# VG100 — Introduction to

# **Engineering**

Project 1 Report (Team 18)

#### Rubric

- Game Design (10 pts)
- Code Quality (50 pts)
- Readme (15 pts)
- Personal work (20 pts)

### 1 Game Design

Not included in this report.

## 2 Code Quality

Your total score of this part is 47/50.

All related information is listed below:

1 point(s) deduction, duplicate code, in file BasicView.elm, lines 109-178.

```
109
                   [ id "toStart0"
                   , style "font-size" "28px"
111
                   , on Click (Choose Level Start 0)
112
                   , style "opacity" (hiding (level < 0))
                   , style "font-family" "High Tower Text, sans-serif"
                   , disabled (level == 0)
115
116
                   [ text "Start" ]
                , button
118
                   , disabled (level == 6)
169
170
                   [ text "Death" ]
171
                , button
                   [ style "font-size" "28px"
173
                   , on
Click (KeyDown Key_S)
174
                   , style "opacity" (hiding False)
175
                   , style "font-family" "High Tower Text, sans-serif"
                   , disabled False
177
178
```

2 point(s) deduction, some duplicate code found across files.

# 3 Readme

Not included in this report.

# 4 Personal work

Not included in this report.