

## PI Calculation by Taylor Series with Multi threads

### What is the Pi number?

Pi ( $\pi$ ) is the irrational mathematical constant obtained by dividing the circumference of a circle by its diameter. The decimal places continue to infinite without following a rule. It is possible for us to find any number that comes to mind anywhere in it. Various techniques have been developed to find this number. Taylor series is one of them. Now let's examine what is the Taylor series.

### Taylor series and relationship with Pi

Taylor series produce approximations for many mathematical functions and constants. According to this series, as the limit increases, the approximation to the pi number increases, and a more accurate pi number is obtained. The Taylor series used for the pi number is formulated below.

$$\pi = 4 \sum_{n=0}^{\infty} \frac{(-1)^n}{2n+1} = 4 \left( \frac{1}{1} - \frac{1}{3} + \frac{1}{5} - \frac{1}{7} + - \dots \right)$$

### Solution strategy

We will use thread to shorten the calculation time while calculating the pi number. The number of threads and the length of the series will be entered by the user. The number of operations refers to the total number of addition and subtraction operations. The number of operations per thread is obtained by dividing the total number of operations by the number of threads. If we have 10 operations and 2 threads, we have 5 operations per thread. If we have 11 operations and 2 threads, we have 5.5 operations per thread. In this case, we either need to use an extra thread or round the operation per thread to the base number. if we choose round to base, the last thread will make extra operations than before and we will do this scenario. For example, In a 2 threaded calculation with 11 elements, there are 5 operations in the first thread and 6 operations in the second thread. We should write our program according to this logic.

Example :

Operation count 10, thread count 2

$$\frac{1}{1} - \frac{1}{3} + \frac{1}{5} - \frac{1}{7} + \frac{1}{9} - \frac{1}{11} + \frac{1}{13} - \frac{1}{15} + \frac{1}{17} - \frac{1}{19}$$

$$\underbrace{\hspace{15em}}_{\text{Thread 1}} \quad \underbrace{\hspace{15em}}_{\text{Thread 2}}$$

$$4 * \left( \sum_{n=0}^4 \frac{(-1)^n}{2n+1} + \sum_{n=5}^{10} \frac{(-1)^n}{2n+1} \right) \approx \pi$$

**Tests 1 : Operation count is 1.000.000, thread count increasing 1 to 64.**

C:\Users\Lenovo\Desktop\pi\_by\_taylor\_2.exe

[illegible][illegible]

**Test results:** Approximation error is constant for every thread because operation count does not change and computation time is decreasing when the thread count is increasing. The computation time rate is increasing fastly at the first 20 threads then increasing slowly.

**Test 2: Operation count is starting from 1, increasing by 10 to 1.000.000, thread count is 10**

C:\Users\Lenovo\Desktop\pi\_by\_taylor-3.exe

```

Give the operation count : 1000000000
Give the thread count : 10
multithreaded pi =4.0000000000 real pi =3.1415926536 approximation error=-0.8584873464 computation time:0.0019240000 second operation count :1 thread count:10
multithreaded pi =3.0418396189 real pi =3.1415926536 approximation error=0.0997530347 computation time:0.0000000000 second operation count :10 thread count:10
multithreaded pi =3.1315929036 real pi =3.1415926536 approximation error=0.0099957000 computation time:0.0009970000 second operation count :100 thread count:10
multithreaded pi =3.1405926538 real pi =3.1415926536 approximation error=0.0009999597 computation time:0.0000000000 second operation count :1000 thread count:10
multithreaded pi =3.1414926536 real pi =3.1415926536 approximation error=0.0010000000 computation time:0.0011130000 second operation count :10000 thread count:10
multithreaded pi =3.1415826536 real pi =3.1415926536 approximation error=0.0001000000 computation time:0.0040310000 second operation count :100000 thread count:10
multithreaded pi =3.1415916536 real pi =3.1415926536 approximation error=0.0000100000 computation time:0.0321980000 second operation count :1000000 thread count:10
multithreaded pi =3.1415925536 real pi =3.1415926536 approximation error=0.0000001000 computation time:0.2898150000 second operation count :10000000 thread count:10
multithreaded pi =3.1415926436 real pi =3.1415926536 approximation error=0.0000000100 computation time:0.0229140000 second operation count :100000000 thread count:10
multithreaded pi =3.1415926526 real pi =3.1415926536 approximation error=0.0000000010 computation time:0.35.9447850000 second operation count :1000000000 thread count:10

