# How a club hunt works (we’ll cram this all into 10 minutes!)

* The day before a hunt, signup is open until 6:00 pm
* Managers then form groups & assign ponds by drawing numbers; when this is done, the “draw” is closed
* Hunting starts 30 minutes before sunrise the day of the hunt
* Hunting in this club stops at noon

# Accessing the app

1. Open any web browser on your device (Chrome, Firefox, Safari, Edge, etc.), and navigate to <duckclub.app>

# Create an account

* The code is 1937
* The only password requirement is that it be at least 8 characters long….so “password” is a great choice!
* You’ll see a message indicating you successfully signed up, then login

# Join the hunt (status = signup open)

* Read the instructions on the landing page after you login
* You can join the current hunt using the “Pre Hunt” navigation link on the left side of the app; if on a mobile device, you’ll have to slide out the navigation pane by clicking on the ![Shape

  Description automatically generated with low confidence]() icon.
* You can refresh this same page to see your group and pond; mark them on your sheet

# During the virtual hunt (status = hunt open)

* Use the “Live Hunt” button at the top of the page to see the leaderboard and input your harvest data
* Roll the die to harvest birds; for example, if you roll a 2, put a tally mark below and add 1 mallard to your harvest in the app. Since results are by group, everyone in the group makes a tally mark each time the die is rolled.
* Results are by group, not individual; any member of a group can update that groups harvest

# After the hunt

* Browse to the statistics side of the app using the navigation button at the top
* Using the navigation bar on the left, go through each of the different views and check the accuracy of your data

|  |  |  |  |  |  |
| --- | --- | --- | --- | --- | --- |
|  |  | Hunt 1 | Hunt 2 | Hunt 3 |  |
|  | Group |  |  |  |  |
|  | Pond |  |  |  | Totals |
| 1 | Blue Winged Teal |  |  |  |  |
| 2 | Mallard |  |  |  |  |
| 3 | Canvasback |  |  |  |  |
| 4 | Pintail |  |  |  |  |
| 5 | Gadwall |  |  |  |  |
| 6 | Snow |  |  |  |  |