922747904 bytes, 1802242 sectors from 40138750)
  Type 0x05 (Extended)
 Partition 5: 880 MiB (922746880 bytes, 1802240 sectors from 40138750+2)
    Type 0x82 (Linux swap / Solaris)
    Linux swap, version 2, subversion 1, 4 KiB pages, little-endian
      Swap size 880.0 MiB (922738688 bytes, 225278 pages of 4 KiB)
```

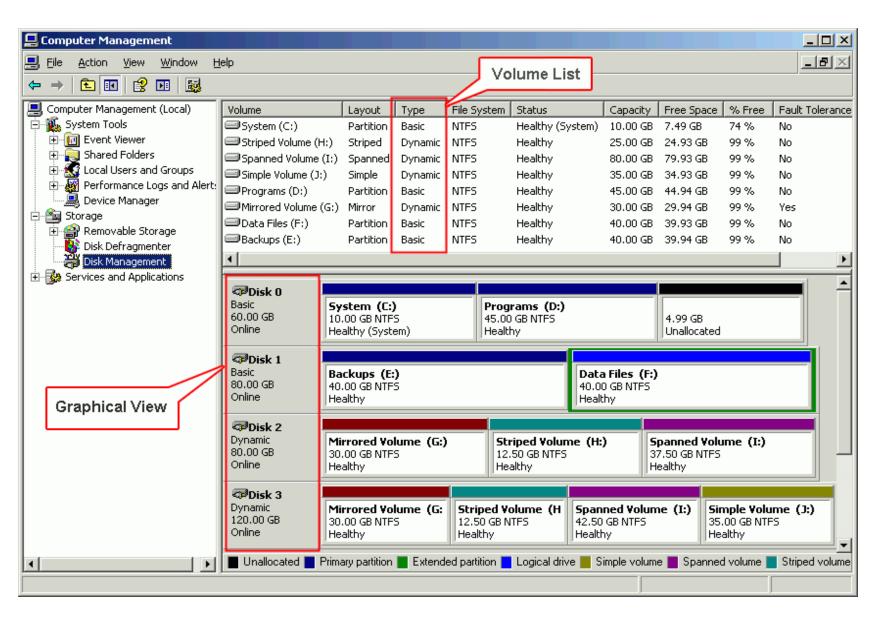
Example of a GTP partition

```
disktype gpt.image
--- gpt.image
Regular file, size 8 MiB (8388608 bytes)
DOS/MBR partition map
Partition 1: 8.000 MiB (8388096 bytes, 16383 sectors from 1)
  Type OxEE (EFI GPT protective)
GPT partition map, 128 entries
  Disk size 8 MiB (8388608 bytes, 16384 sectors)
  Disk GUID 96117FCE-B25F-7D42-876F-8D5CB784DCF7
Partition 1: 7.967 MiB (8354304 bytes, 16317 sectors from 34)
  Type Basic Data (GUID A2A0D0EB-E5B9-3344-87C0-68B6B72699C7)
  Partition Name "test-ext2"
  Partition GUID 500E199D-6002-1248-8A72-88FB112FA191
  Ext2 file system
    UUID 726EA38B-087D-4FD9-9DD8-E42DD8D2E930 (DCE, v4)
    Volume size 7.967 MiB (8353792 bytes, 8158 blocks of 1 KiB)
Partition 2: unused
```

Windows Disc Management – Diskpart

Command line tool

```
diskpart
DISKPART> list disk - Display a list of disks
DISKPART> select disk 1 - Shift the focus to Disk 01
DISKPART> list partition - Display a list of partitions on the selected disk
DISKPART> list volume - Display a list of volumes
DISKPART> select volume 1 - Shift the focus to Volume 01
DISKPART> filesystems - Display current and supported file systems on the volume
DELETE, FORMAT, EXTEND, MERGE, CREATE, CONVERT, COMPACT, ...
```



Linux Volumes – LVM (Logical Volume Manager)

Command line tool - See tutorial: https://www.thegeekstuff.com/2010/08/how-to-create-lvm/

- install: apt-get intall lvm2
- phase 1

```
pvcreate - initialize drive or partition
pvscan - search physical volumes
pvdisplay - shows physical volumes attributes
```

• phase 2

```
vgcreate - creates an aggregated volume - volume group
vgdisplay - shows the attributes of the aggregated volume
```

• phase 3

```
lvcreate - creates a logical volume
lvdisplay - shows the attributes of the logic volume
```

optional

lvextend - change the size of a logic volume

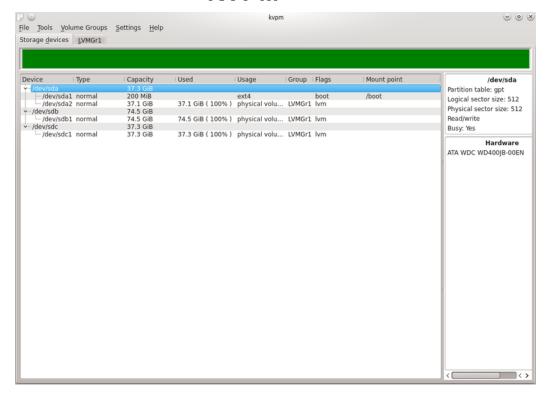
Linux Volumes – LVM

GUI tools

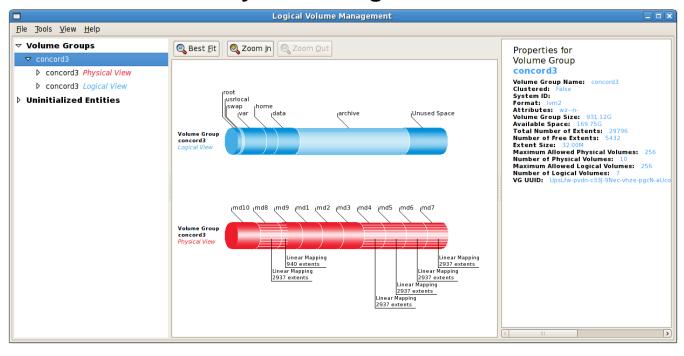
KVPM - KDE interface apt-get install kvpm

system-config-lvm - Gnome interface apt-get install system-config-lvm

KVPM



system-config-lvm



Exercises

Exercises

07-Lab 1 – Identify partitions types with different tools



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