```

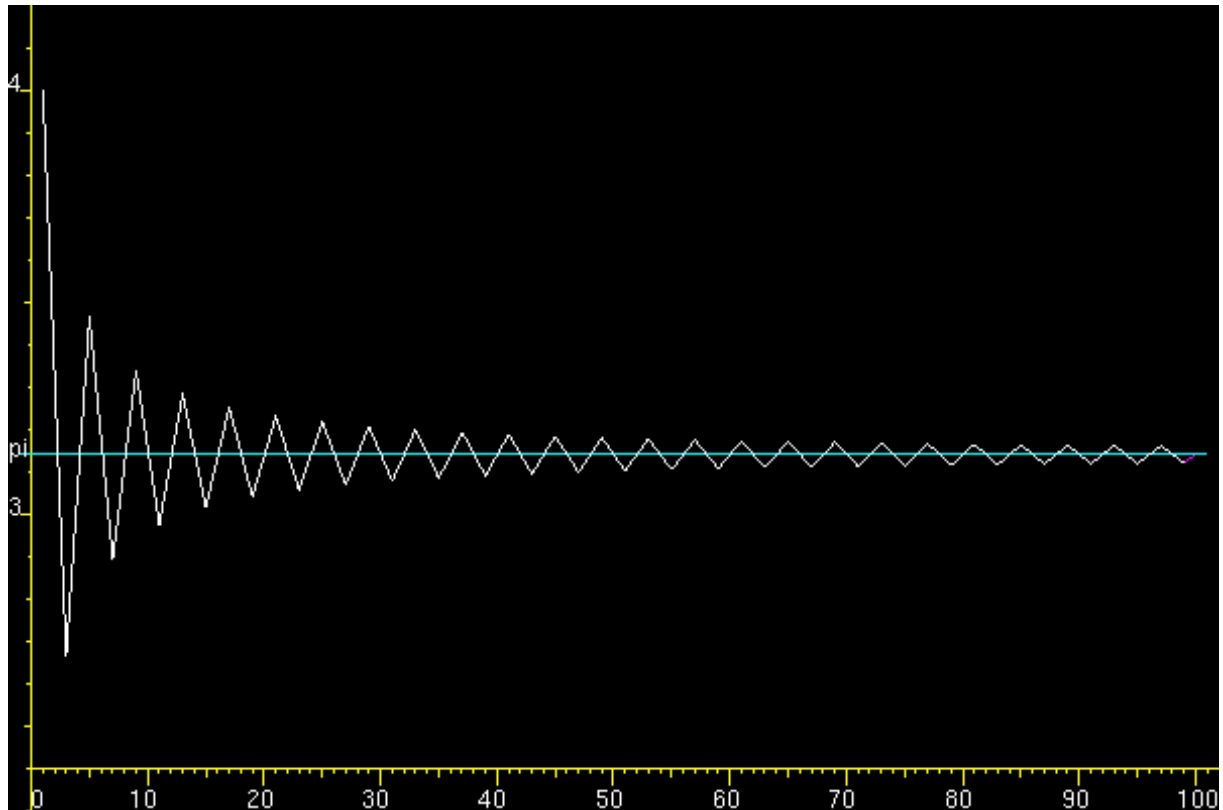
**Test results:** At every operation, approximation error is decreasing, we get a more accurate pi number and computation time is increasing.

