Sprint Plan #2

Game: Fishy Group: 00

User Story	Task	Task Assigned To	Estimated Effort Per Task
As developers, we would like to deliver a well tested product.	Improve test coverage	Everyone	3 hours
As developers, we would like a well documented product	Analysis and design of each extension through the use of responsibility driven design and UML	Everyone	4 hours
As a player I want toggable background music to play.	Add music	Lars	4 hours
As a player I want toggable sound cues to play when certain actions are performed.	Add sound	Thomas	4 hours
As a player I want to record my highscores	Add Highscore logic	Adriaan	4 houts
As a player I want to associate a 3 char nickname to my highscore	Add Highscore record in FinishLayer	Adriaan	4 hours
As a player I want to check my highscores	Add Highscore Layer	Adriaan	2 hours
As a player i want variation in fish	Add different fish	Dylan	2 hours
As a player i expect different fish to have different speeds	Make different speeds	Dylan	3 hours
	Make entity an interface,	Boris	3.5 hours
As developers, we would like to have well structured code	Combine Launcher and Mainframe	Boris	.5 hour
	Reduce duplicate code in layer package	Thomas	3 hours