

Ideate



1

goal: generate good concepts and ideas for supporting some of the project's design requirements

artifacts: ideas & sketches

1) select a design requirement

how might we address the challenge using the requirement? which questions would a user ask? revisit this worksheet for each important design requirement.

Represent the subset selection of the network visually.

!! revisit this worksheet for all important design requirements for your project

2) sketch first idea

show how to address this requirement using an informal sketch - focus on the big idea not the details.

sketch...

2016-10-11-1 2016-11-02-1
2016-10-11-2
2016-10-11-3 see
2016-10-20-1 note_sketch.txt
2016-10-31-1
2016-10-31-2
2016-11-01-1

3) sketch another idea

try another sketch, think of a new perspective, be different, do not build off of your previous sketch.

sketch... see
2016-10-11-4 note_sketch.txt
2016-10-31-3

4) sketch a final idea

think of a different abstraction, challenge constraints and assumptions to draw something new or surprising.

sketch...

2016-11-07-1 2016-11-11-1
2016-11-08-1
2016-11-08-2 see
2016-11-08-3 note_sketch.txt
2016-11-08-4
2016-11-08-5

5) compare and relate your ideas

for each sketch, break apart what works well (+) and what doesn't (-) in the table below. make connections. reflect on best parts. can you combine ideas? review the table with a partner or group.

sketch #1	sketch #2	sketch #3
sketch_2016-11-08-1	sketch_2016-11-08-4	sketch_2016-11-11-1
<div style="text-align: center;"> <p>see note_sketch.txt</p> </div>		

!! combining ideas and sketches is necessary. sometimes it may open up new possibilities and 'ahs' - guess what, ideate again!