## To see approximation I set the thread count 1 increasing by operation count.

Seç C:\Users\Lenovo\Desktop\pi\_by\_taylor-3.exe

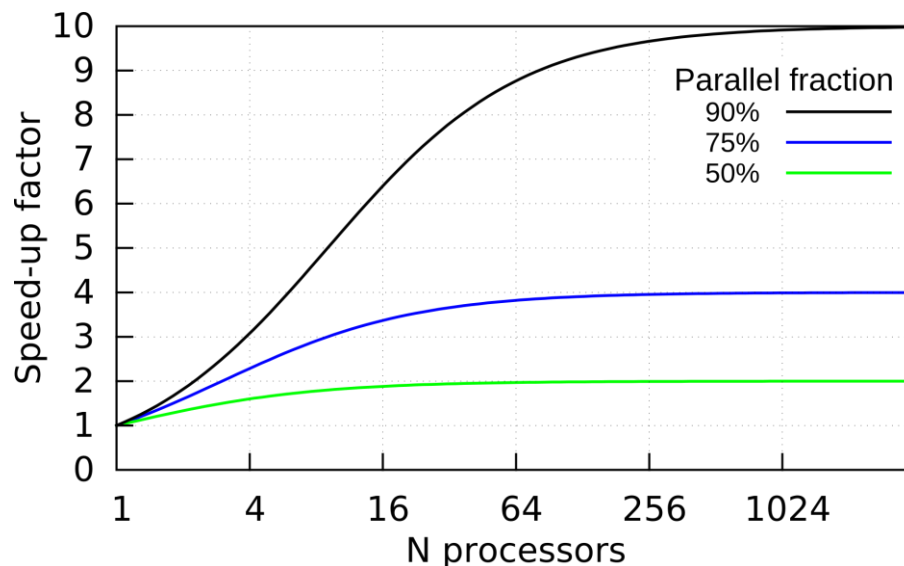
```
Give the operation count : 1000000
Give the thread count : 1
multithreaded pi = 4.0000000000 real pi = 3.1415926536 approximation error=-0.8584073464 computation time:0.0010 second operation count :1 thread count:1
multithreaded pi = 2.6666666667 real pi = 3.1415926536 approximation error=-0.4749259869 computation time:0.0003 second operation count :2 thread count:1
multithreaded pi = 3.4666666667 real pi = 3.1415926536 approximation error=-0.3250740131 computation time:0.0003 second operation count :3 thread count:1
multithreaded pi = 2.8952380952 real pi = 3.1415926536 approximation error=-0.2463545584 computation time:0.0003 second operation count :4 thread count:1
multithreaded pi = 3.3396825397 real pi = 3.1415926536 approximation error=-0.1980898861 computation time:0.0000 second operation count :5 thread count:1
multithreaded pi = 2.9760461760 real pi = 3.1415926536 approximation error=-0.1655464775 computation time:0.0000 second operation count :6 thread count:1
multithreaded pi = 3.2837384837 real pi = 3.1415926536 approximation error=-0.1421458301 computation time:0.0000 second operation count :7 thread count:1
multithreaded pi = 3.0170718171 real pi = 3.1415926536 approximation error=-0.1245208365 computation time:0.0000 second operation count :8 thread count:1
multithreaded pi = 3.2523659347 real pi = 3.1415926536 approximation error=-0.1107732811 computation time:0.0010 second operation count :9 thread count:1
multithreaded pi = 3.0418396189 real pi = 3.1415926536 approximation error=-0.0997530347 computation time:0.0000 second operation count :10 thread count:1
multithreaded pi = 3.2323158094 real pi = 3.1415926536 approximation error=-0.0907231558 computation time:0.0000 second operation count :11 thread count:1
multithreaded pi = 3.0584027659 real pi = 3.1415926536 approximation error=-0.0831898877 computation time:0.0000 second operation count :12 thread count:1
multithreaded pi = 3.2184027659 real pi = 3.1415926536 approximation error=-0.0768101123 computation time:0.0000 second operation count :13 thread count:1
multithreaded pi = 3.0702546178 real pi = 3.1415926536 approximation error=-0.0713380358 computation time:0.0000 second operation count :14 thread count:1
multithreaded pi = 3.2081856523 real pi = 3.1415926536 approximation error=-0.065929987 computation time:0.0010 second operation count :15 thread count:1
multithreaded pi = 3.0791533942 real pi = 3.1415926536 approximation error=-0.0624392594 computation time:0.0000 second operation count :16 thread count:1
multithreaded pi = 3.2003655154 real pi = 3.1415926536 approximation error=-0.0587728618 computation time:0.0000 second operation count :17 thread count:1
multithreaded pi = 3.0860798011 real pi = 3.1415926536 approximation error=-0.0555128525 computation time:0.0000 second operation count :18 thread count:1
multithreaded pi = 3.1941879092 real pi = 3.1415926536 approximation error=-0.0525952556 computation time:0.0000 second operation count :19 thread count:1
multithreaded pi = 3.0916238067 real pi = 3.1415926536 approximation error=-0.0499688469 computation time:0.0000 second operation count :20 thread count:1
