

Timeline: 1.5 months, 3 sprints (Spring, 2023)
My Team: Devin Harvath, Senior UX Research Manager
Thomas Carlock, UX Research Intern
Impact: Provided the organization with an understanding of how our users engage with demographic data and the role it plays in philanthropy across nonprofit development and funder program strategies. Also outlined prioritized solutions.

The **problem** situation learns about nonprofit demographic data experiences. Individual funders often request demographic makeup information directly from their nonprofit partners. This places a burden on nonprofits that respond in multiple, often varied demographic data requests in their back-working process. As a leader in philanthropic data, Causill saw an opportunity to establish a standardized measurement so that nonprofits can share their data over time. This initiative was called Demographics via Causill. Our research team was asked to gain an understanding of how nonprofit staff experience managing their organization's profile on our product (CausillHub), and their perceptions of collecting and sharing demographic information about their organization's leadership and staff.

- My Approach**
- Establish familiarity and understanding
 - Identify research questions and/or goals
 - Select method(s)
 - Conduct the research
 - Analyze data
 - Identify insights
 - Present and share with relevant stakeholders

- Constraints**
- I was brought onto this project after the interviews had already been conducted. As such, I was limited to only being part of the analysis, and could not collect more data.
 - We had two other projects running concurrently to this one, and my work hours were split between them. This made the 3 sprint timeline feel significantly tighter.



One of the methods we used to identify themes in our qualitative data, similar to affinity mapping. This is only a small portion of the entire board.

Establishing familiarity and understanding, identifying research questions and goals, selecting method(s), and conducting research. I was brought onto this project in a later stage. Research questions and goals had been established, interviews had already been conducted, and there was more data than recordings that were yet to be coded. As such, the most important part of my approach that applies here was to gain familiarity with and an understanding of the context around this research project so I could begin qualitative analysis. I was still relatively new to my organization, and spent a significant amount of time learning about our products and our users, including reviewing personas and journey maps. Early on I also took a few hours to watch some of the interviews conducted for this project, without yet worrying about coding or identifying themes.

Analyzing data and identifying insights. It was my responsibility to identify the ideal methods for qualitative analysis. I decided to go with a combination of thematic analysis and affinity mapping, two methods I was familiar thanks to my two years as a research assistant in the UXPA lab under Dr. Colin Gray. I chose these methods because filtering and coding would be good preparation for a collaborative affinity mapping process. I suggested we begin by establishing inter-coder reliability, knowing the importance this holds in academic research. It also viewed it as a way to ensure I was on the same page as my manager, who was more familiar with Causill's products and the overall objectives of our project. Of the 13 initial interviews, we were in each one-two at first. After tagging and identifying related quotes and recurring insights, we would come together to identify a rubric that combined and aligned our perspectives. Afterwards, we would assign the remaining interviews to be coded.

After coding all of the interviews on Excel, we created an empty column that would automatically pull all of the tagged quotes. I began the extensive process of grouping together tags and quotes to identify themes, as shown in the image above. I gave the board the first run through, and then we met multiple times to work simultaneously, reviewing and refining themes as we learned more about our data.

Throughout this process, we continuously referred to our themes as we reflected on the best ways to share our results. Our initial over-arching categories of insights were "barriers to collecting and sharing demographic information", and "motivations for collecting and sharing demographic information". Over time, we came to realize that some barriers aligned with some motivations, and we could use our findings to identify our solutions that would simultaneously capitalize on motivations while addressing the corresponding barriers.



We used the groupings from our affinity mapping process to create a table. Columns were barriers, motivations, and solutions. Rows would end up becoming themes for our future presentation.

I'd like to share one specific example to make sure the process is clear. We learned that nonprofits don't want to be labeled as not representative of the community that they serve. This is a clear barrier to them collecting and sharing demographic information. On the other hand, we also learned that a motivation for collecting and sharing demographic information is that nonprofits have foundations care about whether or not organization's leadership is representative of the community that they serve. Some solutions for this include: providing support, guidance, and training around diverse hiring practices, and adding change-over-time charts that would visualize demographic data in a way that nonprofits can display changes in the makeup of staff and leadership that aligns with their goals for diversity. We grouped together these insights under one theme: "balancing bias". We ended up identifying 7 themes in total.

Presenting research outcomes to relevant stakeholders

We decided that the best method of presenting our findings would be via a slide deck. After an introduction and a brief explanation of our methodology, we explained the structure of our themes and began to go through each one, covering motivations, barriers, and solutions for each theme. I included quotes and interview clips to keep the audience engaged in the presentation. At the request of my manager, I developed a more journey that highlighted pain points we identified and their proposed solutions. Tables created a table that laid out solutions, the product team it corresponded to, and a priority of either high, medium, or low. My manager and I gave our final presentation together at a monthly organization-wide "brown bag" meeting.



Nonprofit journey map with proposed solutions

Solution	Priority	Team(s)
Comprehensive survey and communications toolkit in application	High	Product Management, Learning Design, Technology
Make web features to not further intimidate in the form of a solution profile	High	Already in progress
Make web content organization accessible and to their offices	High	Research/already in progress
Research, support, or vetting to the field	High	Product Management, Partnership, Research
Generate demographic report files	High	Product Management, Partnership, Design
Support nonprofit partners based on demographics	High	Nonprofits, Product Marketing
Engage more nonprofits	High	Product Management, Data, Insights
Provide ongoing internal training about diverse hiring practices	High	Partnerships, Learning, Product Management
Offer for a single accessible demographic identity to be added to profiles	High	Data, Partnership, Product Management, Design
Create checklist upon feature profile updates and present trends	High	Product Management, Design
Build alternative feature/feature options (if not based on application)	High	Product Management, Design
More profile view options	Low	Product Management, Design, UX
Self-serve consideration of demographic information	Low	Product Management, Design, Partnership
Change over time demographic charts	Low	Product Management, Design

Table of proposed solutions with corresponding teams and priority level

Takeaways and reflection

- This project taught me about the importance of actionable research. During both the qualitative analysis and the creation of the presentation, we constantly were reflective of how teams in our organization could take our findings and make iterative improvements to our product. This helped for me when my manager stressed the importance of including recommendations in the form of the prioritization table.
- I learned that qualitative analysis can be pretty messy. It isn't convenient, and themes don't just show up out of nowhere, it takes significant time and effort to uncover good insights from qualitative data. We learn about iterative design, but in a way during this project I felt as if I was constantly iterating on my research findings. I would group some tags together just to re-group them during my next work session because I found a better fit somewhere else. It was fun.
- This was my first time creating a user journey outside of any academic assignments. While it was not terrible and worked for the purpose of this project, I have since refined my strategy and created a new template for user journeys that I have utilized a few times on a newer project where I am improving our collection of personas.



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