Sprint Plan #3 Reflection

Game: Fishy
Group: 00

User Story	Task	Subtask	Task Assigned To	Estimated Effort Per Task	Actual Effort (Hours)	Done (Yes/ No)	Notes
		Animation Package	Adriaan	2 hours	0 hours	no	Was unavailable
		Bubbles Package	Boris	2 hours	0 hours	no	Was unavailable
		Enemies Package	Boris	2 hours	0 hours	no	Was unavailable
		EntitySpawner Package	Thomas	2 hours	0 hours	no	Did other imrovements
		EntityTools Package	Thomas	2 hours	0 hours	no	Did other imrovements
		GameStates Package	Thomas	2 hours	0 hours	no	Did other imrovements
		HighScores Package	Adriaan	2 hours	0 hours	no	Was unavailable
		Keys Package	Dylan	2 hours	2 hours	yes	Needs some improvements
		Players Package	Thomas	2 hours	0 hours	no	Did other imrovements
		ResourceToolsPackage (Sound and Music excluded)	Thomas	2 hours	0 hours	no	Did other imrovements
		Settings Package	Thomas	2 hours	0 hours	no	Did other imrovements
		SinglePlayerGames package	Boris	4 hours	0 hours	no	Was unavailable
		SinglePlayerGameStates package	Adriaan	6 hours	0 hours	no	Was unavailable
		Sprites Package	Lars	2 hours	0 hours	no	Exercise 3 took longer than expected
		StateManagers Package	Lars	6 hours	0 hours	no	started too late
		States Package	Lars	6 hours	0 hours	no	started too late
		Tools Package	Adriaan	4 hours	0 hours	no	Was unavailable
		Util Package	Boris	4 hours	0 hours	no	Was unavailable
As developers, we would like to deliver a product that has 75% meaningful test coverage..	Improve test coverage	ValueSettings	Thomas	2 hours	0 hours	no	Did other imrovements
As developers we want to make sure exceptions are handled correctly, to improve the product quality and make debugging easier.	Exercise 1	Better Exception Handling	Thomas	6 hours	4 hours	yes	Needs some javadoc
As a player, I want different game modes to choose from.		Arcade Mode	Adriaan	3 hours		no	Was unavailable
As developers we want a well documented project.		Analysis and Desing Doc	Thomas + Adriaan	4 hours each	4 hours	yes	
		Singleton	Boris	3 hours		yes	
		Adapter	Dylan	3 hours	3 hours	yes	
As developers we want well structured code.	Exercise 2	Anaylsis and Design Doc	Boris + Dylan	3 hours each	3 hours (Dylan)	yes	
	Exercise 3	Question 1					
		Question 2					
		Question 3					
As developers, we would like to understand best practices so that we can implement them.		Question 4	Lars	3 hrs	4-5 hrs	yes	