multithreaded pi = 3.1891847823 real pi = 3.1415926536 approximation error=-0.0475921287 computation time:0.0000 second operation count :21 thread count:1
multithreaded pi = 3.0961615265 real pi = 3.1415926536 approximation error=-0.0454311271 computation time:0.0000 second operation count :22 thread count:1
multithreaded pi = 3.1850504154 real pi = 3.1415926536 approximation error=-0.0434577618 computation time:0.0000 second operation count :23 thread count:1
multithreaded pi = 3.0999440324 real pi = 3.1415926536 approximation error=-0.0416486212 computation time:0.0000 second operation count :24 thread count:1
multithreaded pi = 3.1815766854 real pi = 3.1415926536 approximation error=-0.0399840318 computation time:0.0000 second operation count :25 thread count:1
multithreaded pi = 3.1031453129 real pi = 3.1415926536 approximation error=-0.0384473407 computation time:0.0000 second operation count :26 thread count:1
multithreaded pi = 3.1786170110 real pi = 3.1415926536 approximation error=-0.0370243574 computation time:0.0000 second operation count :27 thread count:1
multithreaded pi = 3.1058897383 real pi = 3.1415926536 approximation error=-0.0357029153 computation time:0.0000 second operation count :28 thread count:1
multithreaded pi = 3.1760651769 real pi = 3.1415926536 approximation error=-0.0344725233 computation time:0.0000 second operation count :29 thread count:1
multithreaded pi = 3.1082685667 real pi = 3.1415926536 approximation error=-0.0333240869 computation time:0.0000 second operation count :30 thread count:1
multithreaded pi = 3.1738423372 real pi = 3.1415926536 approximation error=-0.0322240836 computation time:0.0000 second operation count :31 thread count:1
multithreaded pi = 3.1138502737 real pi = 3.1415926536 approximation error=-0.0312423799 computation time:0.0000 second operation count :32 thread count:1
multithreaded pi = 3.1718887352 real pi = 3.1415926536 approximation error=-0.0302960816 computation time:0.0000 second operation count :33 thread count:1
multithreaded pi = 3.1121872427 real pi = 3.1415926536 approximation error=-0.0294054109 computation time:0.0010 second operation count :34 thread count:1
multithreaded pi = 3.1701582572 real pi = 3.1415926536 approximation error=-0.0285656036 computation time:0.0000 second operation count :35 thread count:1
multithreaded pi = 3.1138202290 real pi = 3.1415926536 approximation error=-0.0277724246 computation time:0.0000 second operation count :36 thread count:1
multithreaded pi = 3.1686147496 real pi = 3.1415926536 approximation error=-0.0270220960 computation time:0.0000 second operation count :37 thread count:1
multithreaded pi = 3.1152814162 real pi = 3.1415926536 approximation error=-0.0263112374 computation time:0.0000 second operation count :38 thread count:1
multithreaded pi = 3.1672294682 real pi = 3.1415926536 approximation error=-0.0256368146 computation time:0.0000 second operation count :39 thread count:1
multithreaded pi = 3.1165965568 real pi = 3.1415926536 approximation error=-0.0249960968 computation time:0.0010 second operation count :40 thread count:1
```

Approximation error plots below graphic, as we see more operation make better pi number.



## Conclusion

- According to the test results, the calculation time is shortened when the thread count increases from 1 to 64 for 1,000,000 operations.
- In addition, as the number of threads increases, the time between computation times decreases. 0.071 seconds with 1 thread and 0.041 seconds with 2 threads. While the computation time difference between 1 and 2 threads is about 2 times (1,73), this rate decreases when the number of threads increases. Speed is increasing fastly in first 20 threads, then increasing slowly.
- If the number of threads constant and the operation counts are increased, the observed computation difference is more explicit. According to this, the use of threads in large amounts of operations greatly shortens the time. However, increasing the number of threads does not much affect after a certain number of times. This situation is related to Amdahl's law.



## Hardware and software environments

Operating system: Windows 10  
Editor: DEV++  
CPU: Intel i7-7500U  
2.7 -2.9 GHz, 4 core  
RAM:12 Gb DDR4  
Harddisk:256 Gb SSD

## Code

```
main.c
1 #include <math.h>
2 #include <stdio.h>
3 #include <stdlib.h>
4 #include <pthread.h>
5 #include <sys/time.h>
6
7 int op_count;
8 double range;
9 int NUM_THREADS;
10 clock_t start, end;
11 double cpu_time_used;
12 double pi_sum = 0;
13 double PI = 3.141592653589793238462643383279;
14
15 void *threadFunc(void *parg) {
16     int thread_id = *((int*) parg);
17     int end;
18     int start;
19     double part_sum = 0;
20
21     start = (thread_id * (int) range);
22     end = (thread_id + 1) * (int) range;
23
24     if (thread_id + 1 == NUM_THREADS) {
25         end = op_count;
26     }
27
28     int x;
29     for (x = start; x < end; x++) {
30         part_sum += 4 * (pow(-1, x) / (2 * x + 1));
31     }
32
33     pi_sum += part_sum;
34
35     return 0;
36 }
37
38
39 int main(void) {
40     printf("Give the operation count : ");
41     scanf("%d", &op_count);
42     printf("Give the thread count \n: ");
43     scanf("%d", &NUM_THREADS);
44     int thread_range = NUM_THREADS;
45     int q;
46
47     //-----
48     for (q = 1; q <= thread_range; ++q) {
49
50         NUM_THREADS = q;
51
52         range = (double) op_count / (double) NUM_THREADS;
53
54         if (range > floor(range)) {
55             range = floor(range);
56         }
57
58         struct timeval begin, end;
59         gettimeofday(&begin, 0);
60
61         //-----
62         int i;
63         pthread_t tid[NUM_THREADS];
64         for (i = 0; i < NUM_THREADS; i++) {
65             int *thread_id;
66             thread_id = (int *) malloc(sizeof(int));
67             *thread_id = i;
68             pthread_create(&tid[i], NULL, threadFunc, (void *) thread_id);
69         }
70         for (i = 0; i < NUM_THREADS; i++) {
71             pthread_join(tid[i], NULL);
72         }
73         //-----
74
75         gettimeofday(&end, 0);
76         long seconds = end.tv_sec - begin.tv_sec;
77         long microseconds = end.tv_usec - begin.tv_usec;
78         double elapsed = seconds + microseconds*1e-6;
79
80         printf("multithreaded pi =%.10f\treal pi =%.10f\tapproximation error=%.10f\t",
81             pi_sum, PI - pi_sum, elapsed, q);
82         pi_sum = 0;
83         cpu_time_used = 0;
84     }
85     return 0;
86 }
```

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